

ALEX COOPER

# COMPUTER SCIENCE PROBLEM SETS VOL. I

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# *Computer Science Problem Set №1*

Today you will start to learn how to write computer programs! We will make Elsa of Arendelle make patterns on ice.

1. Log on to the computer and click the new 'snow cloud' icon on the left-hand side of the screen.
2. Watch the video.
3. Try the first two exercises. You will get Elsa to make:
  1. a straight line on the ice, then
  2. an angle shape.

Have fun!