# Why does continuous profiling matter to developers?

KubeCon NA Salt Lake City 2024 Co-located event: AppDeveloperCon

#### Who are we?

Jonas Kunz Mauricio Salatino

Observability SW Engineer @ Elastic @Diagrid @Daprdev

OpenTelemetry-Java Contributor Application Development WG co-chair

Jonas Kunz @ CNCF-Slack https://salaboy.com

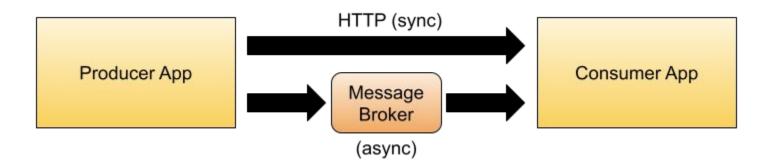
## **Application Development WG Survey**

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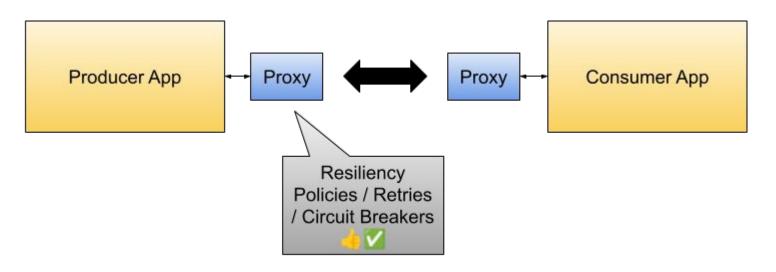
# Agenda

- Building Cloud Native Resilient and Observable applications
- Pillars of Observability
- (Continuous) Profiling
- Next steps

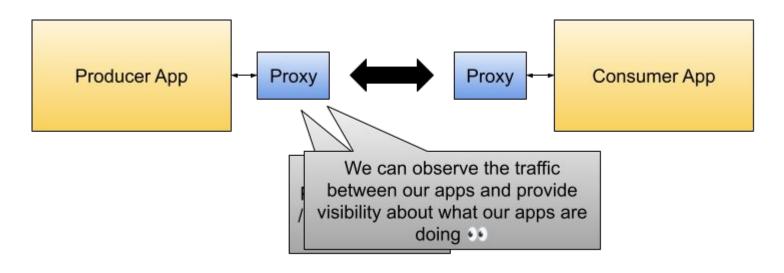
### Distributed applications 101

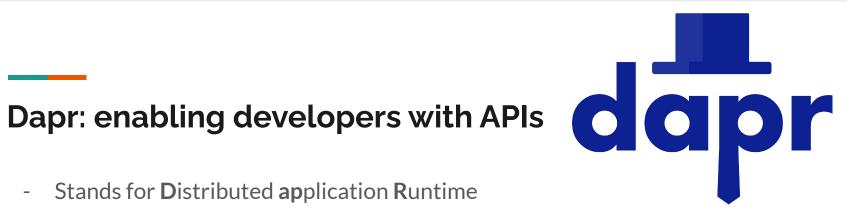


#### **Cloud Native distributed applications**



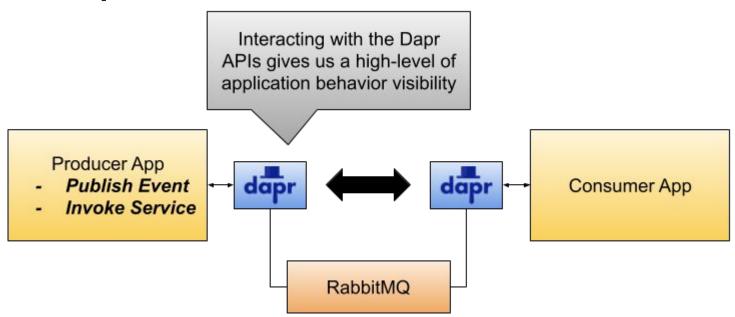
#### Resilient and observable distributed applications





- Stands for Distributed application Runtime
- Uses a proxy to expose application-level APIs to solve common distributed challenges
- We used two APIs for this examples:
  - Service to Service invocation
  - PubSub for async communications
- All APIs cover cross-functional concerns such as resiliency, observability and security

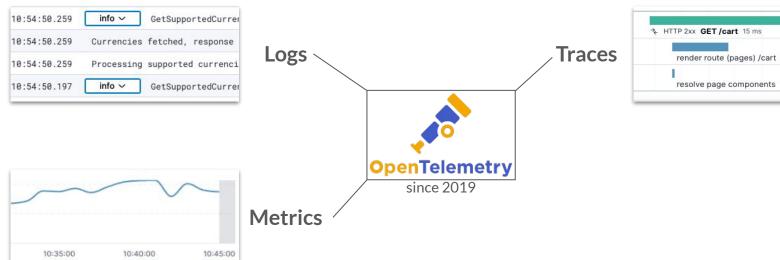
#### With Dapr



# Demo #1

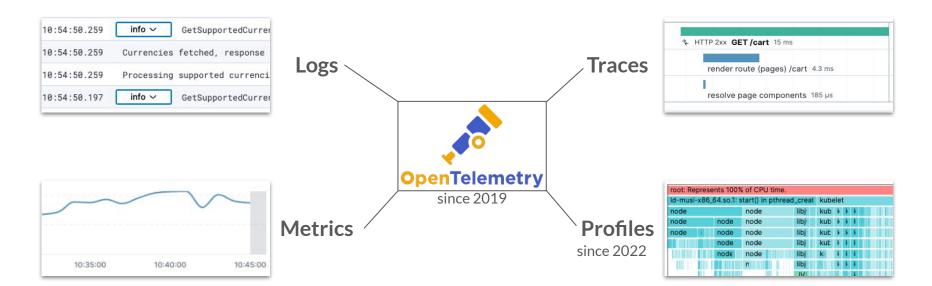
Let's use our apps!

## The 3 Pillars of Observability



render route (pages) /cart 4.3 ms resolve page components 185 µs

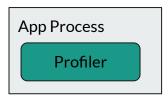
#### The 3 4 Pillars of Observability



### **Profiling**

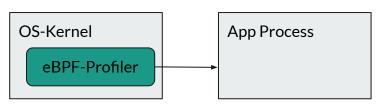
- Measuring where and how an application spends it's time without having to modify/instrument it
- "Time" can be many things
  - CPU-Time, Wall-Clock, IO-time, ...
- Profiling sees the world from OS-perspective (Threads, processes, OS-resources)

#### **In-Process Profiling**



E.g. Linux Perf, Java Flight Recorder

#### eBPF Profiling



E.g. opentelemetry-ebpf-profiler

#### **Continuous-Profiling in Production**

- Optimyze.cloud launches low-overhead multi-runtime zero-instrumentation <u>profiler</u> in 2021
- Acquired by Elastic soon after
- Donated to OpenTelemetry in 2024
- Continued development and evolution



#### **Whole-System Visibility**



Unlock unknown-unknowns - from the kernel through userspace into high-level code, across multi-cloud workloads.

#### **Polyglot Visibility**



C/C++, Rust & Go (without debug symbols on host) PHP, Python, Java (or any JVM language), Ruby, DotNet, Perl & NodeJS.

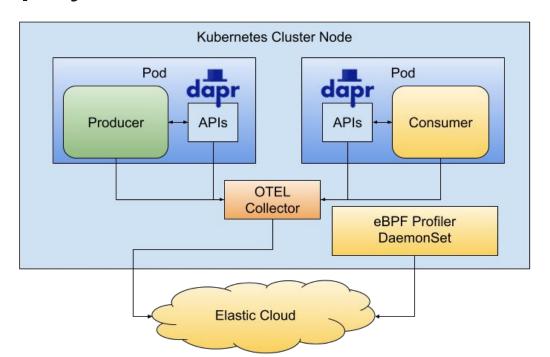
#### **Extremely Low Overhead**



Continuous profiling in **production with negligible overhead**.

Typical case: < 1% CPU, ~250MB of RAM

# Recap deployment



# Demo #2

Profiling in production

#### What's ahead

- Stabilization of the profiling signal (OTLP)
- Stabilization of profiling support in the OTEL-collector
- Standardization of trace profiling correlation
- More than CPU-profiling (e.g. IO, page-faults, etc)

... and much more!

# Thanks!

Jonas Kunz (Jonas Kunz @ CNCF-Slack)

Mauricio Salatino @diagridio @daprdev @salaboy