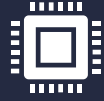


Basic Robotics Workshop

Organised by KURC

Course Outline



Electronics basics



Arduino Basics



Bluetooth and Communication



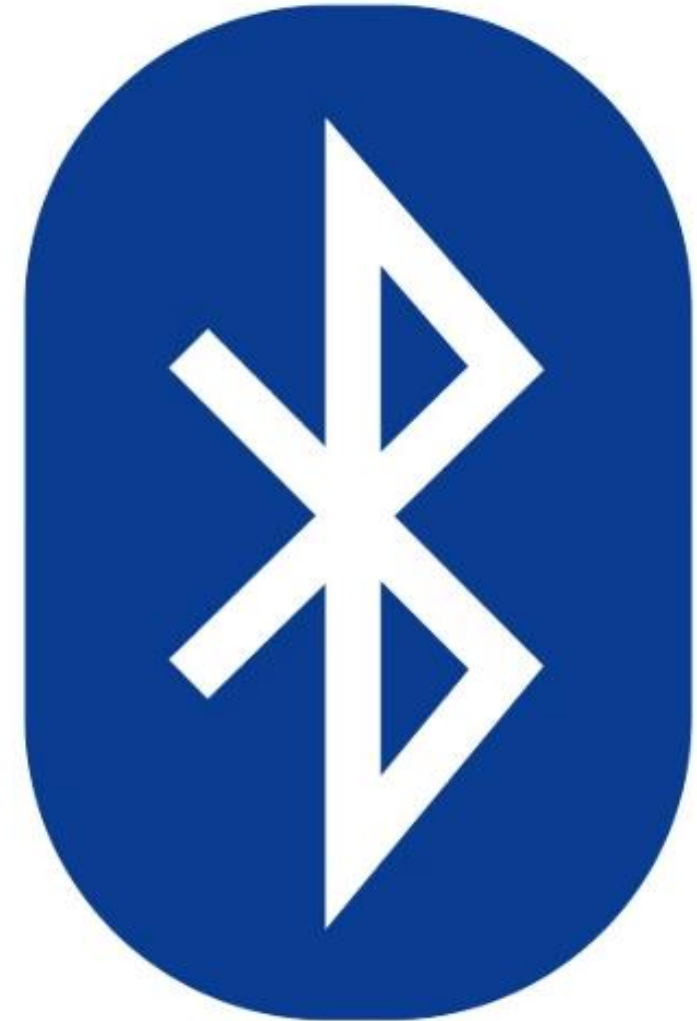
Motors and Actuators



Robotics Project

Bluetooth

- Bluetooth is a short-range wireless communication technology that allows devices to connect and share data over a limited distance (typically up to 10 meters).
- Radio Waves: Bluetooth uses radio waves in the 2.4 GHz ISM (Industrial, Scientific, and Medical) band.





Stop

Slow Down

or at least you should

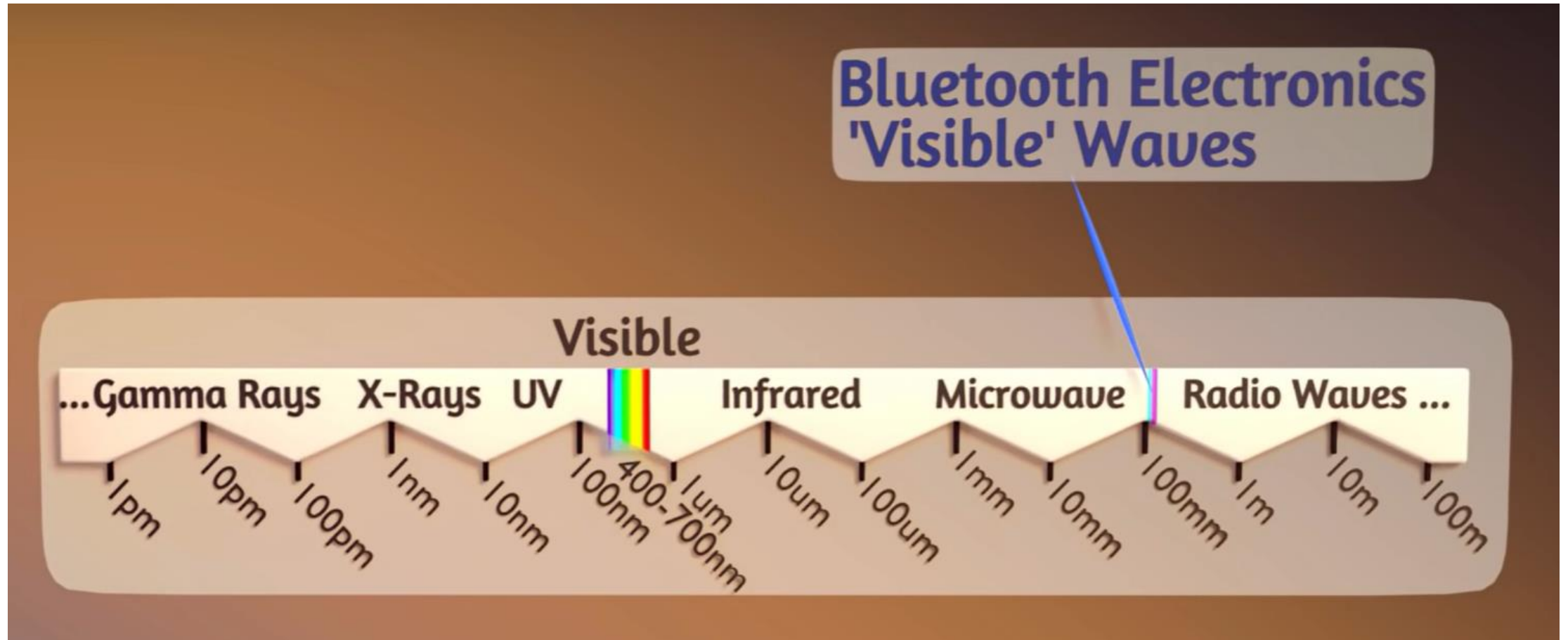
Go

700nm

570nm

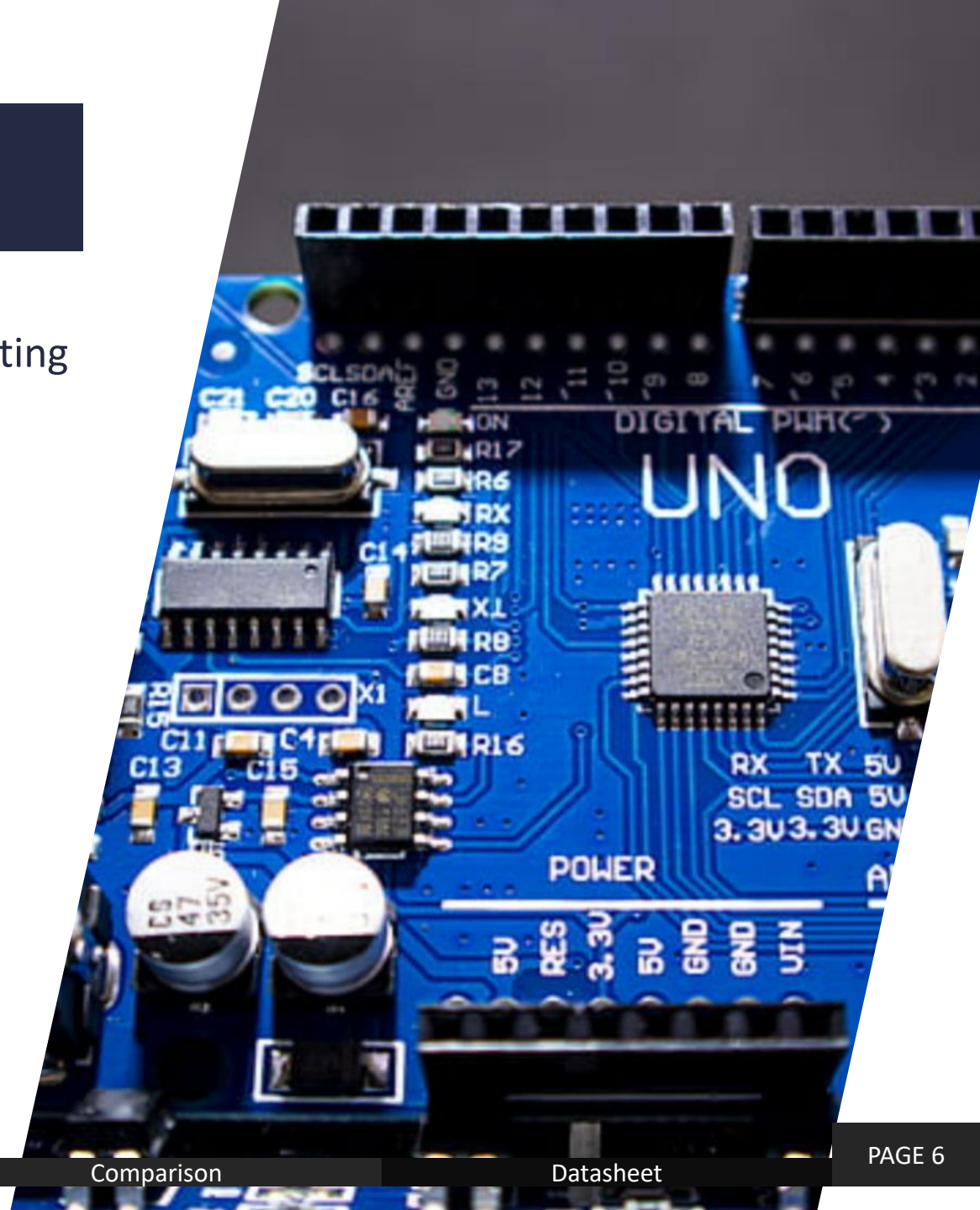
540nm

PRETTY MUCH THE SAME



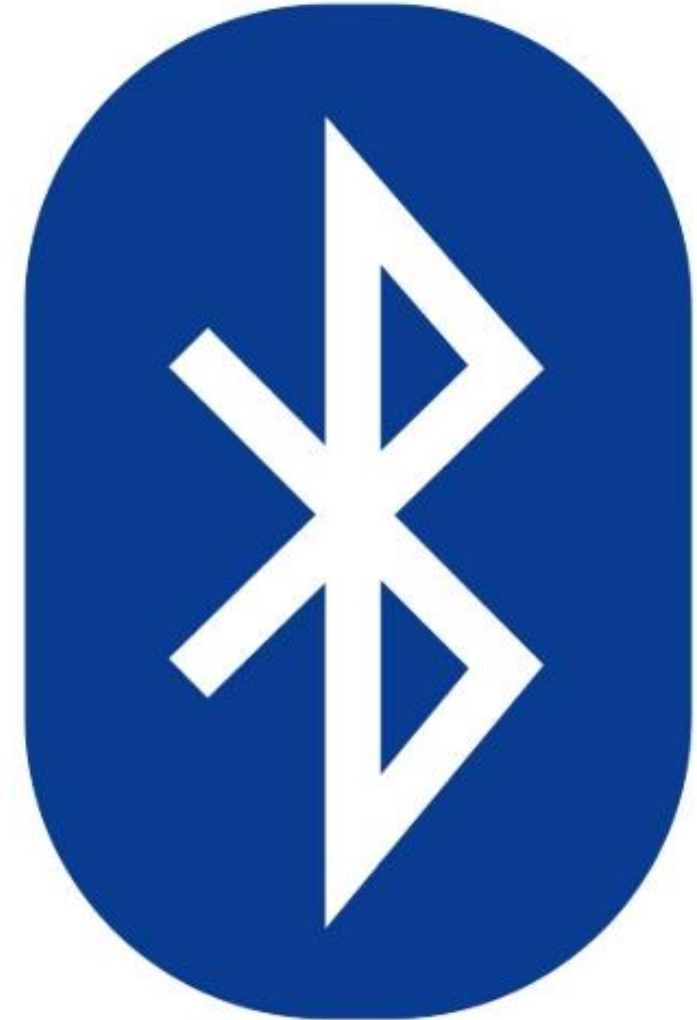
Connection Process:

- Discovery: Devices search for each other by broadcasting signals.
- Pairing: A secure connection is established using a shared key.
- Data Exchange: Data is transferred between devices using packets.

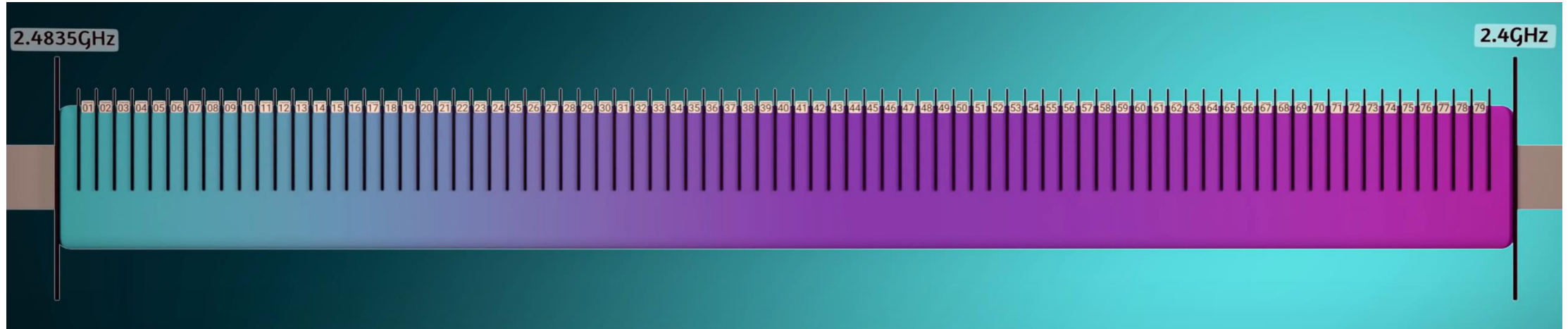


Frequency Hopping

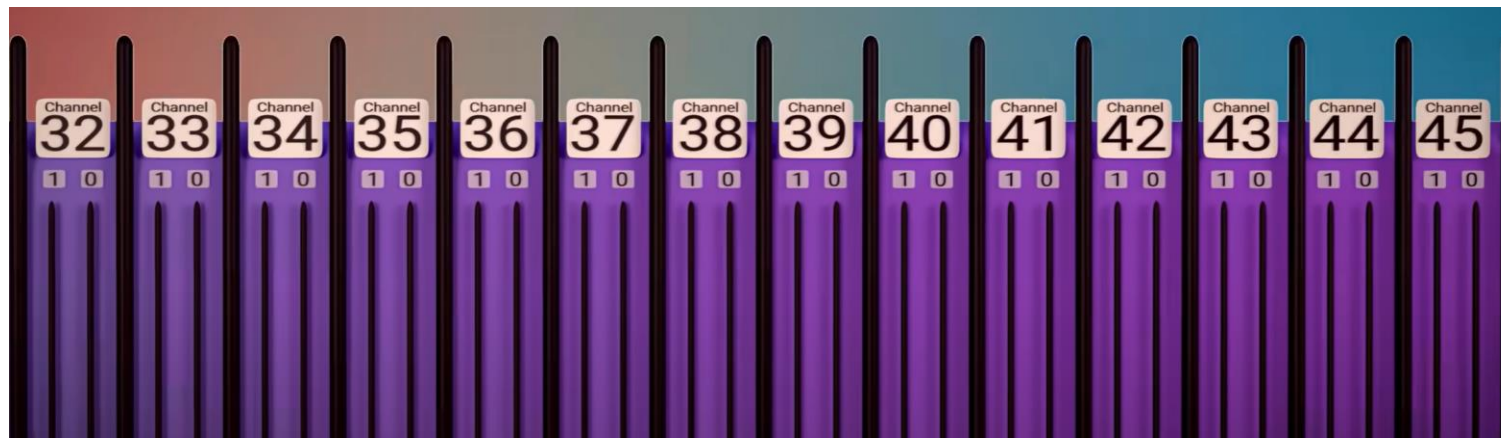
- Frequency hopping is a technique where Bluetooth switches (or "hops") between different frequencies within its range while communicating.
- Since Bluetooth shares the 2.4 GHz band with other wireless technologies (like Wi-Fi or microwaves), hopping avoids prolonged clashes on a single channel.
- The constant frequency changes make it harder for unauthorized devices to intercept the signal.



79 channels



Within each channel

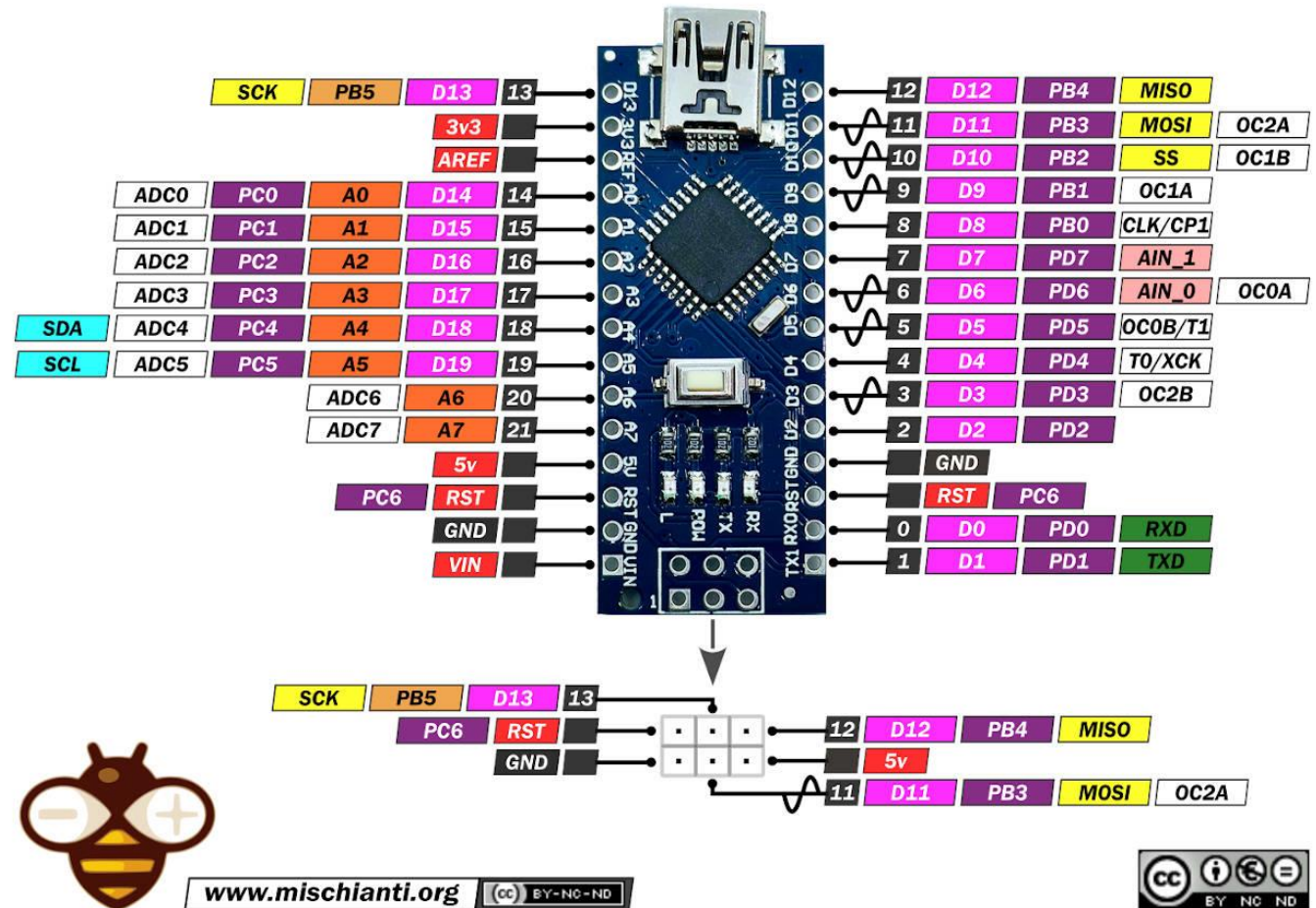


Datasheet Nano

- GPIO pins
- 3.3v
- GND
- Analog Pin
- Reset and Flash

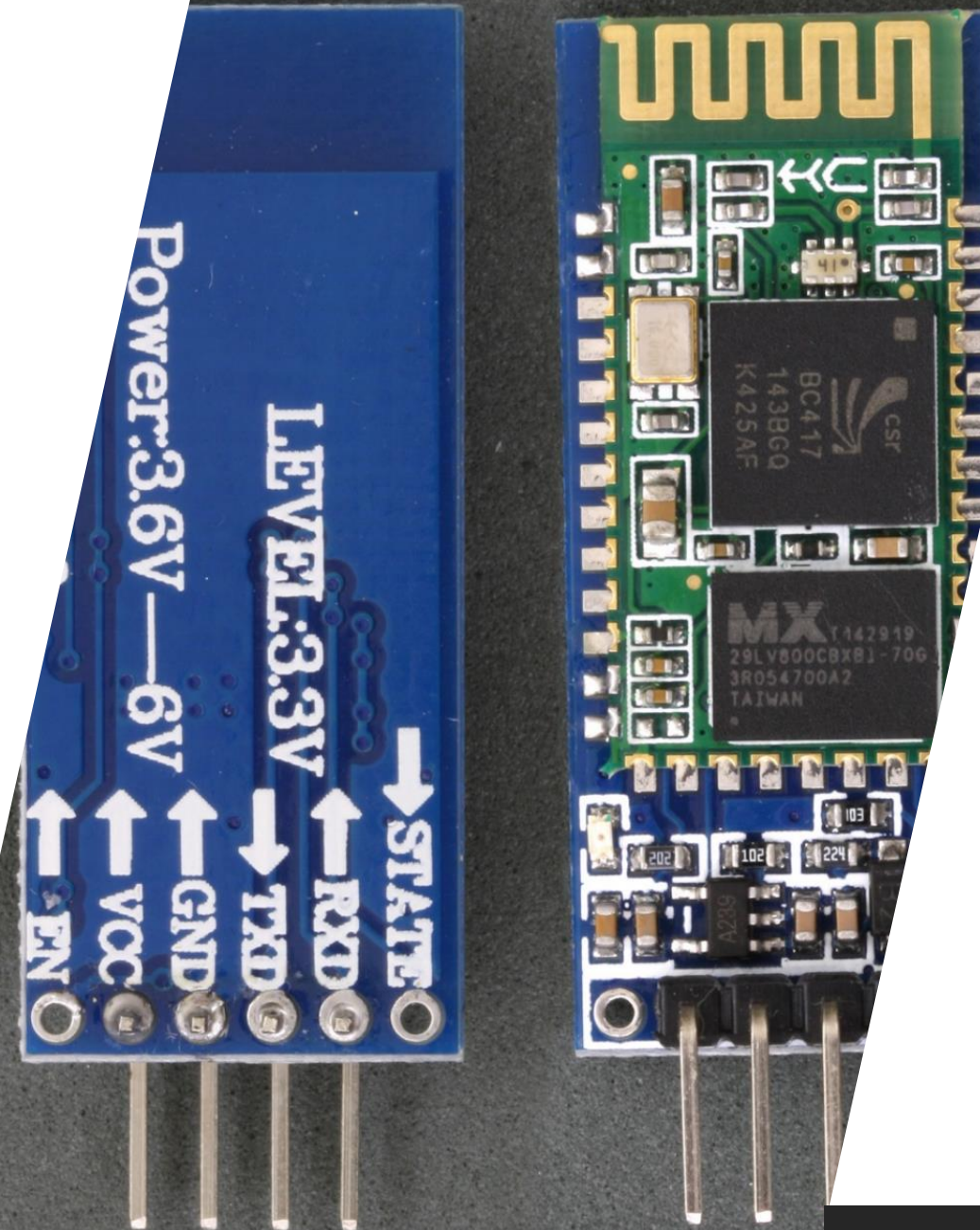
Arduino Nano

PINOUT



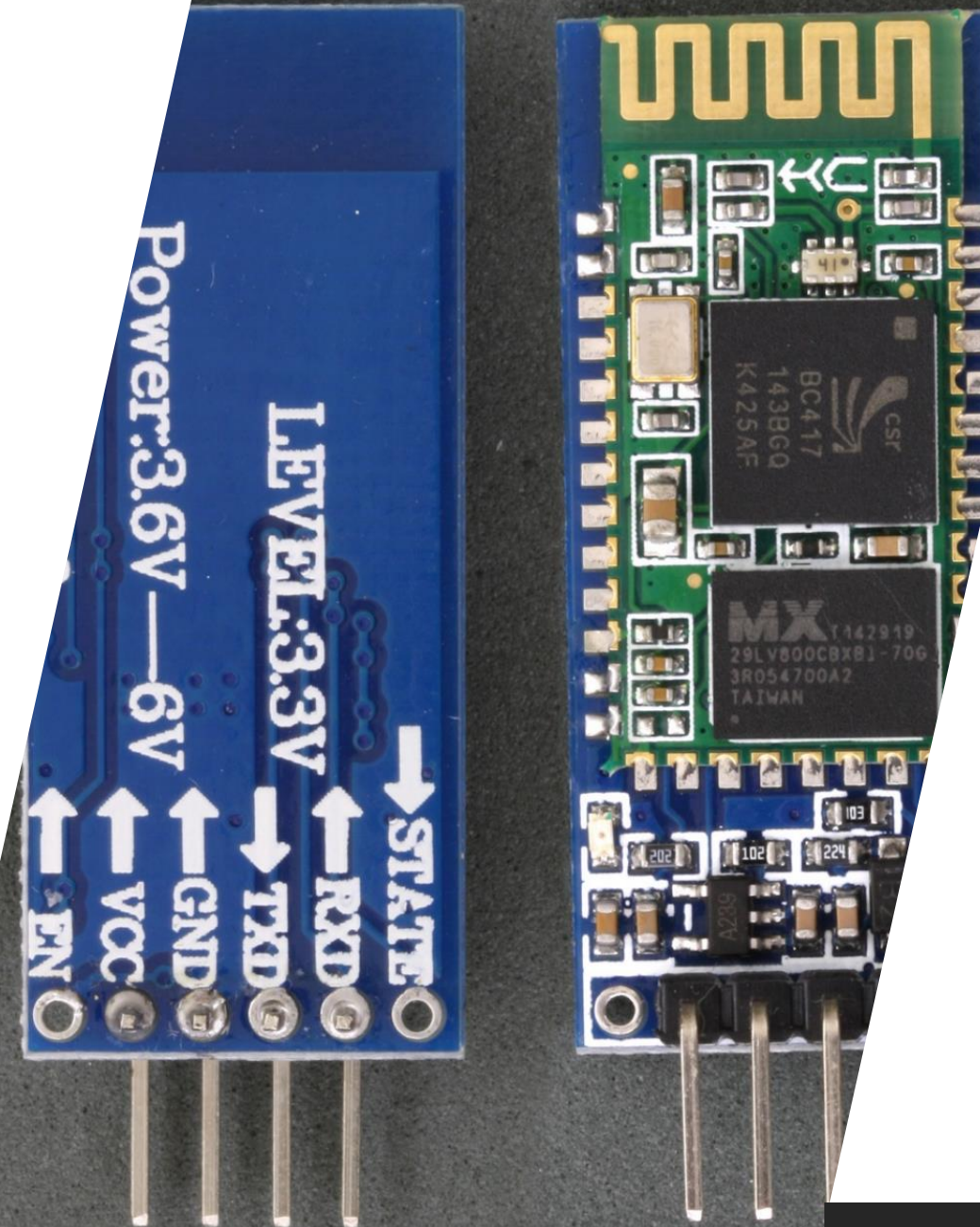
Bluetooth chat app

- Your first task today will be to build basic Bluetooth chat system with provided Bluetooth module
- Data received via Bluetooth is displayed on the Serial Monitor.
- Data entered into the Serial Monitor is sent to the Bluetooth module for transmission.
- Find the code at https://github.com/kurc2014/Basic_robotics_2025



The Bluetooth module

- HC-05 is a versatile Bluetooth module designed for wireless communication.
- Communicates with devices via Bluetooth using Serial Communication (UART).
- Default baud rate is 9600, and it connects to microcontrollers (e.g., Arduino) via TX and RX pins.
- Applications: Wireless robotics, IoT systems, and remote control devices.



```

1  #include <SoftwareSerial.h>
2
3  #define BT_RX_PIN 2 // Connect to TX of HC-05
4  #define BT_TX_PIN 3 // Connect to RX of HC-05
5
6  SoftwareSerial bluetooth(BT_RX_PIN,BT_TX_PIN);
7
8  void setup() {
9      Serial.begin(9600); // For serial monitor
10     bluetooth.begin(9600); // HC-05 default baud rate
11
12     Serial.println("Waiting for Bluetooth connection...");
13 }
14
15 void loop() {
16     // If data is available from Bluetooth, read it and send it to Serial Monitor
17     if (bluetooth.available()) {
18         char btData = bluetooth.read();
19         Serial.print(btData);
20     }
21
22     // If data is available from Serial Monitor, read it and send it to Bluetooth
23     if (Serial.available()) {
24         char serialData = Serial.read();
25         Serial.print(serialData);
26         bluetooth.write(serialData);
27     }
28 }
29

```

Simple Chat app

- The code establishes two-way communication between a computer's Serial Monitor and an HC-05/ HC-06 Bluetooth module using the Arduino.


```
// Function to handle received commands
void handleCommand(String command) {
  if (command.equalsIgnoreCase("ON")) {
    digitalWrite(LED_BUILTIN, HIGH); // Turn LED on
    Serial.println("LED turned ON");
    bluetooth.println("LED turned ON");
  } else if (command.equalsIgnoreCase("OFF")) {
    digitalWrite(LED_BUILTIN, LOW); // Turn LED off
    Serial.println("LED turned OFF");
    bluetooth.println("LED turned OFF");
  } else {
    Serial.println("Invalid command: " + command);
    bluetooth.println("Invalid command: " + command);
  }
}
```

Blink LED using commands

- This simple code toggles the built-in LED on and off based on the command, demonstrating how to control digital outputs on the Arduino.
- By using pinMode and digitalWrite, you can manipulate the state of pins to create various interactive projects.
- You will now toggle relay with this same setup

Relay

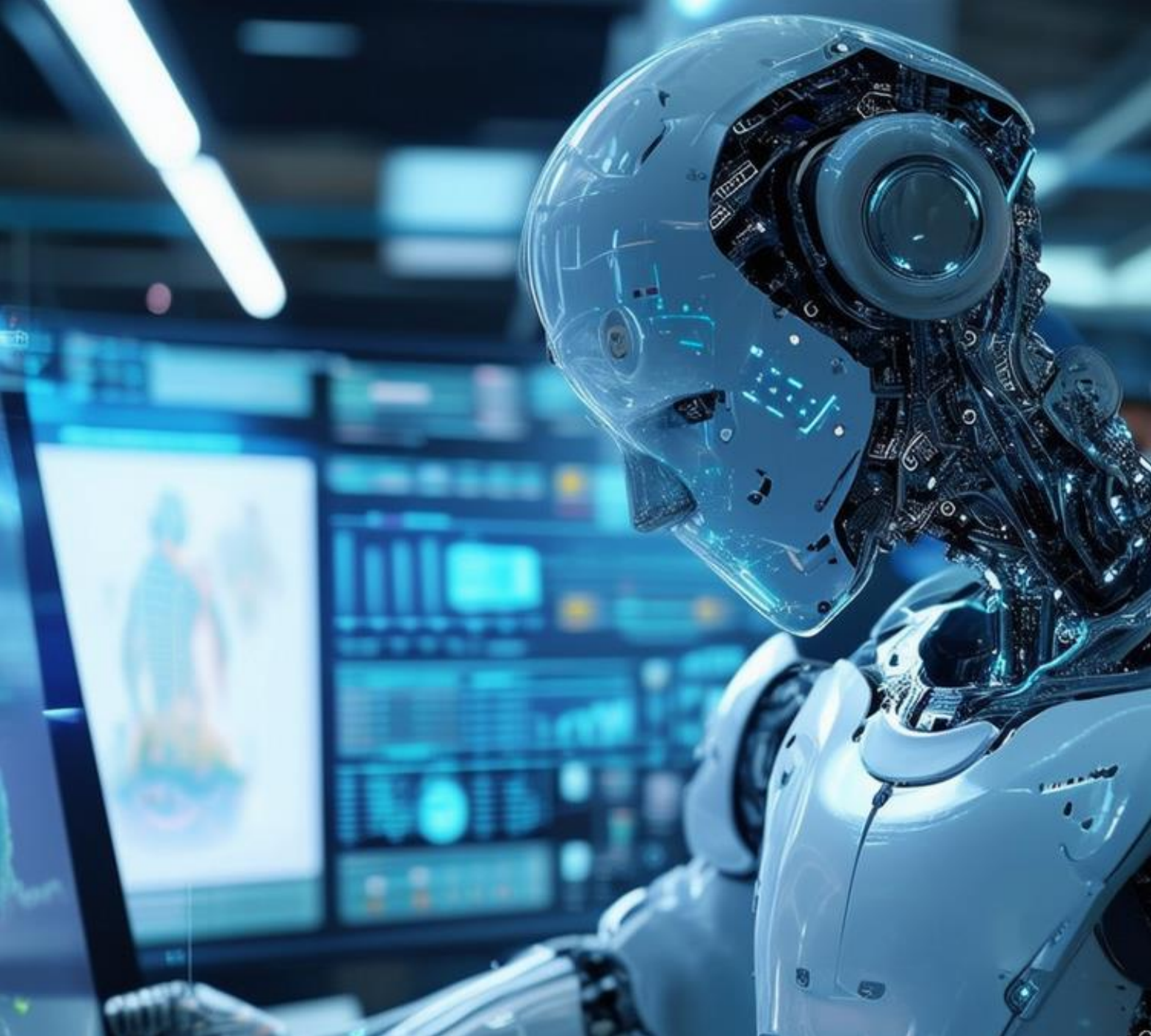
- A relay is an electrically operated switch that uses an electromagnet to mechanically operate a set of contacts.
- It allows a low-power signal to control a high-power circuit, enabling safe and efficient control of electrical devices.
- Relays are commonly used in automation, industrial control systems, and electronic circuits where it's necessary to isolate the control signal from the high-power load.



Relay PINS

- **Normally Open (NO):** Circuit is off by default; closes when relay is activated to allow current flow.
- **Normally Closed (NC):** Circuit is on by default; opens when relay is activated to stop current flow.
- **Key Use:**
- **NO:** Turn devices on when activated.
- **NC:** Turn devices off when activated.





End of Day 2

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