



North America 2024

## Testing Kubernetes... without Kubernetes

John Howard (Solo.io)



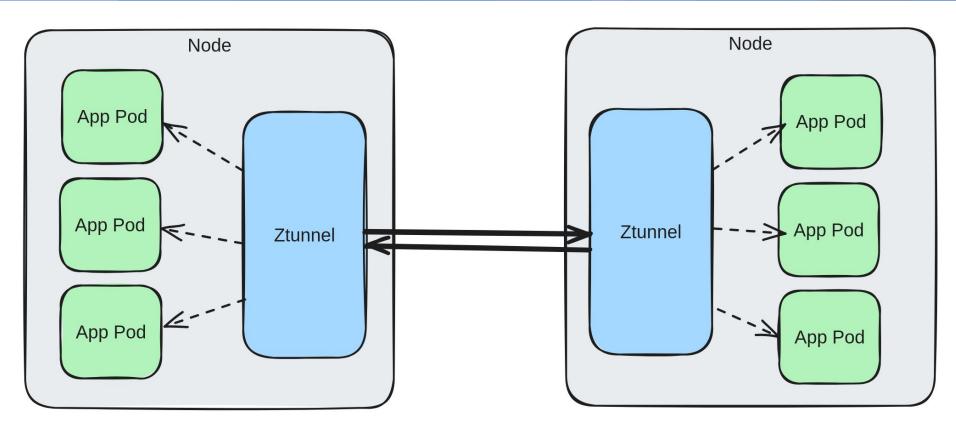


## ...is rough! necessary?

- Slow
- Hard to debug
- Hard to onboard
- Expensive, Unreliable, ...

#### Building a Next Generation Service Mesh





Istio Ambient Mode Networking

#### Overview



- Testing goals
- Kubernetes internals
  - What is a namespace anyways?
- Simulating Kubernetes namespaces
- Building tests
- More namespaces!

#### **Testing Goals**



#### Tests can run...

- Quickly (<1s per test)</li>
- Without any setup (go test ./...)
- Easy to debug (with standard tooling)
- Without needing Kubernetes
  - Or docker
  - o Or root?

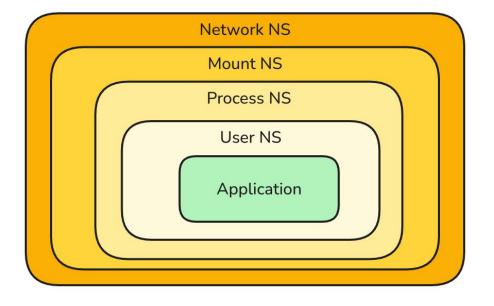
## Namespaces 101



#### Perception

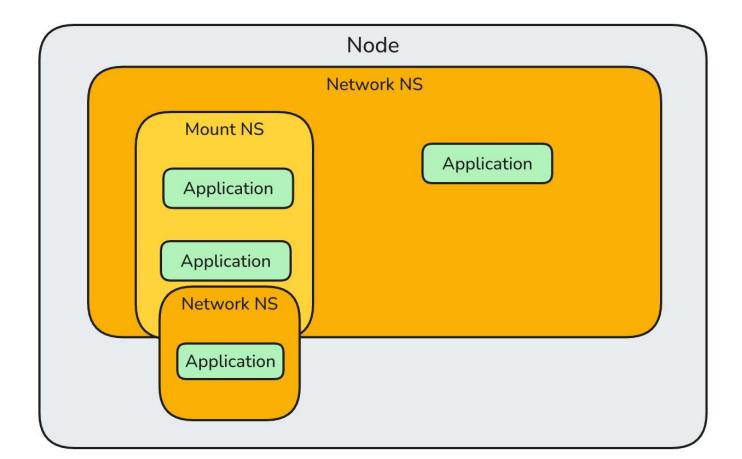


#### Reality?



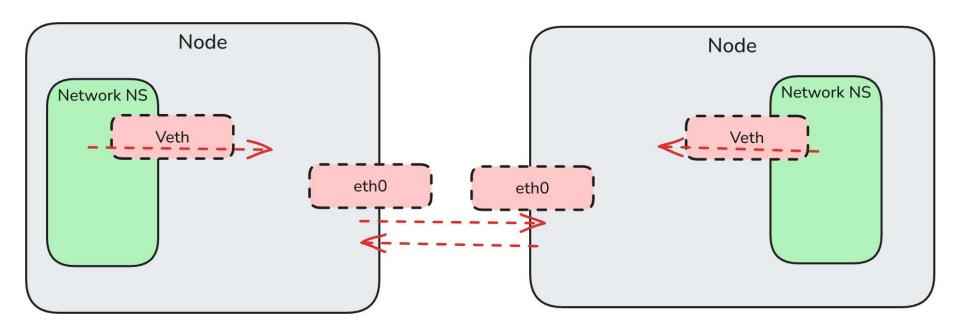
#### Namespaces 101





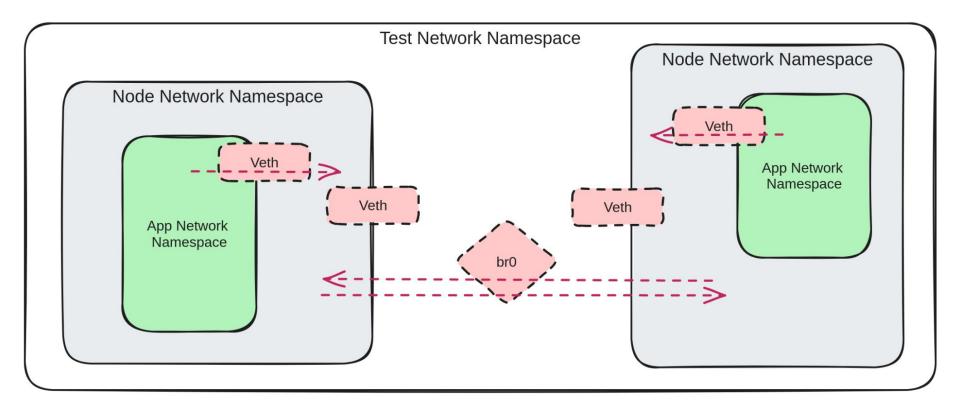
#### Kubernetes Networking





#### Test Networking





#### Test Networking



```
// Give the namespace a veth and configure routing
        // Largely inspired by https://github.com/containernetworking/plugins/blob/main/plugins/main/ptp/ptp.go
        helpers::run_command(&format!(
set -ex
ip -n {noc
ip -n {noc
ip -n {noc
ip -n {noc
ip -n {net
ip netns exec {node_net} sysctl -w net.ipv4.conf.all.rp_filter=0
ip netns exec {node_net} sysctl -w net.ipv4.conf.{veth}.rp_filter=0
```

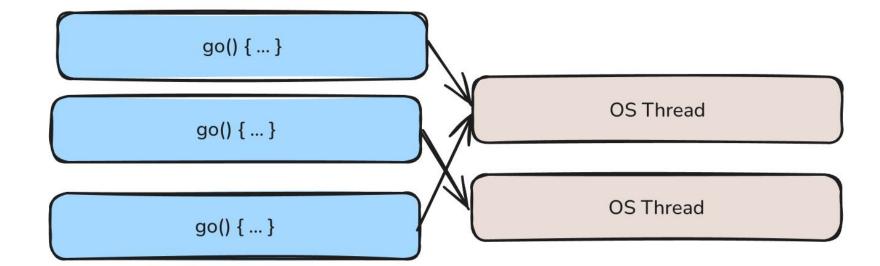
#### Now what?



setns(2) System Calls Manual setns(2)

NAME top

setns - reassociate <a href="thread">thread</a> with a namespace



#### Pinning threads: Go



```
func NetnsDo(ns NetnsFd, f func()) {
   runtime.LockOSThread()
   originalNS := GetCurrentNS()
   defer func() {
       NetnsSet (originalNS)
       runtime.UnlockOSThread()
    } ()
   NetnsSet (fd)
   # Do NOT spawn a goroutine under f()!
    f()
```

Warning: this code is *not* robust

#### Pinning threads: Rust



```
async fn async run in namespace (
   namespace: Namespace,
   f: async Fn(),
    thread::spawn(move | | {
        run in namespace(namespace, || {
            let rt = tokio::runtime::new();
            rt.block on(f())
        })
    });
```

#### Writing tests



```
#[tokio::test]
async fn simple test() {
 let ztunnel = manager.deploy ztunnel(DEFAULT NODE).await?;
 let server = manager
    .workload builder("server", DEFAULT NODE)
    .register()
    .await?;
  run tcp server(server)?;
 let client = manager
    .workload builder("client", DEFAULT NODE)
    .register()
    .await?;
  run tcp client(client, manager.resolve("server"))?;
  // ... some assertions here
```

#### Running tests is easy!

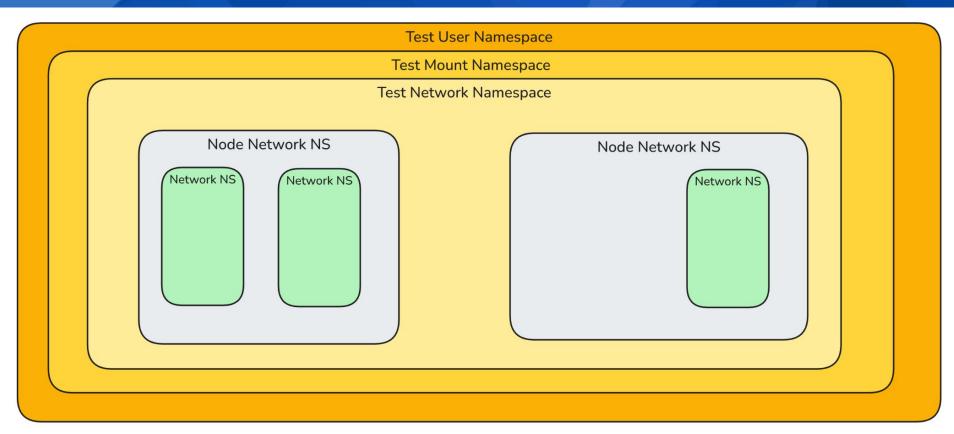


```
$ cargo test
thread panicked at src/test/namespaced.rs:
write failed: { code: 1, kind: PermissionDenied,
message: "Operation not permitted" }
```

```
$ sudo cargo test
test e2e::simple ... ok
```

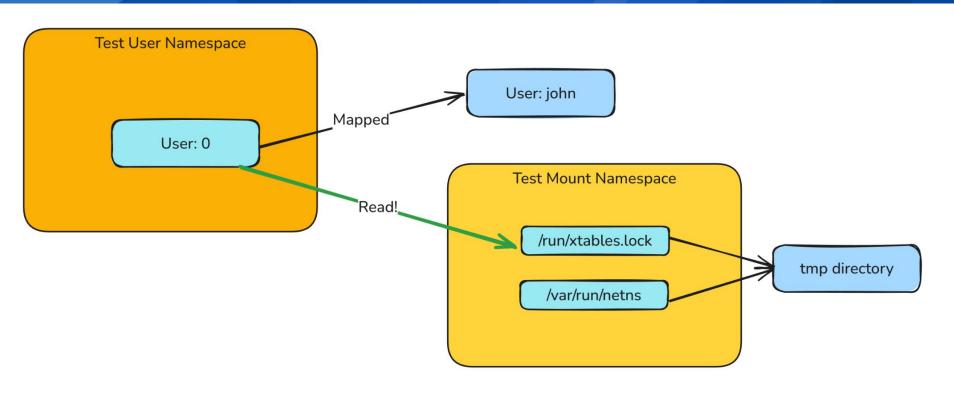
## **Dropping Root**





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#### Dropping Root... for good

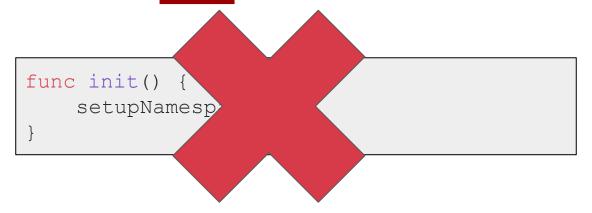


setns(2)

setns(2) System Calls Manual

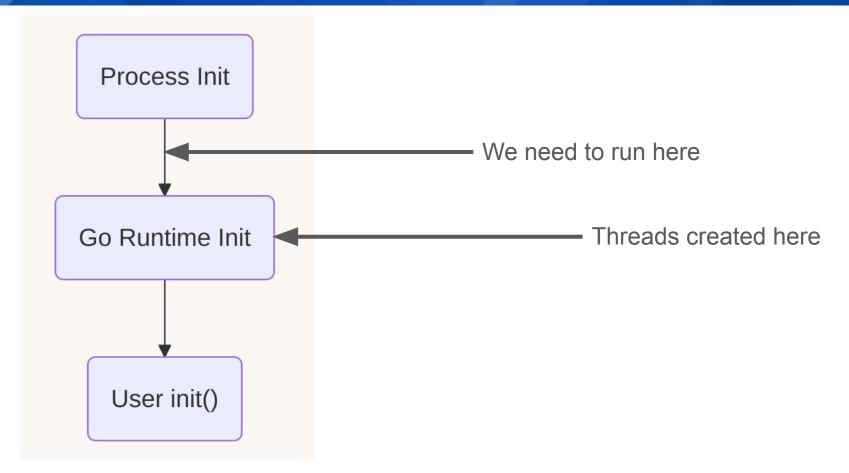
NAME top

setns - reassociate thread with a namespace



## Dropping Root... for good





#### Dropping Root... for good



```
// Package netns makes the process enter a new network namespace.
package netns

/*
#cgo

__attribute((constructor(100))) void enter_netns(void) {
    unshare(CLONE_NEWNET)
}
*/
import "C"
```

```
import (
    // Create a new user namespace.
    _ "github.com/howardjohn/unshare-go/userns"
    // Create a new network namespace.
    _ "github.com/howardjohn/unshare-go/netns"
    // Create a new mount namespace.
    _ "github.com/howardjohn/unshare-go/mountns"
)
```

#### Dropping Root... for good (Rust)



```
#[ctor::ctor]
fn initialize_namespace_tests() {
    unshare(CloneFlags::CLONE_NEWNS);
    // ...
}
```

#### Results





```
cargo nextest run --test namespaced
  Finished `test` profile [unoptimized + debuginfo] target(s) in 0.15s
  Starting 21 tests across 1 binary (run ID: ba66681c-9a81-40b3-877e-ca1e40d368ca, nextest
              0.212s] ztunnel::namespaced namespaced::hbone_ip_mismatch
     PASS [
              0.208s] ztunnel::namespaced namespaced::test_policy
     PASS [
              0.230s] ztunnel::namespaced namespaced::server uncaptured dedicated
              0.234s] ztunnel::namespaced namespaced::client uncaptured dedicated
     PASS [
     PASS [
              0.234s] ztunnel::namespaced namespaced::malicious_calls_inpod
     PASS [
              0.253s] ztunnel::namespaced namespaced::service waypoint
     PASS [
              0.272s] ztunnel::namespaced namespaced::local_captured_inpod
              0.274s] ztunnel::namespaced namespaced::server_uncapture\/.npod
     PASS [
     PASS [
              0.285s] ztunnel::namespaced namespaced::client_uncaptureu_inpod
              0.286s] ztunnel::namespaced namespaced::service_waypoint_h_name
     PASS [
     PASS [
              0.289s] ztunnel::namespaced namespaced::service waypoint w load hostname
              0.300s] ztunnel::namespaced namespaced::sandwich_waypoint_plain
     PASS [
     PASS [
              0.308s] ztunnel::namespaced namespaced::cros inde_captured_dedicated
              0.309s] ztunnel::namespaced namespaced::sandwich waypoint proxy protocol
     PASS [
              0.690s] ztunnel amespaced namespaced::cross_node captured inpod
     PASS [
     PASS [
              0.493s] ztunnel amespaced namespaced::test_server_shutdown
              0.495s] ztunn namespaced namespaced::trust domain mismatch rejected
     PASS [
     PASS [
              0.501s] ztunn :namespaced namespaced::test ztunnel shutdown
              0.529s] ztunnel::namespaced namespaced::test_prefetch_forget_certs
     PASS [
              0.541s] ztunnel::namespaced namespaced::workload waypoint
     PASS [
               0.847s] ztunnel::namespaced namespaced::service_loadbalancing
     PASS [
               0.854s] 21 tests run: 21 passed, 0 skipped
   Summary
```

#### A note on the runtime



```
$ hyperfine -N 'unshare --map-root-user --net'
Benchmark 1: unshare --map-root-user --net
   Time (mean ± σ): 5.7 ms ± 0.9 ms
```

```
$ stress -p 256 unshare --map-root-user --net
2304 runs so far, 0 failures (100.00% pass rate). 1.202223414s avg, 2.361418569s max,
```





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# Thank you!

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