



Elektrobit

# EB tresos<sup>®</sup> AutoCore Generic 8 DCCM documentation

product release 8.8.7



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# 1. Overview of EB tresos AutoCore Generic 8 DCCM documentation

Welcome to the EB tresos AutoCore Generic 8 DCCM (ACG8 DCCM) product documentation.

This document provides:

- ▶ [Chapter 2, “Supported features”](#): list of features supported by ACG8 DCCM
- ▶ [Chapter 3, “ACG8 DCCM release notes”](#): release notes for the ACG8 DCCM module
- ▶ [Chapter 4, “ACG8 DCCM user guide”](#): background information and instructions
- ▶ [Chapter 5, “ACG8 DCCM module references”](#): configuration parameters and the application programming interface

## 2. Supported features

- ▶ **Multiple parallel requests:** Dccm supports up to 255 parallel requests.
- ▶ **Generic send request:** Any UDS payload can be built and provided to the Dccm for communication.
- ▶ **Functional and physical communication:** Dccm supports both functional and physical addressing.
- ▶ **Periodic tester present:** Functional communication channels can be configured to send a periodic tester present message.
- ▶ **Buffer streaming:** Dccm can be configured for streaming.
- ▶ **Suppress positive response message indication bit:** Dccm supports the `suppressPosResponseMessageIndicationBit`.
- ▶ **Request correctly received response pending:** Dccm supports the negative response code RCRRP (`requestCorrectlyReceivedResponsePending`).
- ▶ **Communication interface for UDS services:** Dccm supports the following UDS services:
  - ▶ SID \$10 - DiagnosticSessionControl
  - ▶ SID \$11 - ECUReset
  - ▶ SID \$27 - SecurityAccess
  - ▶ SID \$28 - CommunicationControl
  - ▶ SID \$3E - TesterPresent
  - ▶ SID \$83 - AccessTimingParameter
  - ▶ SID \$84 - SecuredDataTransmission
  - ▶ SID \$85 - ControlDTCSetting
  - ▶ SID \$87 - LinkControl
  - ▶ SID \$22 - ReadDataByIdentifier
  - ▶ SID \$23 - ReadMemoryByAddress
  - ▶ SID \$24 - ReadScalingDataByIdentifier
  - ▶ SID \$2C - DynamicallyDefineDataIdentifier
  - ▶ SID \$2E - WriteDataByIdentifier
  - ▶ SID \$3D - WriteMemoryByAddress
  - ▶ SID \$14 - ClearDiagnosticInformation
  - ▶ SID \$19 - ReadDTCInformation
  - ▶ SID \$2F - InputOutputControlByIdentifier
  - ▶ SID \$31 - RoutineControl

- ▶ SID \$34 - RequestDownload
- ▶ SID \$35 - RequestUpload
- ▶ SID \$36 - TransferData
- ▶ SID \$37 - RequestTransferExit
- ▶ SID \$38 - RequestFileTransfer
- ▶ **Configurable timing parameters:** Dccm supports the following parameters:
  - ▶ P2Client
  - ▶ P2\*Client
  - ▶ P6Client
  - ▶ P6\*Client
  - ▶ InternalTimeout
- ▶ **Validation of the response message:** In the context of UDS ISO 14229-1 (2013), the response message can be verified based on the request message. The validation is optional and is possible via the `Dccm_ValidateRespBasedOnRequest()` API.

## 3. ACG8 DCCM release notes

### 3.1. Overview

This chapter provides the ACG8 DCCM product specific release notes. General release notes that are applicable to all products are provided in the EB tresos AutoCore Generic documentation. Refer to the general release notes in addition to the product release notes documented here.

### 3.2. Scope of the release

#### 3.2.1. Configuration tool

Your release of EB tresos AutoCore is compatible with the release of the EB tresos Studio configuration tool:

- ▶ EB tresos Studio: 29.2.0 b220916-0321

#### 3.2.2. AUTOSAR modules

The following table lists the AUTOSAR modules that are part of this ACG8 DCCM release.

Module name	AUTOSAR version and revision	SWS version and revision	Module version	Supplier
No AUTOSAR modules available				

Table 3.1. Hardware-Independent Modules specified by the AUTOSAR standard

#### 3.2.3. EB (Elektrobit) modules

The following table lists all modules which are part of this release but are not specified by the AUTOSAR standard. These modules include tooling developed by EB or they may hold files shared by all other modules.

Module name	Module version	Supplier
<a href="#">Dccm</a>	2.1.3	Elektrobit Automotive GmbH

Table 3.2. Modules not specified by the AUTOSAR standard

## 3.2.4. MCAL modules and EB tresos AutoCore OS

For information about MCAL modules and OS, refer to the respective documentation, which is available as PDF at `$TRESOS_BASE/doc/3.0_EB_tresos_AutoCore_OS` and `$TRESOS_BASE/doc/5.0_MCAL_modules`<sup>1</sup>. It is also available in the online help in EB tresos Studio. Browse to the folders `EB tresos AutoCore OS` and `MCAL modules`.

## 3.3. Module release notes

### 3.3.1. Dccm module release notes

- ▶ Module version: 2.1.3.B567464
- ▶ Supplier: Elektrobit Automotive GmbH

#### 3.3.1.1. Change log

This chapter lists the changes between different versions.

##### Module version 2.1.3

2022-10-12

- ▶ Internal module improvement. This module version update does not affect module functionality.

##### Module version 2.1.2

2022-06-10

- ▶ Fixed non-compliant use of memory sections
- ▶ Improved request sending to prioritize functionally addressed messages over physically addressed messages

##### Module version 2.1.1

2022-02-18

---

<sup>1</sup>`$TRESOS_BASE` is the location at which you installed EB tresos Studio.

- ▶ Increased the possible number of entries in the lists of `DccmPdIds` in the XDM configuration file to max. 65535 elements

#### Module version 2.1.0

2021-10-08

- ▶ Improved sending the `TesterPresent` message. Removed the `Dccm_SetTesterPresentInterval()` API. Changed the signature for the `Dccm_EnableTesterPresent()` API. Added the parameter `Interval`.
- ▶ Updated the XDM configuration file. Renamed the configuration parameter `DccmMainfunctionCycle` to `DccmTaskTime`.
- ▶ ASCDCCM-248 Fixed known issue: Timeout tracking works only for the first diagnostic communication protocol instead of all

#### Module version 2.0.6

2021-06-25

- ▶ Added support for `P6Client` and `P6*Client` timing parameters

#### Module version 2.0.5

2021-03-05

- ▶ Internal module improvement. This module version update does not affect module functionality.

#### Module version 2.0.4

2020-10-23

- ▶ Added support for response validation. `Dccm_ValidateRespBasedOnRequest()` API is now available.
- ▶ Updated the configuration files. The configuration tables for functional and physical PDU IDs are in the same tab. Rx PDU ID and Tx PDU ID are easier to be allocated for a specific PDU ID.
- ▶ Changed the signature for the `Dccm_SendRequest()` API, removed the parameter `AddressingType`

#### Module version 2.0.3

2020-03-25

- ▶ Replaced the `Default Timeout` and `Default Negative Timeout` with `P2Client` and `P2*Client`

#### **Module version 2.0.2**

2020-01-24

- ▶ Changed the module name from UdsC to Dccm

#### **Module version 2.0.1**

2019-09-30

- ▶ Changed the signature for the `Dccm_AllocateDiagnosticProtocol()` API. The `BufferStreaming-Callback` parameter is now mandatory. If the `BufferStreaming` is not activated, this pointer should be null.

#### **Module version 2.0.0**

2019-04-10

- ▶ AUTOSAR 4.0.3 version

#### **Module version 1.0.0**

2018-03-14

- ▶ Initial AUTOSAR 4.0 version

### **3.3.1.2. New features**

- ▶ Validation of the response message: In the context of UDS ISO 14229-1 (2013), the response message can be verified based on the request message. The validation is optional and is possible using the `Dc-cm_ValidateRespBasedOnRequest()` API.
- ▶ Support for two new timeout parameters: `P6Client` and `P6*Client`.
- ▶ Support for configuring individual timings for sending the `TesterPresent` message on each functional protocol. The automatic sending of the `TesterPresent` message is delayed by the last request that was sent on the same communication protocol.

### **3.3.1.3. Elektrobit-specific enhancements**

This module is not part of the AUTOSAR specification.

### **3.3.1.4. Deviations**

This module is not part of the AUTOSAR specification.

### 3.3.1.5. Limitations

This chapter lists the limitations of the module. Refer to the module references chapter *Integration notes*, subsection *Integration requirements* for requirements on integrating this module.

▶ **A unique request for a single protocol**

Description:

When a protocol processes a request, it does not allow another request to be processed at the same time.

▶ **Unsupported UDS services**

Description:

The current version of Dccm does not support the following UDS services:

- ▶ ResponseOnEvent
- ▶ ReadDataByPeriodicIdentifier

▶ **Maximum number of parallel diagnostic protocols**

Description:

The maximum number of parallel diagnostic protocols can be configured but is limited to maximum 255.

▶ **Diagnostic protocols**

Description:

The application that is the client of Dccm cannot communicate with a server without first allocating a diagnostic protocol. The number of available diagnostic protocols is limited by:

- ▶ the total number of protocols that is configured for the Dccm module
- ▶ the number of protocols previously allocated by the client application
- ▶ the number of protocols reserved for functional communication (from the configuration of Dccm)

▶ **Communication type**

Description:

From the total number of protocols, the client of the Dccm module can use any number of protocols for functional communication. The number of protocols available for physical communication is the difference between the total number of protocols and the number of protocols reserved for functional communication.

▶ **Limitation suppressPosRspMsgIndication**

Description:

If the `suppressPosRspMsgIndication` is set to `TRUE`, Dccm no longer listens to the server responses but sends to the client a notification with a response code. The Dccm protocol status is changed to DC-



CM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_READY. If the server wants to send a negative response, is not possible because the StartOfReception() API can only be used if the Dccm protocol has the status DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_RECEIVE. This also applies to the NRC 0x78 (requestCorrectlyReceived-ResponsePending RCRRP).

► **ISO timers**

Description:

Dccm implements only P2Client, P2\*Client, P6Client and P6\*Client timers according to ISO14229-2 (2013). Any other timers mentioned in ISO14229-2 are not supported.

For functional addressing, the handling for P2Client, P2\*Client, P6Client and P6\*Client is not different compared to physical communication (cf. chapter 8.2 Functional communication, ISO14229-2, 2013).

► **Recommendation for a generic client error handling**

Description:

Dccm does not handle errors as recommended in "Table 9 - Recommendation for a generic client error handling" (ISO14229-2, 2013). Dccm sends the error code to the client of the Dccm, and does not do any repeat of the request.

► **Maximum request length**

Description:

The maximum amount of data that can be sent using the Dccm\_SendRequest() API is 65535 bytes.

► **Functional addressing limitations**

Description:

During functional addressing, Dccm sends the messages to a functional address. The system is responsible to broadcast the messages to the relevant servers. After sending a functional message, Dccm will wait or not for responses from the functional address, based on Dccm's configuration parameter Dccm\_Functional\_Communication\_With\_No\_Response\_From\_Server. Dccm will not wait for responses from other servers, other than the functional address.

(Cf. Table 5 - Functionally addressed request message with sub-function parameter and server response behaviour and Table 7 - Functionally addressed request message without sub-function parameter and server response behaviour, ISO14229-1, 2013)

► **Negative response code 0x21 busyRepeatRequest**

Description:

Dccm does not perform any special handling when the negative response code busyRepeatRequest is received. The response is forwarded to the client of the Dccm.



### **3.3.1.6. Open-source software**

DCCM does not use open-source software.

## 4. ACG8 DCCM user guide

### 4.1. Overview

This document gives a short overview of the `Dccm` module. From this user guide you will learn about the basic functionality of the `Dccm`. You will also learn which related modules are necessary to configure the `Dccm` module. The `Dccm` module reference provides further information on configuring the `Dccm` itself.

Note that this user guide is intended for readers who have good knowledge of AUTOSAR and about the purpose of the `Dccm`. The information provided here should help you to integrate the `Dccm` in your AUTOSAR project.

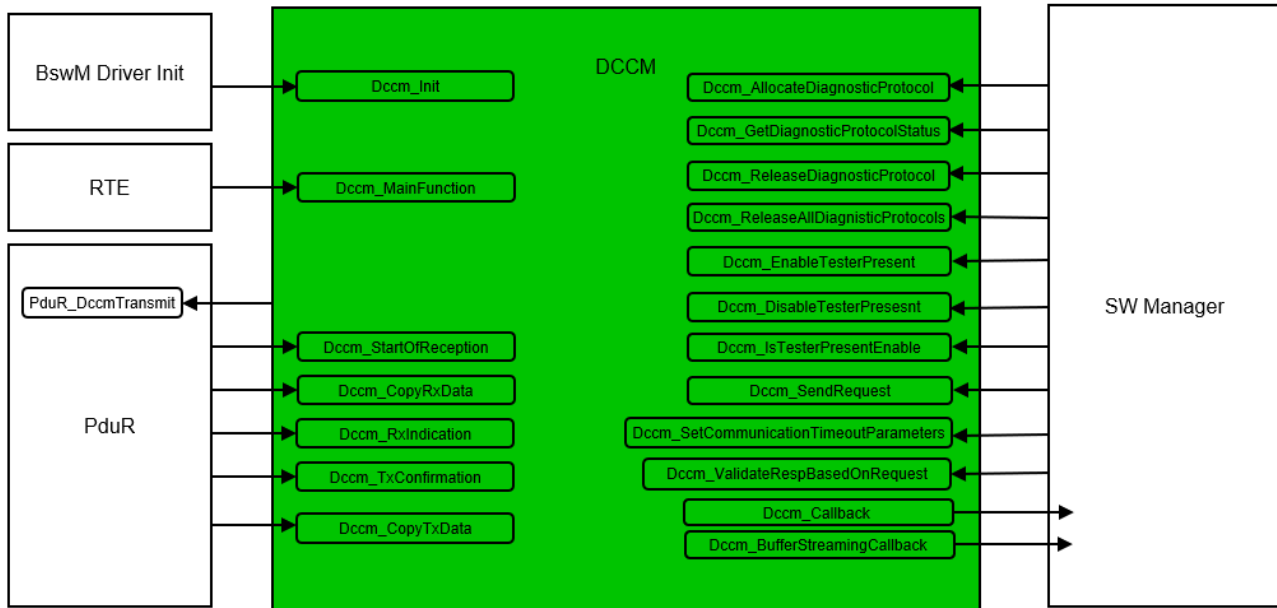
### 4.2. Background

The Unified Diagnostic Services (UDS) are standardized as part of ISO 14229-1 [\[4\]](#). With UDS, a tester (client) has the ability to control diagnostic functions in an on-vehicle Electronic Control Unit (server).

The Diagnostic Client Communication Manager (`Dccm`) module provides a UDS communication library that can speed up the development of a UDS client.

#### 4.2.1. Integration interfaces

Before you can use the `Dccm`, you must integrate it into the software environment. The following picture provides an overview of the integration interfaces:



The green box represents the Dccm. All functions of the Dccm that have to be called are shown.

The white boxes represent the modules of the standard software. The arrows show which functions of those modules are called by the Dccm and which functions of the Dccm have to be called by the modules. For a description of the interactions, see [Section 4.2.4, “External modules”](#).

## 4.2.2. Files of the Dccm

The Dccm consists of the following source files, which have to be compiled to obtain the full functionality. The Dccm configuration files are generated by EB tresos Studio.

### ► Core files:

- Dccm.h
- Dccm\_Cbk.h
- Dccm\_Internal.h
- Dccm\_MainFunction.c
- Dccm\_Cbk.c
- Dccm\_Service.c
- Dccm\_Validation.c

### ► Configuration files:

- Dccm\_Cfg.h
- Dccm\_Cfg.c

## 4.2.3. External identifiers

The Dccm uses certain external identifiers that have to be provided by the software environment. The Dccm uses only external identifiers that would be provided by a complete AUTOSAR environment.

### 4.2.3.1. Platform types

The Dccm uses platform types as described in [1]. To obtain those types, it includes the file `Std_Types.h`. The following subset of types is used:

- ▶ `uint8`
- ▶ `uint16`
- ▶ `uint32`
- ▶ `boolean`
- ▶ `Std_ReturnType`

The following subset of macros is used:

- ▶ `TRUE`
- ▶ `FALSE`
- ▶ `E_OK`
- ▶ `E_NOT_OK`

### 4.2.3.2. Compiler abstraction

The Dccm uses compiler abstraction macros as described in [2]. To obtain those types, it includes the file `Std_Types.h`. The following subset of macros is used:

- ▶ `FUNC`
- ▶ `P2VAR`
- ▶ `P2FUNC`
- ▶ `CONST`
- ▶ `VAR`
- ▶ `STATIC`
- ▶ `AUTOMATIC`
- ▶ `STD_ON`

- ▶ `STD_OFF`

The `Dccm` uses the following `Dccm`-specific macros that also have to be defined:

- ▶ `DCCM_VAR`
- ▶ `DCCM_CODE`
- ▶ `DCCM_APPL_DATA`

#### 4.2.3.3. Memory mapping

The `Dccm` uses memory mapping as described in [3]. For this, it includes the file `Dccm_MemMap.h`. The following macros are used:

- ▶ `DCCM_START_SEC_CODE/DCCM_STOP_SEC_CODE`
- ▶ `DCCM_START_SEC_CONST_UNSPECIFIED/DCCM_STOP_SEC_CONST_UNSPECIFIED`
- ▶ `DCCM_START_SEC_VAR_CLEARED_UNSPECIFIED/DCCM_STOP_SEC_VAR_CLEARED_UNSPECIFIED`
- ▶ `DCCM_START_SEC_VAR_INIT_8/DCCM_STOP_SEC_VAR_INIT_8`
- ▶ `DCCM_START_SEC_VAR_INIT_UNSPECIFIED/DCCM_STOP_SEC_VAR_INIT_UNSPECIFIED`

#### 4.2.3.4. ComStack types

The `Dccm` interacts with the `PduR` module. For this, it includes the file `ComStack_Types.h`. The following macros are used:

- ▶ `NTFRSLT_OK`
- ▶ `NTFRSLT_E_TIMEOUT_A`
- ▶ `NTFRSLT_E_TIMEOUT_BS`
- ▶ `NTFRSLT_E_TIMEOUT_CR`
- ▶ `TP_DATACONF`
- ▶ `TP_DATARETRY`
- ▶ `TP_CONFPENDING`
- ▶ `BUFREQ_OK`
- ▶ `BUFREQ_E_NOT_OK`
- ▶ `BUFREQ_E_BUSY`

The following types are used:

- ▶ `NotifResultType`

- ▶ `PduIdType`
- ▶ `PduInfoType`
- ▶ `PduLengthType`
- ▶ `RetryInfoType`
- ▶ `TpDataStateType`
- ▶ `BufReq_ReturnType`

## 4.2.4. External modules

### 4.2.4.1. PduR

The `Dccm` has to send and receive data. To do this, it uses the `PduR` module. The header files `PduR.h` and `PduR_Dccm.h` are included and the following function is used: `PduR_DccmTransmit()`.

The `PduR` itself has to be configured to work with the `Dccm`. It must include the header file `Dccm_PduR.h` and use the following callback functions of the `Dccm`:

- ▶ `Dccm_CopyRxData()`
- ▶ `Dccm_CopyTxData()`
- ▶ `Dccm_RxIndication()`
- ▶ `Dccm_StartOfReception()`
- ▶ `Dccm_TxConfirmation()`

### 4.2.4.2. Rte

The `Dccm` has to be triggered cyclically. To do this, it uses the `Rte` module. The `Rte` uses the following function: `Dccm_MainFunction()`.

The `Rte` itself has to be configured to work with the `Dccm`. It must include the header `SchM_Dccm.h`.

## 4.2.5. General functions

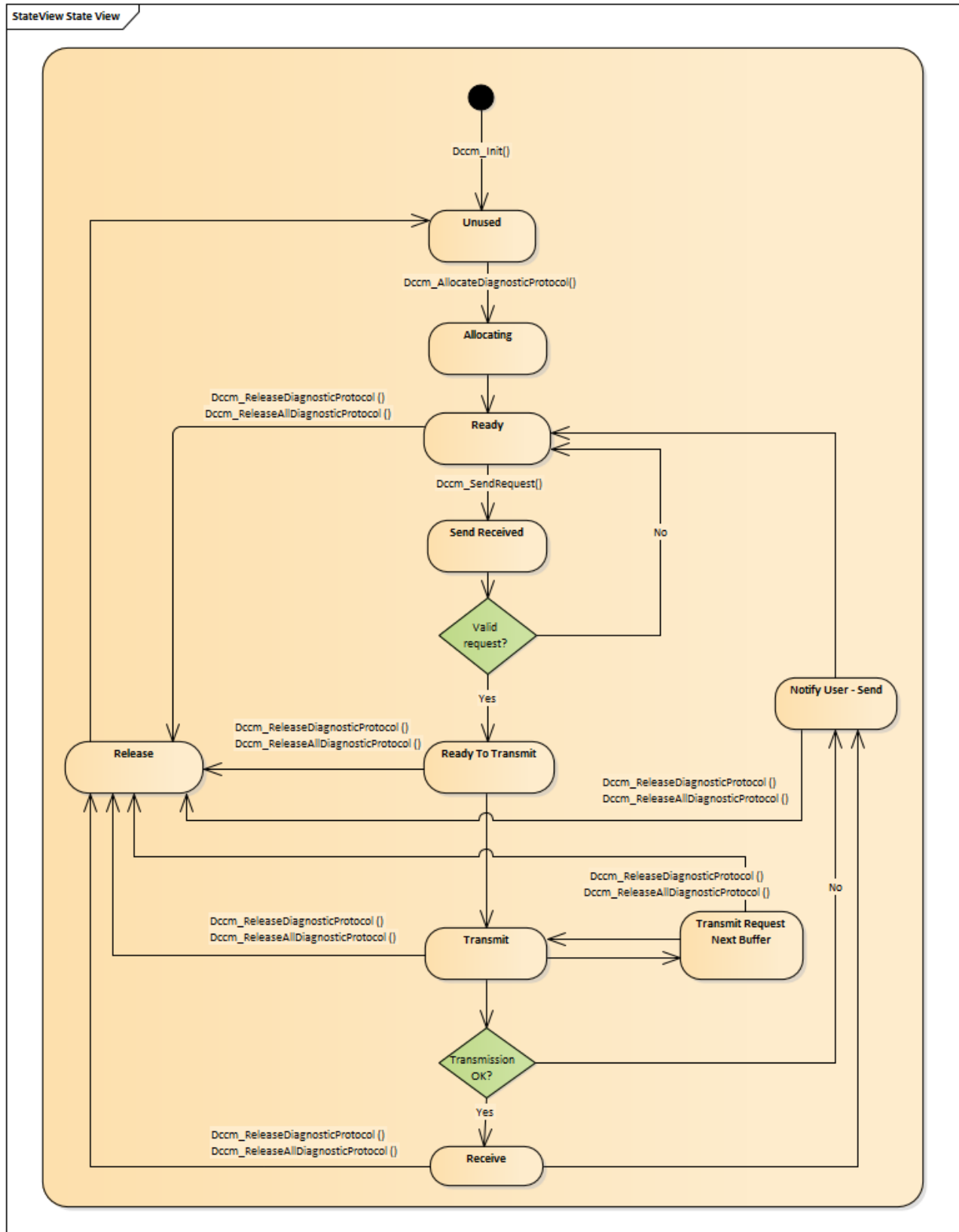
The main function of the `Dccm` has to be called cyclically. To be able to use this function, the header `Dccm.h` has to be included in the application.

The `Dccm` uses a state machine. This means that most of its tasks are requested asynchronously and are actually performed in `Dccm_MainFunction()`. The integrator has to make sure that the `Dccm_MainFunction()` is called cyclically by the software environment and that the execution time is defined as [Periodic task time](#).

## 4.2.6. State machine of a diagnostic protocol

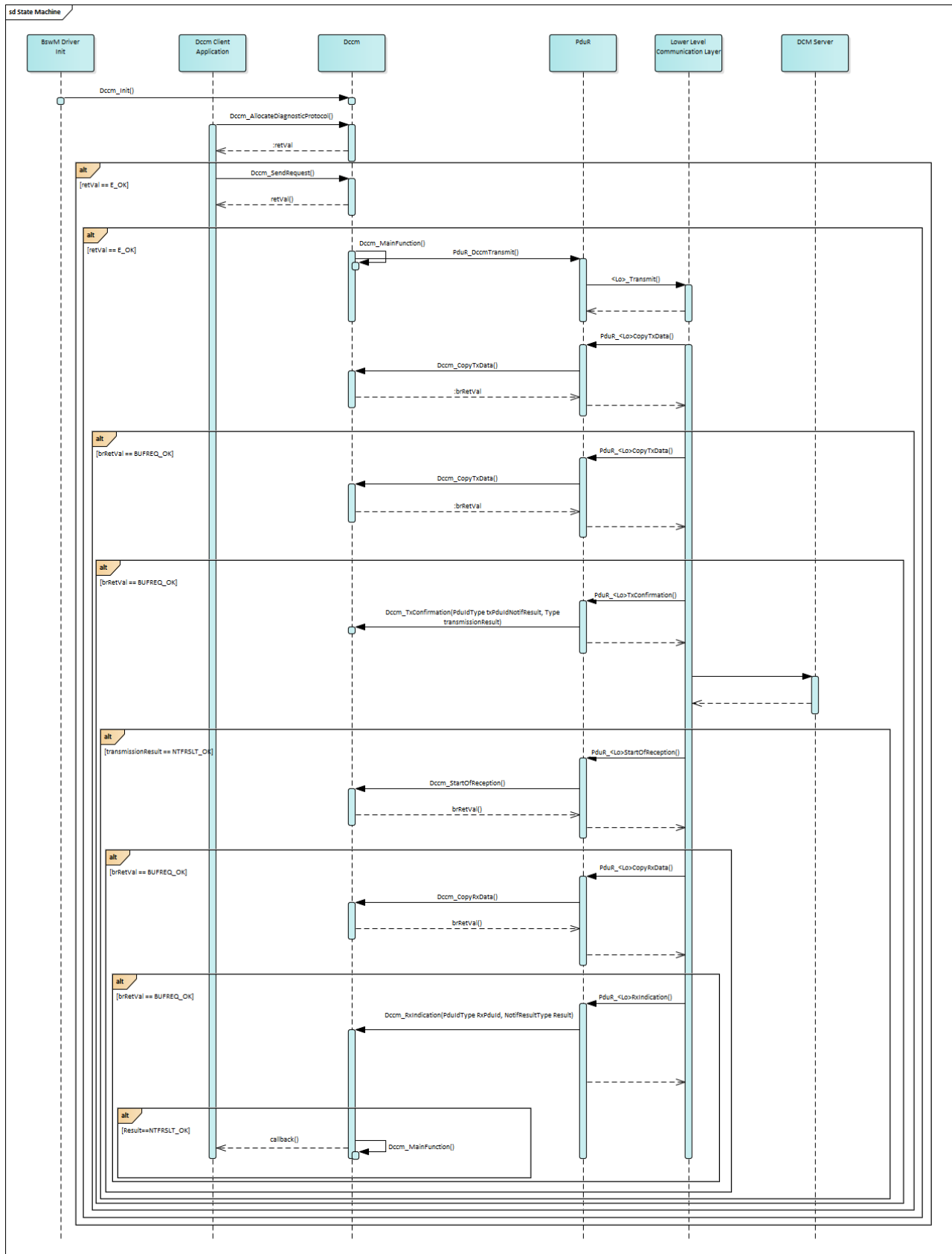
The following diagram describes all possible states of a diagnostic protocol. It also shows how transitions take place.





## 4.2.7. Sequence diagram of a request

The following diagram describes the entire scenario when a request is sent. It shows the interaction between the `Dccm` module and the other modules involved. The request shown is a request on a physical protocol for any of the supported services.



## 4.2.8. Functional communication

The `Dccm` sends the functionally addressed messages (including `TesterPresent`) with higher priority than the physically addressed messages. This reduces the risk of a timeout of diagnostic sessions, security settings, and authentication states.

## 4.2.9. TesterPresent message

Sending a message to the `TesterPresent` service can be enabled only for protocols that use functional addressing. The message indicates to the server that the tester is still present and that it is necessary to keep the session active.

Specific APIs are:

- ▶ `Dccm_EnableTesterPresent()`
- ▶ `Dccm_DisableTesterPresent()`
- ▶ `Dccm_IsTesterPresentEnabled()`

The timing for sending the `TesterPresent` message must be configured individually for each functional protocol using the API `Dccm_EnableTesterPresent()`.

The automatic sending of the `TesterPresent` message is delayed by the last request that was sent on the same communication protocol, in order to reduce the network traffic.

## 4.2.10. Input/output buffer

The `Dccm` client application is responsible to provide an input/output buffer and to maintain the integrity of the buffer for the period of the UDS service request. The `Dccm` client application should estimate the expected amount of return data and provide a buffer of the expected size. The `Dccm` client application should be aware that the buffer data is overwritten by the `Dccm` module during the operation.

## 4.2.11. Timing parameters

The `Dccm` provides the following timing parameters that are implemented according to [5]:

- ▶ [`DccmTimeoutP2Client`](#)
- ▶ [`DccmTimeoutP2StarClient`](#)
- ▶ [`DccmTimeoutP6Client`](#)
- ▶ [`DccmTimeoutP6StarClient`](#)

In addition, you can configure an [Internal timeout](#).

For information on how to configure the timing parameters, see [Section 4.3.2, “Configuring Dccm timing parameters”](#).

#### 4.2.11.1. DccmTimeoutP2Client

The P2Client represents the maximum amount of time in milliseconds between a successfully transmitted request and the start of the corresponding response. The successful transmission of the request message is indicated with `Dccm_TxConfirmation()`. The start of the response message is indicated with `Dccm_StartOfReception()`.

#### 4.2.11.2. DccmTimeoutP2StarClient

The P2\*Client represents the maximum amount of time in milliseconds between a response that contains the negative response code 0x78 "requestCorrectlyReceived-ResponsePending" and the start of the next response. The reception of a negative response is indicated with `Dccm_RxIndication()`. The start of an incoming response message is indicated with `Dccm_StartOfReception()`.

#### 4.2.11.3. DccmTimeoutP6Client

The P6Client represents the maximum amount of time in milliseconds between a successfully transmitted request and the complete reception of the corresponding response. The successful transmission of the request message is indicated via `Dccm_TxConfirmation()`. The complete reception of the response message is indicated via `Dccm_RxIndication()`.

#### 4.2.11.4. DccmTimeoutP6StarClient

The P6\*Client represents the maximum amount of time in milliseconds between a response containing the negative response code 0x78 "requestCorrectlyReceived-ResponsePending" and the complete reception of the response. The reception of a negative response is indicated via `Dccm_RxIndication()`. The complete reception of the response message is also indicated via `Dccm_RxIndication()`.

#### 4.2.11.5. Internal timeout

This timer starts twice during the processing of a request:

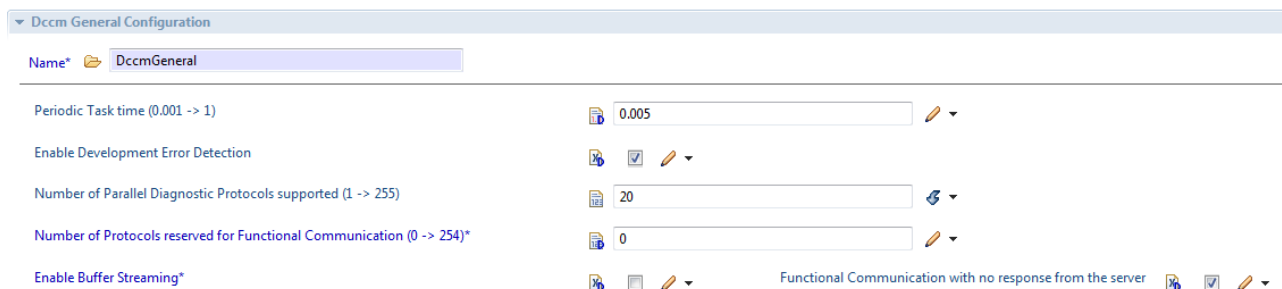
1. between the start of transmission and the confirmation of transmission for a request message  
The start of transmission is triggered by the Dccm call of `PduR_DccmTransmit()`. The successful transmission of the request message is indicated with `Dccm_TxConfirmation()`.

2. between the start and the end of reception for the response message

The start of the response message is indicated with `Dccm_StartOfReception()`. The end of reception is indicated with `Dccm_RxIndication()`.

## 4.3. Configuring the Dccm module

### 4.3.1. Configuring general values



#### 4.3.1.1. Periodic task time

With the `Periodic task time` parameter, you configure the scheduling time for the periodic task in seconds.

`DccmTaskTime` affects the scheduling of `Dccm_MainFunction()`. The `Dccm_MainFunction()` is executed after every `DccmTaskTime`.

#### 4.3.1.2. Enable development error detection

This parameter enables the error reporting to the Development Error Tracer (Det) module.

- ▶ TRUE: Development error detection mechanism is enabled, i.e. switched on.
- ▶ FALSE: Development error detection mechanism is disabled, i.e. switched off.

#### 4.3.1.3. Number of parallel diagnostic protocols supported

This parameter sets the number of parallel diagnostic protocols supported.

#### 4.3.1.4. Number of protocols reserved for functional communication

This parameter sets the number of diagnostic protocols used for functional communication.

The value must be smaller than the number of parallel diagnostic protocols.

#### 4.3.1.5. Enable buffer streaming

With this parameter, you can enable the buffer streaming.

When a `Dccm` request needs to transmit bigger quantity of data and not enough memory is available on the ECU, the buffer streaming can be enabled. This allows the client to provide a smaller buffer when calling the `Dccm_SendRequest()` function. After the buffer data is provided to the `PduR`, the `Dccm` requests the next chunk of data from the client.

- ▶ **TRUE:** Buffer streaming is enabled, i.e. switched on.
- ▶ **FALSE:** Buffer streaming is disabled, i.e. switched off.

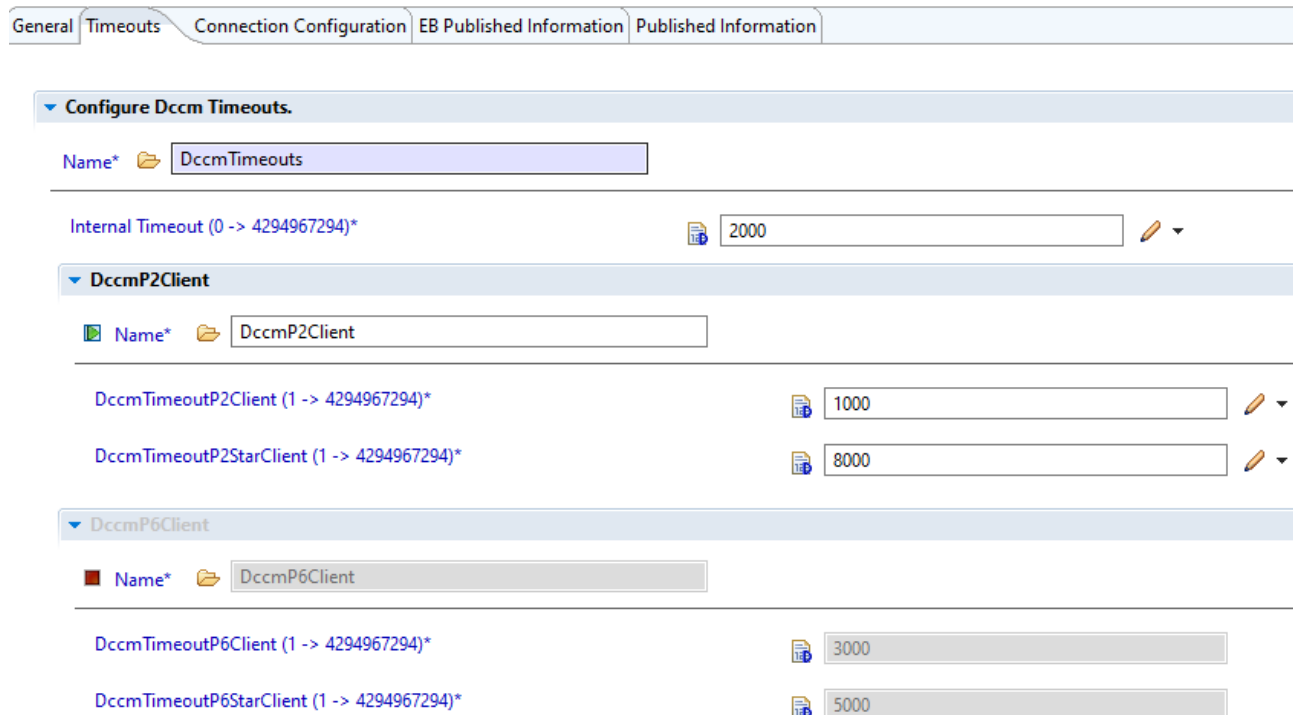
#### 4.3.1.6. Functional communication with no response from the server

The server does not send any response for the requests that use functional communication.

- ▶ **TRUE:** In the case of functional communication, `Dccm` takes into account that the server does not send any response. For the messages that are sent to the server, `Dccm` overwrites the value of the bit `suppressPosRspMsgIndicationBit` with **TRUE**.
- ▶ **FALSE:** `Dccm` takes into account that the server sends a response for functional requests. The `Dccm` does not modify the messages that are sent to the server.


### 4.3.2. Configuring Dccm timing parameters

For background information on the `Dccm` timing parameters, see [Section 4.2.11, “Timing parameters”](#).





General | **Timeouts** | Connection Configuration | EB Published Information | Published Information



▼ **Configure Dccm Timeouts.**

Name\*  DccmTimeouts



---



Internal Timeout (0 -> 4294967294)\*  2000 

▼ **DccmP2Client**



 Name\*  DccmP2Client

---



DccmTimeoutP2Client (1 -> 4294967294)\*  1000 

DccmTimeoutP2StarClient (1 -> 4294967294)\*  8000 

▼ **DccmP6Client**

 Name\*  DccmP6Client

---

DccmTimeoutP6Client (1 -> 4294967294)\*  3000 



DccmTimeoutP6StarClient (1 -> 4294967294)\*  5000 

Figure 4.1. Timeout parameters



## Configuring a timeout

### Step 1

Go to the **Timeouts** tab.

### Step 2

Enable the container with the desired client timer:

- ▶ To configure P2Client or P2StarClient timeouts, enable the **DccmP2Client** container.
- ▶ To configure P6Client or P6StarClient timeouts, enable the **DccmP6Client** container.

### Step 3


In the desired timeout parameter (see [Figure 4.1, “Timeout parameters”](#)), enter the value in milliseconds.

### Step 4

To configure an internal timeout, enter the value in milliseconds in the `Internal Timeout` parameter. If you set the timer value to zero, the timeout is disabled.



### 4.3.3. Configuring a UDS connection

Name\* 


General










Timeouts
























Connection Configuration


EB Published Information










Published Information




























































 DccmPhysicalPdlds

Index	Name	 Eculd	 TxPduld	 TxPduldRef	 RxPduld	 RxPduldRef
0	 DccmPhysi...	 0	 0	 /EcuC/Ecu...	 0	 /EcuC/Ecu...
1	 DccmPhysi...	 1	 1	 /EcuC/Ecu...	 1	 /EcuC/Ecu...
2	 DccmPhysi...	 2	 2	 /EcuC/Ecu...	 2	 /EcuC/Ecu...

 DccmFunctionalPdlds

Index	Name	 Eculd	 TxPduld	 TxPduldRef	 RxPduld	 RxPduldRef
0	 DccmFunc...	 3	 3	 /EcuC/Ecu...	 3	 /EcuC/Ecu...
1	 DccmFunc...	 4	 4	 /EcuC/Ecu...	 4	 /EcuC/Ecu...
2	 DccmFunc...	 5	 5	 /EcuC/Ecu...	 5	 /EcuC/Ecu...
3	 DccmFunc...	 6	 6	 /EcuC/Ecu...	 6	 /EcuC/Ecu...
4	 DccmFunc...	 7	 7	 /EcuC/Ecu...	 7	 /EcuC/Ecu...
5	 DccmFunc...	 8	 8	 /EcuC/Ecu...	 8	 /EcuC/Ecu...
6	 DccmFunc...	 9	 9	 /EcuC/Ecu...	 9	 /EcuC/Ecu...
7	 DccmFunc...	 10	 10	 /EcuC/Ecu...	 10	 /EcuC/Ecu...
8	 DccmFunc...	 11	 11	 /EcuC/Ecu...	 11	 /EcuC/Ecu...

#### 4.3.3.1. UDS physical connection

##### 4.3.3.1.1. DccmPhysicalPdlds

In the **DccmPhysicalPdlds** container, you configure the **Dccm** transmission and reception channels for physical communication.



### 4.3.3.2. UDS functional connection

#### 4.3.3.2.1. DccmFunctionalPduls

In the **DccmFunctionalPduls** container, you configure the `Dccm` transmission and reception channels for functional communication.

## 5. ACG8 DCCM module references

### 5.1. Overview

This chapter provides module references for the ACG8 DCCM product modules. These include a detailed description of all configuration parameters. Furthermore this chapter lists the application programming interface with all data types, constants and functions.

The content of the sections is sorted alphabetically according the EB tresos AutoCore Generic module names.

For further information on the functional behavior of these modules, refer to the chapter ACG8 DCCM user's guide.

#### 5.1.1. Notation in EB module references

EB notation may differ from the AUTOSAR standard notation in the software specification documents (SWS). This section describes the notation of *default value* and *range* fields in the EB module references.

##### 5.1.1.1. Default value of configuration parameters

If there is no default value specified for a parameter, the default value field is omitted to prevent ambiguity with parameters that have -- as default values.

Example: The parameter `BswMCompuConstText` of the `BswM` module of EB tresos AutoCore Generic 8 Mode Management has no default value field, therefore it is omitted.

##### 5.1.1.2. Range information of configuration parameters

The range of a configuration parameter contains an upper and a lower boundary. However, in special cases the range of allowed values can be computed by means of an XPath function that is evaluated at configuration time. An XPath function can either be a standard `xpath:<function>()` or a custom `cxpath:<function>()` function. The range of a configuration parameter may be computed based on other configuration parameters that are referenced from the XPath function. For more information on custom XPath functions, see section *Custom XPath Functions API* of the EB tresos Studio developer's guide.

Example: The parameter `BswMCompuConstText` of the `BswM` module of EB tresos AutoCore Generic 8 Mode Management has the custom XPath function `cxpath:getCompuMethodsVT()` in the range field which provides the allowed values.

## 5.2. Dccm

### 5.2.1. Configuration parameters

Containers included		
Container name	Multiplicity	Description
<a href="#">CommonPublishedInformation</a>	1..1	<b>Label:</b> Common Published Information Common container, aggregated by all modules. It contains published information about vendor and versions.
<a href="#">DccmGeneral</a>	1..1	<b>Label:</b> Dccm General Configuration  This container contains the configuration parameters and sub containers of the Dccm module supporting multiple configuration sets.  This container and its sub-containers exist once per configuration set.
<a href="#">DccmTimeouts</a>	1..1	<b>Label:</b> Configure Dccm Timeouts. This container contains the Dccm timeout configuration.
<a href="#">DccmPhysicalPduals</a>	0..65535	<b>Label:</b> DccmPhysicalPduals  Configuration of the communication with ECUs for physical addressing.
<a href="#">DccmFunctionalPduals</a>	0..65535	<b>Label:</b> DccmFunctionalPduals  Configuration of the communication with ECUs for functional addressing.
<a href="#">PublishedInformation</a>	1..1	<b>Label:</b> EB Published Information Additional published parameters not covered by Common-PublishedInformation container.

#### 5.2.1.1. CommonPublishedInformation

Parameters included	
Parameter name	Multiplicity
<a href="#">ArMajorVersion</a>	1..1

Parameters included	
<a href="#">ArMinorVersion</a>	1..1
<a href="#">ArPatchVersion</a>	1..1
<a href="#">SwMajorVersion</a>	1..1
<a href="#">SwMinorVersion</a>	1..1
<a href="#">SwPatchVersion</a>	1..1
<a href="#">ModuleId</a>	1..1
<a href="#">VendorId</a>	1..1
<a href="#">Release</a>	1..1

Parameter Name	ArMajorVersion
Label	AUTOSAR Major Version
Description	Major version number of AUTOSAR specification on which the appropriate implementation is based on.
Multiplicity	1..1
Type	INTEGER_LABEL
Default value	0
Configuration class	PublishedInformation:
Origin	Elektrobit Automotive GmbH

Parameter Name	ArMinorVersion
Label	AUTOSAR Minor Version
Description	Minor version number of AUTOSAR specification on which the appropriate implementation is based on.
Multiplicity	1..1
Type	INTEGER_LABEL
Default value	0
Configuration class	PublishedInformation:
Origin	Elektrobit Automotive GmbH

Parameter Name	ArPatchVersion
Label	AUTOSAR Patch Version
Description	Patch level version number of AUTOSAR specification on which the appropriate implementation is based on.

<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	0
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

<b>Parameter Name</b>	<b>SwMajorVersion</b>
<b>Label</b>	Software Major Version
<b>Description</b>	Major version number of the vendor specific implementation of the module.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	2
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

<b>Parameter Name</b>	<b>SwMinorVersion</b>
<b>Label</b>	Software Minor Version
<b>Description</b>	Minor version number of the vendor specific implementation of the module. The numbering is vendor specific.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	1
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

<b>Parameter Name</b>	<b>SwPatchVersion</b>
<b>Label</b>	Software Patch Version
<b>Description</b>	Patch level version number of the vendor specific implementation of the module. The numbering is vendor specific.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	3
<b>Configuration class</b>	<b>PublishedInformation:</b>

<b>Origin</b>	Elektrobit Automotive GmbH
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Parameter Name	ModuleId
<b>Label</b>	Numeric Module ID
<b>Description</b>	Module ID of this module from Module List
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	255
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

Parameter Name	VendorId
<b>Label</b>	Vendor ID
<b>Description</b>	Vendor ID of the dedicated implementation of this module according to the AUTOSAR vendor list
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER_LABEL
<b>Default value</b>	1
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

Parameter Name	Release
<b>Label</b>	Release Information
<b>Multiplicity</b>	1..1
<b>Type</b>	STRING_LABEL
<b>Default value</b>	
<b>Configuration class</b>	<b>PublishedInformation:</b>
<b>Origin</b>	Elektrobit Automotive GmbH

### 5.2.1.2. DccmGeneral

Parameters included	
Parameter name	Multiplicity

Parameters included	
<a href="#">DccmTaskTime</a>	1..1
<a href="#">Dccm_Dev_Error_Detect</a>	1..1
<a href="#">Dccm_Num_Of_Parallel_Diagnostic_Protocols</a>	1..1
<a href="#">Dccm_Num_Of_Functional_Diagnostic_Protocols</a>	1..1
<a href="#">Dccm_Buffer_Streaming</a>	1..1
<a href="#">Dccm_Functional_Communication_With_No_Response_From_Server</a>	1..1

Parameter Name	DccmTaskTime	
Label	Periodic Task time	
Description	<p>Defines the scheduling time for the periodic task in seconds.</p> <p>Dccm_MainFunction is executed after every DccmTaskTime.</p>	
Multiplicity	1..1	
Type	FLOAT	
Default value	0.005	
Configuration class	VariantPreCompile:	VariantPreCompile
Origin	AUTOSAR_ECUC	

Parameter Name	Dccm_Dev_Error_Detect	
Label	Enable Development Error Detection	
Description	<p>Enables the error-reporting to the Development Error Tracer (DET).</p> <ul style="list-style-type: none"> <li>▶ TRUE: Development Error Detection mechanism is enabled (switched on).</li> <li>▶ FALSE: Development Error Detection mechanism is disabled (switched off).</li> </ul> <p><b>Optimization Effect:</b></p> <ul style="list-style-type: none"> <li>▶ <b>ROM reduction (code):</b> Disabling this parameter reduces the ROM consumption of the module code.</li> <li>▶ <b>Execution time reduction (code):</b> Disabling this parameter reduces the execution time of the module code.</li> </ul>	
Multiplicity	1..1	
Type	BOOLEAN	
Default value	FALSE	

Parameter Name	Dccm_Num_Of_Parallel_Diagnostic_Protocols	
----------------	---	--



<b>Label</b>	Number of Parallel Diagnostic Protocols supported
<b>Description</b>	Sets the number of parallel diagnostic protocols supported.  <ul style="list-style-type: none"> <li>▶ 1: Only one diagnostic protocol is supported.</li> <li>▶ 2 .. 255: Number of parallel diagnostic protocols.</li> </ul>
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER
<b>Default value</b>	8

<b>Parameter Name</b>	<b>Dccm_Num_Of_Functional_Diagnostic_Protocols</b>
<b>Label</b>	Number of Protocols reserved for Functional Communication
<b>Description</b>	Sets the number of diagnostic protocols used for functional communication. Must be smaller than the number of parallel diagnostic protocols.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER
<b>Default value</b>	0

<b>Parameter Name</b>	<b>Dccm_Buffer_Streaming</b>
<b>Label</b>	Enable Buffer Streaming
<b>Description</b>	Enables the buffer streaming. When a Dccm request needs to transmit bigger quantity of data and not enough memory is available on the ECU, the buffer streaming can be enabled. This allows the client to provide a smaller buffer when calling the Dccm_SendRequest() function. After the buffer data is provided to PduR, the Dccm requests the next chunk of data from the client.  <ul style="list-style-type: none"> <li>▶ TRUE: Buffer streaming is enabled (switched on).</li> <li>▶ FALSE: Buffer streaming is disabled (switched off).</li> </ul>
<b>Multiplicity</b>	1..1
<b>Type</b>	BOOLEAN
<b>Default value</b>	FALSE

<b>Parameter Name</b>	<b>Dccm_Functional_Communication_With_No_Response_From_Server</b>
<b>Label</b>	Functional Communication with no response from the server
<b>Description</b>	The server does not send any response for the requests that use functional communication.  <ul style="list-style-type: none"> <li>▶ TRUE: In the case of functional communication, Dccm considers that the server does not send any response. For the messages that are sent to the</li> </ul>

	<p>server, Dccm overwrites the value of the bit suppressPosRspMsgIndication-Bit to TRUE.</p> <p>► FALSE: Dccm considers that the server sends a response for functional requests. The messages that are sent to the server are not modified by Dccm.</p>
<b>Multiplicity</b>	1..1
<b>Type</b>	BOOLEAN
<b>Default value</b>	FALSE

### 5.2.1.3. DccmTimeouts

Containers included		
Container name	Multiplicity	Description
<a href="#">DccmP2Client</a>	0..1	Defines the configuration for the timeout P2Client. This container can be enabled only if the container for P6Client is disabled.
<a href="#">DccmP6Client</a>	0..1	Defines the configuration for the timeout P6Client. This container can be enabled only if the container for P2Client is disabled.

Parameters included	
Parameter name	Multiplicity
<a href="#">DccmTimeoutInternal</a>	1..1

Parameter Name	DccmTimeoutInternal
<b>Label</b>	Internal Timeout
<b>Description</b>	<p>This timer starts twice during the processing of a request:</p> <ol style="list-style-type: none"> <li>1. between start of transmission and confirmation of transmission for a request message. The start of transmission is triggered by the Dccm call of PduR_-DccmTransmit(). The successful transmission of the request message is indicated via Dccm_TxConfirmation().</li> <li>2. between the start and the end of reception for the response message. The start of the response message is indicated via Dccm_StartOfReception(). The end of reception is indicated via Dccm_RxIndication().</li> </ol> <p>Configurable time in milliseconds. Setting zero as value disables this timeout.</p>
<b>Multiplicity</b>	1..1

<b>Type</b>	INTEGER
<b>Default value</b>	2000

#### 5.2.1.4. DccmP2Client

Parameters included	
Parameter name	Multiplicity
<a href="#">DccmTimeoutP2Client</a>	1..1
<a href="#">DccmTimeoutP2StarClient</a>	1..1

Parameter Name	DccmTimeoutP2Client	
<b>Label</b>	DccmTimeoutP2Client	
<b>Description</b>	The P2Client represents the maximum amount of time in milliseconds between a successfully transmitted request and the start of the corresponding response. The successful transmission of the request message is indicated via Dccm_TxConfirmation(). The start of the response message is indicated via Dccm_StartOfReception().	
<b>Multiplicity</b>	1..1	
<b>Type</b>	INTEGER	
<b>Default value</b>	1000	
<b>Range</b>	<div>&lt;=4294967294</div> <div>&gt;=1</div>	
<b>Configuration class</b>	<b>VariantPreCompile:</b>	VariantPreCompile

Parameter Name	DccmTimeoutP2StarClient	
<b>Label</b>	DccmTimeoutP2StarClient	
<b>Description</b>	The P2*Client represents the maximum amount of time in milliseconds between a response containing the negative response code 0x78 "requestCorrectlyReceived-ResponsePending" and the start of the next response. The reception of a negative response is indicated via Dccm_RxIndication(). The start of incoming response messages is indicated via Dccm_StartOfReception().	
<b>Multiplicity</b>	1..1	
<b>Type</b>	INTEGER	
<b>Default value</b>	8000	
<b>Range</b>	<=4294967294	

	>=1	
<b>Configuration class</b>	<b>VariantPreCompile:</b>	VariantPreCompile

### 5.2.1.5. DccmP6Client

Parameters included	
Parameter name	Multiplicity
<a href="#">DccmTimeoutP6Client</a>	1..1
<a href="#">DccmTimeoutP6StarClient</a>	1..1

Parameter Name	DccmTimeoutP6Client	
<b>Label</b>	DccmTimeoutP6Client	
<b>Description</b>	The P6Client represents the maximum amount of time in milliseconds between a successfully transmitted request and the complete reception of the corresponding response. The successful transmission of the request message is indicated via Dccm_TxConfirmation(). The complete reception of the response message is indicated via Dccm_RxIndication().	
<b>Multiplicity</b>	1..1	
<b>Type</b>	INTEGER	
<b>Default value</b>	3000	
<b>Range</b>	<=4294967294	
	>=1	
<b>Configuration class</b>	<b>VariantPreCompile:</b>	VariantPreCompile

Parameter Name	DccmTimeoutP6StarClient	
<b>Label</b>	DccmTimeoutP6StarClient	
<b>Description</b>	The P6*Client represents the maximum amount of time in milliseconds between a response containing the negative response code 0x78 "requestCorrectlyReceived-ResponsePending" and the complete reception of the response. The reception of a negative response is indicated via Dccm_RxIndication(). The complete reception of the response message is also indicated via Dccm_RxIndication().	
<b>Multiplicity</b>	1..1	
<b>Type</b>	INTEGER	
<b>Default value</b>	5000	

<b>Range</b>	<=4294967294	
	>=1	
<b>Configuration class</b>	<b>VariantPreCompile:</b>	VariantPreCompile

### 5.2.1.6. DccmPhysicalPduls

Parameters included	
Parameter name	Multiplicity
<a href="#">DccmPhysicalEculd</a>	1..1
<a href="#">DccmPhysicalTxPduld</a>	1..1
<a href="#">DccmPhysicalTxPduldRef</a>	1..1
<a href="#">DccmPhysicalRxDuld</a>	1..1
<a href="#">DccmPhysicalRxDuldRef</a>	1..1

<b>Parameter Name</b>	<b>DccmPhysicalEculd</b>
<b>Label</b>	Eculd
<b>Description</b>	ECU ID of the target ECU that should be addressed.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmPhysicalTxPduld</b>
<b>Label</b>	TxDuld
<b>Description</b>	Handle ID for the PDU used for physical transmission.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmPhysicalTxPduldRef</b>
<b>Label</b>	TxDuldRef
<b>Multiplicity</b>	1..1
<b>Type</b>	REFERENCE
<b>Origin</b>	EB

<b>Parameter Name</b>	<b>DccmPhysicalRxDuld</b>
<b>Label</b>	RxDuld

<b>Description</b>	Handle ID for the PDU used for physical transmission.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmPhysicalRxPduIdRef</b>
<b>Label</b>	RxPduIdRef
<b>Multiplicity</b>	1..1
<b>Type</b>	REFERENCE
<b>Origin</b>	EB

#### 5.2.1.7. DccmFunctionalPduIds

Parameters included	
Parameter name	Multiplicity
<a href="#">DccmFunctionalEculd</a>	1..1
<a href="#">DccmFunctionalTxPduId</a>	1..1
<a href="#">DccmFunctionalTxPduIdRef</a>	1..1
<a href="#">DccmFunctionalRxPduId</a>	1..1
<a href="#">DccmFunctionalRxPduIdRef</a>	1..1

<b>Parameter Name</b>	<b>DccmFunctionalEculd</b>
<b>Label</b>	Eculd
<b>Description</b>	ECU ID of the target ECU that should be addressed.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmFunctionalTxPduId</b>
<b>Label</b>	TxPduId
<b>Description</b>	Handle ID for the PDU used for functional addressing.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmFunctionalTxPduIdRef</b>
<b>Label</b>	TxPduIdRef

<b>Multiplicity</b>	1..1
<b>Type</b>	REFERENCE
<b>Origin</b>	EB

<b>Parameter Name</b>	<b>DccmFunctionalRxPduld</b>
<b>Label</b>	RxPduld
<b>Description</b>	Handle ID for the PDU used for functional addressing.
<b>Multiplicity</b>	1..1
<b>Type</b>	INTEGER

<b>Parameter Name</b>	<b>DccmFunctionalRxPduldRef</b>
<b>Label</b>	RxRduldRef
<b>Multiplicity</b>	1..1
<b>Type</b>	REFERENCE
<b>Origin</b>	EB

#### 5.2.1.8. PublishedInformation

Parameters included	
Parameter name	Multiplicity
<a href="#">PbcfgMSupport</a>	1..1

<b>Parameter Name</b>	<b>PbcfgMSupport</b>	
<b>Label</b>	PbcfgM support	
<b>Description</b>	Specifies whether or not the Dccm can use the PbcfgM module for post-build support.	
<b>Multiplicity</b>	1..1	
<b>Type</b>	BOOLEAN	
<b>Default value</b>	false	
<b>Configuration class</b>	<b>PublishedInformation:</b>	
<b>Origin</b>	Elektrobit Automotive GmbH	

#### 5.2.2. Application programming interface (API)

### 5.2.2.1. Type definitions

#### 5.2.2.1.1. Dccm\_BufferStreamingCallbackType

<b>Purpose</b>	Diagnostic Protocol Callback type to request next chunk of data in case Buffer Streaming is enabled.
<b>Type</b>	Std_ReturnType(*) (Dccm_ProtocolIdType ProtocolId, uint8 *Buffer, uint16 StartLocation, PduLengthType *AvailableDataPtr, uint8 RetryInformation)

#### 5.2.2.1.2. Dccm\_CallbackType

<b>Purpose</b>	Diagnostic Protocol Callback type to notify SW-Manager.
<b>Type</b>	void(*) (Dccm_ProtocolIdType ProtocolId, Dccm_DiagProtocolResponseCodeType ResponseCode)

#### 5.2.2.1.3. Dccm\_DiagProtocolResponseCodeType

<b>Purpose</b>	This type contains all Dccm Diagnostic Protocol result values, which can be reported via the callback method.
<b>Type</b>	uint8

#### 5.2.2.1.4. Dccm\_DiagnosticProtocolStatusType

<b>Purpose</b>	Status of a diagnostic protocol.
<b>Type</b>	uint8

#### 5.2.2.1.5. Dccm\_ProtocolIdType

<b>Purpose</b>	This type is used to identify the diagnostic protocol,.
<b>Type</b>	uint8



#### 5.2.2.1.6. Dccm\_TimeoutType

<b>Purpose</b>	Type for timeout counter.
<b>Type</b>	uint32

#### 5.2.2.2. Macro constants

##### 5.2.2.2.1. BITS3210\_BIT\_MASK

<b>Purpose</b>	Mask used to extract the low nibble from a specific parameter.
<b>Value</b>	0xFU

##### 5.2.2.2.2. BITS\_TO\_SHIFT\_4

<b>Purpose</b>	Mask used to shift a parameter with 4 bits, used especially to extract the high nibble.
<b>Value</b>	4U

##### 5.2.2.2.3. BITS\_TO\_SHIFT\_8

<b>Purpose</b>	Mask used to shift a parameter with 8 bits.
<b>Value</b>	8U

##### 5.2.2.2.4. DCCM\_BIT\_MAPPED\_REPORTED\_WITH\_OUT\_MASK

<b>Purpose</b>	Macro for ReadScalingDataByIdentifier service which represents the bitMappedReportedWithoutMask encoding from scalingByte (High Nibble) parameter.
<b>Value</b>	0x2U

##### 5.2.2.2.5. DCCM\_BUFFER\_STREAMING

<b>Purpose</b>	
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<b>Value</b>	STD_ON
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#### 5.2.2.2.6. DCCM\_CLEAR\_DYNAMICALLY\_DEFINED\_DATA\_IDENTIFIER

<b>Purpose</b>	Macro used for DynamicallyDefineDataIdentifier service which represents the sub-function parameter when equal to 0x03 (clearDynamicallyDefinedDataIdentifier).
<b>Value</b>	0x03U

#### 5.2.2.2.7. DCCM\_DEFINE\_BY\_IDENTIFIER

<b>Purpose</b>	Macro used for DynamicallyDefineDataIdentifier service which represents the sub-function parameter when equal to 0x01 (defineByIdentifier).
<b>Value</b>	0x01U

#### 5.2.2.2.8. DCCM\_DEFINE\_BY\_MEMORY\_ADDRESS

<b>Purpose</b>	Macro used for DynamicallyDefineDataIdentifier service which represents the sub-function parameter when equal to 0x02 (defineByMemoryAddress).
<b>Value</b>	0x02U

#### 5.2.2.2.9. DCCM\_DEV\_ERROR\_DETECT

<b>Purpose</b>	
<b>Value</b>	STD_ON

#### 5.2.2.2.10. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_ALLOCATING

<b>Purpose</b>	The status of protocol that is currently going through the allocation process.
<b>Value</b>	0x01U

#### 5.2.2.2.11. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_READY

<b>Purpose</b>	The status of protocol that is ready to start communication.
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<b>Value</b>	0x02U
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#### 5.2.2.2.12. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_READY\_TO\_TRANSMIT

<b>Purpose</b>	The status of a protocol that has finished processing a request and is ready to forward it.
<b>Value</b>	0x04U

#### 5.2.2.2.13. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_RECEIVE

<b>Purpose</b>	The status of a protocol that is in the process of receiving the response.
<b>Value</b>	0x06U

#### 5.2.2.2.14. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_RELEASE

<b>Purpose</b>	The status of protocol that is currently going through the release process.
<b>Value</b>	0x08U

#### 5.2.2.2.15. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_SEND\_NOTIFY

<b>Purpose</b>	The status of a protocol that has just finished receiving the response and is in the process of transmitting the callback to the Dccm client application.
<b>Value</b>	0x07U

#### 5.2.2.2.16. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_SEND\_RECEIVED

<b>Purpose</b>	The status of protocol that is currently going through processing a request.
<b>Value</b>	0x03U

#### 5.2.2.2.17. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_TRANSMIT

<b>Purpose</b>	The transmission was triggered and the protocol is in the process of forwarding the message.
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<b>Value</b>	0x05U
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#### 5.2.2.2.18. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_TRANSMIT\_REQUEST\_NEXT\_BUFFER

<b>Purpose</b>	The status of protocol when BufferStreaming is enabled and the transmission of the next data packet is requested.
<b>Value</b>	0x09U

#### 5.2.2.2.19. DCCM\_DIAGNOSTIC\_PROTOCOL\_STATUS\_UNUSED

<b>Purpose</b>	The status of an unallocated protocol.
<b>Value</b>	0x00U

#### 5.2.2.2.20. DCCM\_DTCFORMAT\_2

<b>Purpose</b>	Macro used for ReadDTCInformation service which represents the DTCFormatIdentifier parameter when equal to 0x2 (SAE_J1939-73_DTCFormat).
<b>Value</b>	0x2U

#### 5.2.2.2.21. DCCM\_DTCFORMAT\_4

<b>Purpose</b>	Macro used for ReadDTCInformation service which represents the DTCFormatIdentifier parameter when equal to 0x4 (SAE_J2012-DA_DTCFormat_04).
<b>Value</b>	0x4U

#### 5.2.2.2.22. DCCM\_EXE\_INTERVAL

<b>Purpose</b>	
<b>Value</b>	["num:i(\$UdsExeInterval)"]U

#### 5.2.2.2.23. DCCM\_E\_INVALID\_RESPONSE\_FORMAT

<b>Purpose</b>	Response code when the response format is wrong.
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<b>Value</b>	0x03U
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#### 5.2.2.2.24. DCCM\_E\_INVALID\_RESPONSE\_LENGTH

<b>Purpose</b>	Response code when the response length is wrong.
<b>Value</b>	0x02U

#### 5.2.2.2.25. DCCM\_E\_RESPONSE\_PENDING

<b>Purpose</b>	Error code returned from server.
<b>Value</b>	0x78U

#### 5.2.2.2.26. DCCM\_FUNCTIONAL\_COMM\_NO\_RESPONSE\_EXPECTED

<b>Purpose</b>	
<b>Value</b>	STD_ON

#### 5.2.2.2.27. DCCM\_INVALID\_PROTOCOL\_ID

<b>Purpose</b>	A Protocol ID that is considered as invalid value.
<b>Value</b>	0xFFU

#### 5.2.2.2.28. DCCM\_LENGTH\_0

<b>Purpose</b>	Macro representing the length of 0.
<b>Value</b>	0U

#### 5.2.2.2.29. DCCM\_LENGTH\_1

<b>Purpose</b>	Macro representing the length of 1.
<b>Value</b>	1U

#### 5.2.2.2.30. DCCM\_LENGTH\_2

<b>Purpose</b>	Macro representing the length of 2.
<b>Value</b>	2U

#### 5.2.2.2.31. DCCM\_LENGTH\_3

<b>Purpose</b>	Macro representing the length of 3.
<b>Value</b>	3U

#### 5.2.2.2.32. DCCM\_LENGTH\_4

<b>Purpose</b>	Macro representing the length of 4.
<b>Value</b>	4U

#### 5.2.2.2.33. DCCM\_LENGTH\_5

<b>Purpose</b>	Macro representing the length of 5.
<b>Value</b>	5U

#### 5.2.2.2.34. DCCM\_LENGTH\_6

<b>Purpose</b>	Macro representing the length of 6.
<b>Value</b>	6U

#### 5.2.2.2.35. DCCM\_LENGTH\_7

<b>Purpose</b>	Macro representing the length of 7.
<b>Value</b>	7U

#### 5.2.2.2.36. DCCM\_LENGTH\_8

<b>Purpose</b>	Macro representing the length of 8.
<b>Value</b>	8U

#### 5.2.2.2.37. DCCM\_MAX\_DIAGNOSTIC\_PROTOCOLS

<b>Purpose</b>	
<b>Value</b>	[! "num:integer(DccmGeneral/Dccm_Num_Of_Parallel_Diagnostic_Protocols")!]U

#### 5.2.2.2.38. DCCM\_MAX\_DTC\_EXT\_DATA\_RECORD\_NR\_16

<b>Purpose</b>	Macro used for ReadDTCInformation service which represents the maximum value for DTCExtDataRecordNumber parameter for 0x16 subfunction.
<b>Value</b>	0xEFU

#### 5.2.2.2.39. DCCM\_MAX\_DTC\_EXT\_DATA\_RECORD\_NR\_19

<b>Purpose</b>	Macro used for ReadDTCInformation service which represents the maximum value for DTCExtDataRecordNumber parameter for 0x19 subfunction.
<b>Value</b>	0xFEU

#### 5.2.2.2.40. DCCM\_MAX\_DTC\_EXT\_DATA\_RECORD\_NR\_6\_10

<b>Purpose</b>	Macro used for ReadDTCInformation service which represents the maximum value for DTCExtDataRecordNumber parameter for 0x06 and 0x10 subfunctions.
<b>Value</b>	0xFDU

#### 5.2.2.2.41. DCCM\_MAX\_PHYSICAL\_DIAGNOSTIC\_PROTOCOLS

<b>Purpose</b>	
<b>Value</b>	[! "num:integer(DccmGeneral/Dccm_Num_Of_Parallel_Diagnostic_Protocols - Dccm-General/Dccm_Num_Of_Functional_Diagnostic_Protocols")!]U

#### 5.2.2.2.42. DCCM\_MAX\_SERVERS\_FUNCTIONAL\_ADDRESSING

<b>Purpose</b>	
<b>Value</b>	[! WS!] [! "\$Udsserversf"! ]U

#### 5.2.2.2.43. DCCM\_MAX\_SERVERS\_PHYSICAL\_ADDRESSING

<b>Purpose</b>	
<b>Value</b>	[!WS!][!"\$Udsservers"!U

#### 5.2.2.2.44. DCCM\_MODE\_OF\_OPERATION\_DELETE\_FILE

<b>Purpose</b>	Macro used for FileTransfer service which represents the modeOfOperation parameter when equal to 0x02 (DeleteFile).
<b>Value</b>	0x02U

#### 5.2.2.2.45. DCCM\_MODE\_OF\_OPERATION\_READ\_DIR

<b>Purpose</b>	Macro used for FileTransfer service which represents the modeOfOperation parameter when equal to 0x05 (ReadDir).
<b>Value</b>	0x05U

#### 5.2.2.2.46. DCCM\_P2CLIENT\_ENABLED

<b>Purpose</b>	
<b>Value</b>	STD_ON

#### 5.2.2.2.47. DCCM\_P6CLIENT\_ENABLED

<b>Purpose</b>	
<b>Value</b>	STD_ON

#### 5.2.2.2.48. DCCM\_READ\_CURRENTLY\_ACTIVE\_TIMING\_PARAMETERS

<b>Purpose</b>	Macro used for AccessTimingParameter service which represents the sub-function parameter when equal to 0x03 (readCurrentlyActiveTimingParameters).
<b>Value</b>	0x03U



#### 5.2.2.2.49. DCCM\_READ\_EXTEND\_TIMING\_PARAMETER\_SET

<b>Purpose</b>	Macro used for AccessTimingParameter service which represents the sub-function parameter when equal to 0x01 (readExtendedTimingParameterSet).
<b>Value</b>	0x01U

#### 5.2.2.2.50. DCCM\_RETRY\_INFO\_NULL

<b>Purpose</b>	Macro used to mark that the RetryInfoPtr parameter of the <a href="#">Dccm_CopyTxData()</a> function is null.
<b>Value</b>	0x0FU

#### 5.2.2.2.51. DCCM\_RSP\_INVALID\_RESPONSE\_PENDING\_FORMAT

<b>Purpose</b>	Response to indicate that a ResponsePending message was received for another service, not the one for which the request was made.
<b>Value</b>	0x04U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.52. DCCM\_RSP\_OK

<b>Purpose</b>	Requested service executed without error.
<b>Value</b>	0x00U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.53. DCCM\_RSP\_RX\_FAILED

<b>Purpose</b>	Data receiving failed.
<b>Value</b>	0x03U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.54. DCCM\_RSP\_TIMEOUT

<b>Purpose</b>	Response code received from the (bottom module) PduR.
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<b>Value</b>	0x07U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.55. DCCM\_RSP\_TIMEOUT\_INTERNAL

<b>Purpose</b>	No response from server during the internal timer.
<b>Value</b>	0x06U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.56. DCCM\_RSP\_TIMEOUT\_P2CLIENT

<b>Purpose</b>	No response from server during the P2Client or P2*Client timeout.
<b>Value</b>	0x05U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.57. DCCM\_RSP\_TIMEOUT\_P6CLIENT

<b>Purpose</b>	No response from server during the P6Client or P6*Client timeout.
<b>Value</b>	0x09U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.58. DCCM\_RSP\_TX\_FAILED

<b>Purpose</b>	Transmitting of data failed.
<b>Value</b>	0x01U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.59. DCCM\_RSP\_TX\_TRIG\_FAILED

<b>Purpose</b>	Triggering of data transmit failed.
<b>Value</b>	0x02U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.60. DCCM\_RSP\_WRONG\_BUFFER\_SIZE

<b>Purpose</b>	Receive buffer size is wrong.
<b>Value</b>	0x08U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.61. DCCM\_SCALING\_BYTE\_FORMULA

<b>Purpose</b>	Macro for ReadScalingDataByIdentifier service which represents the formula encoding from scalingByte (High Nibble) parameter.
<b>Value</b>	0x9U

#### 5.2.2.2.62. DCCM\_SCALING\_BYTE\_UNIT\_FORMAT

<b>Purpose</b>	Macro for ReadScalingDataByIdentifier service which represents the unit/format encoding from scalingByte (High Nibble) parameter.
<b>Value</b>	0xAU

#### 5.2.2.2.63. DCCM\_SERVICE\_ECU\_RESET\_SUBFUNCTION\_ENABLE\_RAPID\_POWER\_SHUTDOWN

<b>Purpose</b>	Macro used for EcuReset service which represents the sub-function parameter when equal to 0x04 (enableRapidPowerShutDown).
<b>Value</b>	0x04U

#### 5.2.2.2.64. DCCM\_STD\_E\_BUSY

<b>Purpose</b>	Dccm is busy at the moment: all available diagnostic protocols are in use.
<b>Value</b>	0x02U
<b>Description</b>	Dccm-specific Std_ReturnType value used by Dccm APIs

#### 5.2.2.2.65. DCCM\_SUBFUNCTION\_MASK

<b>Purpose</b>	Mask used for subfunction to ignore the suppressPosRspMsgIndicationBit.
<b>Value</b>	0x7FU

#### 5.2.2.2.66. DCCM\_SUPPRESSBIT\_MASK

<b>Purpose</b>	Mask used to extract only the suppressPosRspMsgIndicationBit.
<b>Value</b>	0x80U

#### 5.2.2.2.67. DCCM\_TIMEOUT\_INTERNAL

<b>Purpose</b>	
<b>Value</b>	0xFFFFFFFFUL

#### 5.2.2.2.68. DCCM\_TIMEOUT\_P2CLIENT

<b>Purpose</b>	
<b>Value</b>	["num:i(\$DccmTimeoutP2Client)"]UL

#### 5.2.2.2.69. DCCM\_TIMEOUT\_P2STARCLIENT

<b>Purpose</b>	
<b>Value</b>	["num:i(\$DccmTimeoutP2StarClient)"]UL

#### 5.2.2.2.70. DCCM\_TIMEOUT\_P6CLIENT

<b>Purpose</b>	
<b>Value</b>	["num:i(\$DccmTimeoutP6Client)"]UL

#### 5.2.2.2.71. DCCM\_TIMEOUT\_P6STARCLIENT

<b>Purpose</b>	
<b>Value</b>	["num:i(\$DccmTimeoutP6StarClient)"]UL

#### 5.2.2.2.72. DCCM\_TX\_CONFIRMATION\_OK

<b>Purpose</b>	Response when Tx confirmation was OK and suppress bit is set.
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<b>Value</b>	0x11U
<b>Description</b>	Dccm::Dccm_ResponseCode value provided to the upper module in the callback

#### 5.2.2.2.73. DCCM\_ZERO\_SUBFUNCTION

<b>Purpose</b>	Macro which represents the sub-function parameter when equal to 0x00.
<b>Value</b>	0x00U

#### 5.2.2.2.74. Dccm\_ProvideRxBuffer

<b>Purpose</b>	Added for backward compatibility with old PduR implementations.
<b>Value</b>	Dccm_CopyRxData

#### 5.2.2.2.75. Dccm\_ProvideTxBuffer

<b>Purpose</b>	Added for backward compatibility with old PduR implementations.
<b>Value</b>	Dccm_CopyTxData

#### 5.2.2.2.76. FUNCTIONAL\_ADDRESSING

<b>Purpose</b>	Macro used to define AddressingType of a diagnostic protocol.
<b>Value</b>	1U

#### 5.2.2.2.77. MAX\_NO\_OF\_SERVICES

<b>Purpose</b>	Maximum number of services.
<b>Value</b>	26U

#### 5.2.2.2.78. NEGATIVE\_RESPONSE\_LENGTH

<b>Purpose</b>	The length of a negative response.
<b>Value</b>	3U

#### 5.2.2.2.79. NEGATIVE\_RESPONSE\_SID

<b>Purpose</b>	Service ID for a negative response message.
<b>Value</b>	0x7FU

#### 5.2.2.2.80. PHYSICAL\_ADDRESSING

<b>Purpose</b>	Macro used to define AddressingType of a diagnostic protocol.
<b>Value</b>	0U

#### 5.2.2.2.81. SID\_ACCESS\_TIMING\_PARAMETER

<b>Purpose</b>	Service ID for access timing parameter request.
<b>Value</b>	0x83U

#### 5.2.2.2.82. SID\_ACCESS\_TIMING\_PARAMETER\_RSP

<b>Purpose</b>	Service ID for access timing response.
<b>Value</b>	0xC3U

#### 5.2.2.2.83. SID\_CLEAR\_DIAGNOSTIC\_INFORMATION

<b>Purpose</b>	Service ID for clear diagnostic information request.
<b>Value</b>	0x14U

#### 5.2.2.2.84. SID\_CLEAR\_DIAGNOSTIC\_INFORMATION\_RSP

<b>Purpose</b>	Service ID for clear diagnostic information response.
<b>Value</b>	0x54U

#### 5.2.2.2.85. SID\_COMMUNICATION\_CONTROL

<b>Purpose</b>	Service ID for communication control request.
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<b>Value</b>	0x28U
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#### 5.2.2.2.86. SID\_COMMUNICATION\_CONTROL\_RSP

<b>Purpose</b>	Service ID for communication control response.
<b>Value</b>	0x68U

#### 5.2.2.2.87. SID\_CONTROL\_DTC\_SETTING

<b>Purpose</b>	Service ID for control DTC setting request.
<b>Value</b>	0x85U

#### 5.2.2.2.88. SID\_CONTROL\_DTC\_SETTING\_RSP

<b>Purpose</b>	Service ID for control DTC setting response.
<b>Value</b>	0xC5U

#### 5.2.2.2.89. SID\_DIAGNOSTIC\_SESSION\_CONTROL

<b>Purpose</b>	Service ID for diagnostic session control request.
<b>Value</b>	0x10U

#### 5.2.2.2.90. SID\_DIAGNOSTIC\_SESSION\_CONTROL\_RSP

<b>Purpose</b>	Service ID for diagnostic session response.
<b>Value</b>	0x50U

#### 5.2.2.2.91. SID\_DYNAMICALLY\_DEFINE\_DATA\_IDENTIFIER

<b>Purpose</b>	Service ID for dynamically define data identifier request.
<b>Value</b>	0x2CU

#### 5.2.2.2.92. SID\_DYNAMICALLY\_DEFINE\_DATA\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for dynamically define data identifier response.
<b>Value</b>	0x6CU

#### 5.2.2.2.93. SID\_ECU\_RESET

<b>Purpose</b>	Service ID for ECU reset request.
<b>Value</b>	0x11U

#### 5.2.2.2.94. SID\_ECU\_RESET\_RSP

<b>Purpose</b>	Service ID for ECU reset response.
<b>Value</b>	0x51U

#### 5.2.2.2.95. SID\_FILE\_TRANSFER

<b>Purpose</b>	Service ID for file transfer request.
<b>Value</b>	0x38U

#### 5.2.2.2.96. SID\_FILE\_TRANSFER\_RSP

<b>Purpose</b>	Service ID for file transfer response.
<b>Value</b>	0x78U

#### 5.2.2.2.97. SID\_INPUT\_OUTPUT\_CONTROL\_BY\_IDENTIFIER

<b>Purpose</b>	Service ID for input output control by identifier request.
<b>Value</b>	0x2FU

#### 5.2.2.2.98. SID\_INPUT\_OUTPUT\_CONTROL\_BY\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for input output control by identifier response.
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<b>Value</b>	0x6FU
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#### 5.2.2.2.99. SID\_LINK\_CONTROL

<b>Purpose</b>	Service ID for link control request.
<b>Value</b>	0x87U

#### 5.2.2.2.100. SID\_LINK\_CONTROL\_RSP

<b>Purpose</b>	Service ID for link control response.
<b>Value</b>	0xC7U

#### 5.2.2.2.101. SID\_READ\_DATA\_BY\_IDENTIFIER

<b>Purpose</b>	Service ID for read data by identifier request.
<b>Value</b>	0x22U

#### 5.2.2.2.102. SID\_READ\_DATA\_BY\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for read data by identifier response.
<b>Value</b>	0x62U

#### 5.2.2.2.103. SID\_READ\_DATA\_BY\_PERIODIC\_IDENTIFIER

<b>Purpose</b>	Service ID for read data by periodic identifier request.
<b>Value</b>	0x2AU

#### 5.2.2.2.104. SID\_READ\_DATA\_BY\_PERIODIC\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for read data by periodic identifier response.
<b>Value</b>	0x6AU

#### 5.2.2.2.105. SID\_READ\_DTC\_INFORMATION

<b>Purpose</b>	Service ID for read DTC information request.
<b>Value</b>	0x19U

#### 5.2.2.2.106. SID\_READ\_DTC\_INFORMATION\_RSP

<b>Purpose</b>	Service ID for read DTC information response.
<b>Value</b>	0x59U

#### 5.2.2.2.107. SID\_READ\_MEMORY\_BY\_ADDRESS

<b>Purpose</b>	Service ID for read memory by address request.
<b>Value</b>	0x23U

#### 5.2.2.2.108. SID\_READ\_MEMORY\_BY\_ADDRESS\_RSP

<b>Purpose</b>	Service ID for read memory by address response.
<b>Value</b>	0x63U

#### 5.2.2.2.109. SID\_READ\_SCALING\_DATA\_BY\_IDENTIFIER

<b>Purpose</b>	Service ID for read scaling data by identifier request.
<b>Value</b>	0x24U

#### 5.2.2.2.110. SID\_READ\_SCALING\_DATA\_BY\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for read scaling data by identifier response.
<b>Value</b>	0x64U

#### 5.2.2.2.111. SID\_REQUEST\_DOWNLOAD

<b>Purpose</b>	Service ID for request download request.
<b>Value</b>	0x34U

#### 5.2.2.2.112. SID\_REQUEST\_DOWNLOAD\_RSP

<b>Purpose</b>	Service ID for request download response.
<b>Value</b>	0x74U

#### 5.2.2.2.113. SID\_REQUEST\_TRANSFER\_EXIT

<b>Purpose</b>	Service ID for transfer exit request.
<b>Value</b>	0x37U

#### 5.2.2.2.114. SID\_REQUEST\_TRANSFER\_EXIT\_RSP

<b>Purpose</b>	Service ID for request transfer exit response.
<b>Value</b>	0x77U

#### 5.2.2.2.115. SID\_REQUEST\_UPLOAD

<b>Purpose</b>	Service ID for request upload request.
<b>Value</b>	0x35U

#### 5.2.2.2.116. SID\_REQUEST\_UPLOAD\_RSP

<b>Purpose</b>	Service ID for request upload response.
<b>Value</b>	0x75U

#### 5.2.2.2.117. SID\_RESPONSE\_ON\_EVENT

<b>Purpose</b>	Service ID for response on event request.
<b>Value</b>	0x86U

#### 5.2.2.2.118. SID\_RESPONSE\_ON\_EVENT\_RSP

<b>Purpose</b>	Service ID for response on event response.
<b>Value</b>	0xC6U

#### 5.2.2.2.119. SID\_ROUTINE\_CONTROL

<b>Purpose</b>	Service ID for routine control request.
<b>Value</b>	0x31U

#### 5.2.2.2.120. SID\_ROUTINE\_CONTROL\_RSP

<b>Purpose</b>	Service ID for routine control response.
<b>Value</b>	0x71U

#### 5.2.2.2.121. SID\_SECURED\_DATA\_TRANSMISSION

<b>Purpose</b>	Service ID for secured data transmission request.
<b>Value</b>	0x84U

#### 5.2.2.2.122. SID\_SECURED\_DATA\_TRANSMISSION\_RSP

<b>Purpose</b>	Service ID for secured data transmission response.
<b>Value</b>	0xC4U

#### 5.2.2.2.123. SID\_SECURITY\_ACCESS

<b>Purpose</b>	Service ID for security access request.
<b>Value</b>	0x27U

#### 5.2.2.2.124. SID\_SECURITY\_ACCESS\_RSP

<b>Purpose</b>	Service ID for security access response.
<b>Value</b>	0x67U

#### 5.2.2.2.125. SID\_TESTER\_PRESENT

<b>Purpose</b>	Service ID for tester present request.
<b>Value</b>	0x3EU

#### 5.2.2.2.126. SID\_TESTER\_PRESENT\_RSP

<b>Purpose</b>	Service ID for tester present response.
<b>Value</b>	0x7EU

#### 5.2.2.2.127. SID\_TRANSFER\_DATA

<b>Purpose</b>	Service ID for transfer data request.
<b>Value</b>	0x36U

#### 5.2.2.2.128. SID\_TRANSFER\_DATA\_RSP

<b>Purpose</b>	Service ID for transfer data response.
<b>Value</b>	0x76U

#### 5.2.2.2.129. SID\_WRITE\_DATA\_BY\_IDENTIFIER

<b>Purpose</b>	Service ID for write data by identifier request.
<b>Value</b>	0x2EU

#### 5.2.2.2.130. SID\_WRITE\_DATA\_BY\_IDENTIFIER\_RSP

<b>Purpose</b>	Service ID for write data by identifier response.
<b>Value</b>	0x6EU

#### 5.2.2.2.131. SID\_WRITE\_MEMORY\_BY\_ADDRESS

<b>Purpose</b>	Service ID for write memory by address request.
<b>Value</b>	0x3DU

#### 5.2.2.2.132. SID\_WRITE\_MEMORY\_BY\_ADDRESS\_RSP

<b>Purpose</b>	Service ID for write memory by address response.
<b>Value</b>	0x7DU

### 5.2.2.3. Functions

#### 5.2.2.3.1. Dccm\_AllocateDiagnosticProtocol

<b>Purpose</b>	An interface to allocate a diagnostic protocol.	
<b>Synopsis</b>	<pre>Std_ReturnType Dccm_AllocateDiagnosticProtocol ( uint16 TxPduId , uint16 RxPduId , Dccm_ProtocolIdType * ProtocolId , uint8 Ad- dressingType , Dccm_CallbackType Callback , Dccm_BufferStream- ingCallbackType BufferStreamingCallback );</pre>	
<b>Service ID</b>	<a href="#">Dccm_AllocateDiagnosticProtocol</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	TxPduId	The PduId that will be used for sending data.
	RxPduId	The PduId that will be used for receiving data.
	AddressingType	The protocol is allocated for physical or functional communication. Expected values: PHYSICAL_ADDRESSING or FUNCTIONAL_ADDRESSING.
	Callback	The callback function that will be used by the Dccm to inform the caller of a service about the result.
	BufferStreamingCallback	The callback function that will be used by the Dccm to ask the next data packet from the client application in the use-case with buffer streaming. If BufferStreaming is not activated this parameter should be null pointer.
<b>Parameters (out)</b>	ProtocolId	The ID of the protocol will be returned to the caller of the function.
<b>Return Value</b>	Std_ReturnType	
	E_OK	The protocol was allocated
	E_NOT_OK	There was an error related with the parameters provided to the function. The ProtocolId OUT parameter contains a value that is not valid (DCCM_INVALID_PROTOCOL_ID). The maximum number of di-

		agnostic protocols used for physical communication has been reached.
	DCCM_STD_E_BUSY	There are no available protocols. After a protocol will be released by the client application, it can be allocated again.
<b>Description</b>	<p>This function is used to allocate a diagnostic protocol. It shall be called before sending an Dccm Request. If BufferStreaming is not activated the parameter BufferStreaming-Callback should be null pointer.</p> <p>The application that is the client of Dccm can not communicate with a sever without first allocating a diagnostic protocol. The number of available diagnostic protocols is limited by:</p> <ul style="list-style-type: none"> <li>▶ the total number of protocols that is configured for the Dccm module,</li> <li>▶ the number of protocols previously allocated by the client application, and</li> <li>▶ the number of protocols reserved for functional communication (from the configuration of Dccm).</li> </ul> <p>From the total number of protocols, the client of the Dccm module can use any number of protocols for functional communication, but the number of protocols available for physical communication is just the difference between the total number of protocols and the number of protocols reserved for functional communication.</p> <p>A specific TxPduld can be used only once, for a single Dccm communication protocol. A specific RxPduld can be used only once, for a single Dccm communication protocol.</p> <p>Configuration: The maximum number of parallel diagnostic protocols can be configured but is limited to maximum 255.</p>	

#### 5.2.2.3.2. Dccm\_CheckBufferSuppressBit

<b>Purpose</b>	Check the Buffer for Suppress Bit.	
<b>Synopsis</b>	<pre>boolean Dccm_CheckBufferSuppressBit ( uint16 DataLength , uint8 * Buffer );</pre>	
<b>Service ID</b>	<a href="#">Dccm_CheckBufferSuppressBit</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non reentrant	
<b>Return Value</b>	boolean	
	TRUE	bit is set

	FALSE	bit is not set
<b>Description</b>	<p>This function checks if the suppress positive response message indication bit is set in the input buffer.</p> <p>Configuration: No configuration is needed for this function</p>	

#### 5.2.2.3.3. Dccm\_CheckResponsePending

<b>Purpose</b>	Check the Buffer for Response Pending message.	
<b>Synopsis</b>	<pre>boolean Dccm_CheckResponsePending ( uint16 DataLength , uint8 * Buffer );</pre>	
<b>Service ID</b>	<a href="#">Dccm_CheckResponsePending</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non reentrant	
<b>Return Value</b>	Std_ReturnType	
	TRUE	if the response pending is set
	FALSE	the buffer is not big enough or if the response pending is not set
<b>Description</b>	<p>This function is used to check if the Response Pending message has been set in the input buffer.</p> <p>Configuration: No configuration is needed for this function</p>	

#### 5.2.2.3.4. Dccm\_CopyRxData

<b>Purpose</b>	API to copy data from receive buffer.	
<b>Synopsis</b>	<pre>BufReq_ReturnType Dccm_CopyRxData ( PduIdType RxPduId , PduInfoType * PduInfoPtr , PduLengthType * RxBufferSizePtr );</pre>	
<b>Service ID</b>	<a href="#">Dccm_CopyRxData</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	RxPduId	- Dccm handle ID to be used for Dccm APIs to be called from PduR.
	PduInfoPtr	- Pointer providing received data and data length.



<b>Parameters (out)</b>	RxBufferSizePtr	- The number of bytes that are still unused in the receive buffer, and that can be used to store the next data packages that will be received.
<b>Return Value</b>	BufReq_ReturnType	
	BUFREQ_OK	- Data is copied.
	BUFREQ_E_NOT_OK	- Request failed.
<b>Description</b>	This function copies the TpRx data to the Dccm receive buffer.	

#### 5.2.2.3.5. Dccm\_CopyTxData

<b>Purpose</b>	API to request data to transmit.	
<b>Synopsis</b>	BufReq_ReturnType <b>Dccm_CopyTxData</b> ( PduIdType TxPduId , PduInfoType * PduInfoPtr , RetryInfoType * RetryInfoPtr , PduLengthType * AvailableDataPtr );	
<b>Service ID</b>	<a href="#">Dccm_CopyTxData</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	TxPduId	- Dccm handle ID to be used for Dccm APIs to be called from PduR.
	PduInfoPtr	- Pointer providing a buffer and length to copy the Tx data.
	RetryInfoPtr	- This parameter is used to acknowledge transmitted data or to retransmit data after transmission problems. Please see the document Autosar SWS for PduRouter for details.
<b>Parameters (out)</b>	AvailableDataPtr	- Pointer which returns remaining number of bytes to be copied. Eg.: from a total of 10 bytes, only 3 were transmitted during the current call of <a href="#">Dccm_CopyTxData()</a> , so AvailableDataPtr will show that there are 7 bytes that wait to be transmitted, with further calls to the same function <a href="#">Dccm_CopyTxData()</a> .
<b>Return Value</b>	BufReq_ReturnType	

	BUFREQ_OK	- Data is copied.
	BUFREQ_E_BUSY	- The number of bytes that still wait to be transmitted, after the call to this function ends. Eg.: from a total of 10 bytes, only 3 were transmitted during the current call of <a href="#">Dccm_CopyTxData()</a> , so AvailableDataPtr will show that there are 7 bytes that wait to be transmitted, with further calls to the same function <a href="#">Dccm_CopyTxData()</a> .
	BUFREQ_E_NOT_OK	- Request failed.
<b>Description</b>	This function copies the Dccm transmit data to the CanTp transmit buffer.	

#### 5.2.2.3.6. Dccm\_DisableTesterPresent

<b>Purpose</b>	Disable the periodic sending of tester present.	
<b>Synopsis</b>	Std_ReturnType <b>Dccm_DisableTesterPresent</b> ( Dccm_ProtocolIdType ProtocolId );	
<b>Service ID</b>	<a href="#">Dccm_DisableTesterPresent</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The ID of the Dccm protocol.
<b>Return Value</b>	Std_ReturnType	
	E_OK	TesterPresent functional message was disabled for the Dccm protocol ProtocolId.
	E_NOT_OK	There was an error: <ul style="list-style-type: none"> <li>▶ the sending of the message Tester-Present is not enabled for the ProtocolId provided as input parameter, or</li> <li>▶ the ProtocolId is not valid, or</li> <li>▶ the module was not properly initialized.</li> </ul>
<b>Description</b>	This function is used to disable the periodic sending of tester present for the ProtocolId provided. Use-case 1: if the sending of the TesterPresent message is not ongoing, TesterPresent will be disabled during the call of this function. Use-case 2: if the sending of the TesterPresent message was already triggered by Dccm, Dccm will disable the periodic sending of TesterPresent message after the invocation of <a href="#">Dccm_Tx-</a>	

	<a href="#">Confirmation()</a> , in the next call of <a href="#">Dccm_MainFunction()</a> . Until then, <a href="#">Dccm_IsTesterP-resentEnabled()</a> will return false.
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#### 5.2.2.3.7. Dccm\_EnableTesterPresent

<b>Purpose</b>	Enable the periodic sending of the TesterPresent message.	
<b>Synopsis</b>	Std_ReturnType <b>Dccm_EnableTesterPresent</b> ( Dccm_ProtocolIdType ProtocolId , uint8 * Buffer , uint16 BufferLength , uint16 * DataLengthPtr , Dccm_TimeoutType Interval );	
<b>Service ID</b>	<a href="#">Dccm_EnableTesterPresent</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The ID of the Dccm protocol.
	BufferLength	- should be at least 3 bytes length, to have enough room for a negative response from the server
	Interval	The time interval between initiating two consecutive TesterPresent messages. The value should be long enough to permit the proper sending of the messages: <ul style="list-style-type: none"> <li>▶ <a href="#">Dccm_MainFunction()</a> must be called a number of times to assure that the protocols switch through a number of states;</li> <li>▶ PduR must have enough time to call the call-back functions (provided by Dccm) involved in the sending of the messages.</li> </ul>
<b>Parameters (out)</b>	Buffer	- the content of buffer is ignored
	DataLengthPtr	- will contain the answer from the server (if it is received)
<b>Return Value</b>	Std_ReturnType	
	E_OK	Status was retrieved and returned to the user
	E_NOT_OK	ProtocolId not correct, buffer is too short, Buffer is null, DataLengthPtr is null, no

	functional address is set in the configuration of Dccm, BufferLength is smaller than 3, or the protocol identified with ProtocolId was not allocated for functional communication.
<b>Description</b>	This function is used to enable the periodic sending of the TesterPresent message on a specific Dccm protocol. In Dccm, the TesterPresent functionality can be used only for functional communication. Because of this limitation, the Dccm protocol must be allocated specifically for functional communication.

#### 5.2.2.3.8. Dccm\_GetDiagnosticProtocolStatus

<b>Purpose</b>	Returns the status of a Diagnostic Protocol.	
<b>Synopsis</b>	Std_ReturnType <b>Dccm_GetDiagnosticProtocolStatus</b> ( Dccm_ProtocolIdType ProtocolId , Dccm_DiagnosticProtocolStatusType * Status );	
<b>Service ID</b>	<a href="#">Dccm_GetDiagnosticProtocolStatus</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The status of this protocol ID is queried.
<b>Parameters (out)</b>	Status	This is the status of the protocol that is returned to the user.
<b>Return Value</b>	Std_ReturnType	
	E_OK	Status was retrieved and returned to the user
	E_NOT_OK	ProtocolId is out of the pre-configured range of values, or the Status parameter is null.
<b>Description</b>	This function is used to query the status of a specific Diagnostic Protocol.	

#### 5.2.2.3.9. Dccm\_Init

<b>Purpose</b>	Initializes or reinitializes the Dccm module.
<b>Synopsis</b>	void <b>Dccm_Init</b> ( void );
<b>Service ID</b>	<a href="#">Dccm_Init</a>

<b>Sync/Async</b>	Synchronous
<b>Reentrancy</b>	Non reentrant
<b>Description</b>	<p>This function resets all relevant variables to the default values.</p> <p>This function shall be used during the startup phase of the ECU after the NVRAM Manager has finished the restore of NVRAM data.</p> <p>SW-Components including Monitor Functions are initialized afterwards.</p> <p>Caveats: The Dccm is not functional until this function has been called.</p>

#### 5.2.2.3.10. Dccm\_IsTesterPresentEnabled

<b>Purpose</b>	Check if the tester present is enabled or not.	
<b>Synopsis</b>	<pre>Std_ReturnType Dccm_IsTesterPresentEnabled ( Dccm_ProtocolId- Type ProtocolId , boolean * IsTesterPresentEnabled );</pre>	
<b>Service ID</b>	<a href="#">Dccm_IsTesterPresentEnabled</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The ID of the Dccm protocol.
<b>Parameters (out)</b>	IsTesterPresentEnabled	will be TRUE if TesterPresent notification is enabled for the protocol with the ID ProtocolId.
<b>Return Value</b>	Std_ReturnType	
	E_OK	Status was retrieved and returned to the user
	E_NOT_OK	the ProtocolId is not good, or IsTesterPresentEnabled is NULL.
<b>Description</b>	This function will return the status of tester present for the selected Dccm protocol.	

#### 5.2.2.3.11. Dccm\_MainFunction

<b>Purpose</b>	Processes the Dccm requests.
<b>Synopsis</b>	<pre>void Dccm_MainFunction ( void );</pre>
<b>Service ID</b>	<a href="#">Dccm_MainFunction</a>

<b>Sync/Async</b>	Synchronous
<b>Reentrancy</b>	Non reentrant
<b>Description</b>	<p>This function is used to process the Dccm requests. It shall be called periodically as a cyclic task by the software system (e.g. by operating system). If a Main function of a un-initialized module is called from the BSW Scheduler, then it shall return immediately without performing any functionality and without raising any errors.</p> <p>Timing: fixed cyclic</p> <p>Configuration: The cyclic time for the main function has to be defined as an operating system task or runnable entity.</p>

#### 5.2.2.3.12. Dccm\_ReleaseAllDiagnosticProtocols

<b>Purpose</b>	An interface to release all the Dccm Diagnostic Protocols.	
<b>Synopsis</b>	<code>Std_ReturnType Dccm_ReleaseAllDiagnosticProtocols ( void );</code>	
<b>Service ID</b>	<a href="#">Dccm_ReleaseAllDiagnosticProtocols</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Non reentrant	
<b>Return Value</b>	Std_ReturnType	
	E_OK	All the diagnostic protocols were properly released. Non-releasable statuses: RELEASE or ALLOCATING.
	E_NOT_OK	<p>No protocol has been released because at least one protocol is still in one of the following situations:</p> <ul style="list-style-type: none"> <li>▶ the state is RELEASE or ALLOCATING;</li> <li>▶ or the TesterPresent feature is enabled and the sending of the TesterPresent message is on-going.</li> </ul>
<b>Description</b>	<p>This function is used to release all allocated diagnostic protocols It shall be called when there is no need for communication.</p> <p>Configuration: The maximum number of parallel diagnostic protocols can be configured but is limited to maximum 255 (0x00 - 0xFE: 0U - 254U).</p>	

#### 5.2.2.3.13. Dccm\_ReleaseDiagnosticProtocol

<b>Purpose</b>	An interface to release a Dccm Diagnostic Protocol.	
<b>Synopsis</b>	<pre>Std_ReturnType Dccm_ReleaseDiagnosticProtocol ( Dccm_ProtocolIdType ProtocolId );</pre>	
<b>Service ID</b>	<a href="#">Dccm_ReleaseDiagnosticProtocol</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	Release the protocol with this ID.
<b>Return Value</b>	Std_ReturnType	
	E_OK	The protocol was released
	E_NOT_OK	The ProtocolID is outside of the pre-configured range of values, or the protocol identified with this ProtocolID is in one of the following states: UNUSED, RELEASE, ALLOCATING.
<b>Description</b>	<p>This function is used to release a diagnostic protocol It shall be called when there is no need for communication over the specific PduId. If TesterPresent is enabled for the current protocol, Dccm will take care to disable the TesterPresent sending.</p> <p>Configuration: The maximum number of parallel diagnostic protocols can be configured but is limited to maximum 255 (0x00 - 0xFE: 0U - 254U).</p>	

#### 5.2.2.3.14. Dccm\_RxIndication

<b>Purpose</b>	API to indicate that all receptions have finished.	
<b>Synopsis</b>	<pre>void Dccm_RxIndication ( PduIdType RxPduId , NotifResultType Result );</pre>	
<b>Service ID</b>	<a href="#">Dccm_RxIndication</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	RxPduId	- Dccm handle ID to be used for Dccm APIs to be called from PduR.
	Result	- Result of the finished reception.
<b>Description</b>	This function will be called if data has been received.	

#### 5.2.2.3.15. Dccm\_SendRequest

<b>Purpose</b>	Sends an UDS payload over a Diagnostic Protocol.	
<b>Synopsis</b>	<pre>Std_ReturnType Dccm_SendRequest ( Dccm_ProtocolIdType ProtocolId , uint8 * Buffer , uint16 BufferLength , uint16 * DataLengthPtr );</pre>	
<b>Service ID</b>	<a href="#">Dccm_SendRequest</a>	
<b>Sync/Async</b>	Asynchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The Protocol ID that will be used in the communication with the server.
	BufferLength	Size of the buffer.
<b>Parameters (in,out)</b>	Buffer	A pointer to the start of the buffer where the data received from the server will be stored.
	DataLengthPtr	IN: The number of bytes that will be sent to the server. OUT: A pointer to return the number of bytes received from the server.
<b>Return Value</b>	Std_ReturnType	
	E_OK	Service accepted
	E_NOT_OK	ProtocolId not correct, buffer is too short, Buffer is null or DataLengthPtr is null.
	DCCM_STD_E_BUSY	A request is active.
<b>Description</b>	<p>This function is used to initiate the sending of the UDS payload over a Diagnostic Protocol. The Diagnostic Protocol should be in the READY state otherwise the call will return with error.</p> <p>Configuration: The maximum number of parallel diagnostic protocols can be configured but is limited to maximum 255. The PduIds should be configured and the function will check if the provided PduId is not over the limit.</p>	

#### 5.2.2.3.16. Dccm\_SetCommunicationTimeoutParameters

<b>Purpose</b>	Set the timeout parameters for a specific diagnostic protocol.
<b>Synopsis</b>	<pre>Std_ReturnType Dccm_SetCommunicationTimeoutParameters ( Dccm_ProtocolIdType ProtocolId , Dccm_TimeoutType P2ClientConfigurationValue , Dccm_TimeoutType InternalTimeout , Dccm_TimeoutType P2StarClientConfigurationValue );</pre>



<b>Service ID</b>	<a href="#">Dccm_SetCommunicationTimeoutParameters</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	ProtocolId	The ID of the Dccm protocol.
	P2ClientConfigurationValue	The value to be used for the start of P2Client timeout.
	InternalTimeout	The value to be used for the start of internal timeout.
	P2StarClientConfigurationValue	The value to be used for the start of P2StarClient timeout.
<b>Return Value</b>	Std_ReturnType	
	E_OK	Diagnostic Protocol communication parameters were successfully updated
	E_NOT_OK	the ProtocolId is not valid or not in the DCCM_DIAGNOSTIC_PROTOCOL_STATUS_READY
<b>Description</b>	This function is used to set the timeout parameters for a specific diagnostic protocol. Depending on the configuration, the input parameters may be P2ClientConfigurationValue and P2StarClientConfigurationValue or P6ClientConfigurationValue and P6StarClientConfigurationValue.	

#### 5.2.2.3.17. Dccm\_StartOfReception

<b>Purpose</b>	API to start a reception.	
<b>Synopsis</b>	BufReq_ReturnType <b>Dccm_StartOfReception</b> ( PduIdType RxPduId , PduLengthType TpTotalLength , PduLengthType * RxBufferSizePtr );	
<b>Service ID</b>	Dccm_StartOfReception	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	::Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	RxPduId	- Dccm handle ID to be used for Dccm APIs to be called from PduR.
	TpTotalLength	- Message length.
<b>Parameters (out)</b>	RxBufferSizePtr	Available Rx buffer in the Dccm module.
<b>Return Value</b>	BufReq_ReturnType	

	BUFREQ_OK	- Reception request has been accepted. RxBufferSizePtr indicates the available receive buffer.
	BUFREQ_E_NOT_OK	- Reception request has been rejected. RxBufferSizePtr remains unchanged.
<b>Description</b>	This function is called once by PduR if a connection has been established.	

#### 5.2.2.3.18. Dccm\_TxConfirmation

<b>Purpose</b>	API to confirm a TCP transmission.	
<b>Synopsis</b>	void <b>Dccm_TxConfirmation</b> ( PduIdType TxPduId , NotifResultType Result );	
<b>Service ID</b>	<a href="#">Dccm_TxConfirmation</a>	
<b>Sync/Async</b>	Synchronous	
<b>Reentrancy</b>	Reentrant for different PduIds. Non reentrant for the same PduId	
<b>Parameters (in)</b>	TxPduId	- Dccm handle ID to be used for Dccm APIs to be called from PduR.
	Result	- Parameter indicates the result of the transmission.
<b>Description</b>	This function indicates if the transmission was successful.	

#### 5.2.2.3.19. Dccm\_ValidateRespBasedOnRequest

<b>Purpose</b>	This function validates a response based on request.	
<b>Synopsis</b>	Std_ReturnType <b>Dccm_ValidateRespBasedOnRequest</b> ( uint8 * RequestBuffer , uint32 RequestDataLength , uint8 * ResponseBuffer , uint32 ResponseDataLength );	
<b>Parameters (in)</b>	RequestBuffer	The request buffer used for validation.
	RequestDataLength	The length of the request.
	ResponseBuffer	The response buffer to be validated.
	ResponseDataLength	The length of the response.
<b>Return Value</b>	Std_ReturnType	
	E_OK	The response buffer is correct.

	E_NOT_OK	The parameters that the function was called up are invalid or the minimum length of request required to perform the checks is not met.
	DCCM_E_INVALID_RESPONSE_LENGTH	The positive response may have a fixed length or may be a changeable length. If the length varies the function will only check the minimum length. For negative response length should be 3 bytes. If the length does not meet the requirements stated above, this error will be returned.
	DCCM_E_INVALID_RESPONSE_FORMAT	The SID from the positive response does not match the SID that should follow the request; the 2nd byte of the negative response is not the SID in the request; if the service has a DID, sub-function or a byte that must be echo, those that come in response do not match those in the request.
<b>Description</b>	The function is used to validate a response based on the request in terms of length and format.	

## 5.2.3. Integration notes

### 5.2.3.1. Exclusive areas

This section describes the exclusive areas used by the `Dccm` module.

### 5.2.3.2. Production errors

The module does not report any production errors.

### 5.2.3.3. Memory mapping

General information about memory mapping is provided in the EB tresos AutoCore Generic documentation. Refer to the section `Memory mapping and compiler abstraction` in the `Integration notes` section for details.

The following table provides the list of sections that may be mapped for this module:

Memory section
CODE
CONST_UNSPECIFIED
VAR_CLEARED_UNSPECIFIED
VAR_INIT_8
VAR_INIT_UNSPECIFIED

#### 5.2.3.4. Integration requirements

##### WARNING



##### Integration requirements list is not exhaustive

The following list of integration requirements helps you to integrate your product. However, this list is not exhaustive. You also require information from the user guide, release notes, and EB tresos AutoCore known issues to successfully integrate your product.

Integration requirements are not listed for the Dccm module.

#### 5.2.3.5. Platform integration

Search for `Platforms Setting` in the source code of the Dccm plugin or in this document to find all locations where a platform specific setting is required.

# Bibliography

- [1] *Specification of Platform Types, AUTOSAR 4.0.3*
- [2] *Specification of Compiler Abstraction, AUTOSAR 4.0.3*
- [3] *Specification of Memory Mapping, AUTOSAR 4.0.3*
- [4] *Road vehicles - Unified diagnostic services (UDS) ISO14229-1, 2013*
- [5] *Road vehicles - Unified diagnostic services (UDS) ISO14229-2, 2013*