

# DeepJSCC-*f*: Deep Joint Source-Channel Coding of Images with Feedback

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# ■ What is the relevance of this work?

*We present **deepJSCC-f**, a complete redesign of **wireless communications with feedback**, using machine-learning based **joint source-channel coding (JSCC)***

- First practical JSCC scheme that fully exploits channel output feedback
- Performance superior than state-of-the-art
- Resilience to forward and feedback channel noise, showing graceful degradation
- Variable rate transmission, saving up to 50% bandwidth
- High performance, low latency, energy-constrained communication

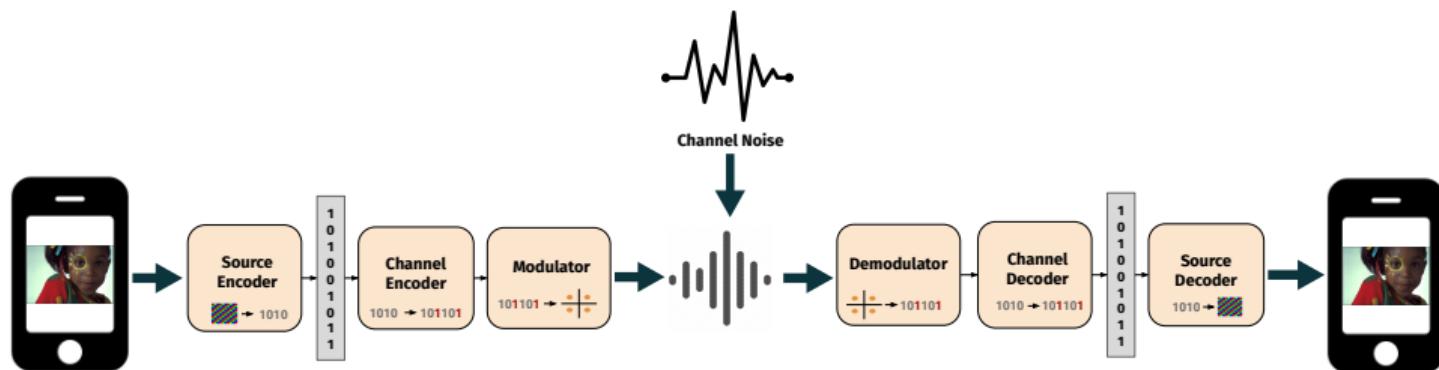
# Wireless Communications

How is information transmitted over a noisy channel?



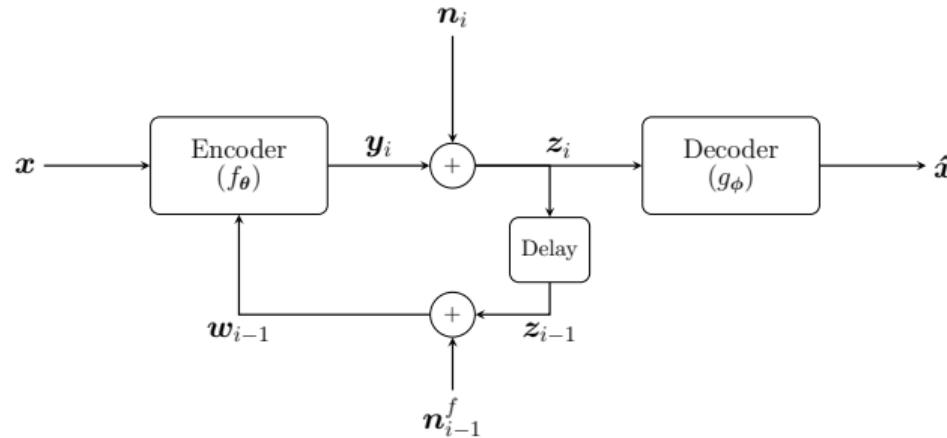
# Wireless Communications

How is information transmitted over a noisy channel?



- **Shannon's Separation Theorem (1948)** motivates most designs
- Challenge: optimality holds only under **unlimited delay and complexity**; no solution to multi-user scenarios
- Lack of viable **alternatives**

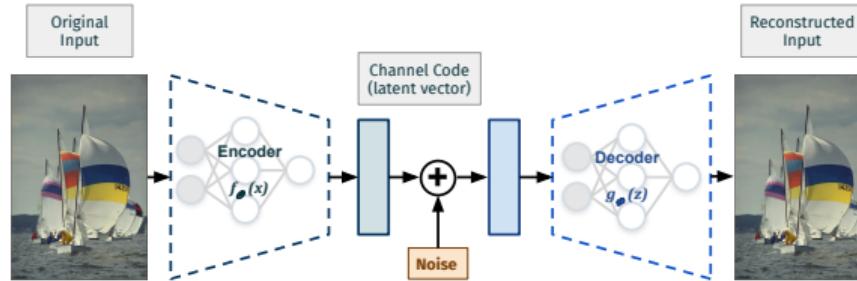
# Communication with feedback



- Feedback can improve error exponents (Burnashev, 1976) and simplify the design (Schalkwijk, 1967)
- Again: Lack of practical schemes nor JSCC solutions

# We can learn to do better!

## Deep Joint Source-Channel Coding (DeepJSCC)



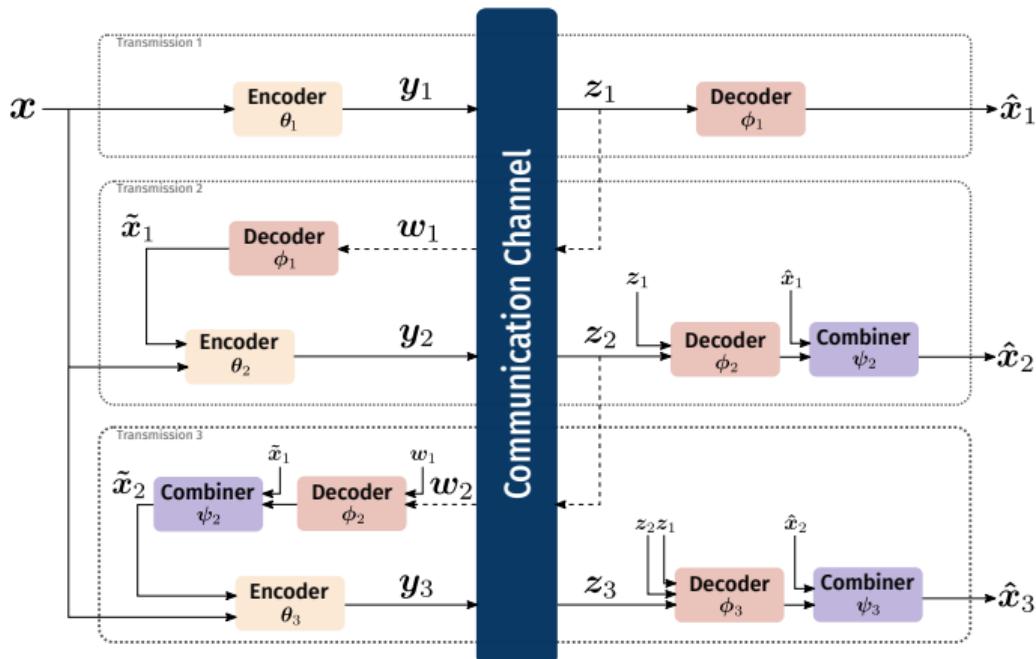
- **Learn from data:** unsupervised learning, without prior models, expert knowledge or labels
- **Directly mapping** to channel input symbols: no bits conversion, speeding up the process and exploiting channel coding compression
- **Coherent mapping:** similar content stay close to each other

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E. Bourtsoulatze, D. Burth Kurka and D. Gunduz, **Deep joint source-channel coding for wireless image transmission**, in IEEE Trans. on Cognitive Comm. and Networking, Sep 2019.

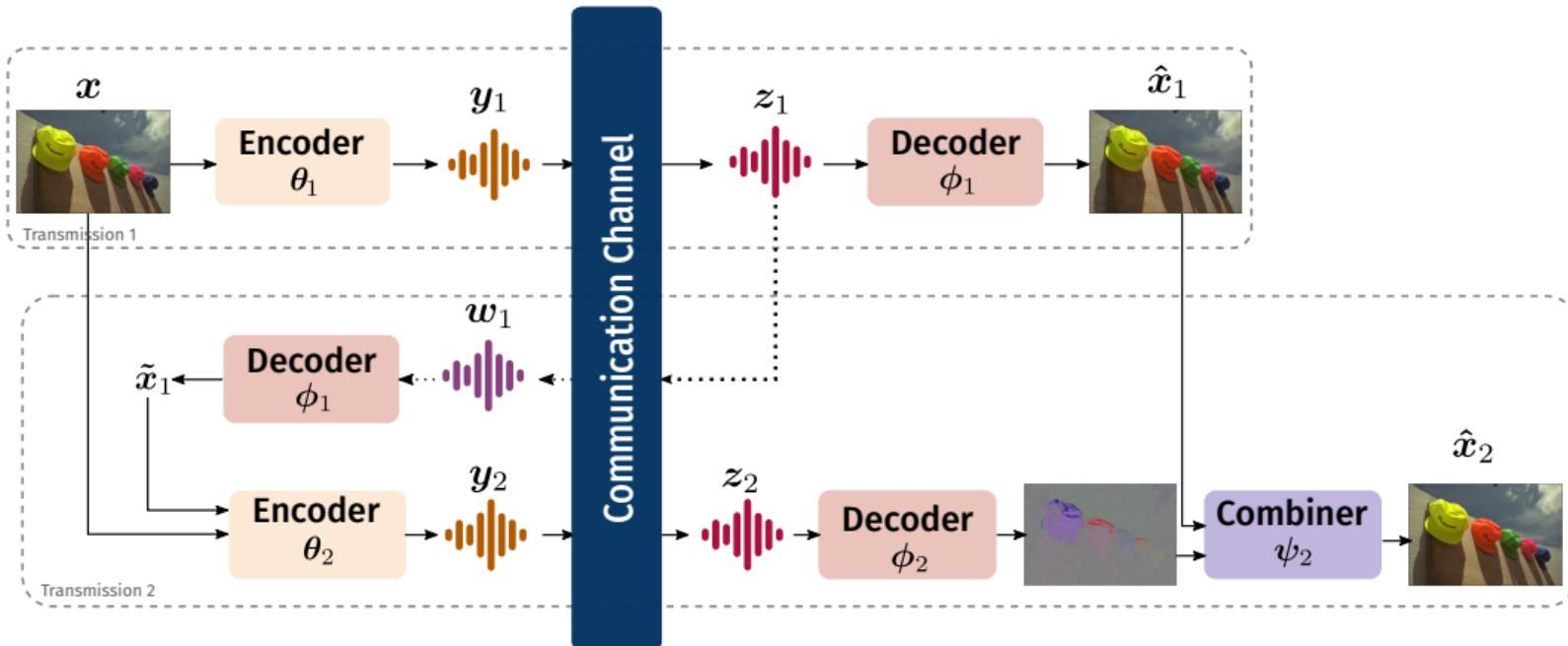
# DeepJSCC- $f$ : exploiting feedback

Key idea: **Layered Autoencoders**



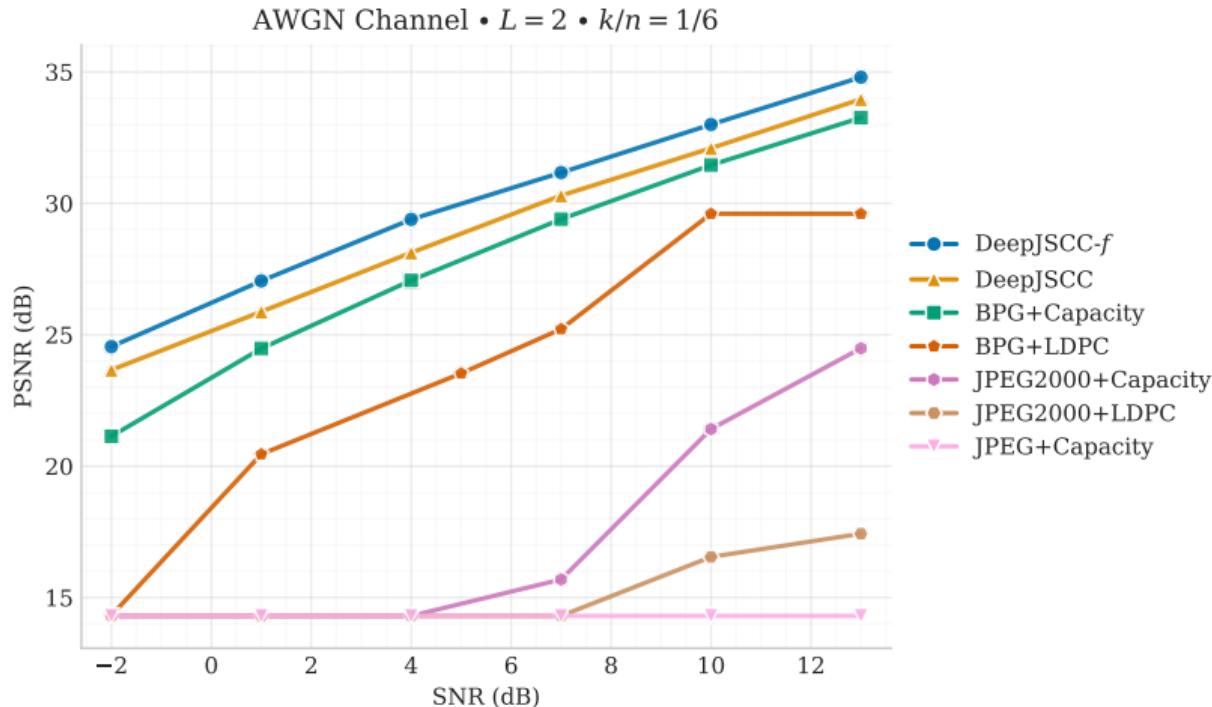
- **Layers** trained sequentially
- Each layer delivers a full reconstruction of the image (**successive refinement**)
- Both **original input** and **feedback** information available at the encoder

# DeepJSCC- $f$ : exploiting feedback

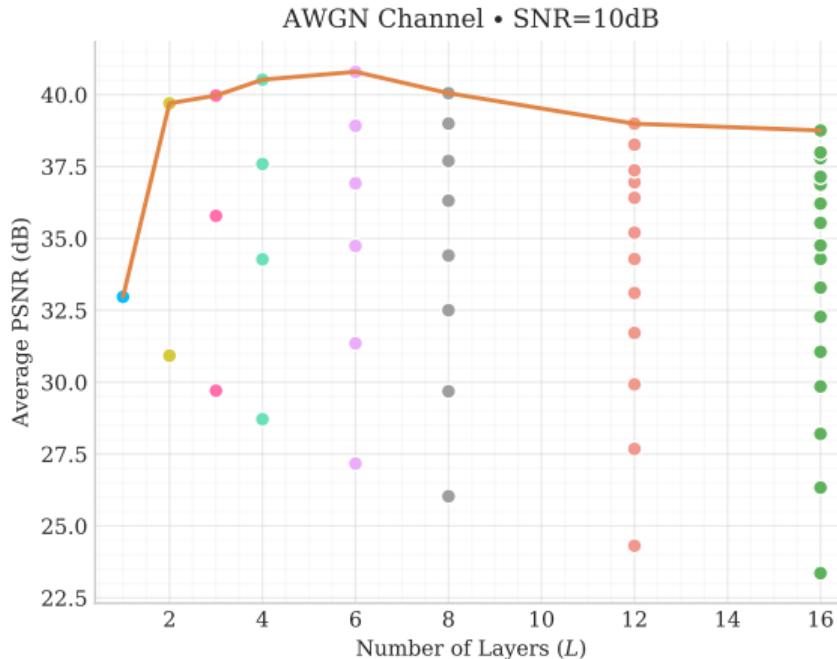


# DeepJSCC-*f*: Results Comparison

What do we compare our scheme with?

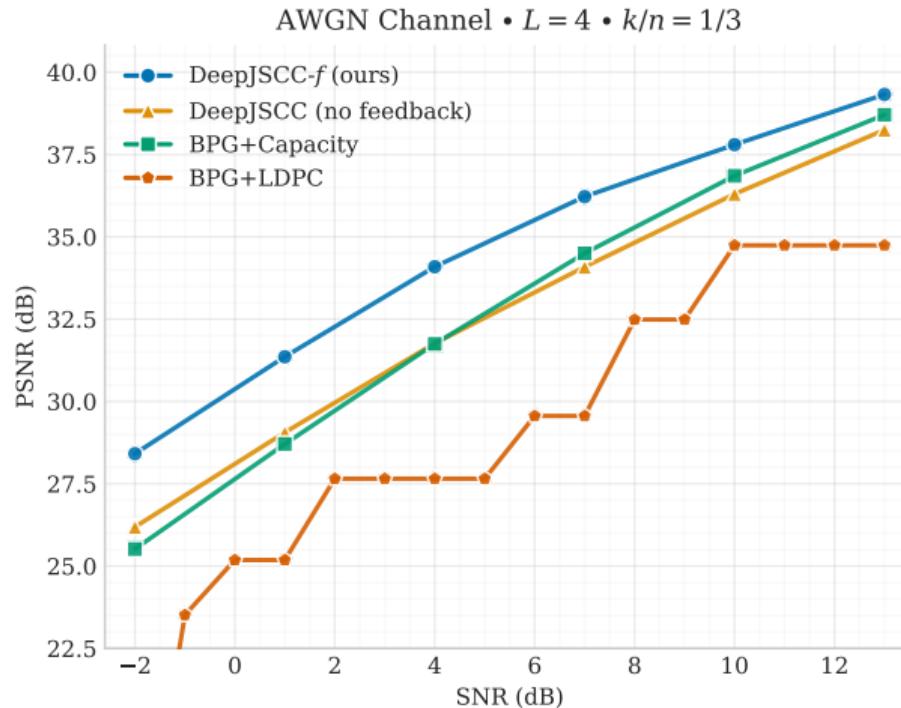


# DeepJSCC- $f$ : number of layers



- Trade-off: feedback iterations vs blocklength size
- Good balance with  $L = 4$

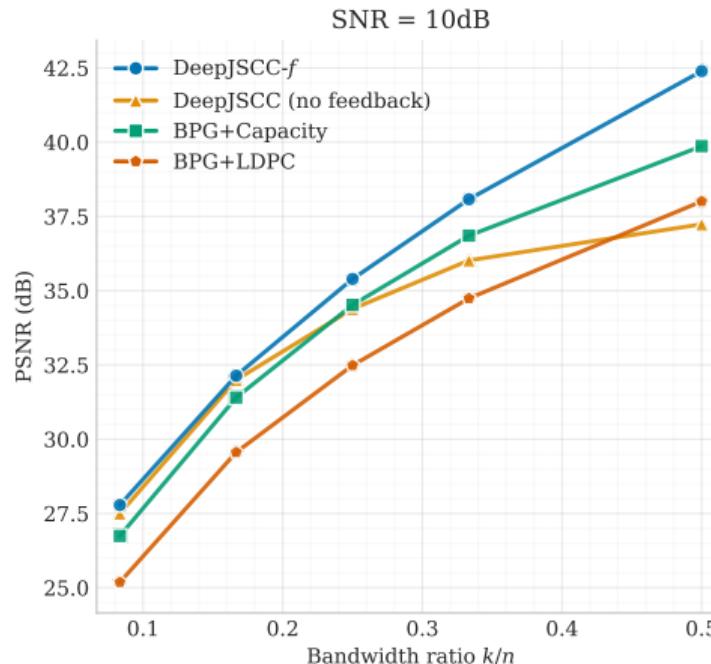
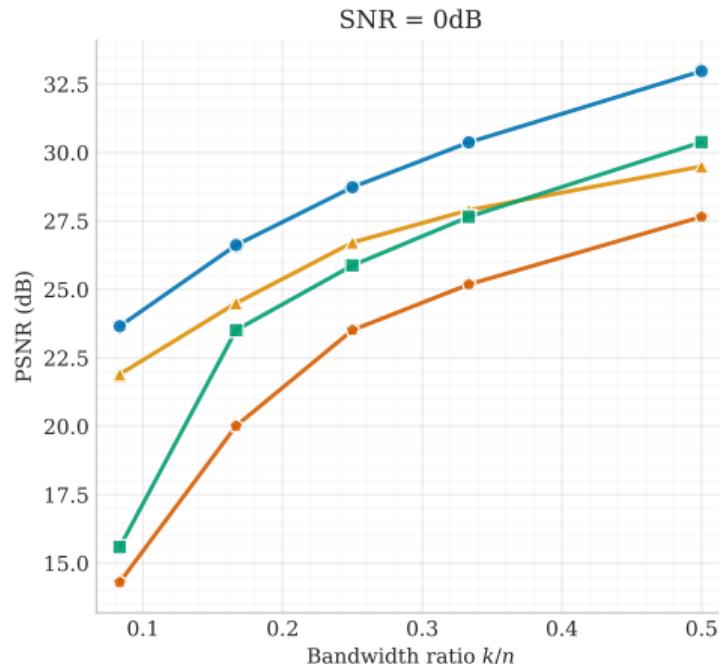
# DeepJSCC-*f*: superior performance



Significantly superior than other schemes for a wide range of channel SNRs...

# DeepJSCC-*f*: superior performance

AWGN Channel •  $L = 4$



... and bandwidth

# DeepJSCC-*f*: visual comparison

Original Image



JPEG+LDPC



PSNR: 18.97dB  
MS-SSIM: 0.668

BPG+LDPC



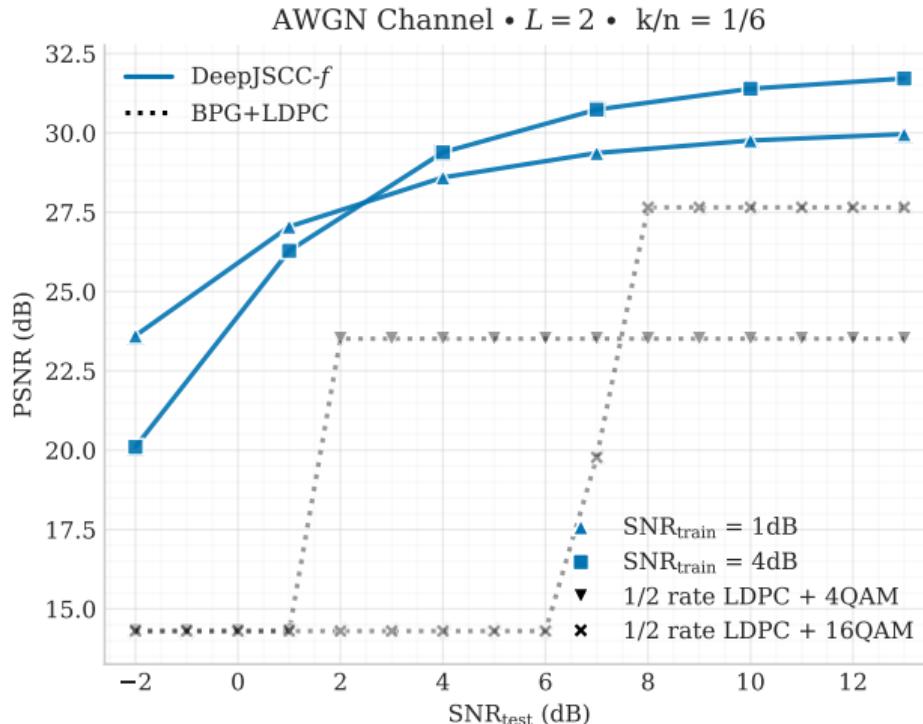
PSNR: 22.98dB  
MS-SSIM: 0.851

DeepJSCC-*f*



PSNR: 25.99dB  
MS-SSIM: 0.948

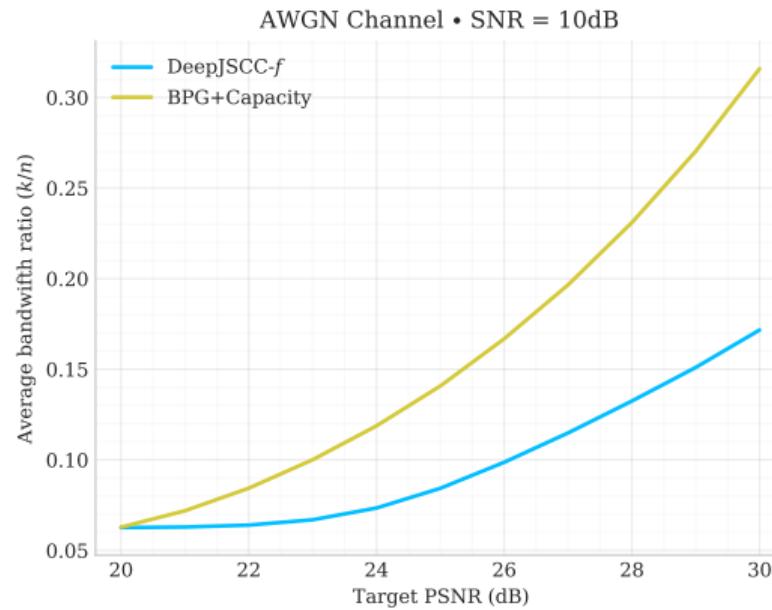
# DeepJSCC-*f*: changes in channel SNR



Graceful degradation, instead of cliff effect!

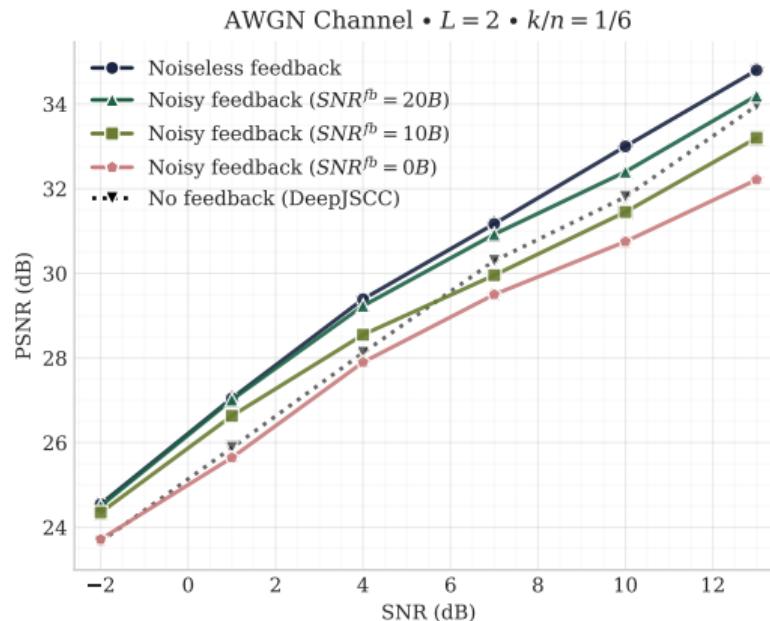
# DeepJSCC-*f*: variable rate

Transmit until target PSNR is reached



Almost 50% of reduction in the bandwidth consumed!

# DeepJSCC- $f$ : noisy feedback



- Robust to feedback noise!

# Final Remarks

- DeepJSCC- $f$ , first practical JSCC scheme exploiting channel output feedback
- Performance superior to state-of-the-art image transmission models
- Flexibility and robustness to diverse noise conditions, both in forward and in feedback channels
- Check our demo on ICASSP2020 - video transmission with deep JSCC
- Extended journal version available in <https://arxiv.org/abs/1911.11174>, to appear in Journal on Selected Areas in Information Theory (JSAIT)