



North America 2024

The Path To Helm 4

Before We Get Started





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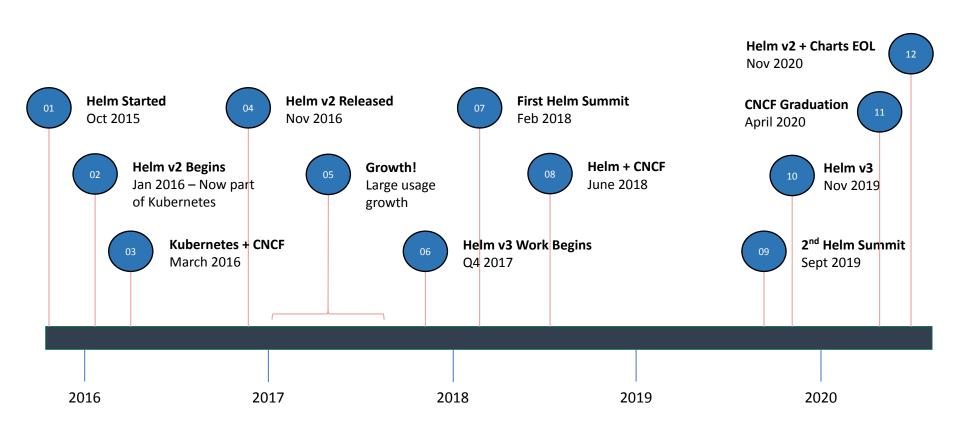


Andrew Block



The Ancient Past...





Features Since Helm v3.0.0



Several features have been delivered since the initial release of Helm v3.0.0



Post Rendering

Manipulate rendered manifests before installed by Helm



JSON Index Files

JSON indexes scale better



OCI Registry Support

Storage of Helm charts as OCI artifacts in OCI registries



Advanced Autocompletion

The Helm CLI has autocompletion in new ways



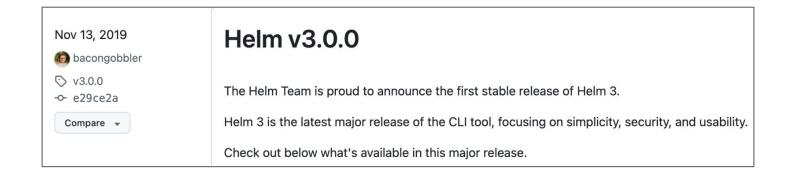


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Helm 4: Its Time Has Come

Why Helm 4?





5 years, 1 day since the original release of Helm 3.0.0





Technical Debt

Accumulation within the Helm codebase that has becoming a limiting factor for future innovation



API Versioning Policy

Strict backwards compatibility policy following semantic versioning limits types of changes and enhancements that can be made



Feature Size

Size of proposed initiatives are larger than what can/should be delivered in a minor version of a project



Take advantage of the latest capabilities of Kubernetes and the Cloud Native Community











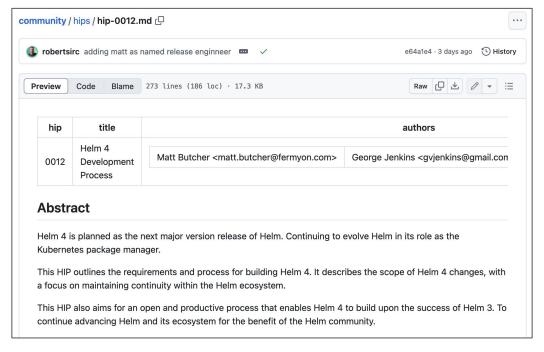


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Let the Games Begin!

It All Begins With a HIP





Helm Improvement Proposal

Design document describing a new feature or process for the Helm project

Put A Plan Together



Helm v4 Plan includes the high level steps that will be needed to deliver the next version of Helm

- Rationale for Helm 4
- Prerequisites
- In Scope/Out of Scope
- Timelines

Helm v4 Plan

This document outlines a plan for the development of Helm v4 including details on Helm v3 handling, the scope of changes for v4, and other pertinent details.

Reason For v4

When KubeCon/CloudNativeCon North America goes to Utah it will have been 5 years since the release of Helm v3.0.0. Since the release of Helm v3, there have been many additions to Helm (e.g., OCI registry support) that have proven to be useful. Along the way, Helm has accumulated design debt which has continued to pile up. Kubernetes has continued to grow and change. Some of those Kubernetes changes can now be defaults in Helm but that would be a breaking change for users.

Helm follows <u>semantic versioning</u> and has <u>a policy around backwards compatibility</u>. This helps to communicate the kinds of changes in Helm to users and protests helm users (especially SDK and automation users) from changes in Helm breaking anything.

In order to reduce technical debt and leverage some newer capabilities of Kubernetes and Go, it's time for Helm to have a major release that makes API and other breaking changes.

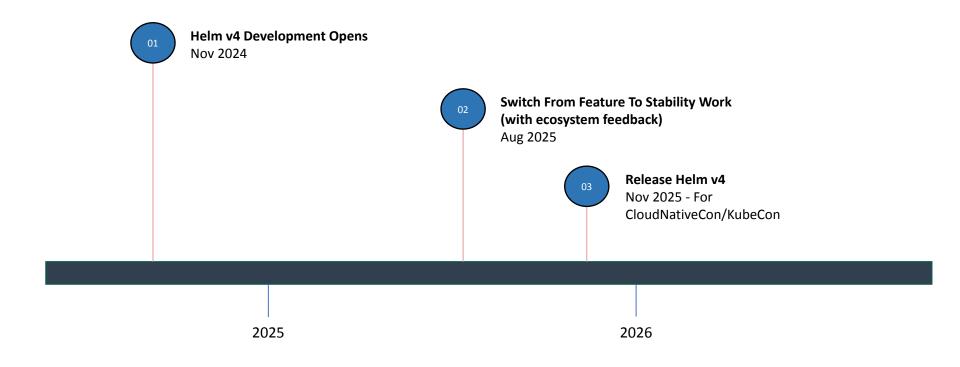
Prerequisites

Before Helm can start the development of Helm v4 there are some things the Helm organization needs to have in order. These include:

- Active maintainers who will take the time to review changes. Helm has been in maintenance
 mode for some time where changes have slowed down and the project needs the people capable
 of driving a v4.
- Direction on what is in and out of scope for v4. It's important to be able to know what to say "yes" to and what to say "no" to with reasons for both.
- 3. A timeline for the development of v4. A timeline sets expectations for the time of development. If the time for development is open-ended then development could end up in a perl 6 development cycle and just take forever. At some point development needs to stop. There will be opportunities for Helm v5, v6, and so forth (as long as we don't screw up Helm).

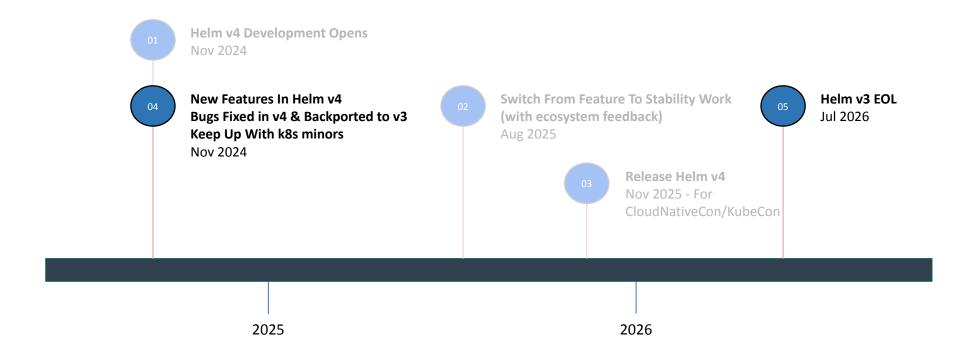
Helm v4 Timeline





Helm v3 Impact





Out of Scope



- 1. Breaking Charts The Charts in use today **MUST** continue to work.
- 2. Changing The Scope of Helm Helm is a package manager. The scope **SHALL NOT** change.

Helm Scope



Configuration Management

Package Manager

Binaries

Config

Operating System

Helm Scope



Ansible, Salt, Chef, Puppet, etc

zypper, apt, dnf, etc

ELF Binaries

/etc

GNU/Linux

Helm Scope



Flux, Argo, etc Helm **Container Images** Manifests Kubernetes



What Might We Do?

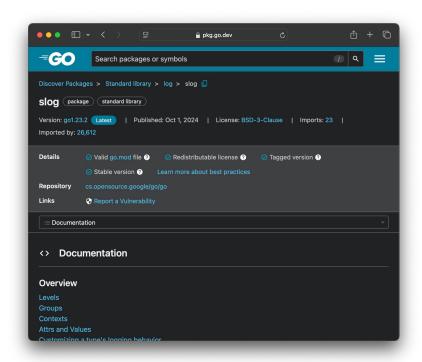


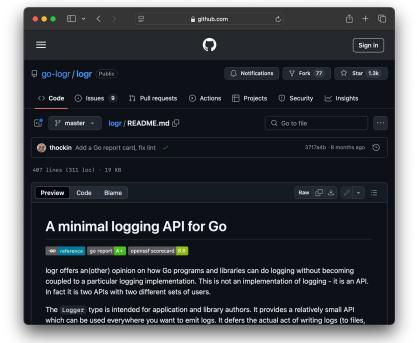


```
. .
type InterfaceExt interface {
   WaitForDelete(resources ResourceList, timeout time.Duration) error
type InterfaceDeletionPropagation interface {
    DeleteWithPropagationPolicy(resources ResourceList, policy metav1.DeletionPropagation) (*Result, []error)
type InterfaceResources interface {
    Get(resources ResourceList, related bool) (map[string][]runtime.Object, error)
    BuildTable(reader io.Reader, validate bool) (ResourceList, error)
```

Use Modern Logging

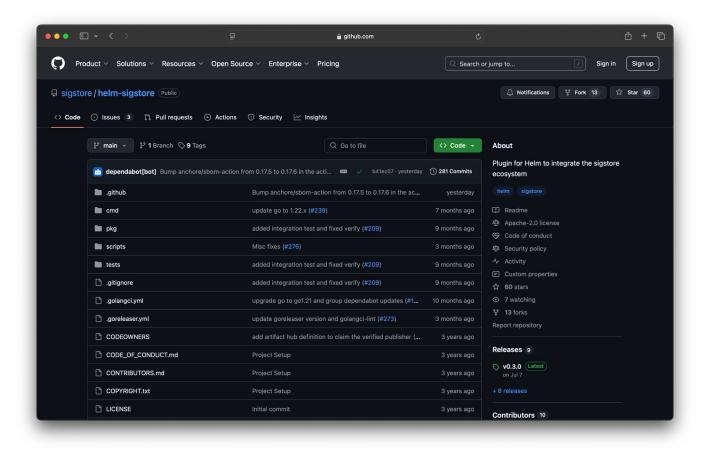






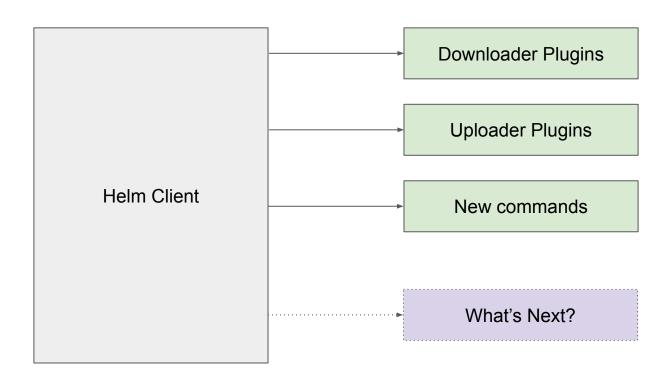
Newer Signing





Extension Points (Plugins)







What Would You Like?



Getting Involved

Getting Involved





Collaborate on Slack

Engage with other members of the Helm community



Create a H4HIP

A Helm Improvement Proposal (HIP) specifically focused on items related to Helm 4



Join the Community Meetings

Participate with other members of the Helm community to discuss efforts related to Helm 4



Q&A

https://sched.co/1hoxU