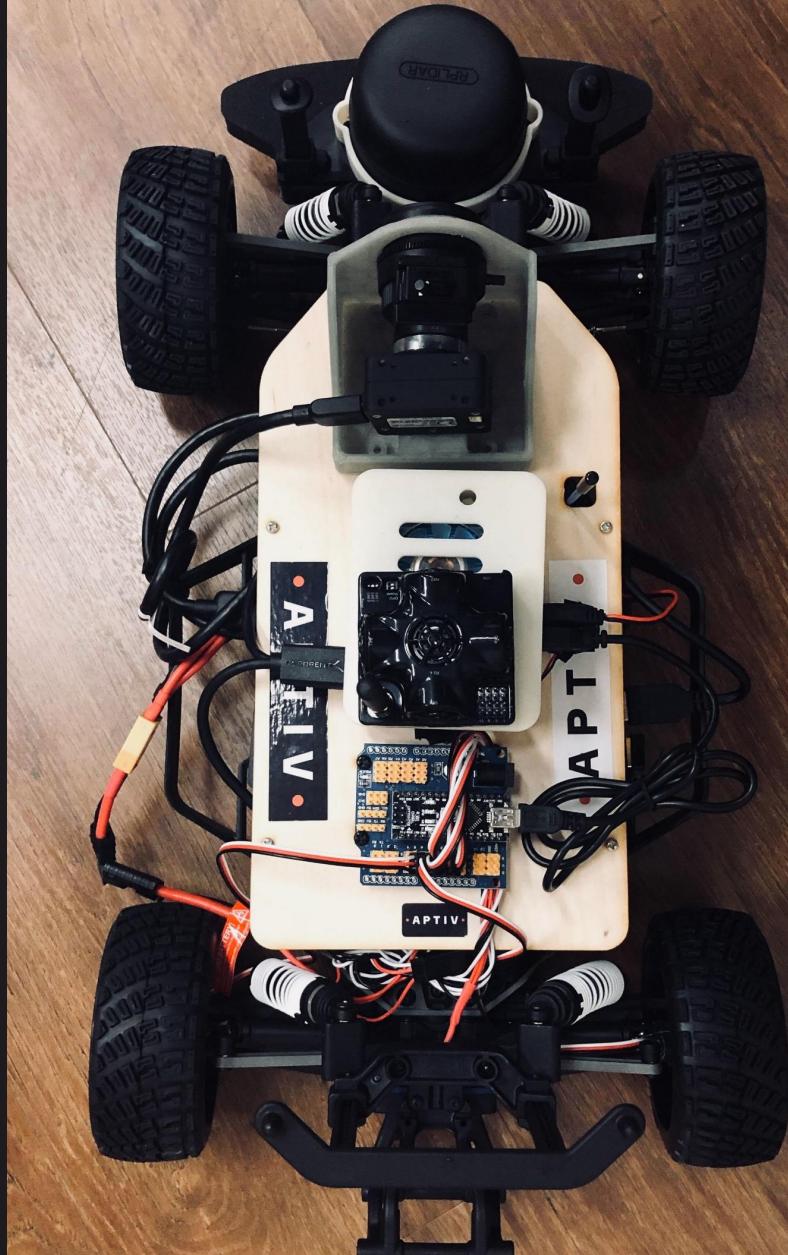


GOLDEXEYE



APTIV VISIT, FRIDAY APRIL 20, 2018



INTRO

- Berkeley Student Team
- Won prize in NASA Aerospace Paper Competition
- With help from Ashish Krupadanam, a new project was created
- Working with Prof. Borrelli's MPC lab, 2 1/10 scale RC cars were built.
- Goal: develop applications in predictive driving

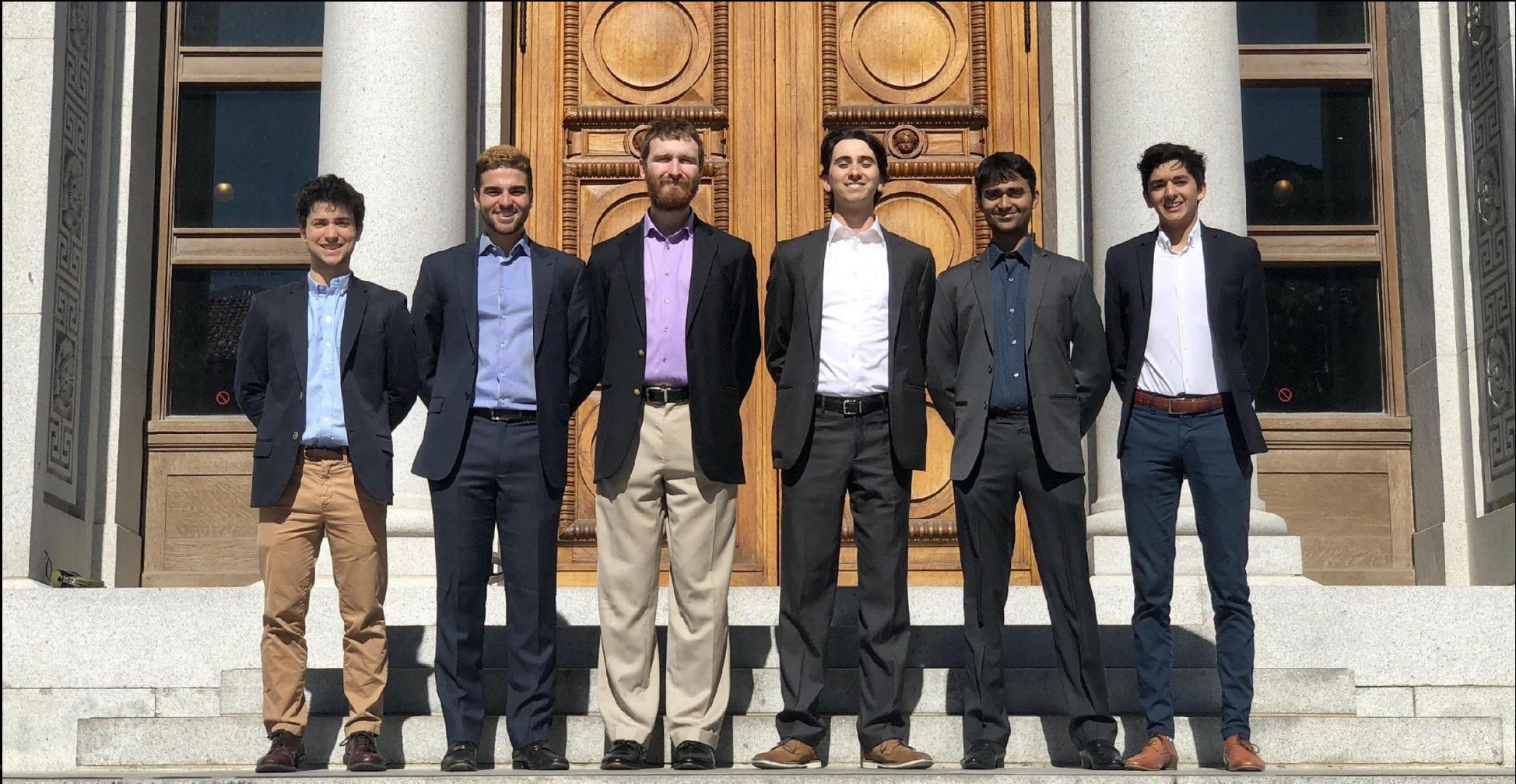


CONTENT:

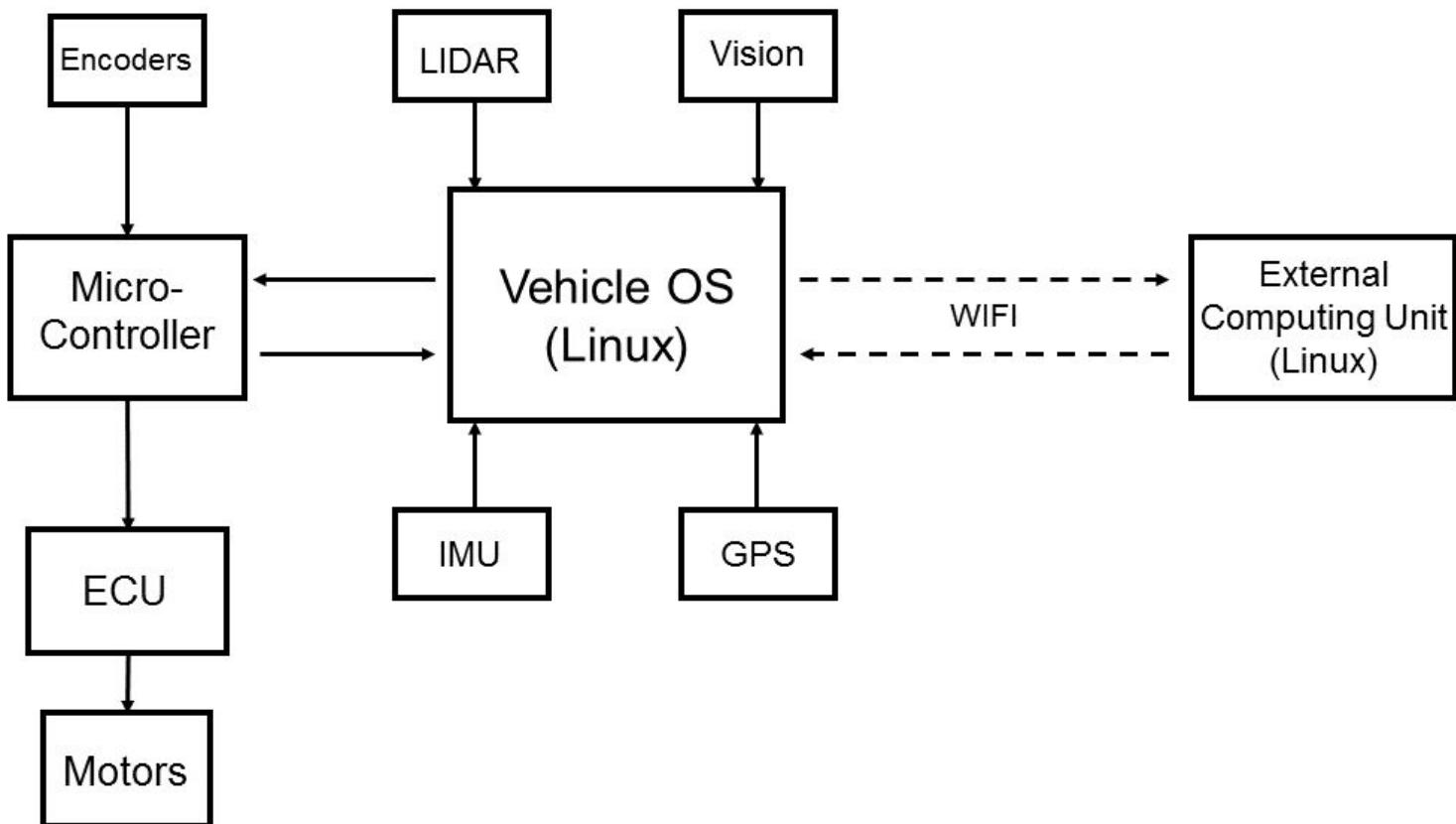
1. Team
2. Vehicle Architecture
3. Lane Keeping
4. Low Level Control
5. Point to Point navigation
6. Obstacle Avoidance
7. Sensor Fusion
8. Current and Future Work
9. Final Remarks



TEAM



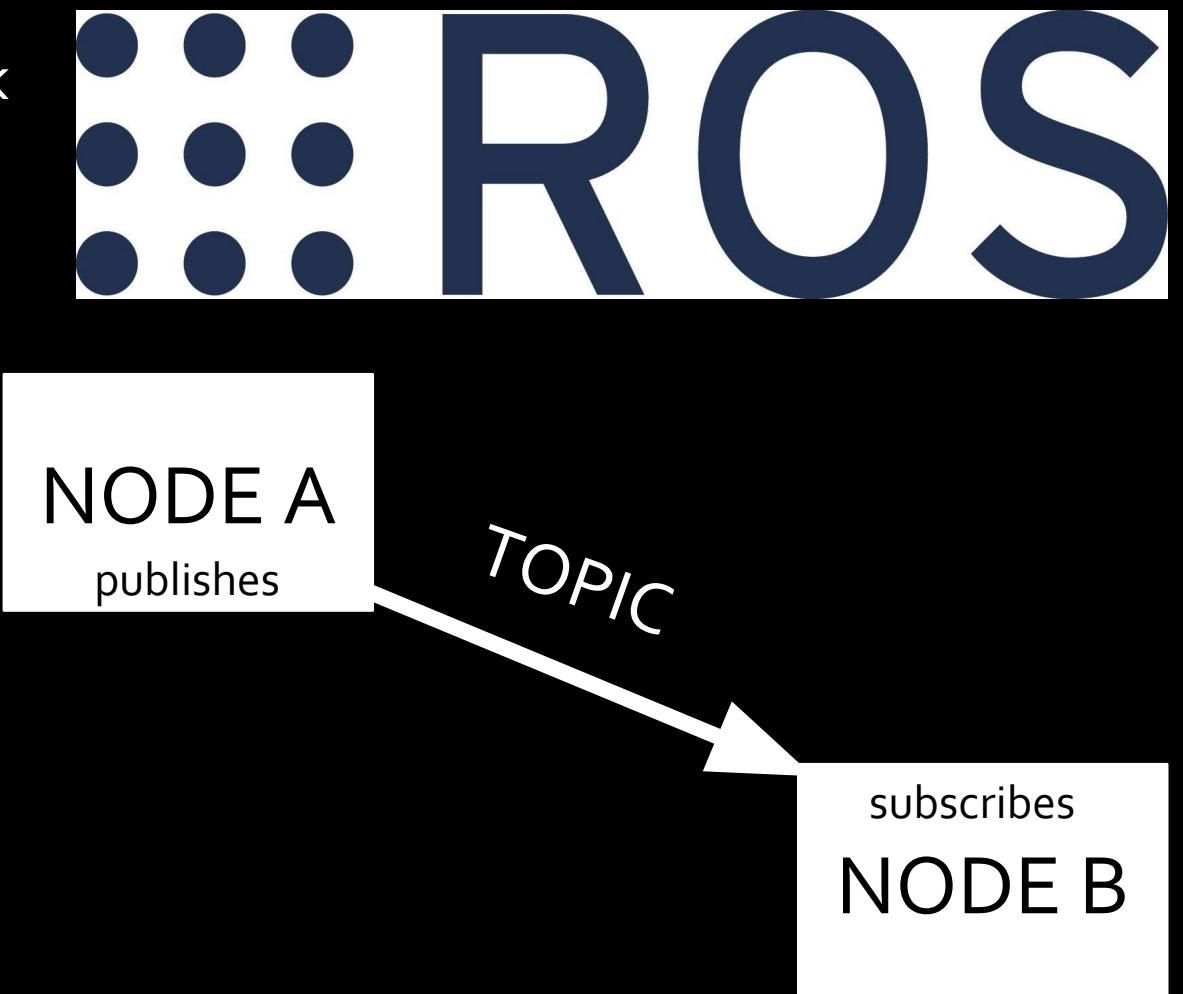
HARDWARE ARCHITECTURE



SOFTWARE ARCHITECTURE

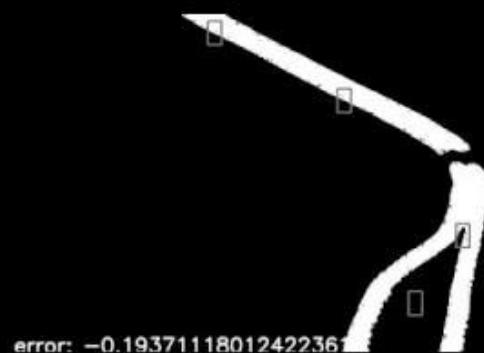
Use Robotic Operating System (ROS)

- Flexible, robust development framework
- Provides pipeline for communication between programs running in parallel
- Instantiate Nodes, representing processes in system
- Nodes communicate over Topics, through pre-specified data types (messages)
- Framework allows for computation on multiple machines

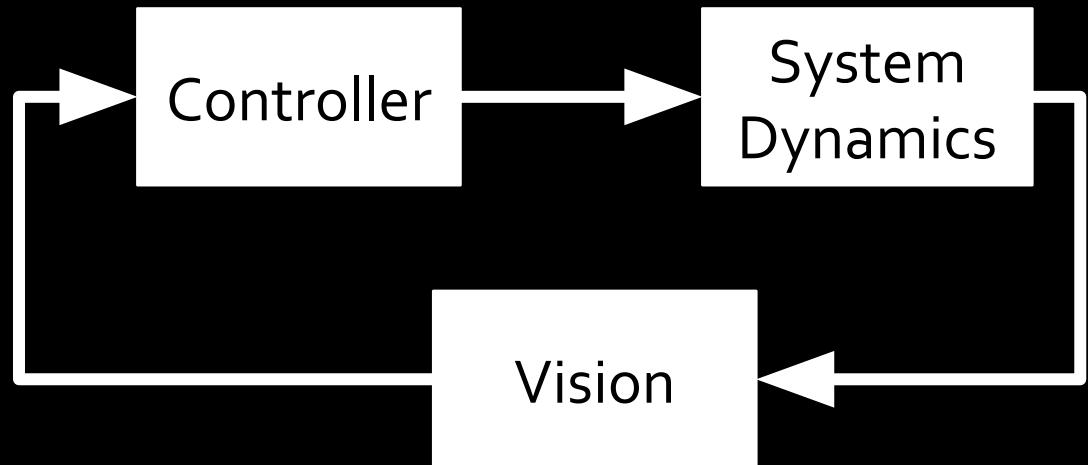


LANE KEEPING

Vision Algorithm



SISO Controller



LANE KEEPING

Vision Algorithm

- Thresholding followed by detection of y-coordinate of maximum contrast
- Prioritizing computational efficiency on the odroid for real time image processing means we can only look at 10 rows of the image to determine error

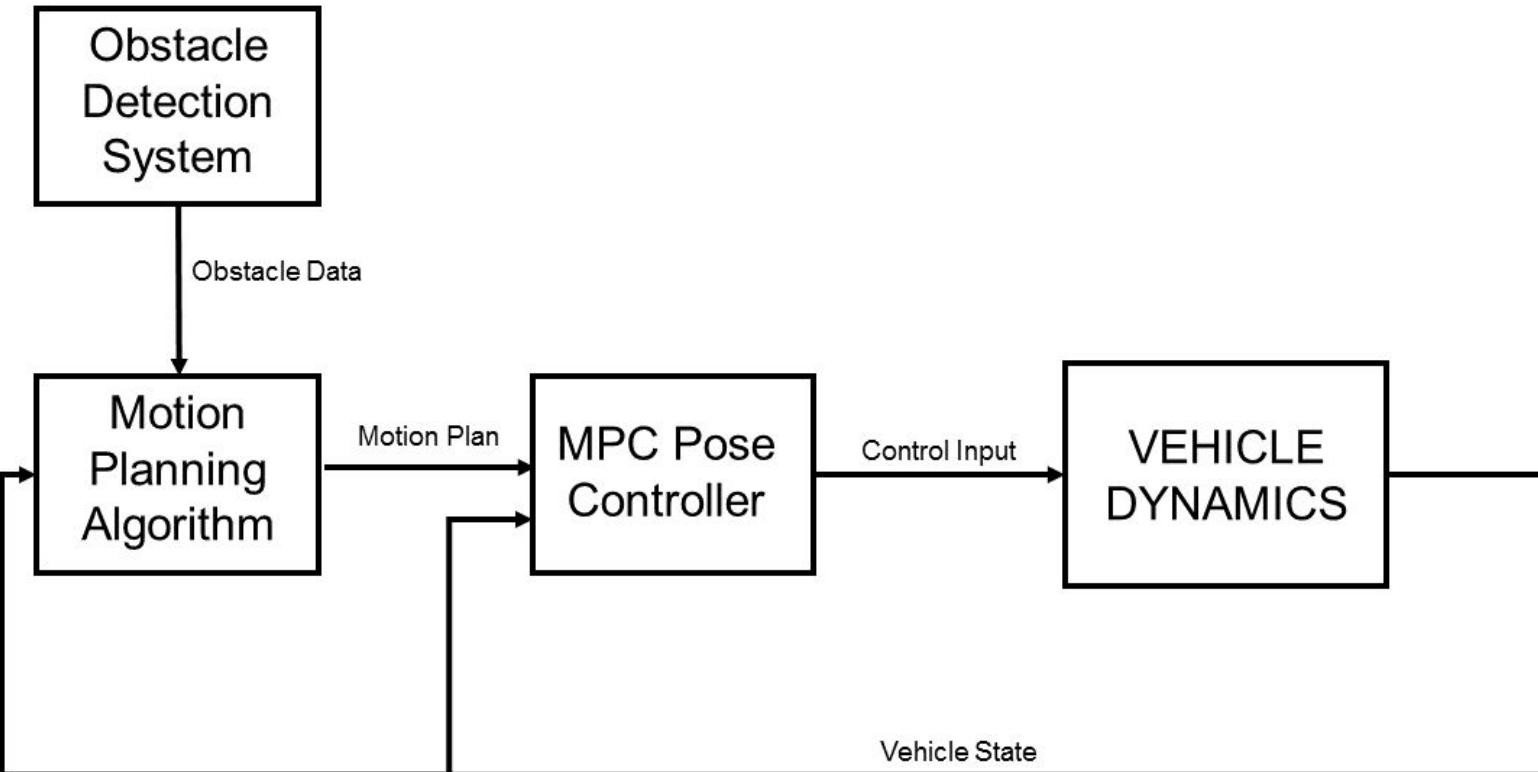
SISO Controller

- PI controller maps the error to an actuation command
- Feedback control makes the system relatively robust to imperfect plant and control constants
- Controller takes into account delay to compensate for high lookahead of camera

LANE KEEPING

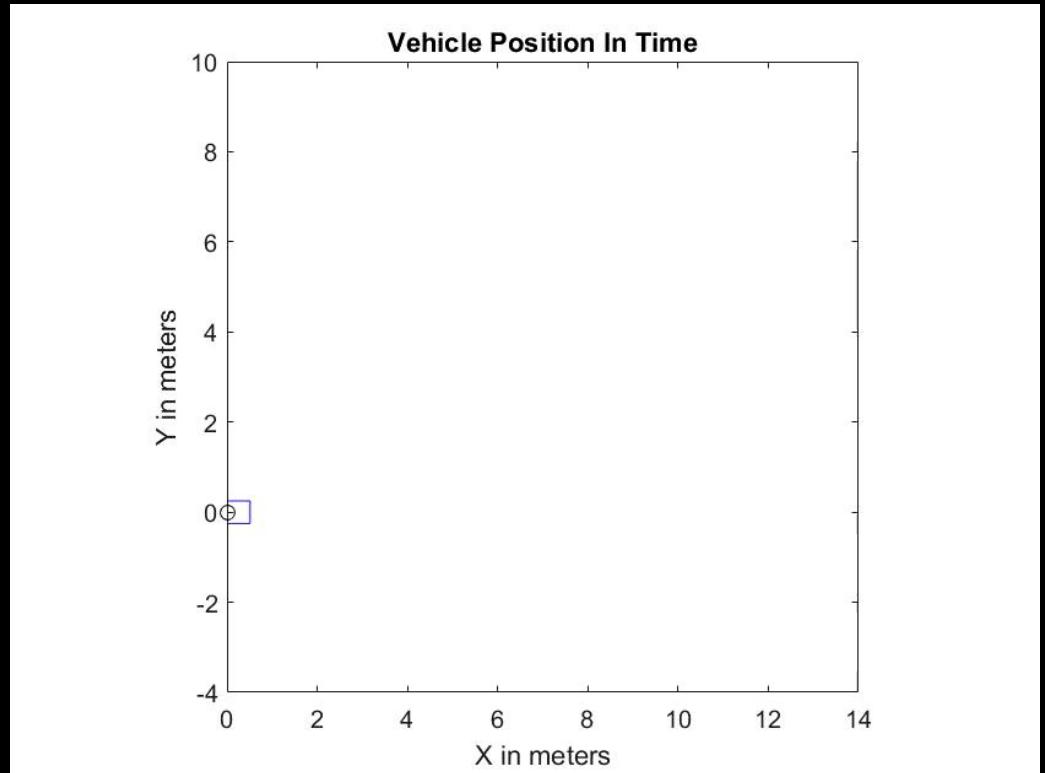


POINT TO POINT NAV



Model Predictive Controller

- System dynamics are known
- In discrete time, state vector $\vec{x}_{[k+n]}$ depends on $\vec{x}_{[k]}$ and control input $\vec{u}_{[k]} , \vec{u}_{[k+1]}, \dots, \vec{u}_{[k+n-1]}$
- Formulate and solve optimization problem at each timestep



Model Predictive Controller

- Single target point
- Brute force trajectory generation over finite receding horizon
- Evaluate cost function over all trajectories, execute optimal



Euclidean distance cost function → Aggressive Actuation

MOTION PLANNING

- Motion planner plans path before initiating motion
- Path represented by set of points $[x_i, y_i]$

Planner is active in feedback loop:

- Regulates waypoint sent to MPC controller

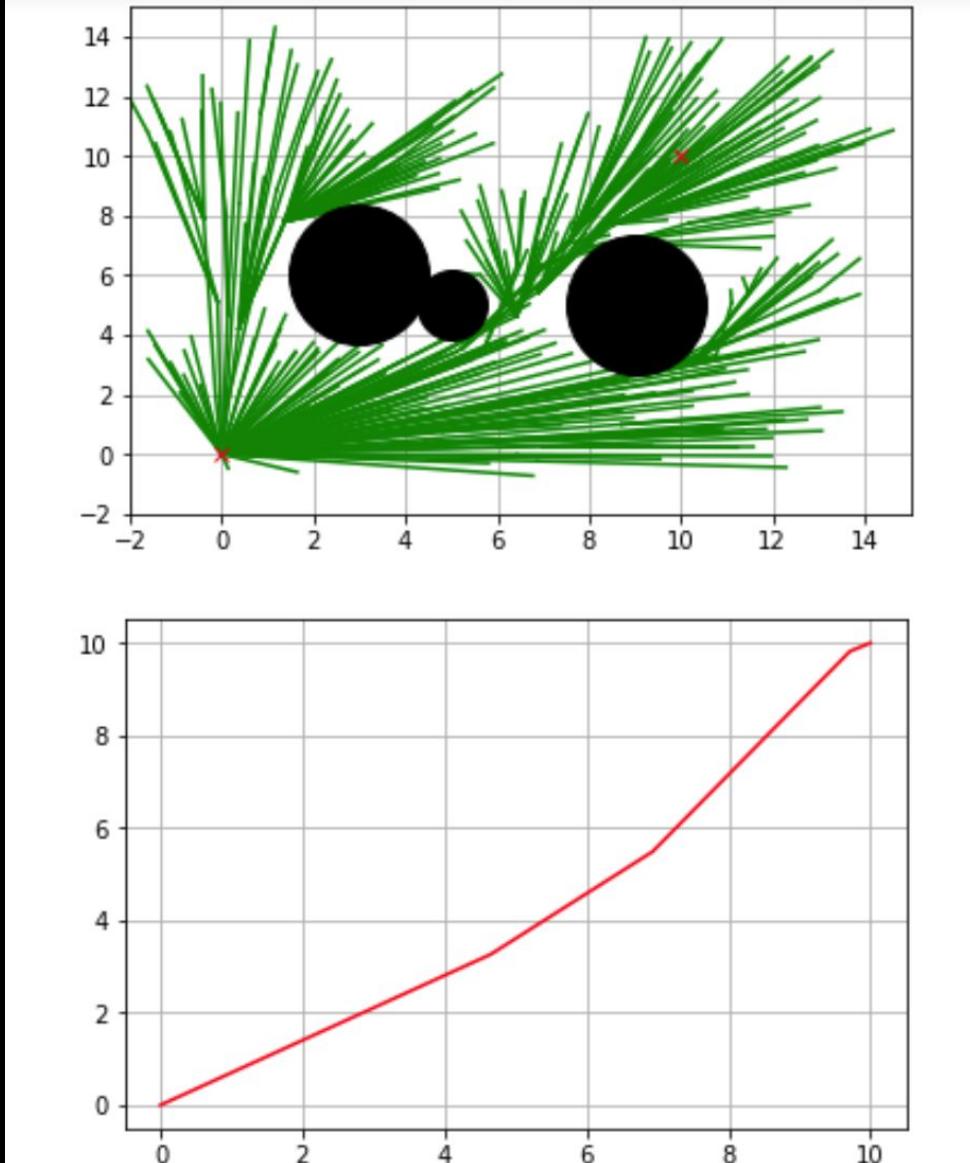
Approach guarantees feasible solution in real time, low computational cost.

MOTION PLANNING

RRT* Algorithm

Key Observation: Creating a feasible trajectory from scratch is hard, checking whether a given trajectory is feasible is easy.

Developed by Prof. Emilio Frazzoli et al. at MIT, current CTO at Nutonomy (Aptiv acquisition)



MOTION PLANNING

Geometric Algorithm

Works for navigation through field of obstacles.

Generates sparse set of waypoints, relies on MPC controller to navigate in a smooth manner.

Capitalizes on knowledge of turning radius

Greedy Search:

1. current location = start point
2. While(goal != reached):
 - a. obs = find nearest obstacle within range of motion
 - b. on circle between current location and obs : sample feasible points
 - c. find optimal point
 - d. append optimal point to path and set current location to optimal point

MOTION PLANNING



Sensor Fusion

- Camera provides high resolution in detecting detail, though fails to perceive depth
- Planar LIDAR data generates depth information through 2D-point cloud, however lacks detail to distinguish objects
- Goal: Capitalize on strengths of respective sensor feeds and generate accurate estimates of object location

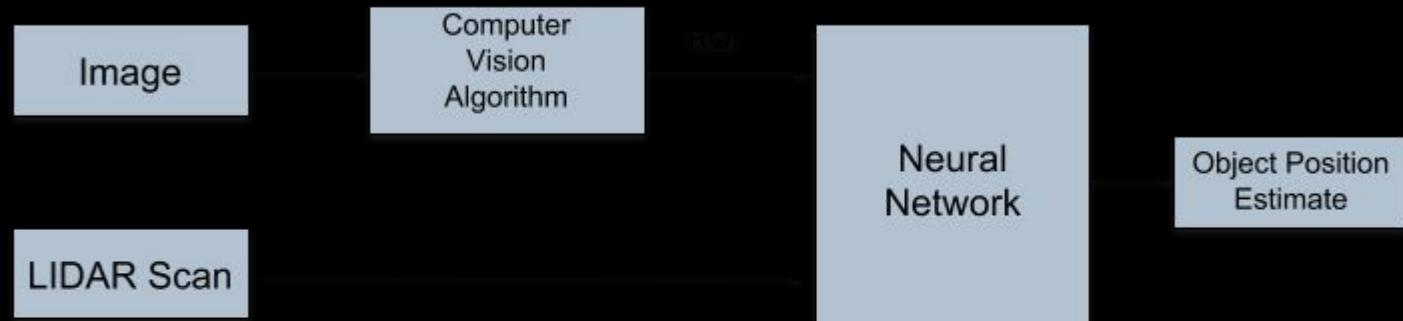
Sensor Fusion

- Prior sensor fusion projects generate object detection scheme by immediately fusing entire image and LIDAR-point maps
- Given robust vision object detection schemes, same goal can be achieved by associating regions of interest (ROI) in an image with regions of lidar data

Sensor Fusion

- Other methods derive a geometric mapping between pixels and LIDAR points
- *Given that some mapping exists, could we train a neural network to implicitly encode said mapping between image pixels and lidar points on its own?*
- LIDAR, camera, and GPS data collected during training to associate vehicle position in space relative to that of another object
- This is done by driving two cars within each other's field of view. GPS data is referenced to generate ground truth relative coordinates

Sensor Fusion



Sensor Fusion

- Results of data set

Current Work

- Motion Planning
 - Combining methods like RRT* for global path planning while using local optimizers like Trajopt for smoother short-distance paths
 - Defining allowed and disallowed regions of sampling as continuous blocks
 - Using longer horizon MPC controllers to penalize extreme actuation
- SLAM
 - Using in-build ROS SLAM to localize the car indoor and detect allowed regions using LIDAR
 - Using EKF to track other vehicles using LIDAR and arriving at probabilistically accurate estimates of position, velocity, acceleration and predicted paths

Future Work

- Racing Inference and Planning
 - Using both cars together around a track to infer racing strategies of observed vehicles around a racetrack
 - Adapting to opponents strategy using an MPC controller further optimized with Q-Learning
- Simulator
 - A reasonably accurate simulator of the car is essential to making deep learning or Q-Learning based approaches feasible
 - Will facilitate exploration of these techniques given sparse data collected in the real world, can explore meta-learning and fine-tuning of simulator trained models

Final Remarks
