ALEX COOPER

COMPUTER SCIENCE PROBLEM SETS VOL. I

Computer Science Problem Set №1

Today you will start to learn to write computer programs. We will ask Elsa of Arendelle to make patterns on ice for us.

1. Log on to the computer and click the new 'snow cloud' icon on the left-hand side of the screen.

2. Watch the video.

3. Try the first two exercises. Elsa will make:

    1. a straight line on the ice, and

    2. an angle shape.

    Have fun!

Computer Science Problem Set №2

Yesterday, Elsa made a straight line and an angle shape. Today, she and her sister will make lots of different shapes.

1. Log on to the computer and click the new 'snow cloud' icon on the left-hand side of the screen.

2. Do the rest of the exercises.

   Have fun!