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KRIS TANTINIRUNDR

kurissu.git.io
github.com/kurissu

EMPLOYMENT

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|--------------------------|--|--------------------------|
| Product Developer | Power Light and Sound Company, Inc. | Sep 2014-Jan 2016 |
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Development Team

- Performed hardware repairs and breakdown inspections on products.
- Conducted prototypes and product troubleshooting
- Synthesized a better product.

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| Laser Operator | FABberz | Feb 2014-Sep 2014 |
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Fabricating Team

- Engaged in the utilization of laser cutting machines with assorted materials that were used to fabricate.
- Other acquired skills are file design, layout using Rhinoceros, and Illustrator software.
- Specialized in consulting clients through the checkout process.

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|----------------------------------|-------------------|--------------------------|
| Product Developer, Intern | Solidoodle | Feb 2012-Jun 2012 |
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Product developing team

- Assisted with the fabrication of a 3D printer for additive manufacturing.
- Later, worked as a part-time employee and was responsible for prototyping and components outsourcing.

EDUCATION

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| New York, NY | Queens College | Sep 2018-May 2022 |
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- B.A. in Computer Science, May 2022.
- Undergraduate Coursework: Operating Systems; Databases; Algorithms; Programming Languages; Computer Architecture; Internet and Web Technologies;
- Attended Hackathon at Google HQ. New York, NY.

TECHNICAL EXPERIENCE

Projects

- **TinDog. (2022).** A mockup responsive landing page for a Tinder like application for dogs. HTML/CSS/Bootstrap
- **Dice Game. (2022).** A simple dice game that implement JavaScript random library . HTML/CSS/JavaScript.
- **Drum kit (2022).** A drum kit application that user can play drum sound using JavaScript. HTML/CSS/JavaScript.
- **Simon Say Game. (2022).** A memory game that let user play test their memory with JQuery API. HTML/CSS/JavaScript/JQuery.
- **To-do List Web Application. (2022).** A to-do list that let user can store their to-do list in a NoSQL type database from a front-end side using Express and EJS as a tool to connect with the backend. HTML/CSS/Express/JavaScript/EJS/NoSQL/MongoDB.
- **Note Taking Application. (2022).** A responsive note taking application that allow user to instantaneously update the Application interface without reloading with React as a framework. HTML/CSS/JavaScript/React.

LANGUAGES AND TECHNOLOGIES

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- JavaScript; C; C++; Python;
 - HTML; CSS; Express; EJS; React;
 - Node.js; MongoDB; NoSQL;
 - Git