

# **Decentralized Recommendation System**

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April 22, 2025

**Problem Definition** 

### Problem Statement

#### - Problem:

- Current systems are <u>platform-specific</u> and <u>disconnected</u>
- Poor performance in <u>cold-start scenarios</u>
  - Users have no interaction history

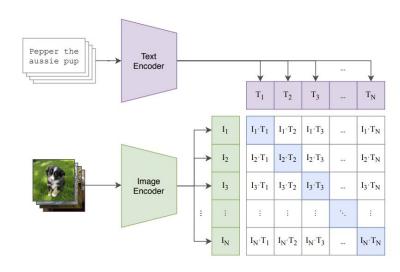
#### - Goal:

- Cross-platform recommendations that leverages product metadata
- Personalization for new users



# **Key Terms**

- **CLIP**: A pre-trained model that encodes images and texts
- **User embeddings:** Vectors of a users' preferences based on ratings
- Item embeddings: Vectors of the visual/textual features generated by CLIP
- Synthetic Data: Artificially generated data used to simulate the real-world for training/testing





**Data Preparation** 

# Dataset 1: Images + Captions

- ~3000 data points (clothing items with metadata)
  - ~1500 men clothes from Myntra and ~1500 women clothes from ASOS

name	description	price
Mid-Rise Wide-Leg Cargo Pants	A pair of twill pants featuring a mid-rise waist, belt loops, zip fly and button-front closure, slanted front pockets, wide leg, leg cargo flap pockets with frayed trim, and back patch pockets.	24.49







#### text\_embedding

#### image\_embedding

- $[0.034454345703125, 0.4833984375, -0.090270996... \\ [0.1217041015625, 0.1280517578125, -0.25146484...]$
- $[0.08929443359375, 0.05108642578125, -0.151855... \quad [0.07623291015625, 0.62255859375, -0.115661621...]$



### Dataset 2: Personas

- Synthetic people with varying opinions on what they like
- 30 personas
- Generated by ChatGPT

### - Example:

{"name": "Alex", "bio": "A 28-year-old graphic designer favoring Scandinavian minimalist styles. Prefers monochrome palettes (black, white, grey), high-quality natural fabrics (linen, wool), clean geometric cuts, and avoids logos or excessive detailing."}



# Dataset 3: Ratings

- Matrix (80% sparsity) of what each person thinks about each item



**Technical Approach** 

# **Model Landscape Overview**

Model	Uses Metadata (Image/Text embeddings)	Uses User Ratings (Synthetic Data)	Scalability (# of users/items)	Recommendation Type
Content Filtering	V	×	Easy (per user basis)	Uniform but personalized
Collaborative Filtering	×	<b>✓</b>	Challenging (pairwise similarities)	Novel, social-based
Low-Rank Completion	Optional		Moderate (high initial cost)	Interpolative
Two-Tower	V	<b>✓</b>	Moderate (high initial cost)	Hybrid, rich representations



### Literature Review

#### 1. Collaborative Filtering

- Amazon's item-to-item collaborative filtering
- Linden, G., Smith, B., & York, J. (2003). Amazon.com Recommendations: Item-to-Item Collaborative Filtering. IEEE Internet Computing, 7(1), 76–80.

#### 2. Content-Based Filtering

- Spotify's content-based recommendation system
- Bangera, S., Nagaonkar, V., Tiwari, A., Ansari, S., & Talekar, K. (2024). Spotify Recommendation System. International Research Journal of Modernization in Engineering, Technology and Science, 6(2).

#### 3. Low-Rank Matrix Completion

- Netflix's matrix factorization approach
- Amatriain, X., & Basilico, J. (2015). Recommender Systems in Industry: A Netflix Case Study. In Recommender Systems Handbook (pp. 385–419). Springer.

#### 4. Two-Tower Neural Networks

- YouTube's deep neural networks for recommendations
- Covington, P., Adams, J., & Sargin, E. (2016). Deep Neural Networks for YouTube Recommendations. In Proceedings of the 10th ACM Conference on Recommender Systems (pp. 191–198). ACM.



# **Collaborative Filtering**

- **User-based:** finding similar users and suggesting what they like



#### **Implementation Steps**

- Extract user/item vectors from dataset.
- Compute cosine similarity between the target user and others.
- 3. Select top-N similar users/items as weights.
- 4. Predict item scores using weighted preferences.
- 5. Rank & recommend top items based on scores.

#### **Math Equations**

$$\hat{r}_{u,i} = \frac{\sum_{v \in N_u} \sin(u,v) \cdot r_{v,i}}{\sum_{v \in N_u} |\sin(u,v)|}$$

- $\hat{r}_{u,i}$ : predicted rating for user u on item i
- $r_{v,i}$ : actual rating of user v on item i
- $\sin(u,v)$ : similarity (e.g., cosine) between user u and v
- $N_u$ : top-N similar users to user u



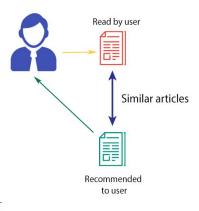
# **Content-based Filtering**

- Analyzes item features (e.g., descriptions, image embeddings) and compares them to a user's past preferences.
- User preference vector  $(v_u)$  created by averaging feature representations of liked items  $(L_u)$ .
- New items (j) ranked based on cosine similarity (s<sub>j</sub>) to the user preference vector.
  - Highest-scoring items recommended

#### **Mathematical Formulation**

$$v_u = rac{1}{|L_u|} \sum_{i \in L_u} x_i$$

$$rg\max_{j
otin L_u} s_j \qquad s_j = rac{v_u\cdot x_j}{\|v_u\|\|x_j\|}$$



#### Implementation Steps

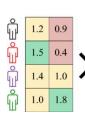
- Represent each item as a feature vector (text & image embeddings)
- 2. Compile a list of all "liked" items for a user
- 3. Calculate the cosine similarity between the preference vector and all other items.
- 4. Sort items by similarity.
- 5. Return top recommendations

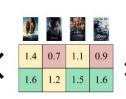
# **Low Rank Matrix Completion**

We model the rating matrix  $R \in \mathbb{R}^{n_{\mathrm{items}} \times n_{\mathrm{users}}}$  as the product of two low-rank matrices:

 $U \in \mathbb{R}^{n_{\mathrm{users}} imes r}$  : user latent factors

 $V \in \mathbb{R}^{n_{ ext{items}} imes r}$  : item latent factors





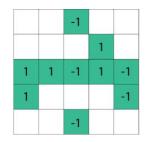


#### Objective Function:

$$\min_{U,V} \sum_{(i,j) \in ext{observed}} \left(R_{ij} - \langle U_j, V_i 
angle 
ight)^2 + \lambda \left( \|U\|_F^2 + \|V\|_F^2 
ight)$$

Minimize reconstruction error only on observed entries

<u>Goal:</u> Fill out a partially observed user-item rating matrix using a low-rank factorization approach.



1	1	-1	1	-1
1	1	-1	1	-1
1	1	-1	1	-1
1	1	-1	1	-1
1	1	-1	1	-1

#### **Implementation Steps:**

- Convert the sparse rating matrix into training triplets (user\_id,item\_id,rating)
- 2. Initialize U, V using PyTorch nn.Embedding
- 3. Predictions are computed as the dot product
- 4. Optimize with mini-batch gradient descent using MSE loss

#### <u>Hyperparameter Tuning:</u>

- Performed grid search over rank (2..30) and learning rate
- Selected best model based on Precision@10 on validation data

### **Low Rank Variations**

#### Projection Layer with Item Embeddings

- Item embeddings (text+image) are projected into low-rank space via a fixed linear layer.
- User factors are learned
- Good for cold-start items since item embeddings are known upfront.

#### Pairwise Ranking Loss

Bayesian Personalized Ranking (BPR) loss:

$$\mathcal{L}_{ ext{BPR}} = -\sum_{(u,i,j)} \log \sigma(\langle U_u, V_i 
angle - \langle U_u, V_j 
angle)$$

- Optimizes pairwise ranking: push relevant items above irrelevant ones.
- Captures relative ranking positions

Model Type	Objective	Pros	Cons
Classic	Rating prediction	Simple, effective	No metadata support
Projection-based	Cold-start generalization	Leverages image/text features	May underfit latent needs
BPR (Pairwise)	Ranking optimization	Directly optimizes ranking	Harder to train/stabilize



### **Two-Tower**

# Instead of learning one large joint representation of users and items

- Use one NN (tower) to learn user reps and the other to learn item reps.
- Compare them with a similarity function.

# **Mathematical Formulation**

- 1. Use CLIP to provide initial item embeddings.
- 2. Obtained input for the user tower:

$$egin{aligned} e_i &= ig[ \underbrace{ ext{CLIP}_{ ext{image}}(x_i)}_{512}, \ \underbrace{ ext{CLIP}_{ ext{text}}(x_i)}_{512} ig] \ \in \ \mathbb{R}^{1024} \ \\ s &\in \ \mathbb{R}^N, \quad s_i = egin{cases} +1, & i \in \mathcal{S}, \ -1, & i 
otin \mathcal{S}. \end{cases} \end{aligned}$$

3. User embeddings are passed through user tower for transformation:

a. 
$$u = \operatorname{ReLU}(W_u \, s + b_u), \quad W_u \in \mathbb{R}^{d imes N}, \ b_u \in \mathbb{R}^d$$

4. Item embeddings are fed into item tower:

$$\text{b.} \quad v_i = \text{ReLU}\big(W_v\,e_i + b_v\big), \quad W_v \in \mathbb{R}^{d \times d_e}, \, b_v \in \mathbb{R}^d$$

- 5. Normalized the outputs with L2-norm.
- 6. Cosine similarity per user-item pair.

$$\operatorname{sim} = \cos ig( ar{u}, ar{v} ig) \ \in \ [-1, 1]$$

- 7. Rating Predictor MLP that takes in sim and returns r
- 8. Loss function:  $\mathcal{L} = rac{1}{|\mathcal{B}|} \sum_{(y,i) \in \mathcal{B}} (r_i y_i)^2,$

Demo!

# Results

# Performance Metrics (Part 1)

### Root Mean Error Square

Measures the square root of the average squared difference between predicted and true ratings.

$$ext{RMSE} = \sqrt{rac{1}{N}\sum_{(i,j)\in ext{Val}}(r_{ij} - \hat{r}_{ij})^2}$$

#### Mean Absolute Error

Measures the average absolute difference between predicted and true ratings. Less sensitive to outliers than RMSE.

$$ext{MAE} = rac{1}{N} \sum_{(i,j) \in ext{Val}} |r_{ij} - \hat{r}_{ij}|.$$

# Performance Metrics (Part 2)

### Precision@10

Measures the fraction of top-10 recommended items that a user would buy.

$$\label{eq:precision} \text{Precision@10} = \frac{\# \text{relevant items in top-10}}{10}$$

### Recall@10

Measures the fraction of all items a user would buy that appear in the top-10 recommendations.

$$\label{eq:Recall} \begin{aligned} \text{Recall@10} &= \frac{\# \text{relevant items in top-10}}{\# \text{relevant items}} \end{aligned}$$

# Model Metrics – Collaborative filtering

Collaborative Filtering Evaluation (Original vs Binary)

#### **Full Ratings**

RMSE: 3.2663

MAE: 2.6129

Precision: 0.0167

Recall: 0.0042

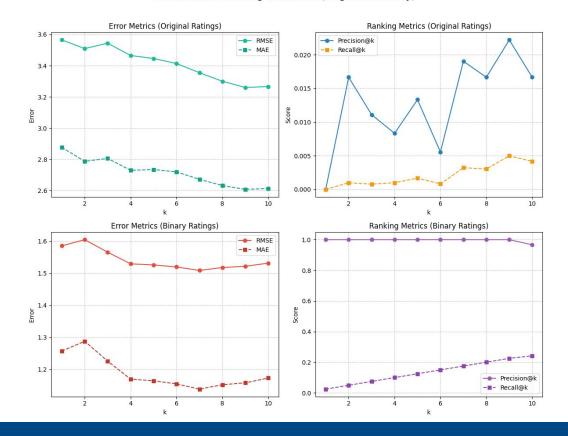
#### **Binary Ratings**

RMSE: 1.5316

MAE: 1.1729

Precision: 0.9667

Recall: 0.2426



# Model Metrics – Content Based Filtering

Content-Based Filtering Evaluation (Original vs Binary)

#### **Full Ratings**

RMSE: 3.1535

MAE: 2.5099

Precision: 0.0367

Recall: 0.0093

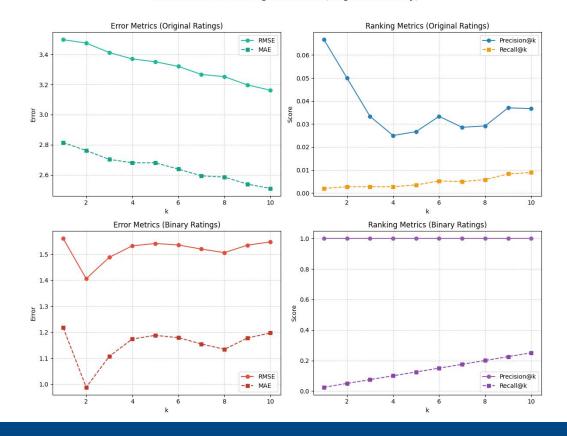
#### **Binary Ratings**

RMSE: 1.5474

MAE: 1.1972

Precision: 1.0000

Recall: 0.2510



# Model Metrics - Baseline Low Rank Model

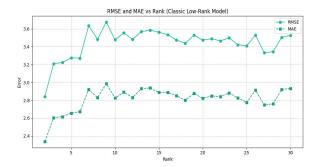
#### Full Ratings (with rank=22)

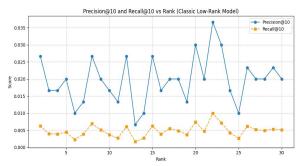
RMSE: 3.4647

MAE: 2.8413

Precision@10: 0.0367

Recall@10: 0.0099





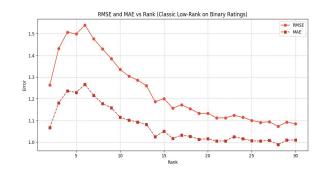
#### Binary Ratings (with rank=27)

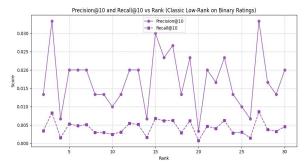
RMSE: 1.0942

MAE: 1.0094

Precision@10: 0.0333

Recall@10: 0.0086







# Model Metrics – Low Rank Projection

#### Full Ratings (with rank=20)

RMSE: 2.6131 MAE: 2.1946

Precision@10: 0.0133

Recall@10: 0.0030

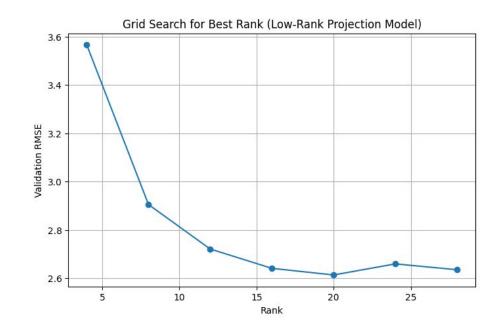
#### Binary Ratings (with rank=16)

RMSE: 0.9809

MAE: 0.9639

Precision@10: 0.0133

Recall@10: 0.0030



# Model Metrics – Low Rank with Pairwise Ranking Loss

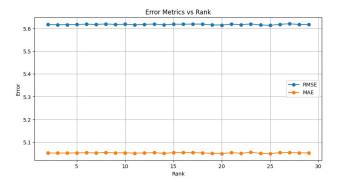
#### Full Ratings (with rank=11)

RMSE: 5.6161

MAE: 5.0515

Precision: 0.0367

Recall: 0.0092





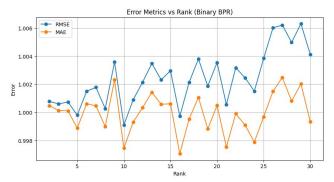
#### Binary Ratings (with rank=5)

RMSE: 0.9998

MAE: 0.9989

Precision: 0.0333

Recall: 0.0084







# Model Metrics – Two Tower

#### Full Ratings

RMSE: 2.8050

MAE: 2.2545

Precision@10: 0.0333

Recall@10: 0.0076

#### **Binary Ratings**

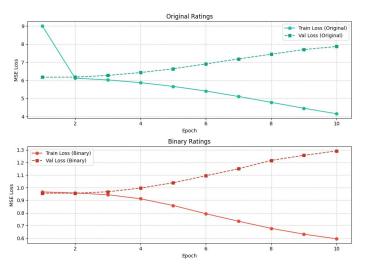
RMSE: 1.1365

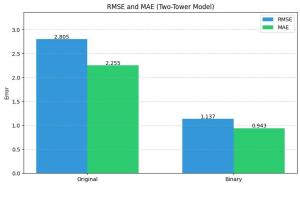
MAE: 0.9426

Precision: 0.0133

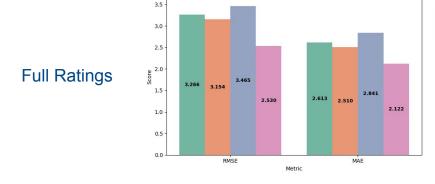
Recall: 0.0030

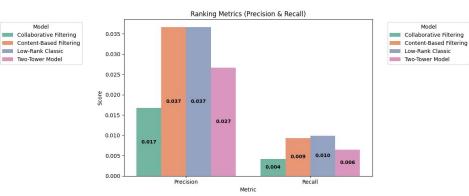
#### Two-Tower Model Training Curves





# **Performance Summary**

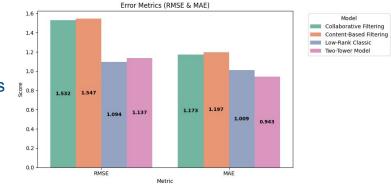




Model

Model

**Binary Ratings** 



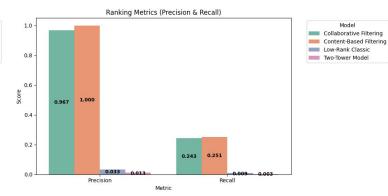
Error Metrics (RMSE & MAE)

Model

Model

Low-Rank Classic

Two-Tower Model



Reflection

# Hardest Technical/Conceptual Difficulty

- Conceptually understanding each algorithm and how to measure their performance
  - Initial results for collaborative filtering and two towers were poor
  - Trial and Error for different LLMs (Mistral, Llama, Phi-2)
  - Tune <u>hyperparameters</u> and find the best <u>precision@k</u>
- Creating the necessary datasets
  - Web scraping was largely infeasible due to website security controls/resource constraints
  - Generating usable, synthetic personas and ratings



# Workflow

- **Easier**: Content-based filtering
  - Computed pairwise similarities and gave great results

- Harder: Collecting data
  - Planned to scrape images and recruit volunteers to "like" or "dislike" them
  - E-commerce sites blocked the scraping, and labeling was too manual
  - Limited online resources for clothing dataset with metadata and high quality images



# **Evolving Goals**

- **Initial:** Implement all four algorithms and compare outputs
- Mid-project pivot:
  - Create synthetic data and see how algorithms behave
    - Appends a new column of +1/-1 or NaNs so that algorithms can use the new user
  - Automated data-cleaning pipeline



# Al Tools Assist

- Persona & ratings generation
- Initial model training & debugging
- Model exploration
  - Variations of low-rank models (e.g., fixed projection, BPR)





**Individual Contributions** 

# Megan

# Most Surprising Result or Finding

One of the best results were content filtering even though it was so simple.

### - Specific lecture

- Lecture 9 helped us choose Adam over Adagrad because Adam retains Adagrad's per-parameter adaptive scaling—automatically dampening parameters with large gradients. Thus, our two-tower network reached useful recommendation quality in fewer epochs

### - Perspective on optimization

- Thought optimization was simple and theoretical. In practice, however, nonconvex problems behave unpredictably and some practices are more practical although less optimal (for example step-size, we should be diminishing but choose a constant step-size and manually decrease it).

#### 2 more weeks

- Set up a hyperparameter-optimization pipeline to explore learning rates, layer sizes, and regularization strengths for the two-tower

### Restart the project

- Prioritize data collection infrastructure first—designing a user-friendly labeling interface and recruitment plan—before implementing multiple algorithms.



# Vivian

### Most Surprising Result or Finding

Data quality and preprocessing ended up being as important for performance as model selection

### Most useful lecture concept

- Problem Formulation in PyTorch: The focus on defining clear objectives and leveraging autograd for gradients made implementing new models in PyTorch easier.

### Perspective change

 Appreciate the trade-offs between theory and practice: fancy optimizers or deeper models don't always outperform simple baselines without good data and proper tuning.

#### 2 more weeks

- Collect and integrate real user interaction data (e.g., clickstream or browsing logs) to make the cold-start problem more realistic.

# Change one thing

- Spend more time on data pipeline and cleaning upfront; underestimate how much "data wrangling" would dominate the workload.



### Laura

### Most Surprising Result or Finding

- RMSE didn't align with top-k recommendation quality - models with low RMSE often failed to rank relevant items effectively -> optimization objectives must be carefully chosen

### - Most useful lecture concept

- The SGD noise and preconditioning lectures helped us understand how to stabilize training with small batches, especially when using Adam in our Low rank and Two-Tower model.

### Perspective change

- I shifted from trial-and-error tuning to a more systematic approach to guide choices on regularization, learning rates, and batch size for convergence.

#### 2 more weeks

- We'd explore advanced optimizers (e.g., warm-up schedules, adaptive clipping) and test personalized regularization strategies to improve model generalization.

# Change one thing

 We'd start by benchmarking non-matrix-factorization models (e.g., graph-based or transformer-based), to broaden the design space and better match metadata-rich recommendation scenarios.



# Matthew

- Most Surprising Result or Finding
  - Two towers algorithm isn't the best performing
- Most useful lecture concept
  - Transformer visualization website
  - How the K,Q,V matrices are used
- Perspective on Optimization
  - Lots of places can go wrong -> need to be careful and only change one thing at a time and understand why
- 2 more weeks
  - Standardize the images to have better image embeddings
- Change one thing
  - Spend more time on generating data and making sure the format is consistent



Questions?