## Практическая работа 6(Приложение секундомер). Духаниной Яна ИС222

1. Создала новый проект

|   | Creates a new empty activity |                             |
|---|------------------------------|-----------------------------|
|   | <u>N</u> ame                 | Sekundomer_YANA             |
|   |                              |                             |
| ı | Package name                 | com.example.sekundomer_yana |
|   |                              |                             |

2. Попыталась сама изменила макет по образцу, написав следующий код.



```
app:layout_constraintVertical_bias="0.534" />
<TextView
   android:id="@+id/tv1"
   android:layout_width="298dp"
   android:layout_height="53dp"
   android:layout_gravity="center"
   android:layout_margin="10dp"
   android:gravity="center"
   android:rotationX="-2"
   android:text="(1):(23)"
   android:textSize="40dp"
   android:textStyle="bold"
   app:layout_constraintBottom_toBottomOf="parent"
   app:layout_constraintEnd_toEndOf="parent"
   app:layout_constraintHorizontal_bias="0.495"
   app:layout_constraintStart_toStartOf="parent"
   app:layout_constraintTop_toTopOf="parent"
   app:layout_constraintVertical_bias="0.256" />
```

```
android:id="@+id/btn1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center"
    android:layout_margin="10dp"
    android:text="Start"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.363" />
<Button
   android:id="@+id/btn2"
    android:layout_width="95dp"
    android:layout_height="50dp"
    android:layout_gravity="center"
    android:layout_margin="15dp"
    android:text="pause"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.444" />
<Button
   android:id="@+id/btn3"
    android:layout_width="95dp"
    android:layout_height="50dp"
    android:layout_gravity="center"
    android:layout_margin="15dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
        layout constraintStart toStartOf
```

## 3. Написала другой подходящий код. Результат:

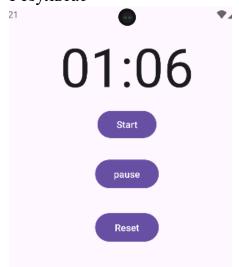
```
app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.498"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.444" />
<Button
    android:id="@+id/btnReset"
    android:layout_width="95dp"
    android:layout_height="50dp"
    android:layout_gravity="center"
    android:layout_margin="15dp"
    app:layout_constraintBottom_toBottomOf="parent
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.534" />
</LinearLayout>
```

```
xmlns:tools="http://schemas.android.com/tools"
android:id ="@+id/main"
android:layout_width="match_parent"
android:orientation="vertical"
android:layout_height="wrap_content"
android:layout_margin="10dp"
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.498"
app:layout_constraintStart_toStartOf="parent"
android:layout_width="95dp"
android:layout_margin="15dp"
android:text="pause"
android:layout_gravity="center"
app:layout_constraintBottom_toBottomOf="parent"
     (1):(23)
                     pause
                     Reset
```

4. Написала следующий код в MainActivity

```
lateinit var chronometr: Chronometer
var running : Boolean = false
var offset: Long = 0
private fun saveOffset() {
    offset = SystemClock.elapsedRealtime() - chronometr.base
private fun setBaseTime() {
    <u>chronometr.base</u> = SystemClock.elapsedRealtime() - <u>offset</u>
chronometr = findViewById(R.id.textTime)
val btnStart = findViewById<Button>(R.id.btnStart)
val btnPause = findViewById<Button>(R.id.btnPause)
val btnReset = findViewById<Button>(R.id.btnReset)
btnStart.setOnClickListener{
    if (!running){
        setBaseTime()
        chronometr.start()
        running=true
    btnPause.setOnClickListener{
        if (running){
            saveOffset()
            chronometr.stop()
            running=false
        btnReset.setOnClickListener{
            offset = 0
             setBaseTime()
            running= false
```

5. Результат



6. Заменила фон и поменяла цвет кнопок



7. Видоизменила код для корректной работы

```
val OFFSET_KEY = "offset"
val RUNNING_KEY = "running"
val BASE_KEY = "base_key"
```

```
override fun onSaveInstanceState(savedInstanceState: Bundle) {
    savedInstanceState.putLong("offset", offset)
    savedInstanceState.putBoolean("running", running)
    savedInstanceState.putLong("base_key", chronometr.base)
    super.onSaveInstanceState(savedInstanceState)
}
```

```
if (savedInstanceState!= null)
{
    offset = savedInstanceState.getLong(OFFSET_KEY)
    running = savedInstanceState.getBoolean(RUNNING_KEY)
    if(running) {
        chronometr.base = savedInstanceState.getLong(BASE_KEY)
        chronometr.start()
    }
    else setBaseTime()
}
```

8. Результат:



