

Tidbit

A calories counting application

Team Name: Eaty Bitties

Team Members:

Minh Duc Nguyen

Thu Phuong Nguyen

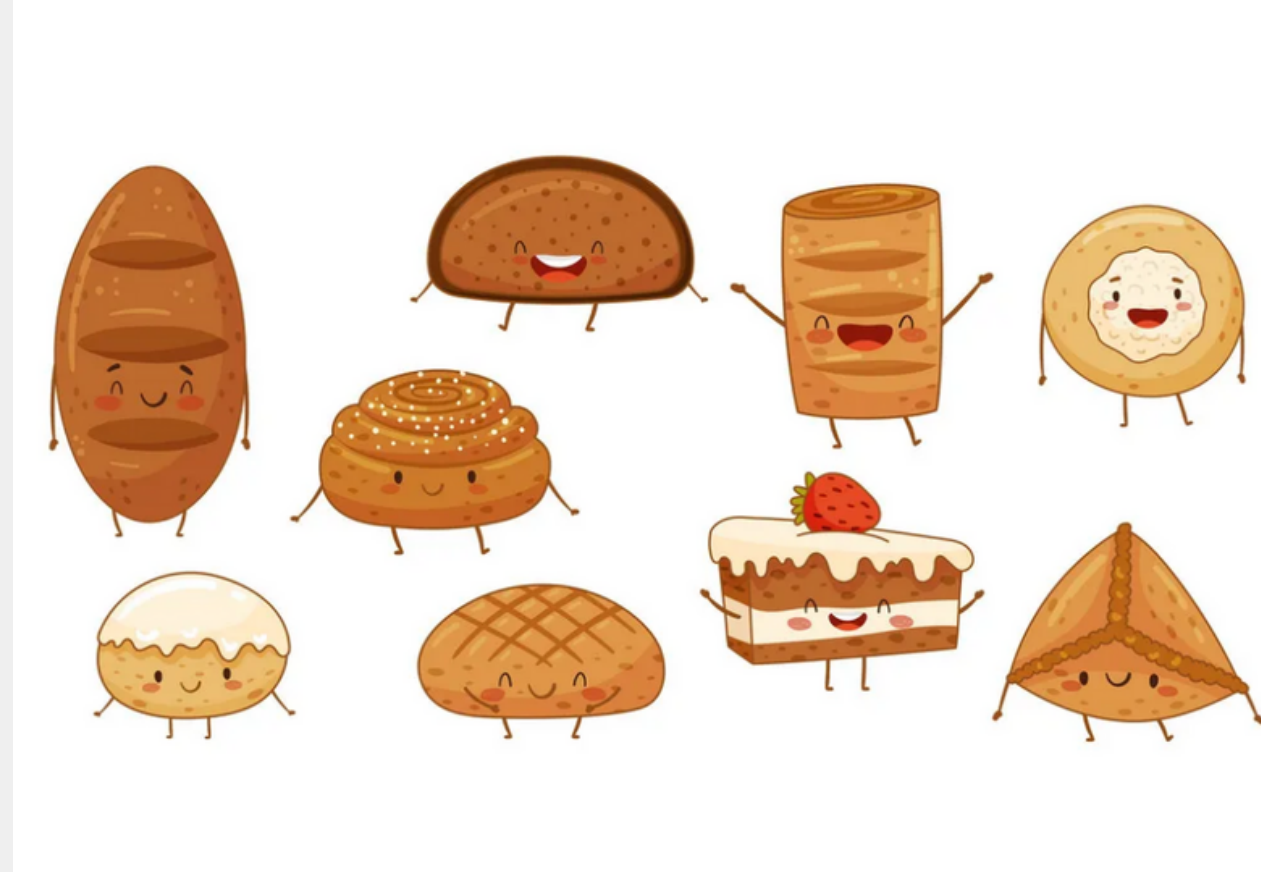
Gail Rayla Emanuelle Parayno

Funda Hatice Oztoklu

Badraa BatUlzii

Tidbit

"a small piece of tasty food"



Contents

- 1. Usability Problem**
- 2. Existing Solutions**
- 3. Proposed Solution**
- 4. Target User**
- 5. Usage Scenario**
- 6. Prototyping Plan**



Usability Problem



Usability Problem

To calculate the amount of calorie intake, people often have to roughly predict the following:



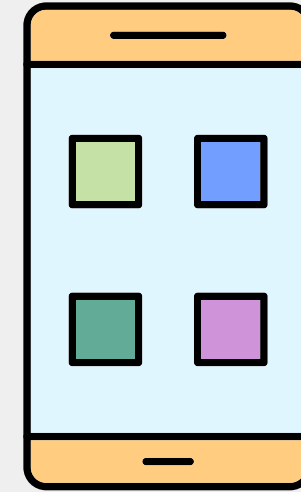
the amount of
each ingredient



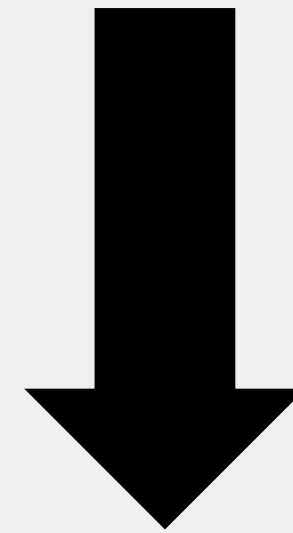
ingredients that the
food includes



Usability Problem



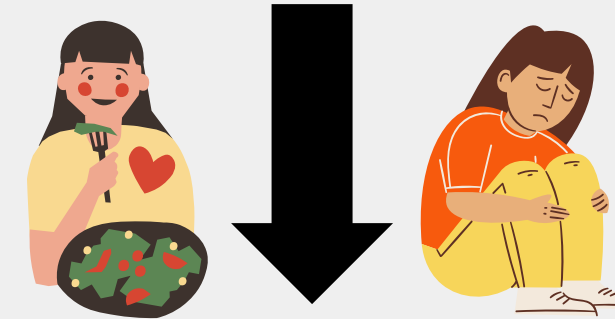
common feature of the current applications



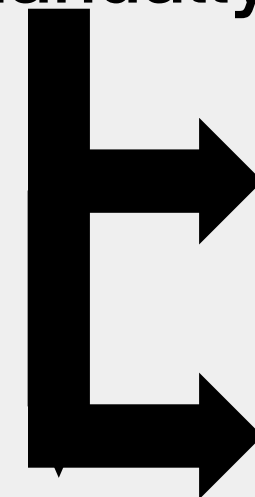
users have to **manually** input
the amount of food intake

Usability Problem

Problem



users **manually** inputting information



higher chance
of **inaccuracy**

requires significant
effort and **dedication**

People often find themselves **giving up**
on calories counting applications.



Existing Solutions

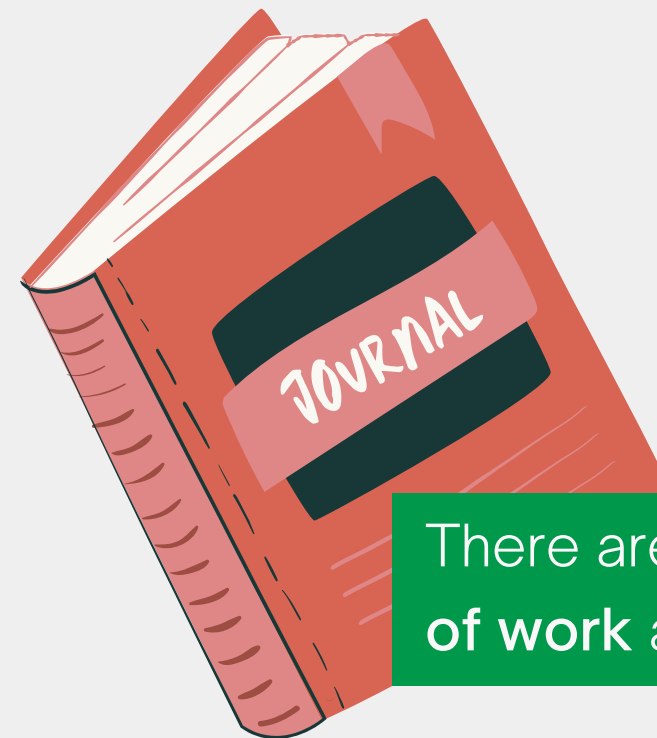
A traditional way of
keeping track of
calorie intake



Journaling



Users have to measure the
portions of everything they
eat and **log it in a journal**



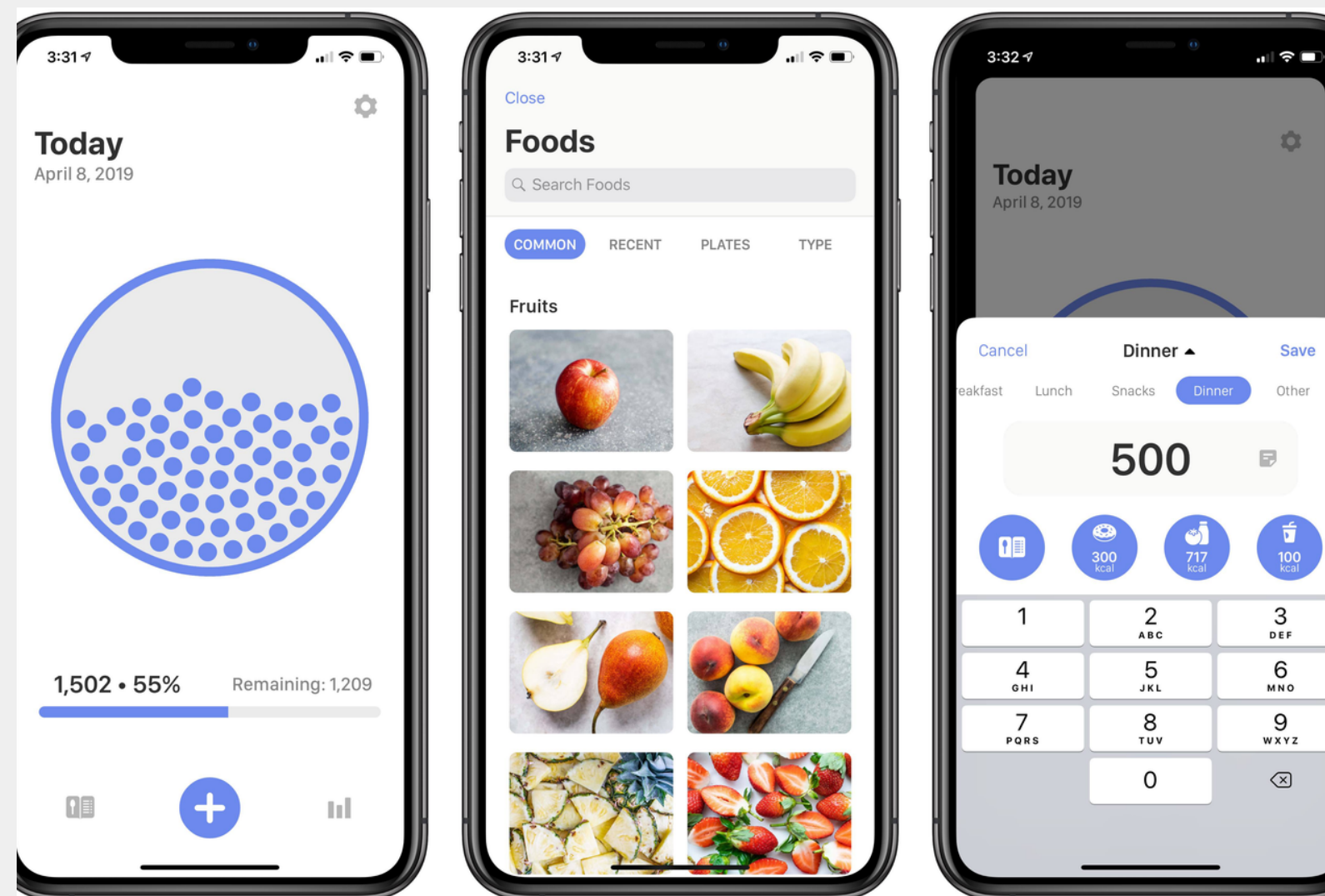
There are big downsides to this method as it is **a lot of work** and it's **hard to see everything** in a journal.



Existing Solutions

Calory

home page displays a bar **chart** with the percentage of calories consumed and remaining calories for the day



Calory

Existing Solutions



- includes **reminders** to log your calories
- **food database** linked to the basic USDA food database



- tracks daily calories only; **premium upgrade required** to track macros
- USDA **database may be tricky** to use
- syncs with **Apple Health only**

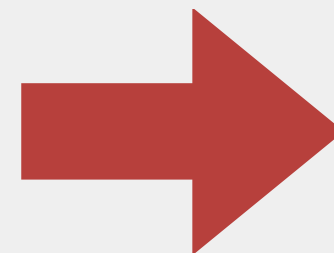




Existing Solutions

- barcode scanner
- accurate nutrition data
- intermittent fasting timer
- diet-specific support

} no need for
guesswork



disadvantage of the app is there is not as much information on fitness

LogMeal API: AI Food Image Recognition

Pros



Existing Solutions



LogMeal API: AI Food Image Recognition

Cons



- Physical **kiosk** which consists of a scale, a camera and an user interface.



Existing Solutions

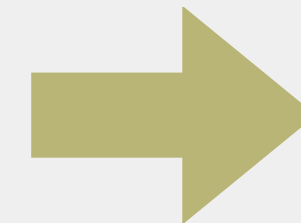


LogMeal API: AI Food Image Recognition

Cons

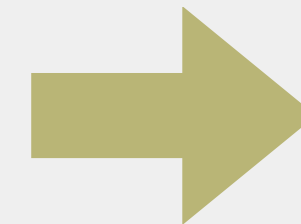


really expensive



unreachable
for everyone

cannot be carried



inconvenient
to use

Existing Solutions



Proposed Solution

the main usability **problem** with the existing applications → **manually** entering the information about the meal and the calories of each food

Therefore

we intend to build an application that will **detect the meal from an instantaneously captured picture** and then **estimate the calories of each item** on there.



Proposed Solution

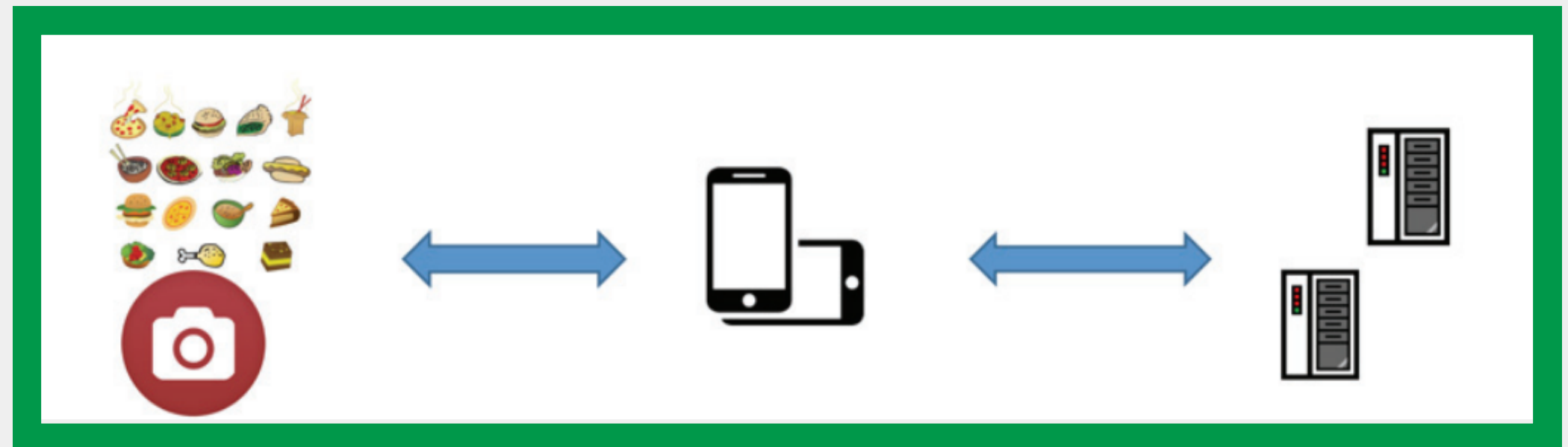
- The app will **analyze ingredients** and **calorie** information from the food image.
 - The users might **edit** the quantities at their will.
-

anytime

anywhere



Proposed Solution



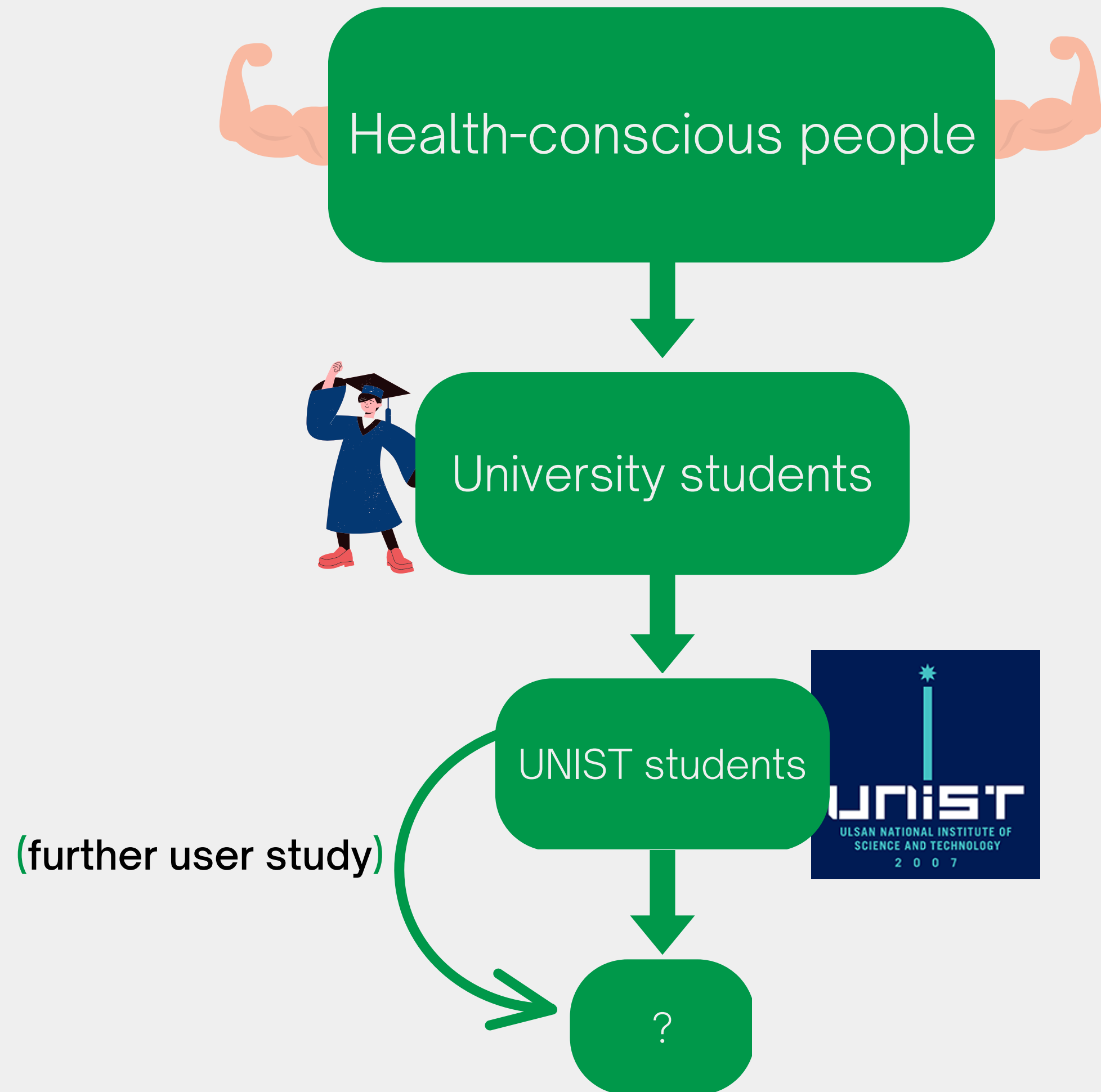
Foods

Take image
by phone

Process the image
with pre-trained
AI model



Target User



Usage Scenario



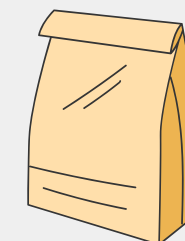
Convenient store



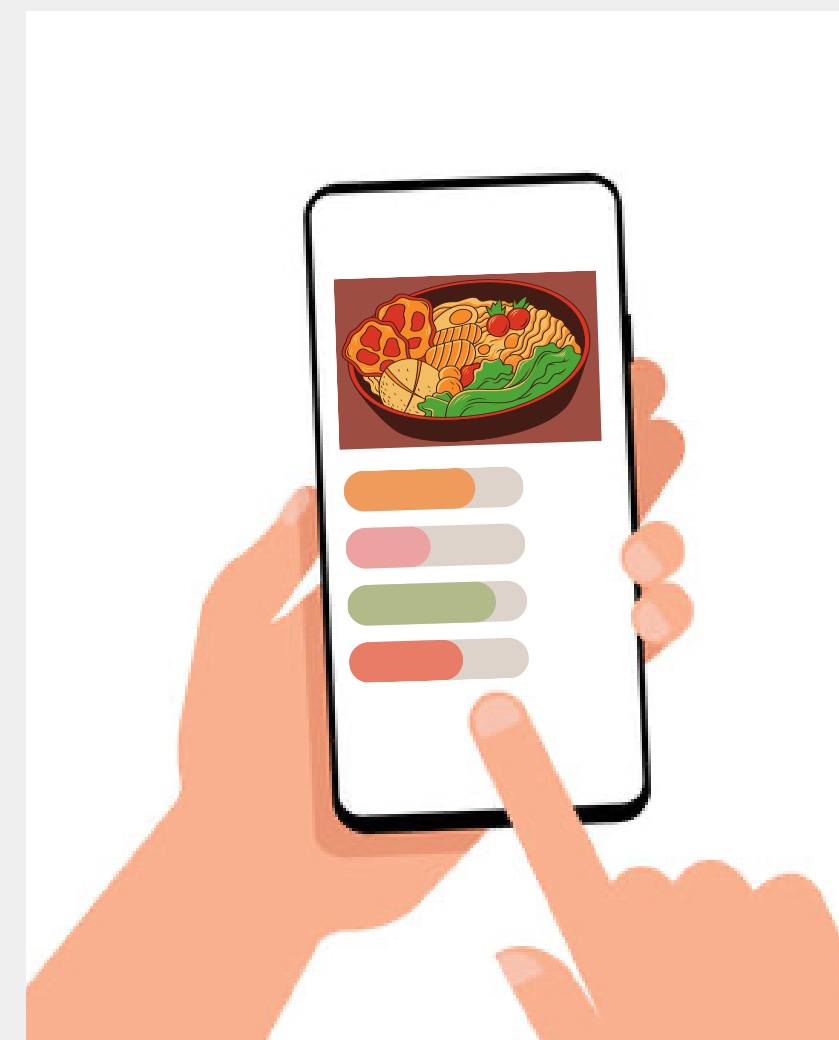
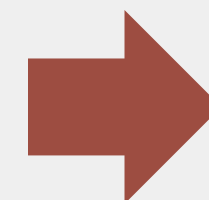
Cafeteria



Snack

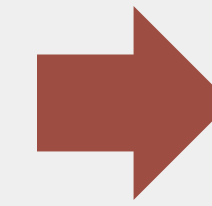
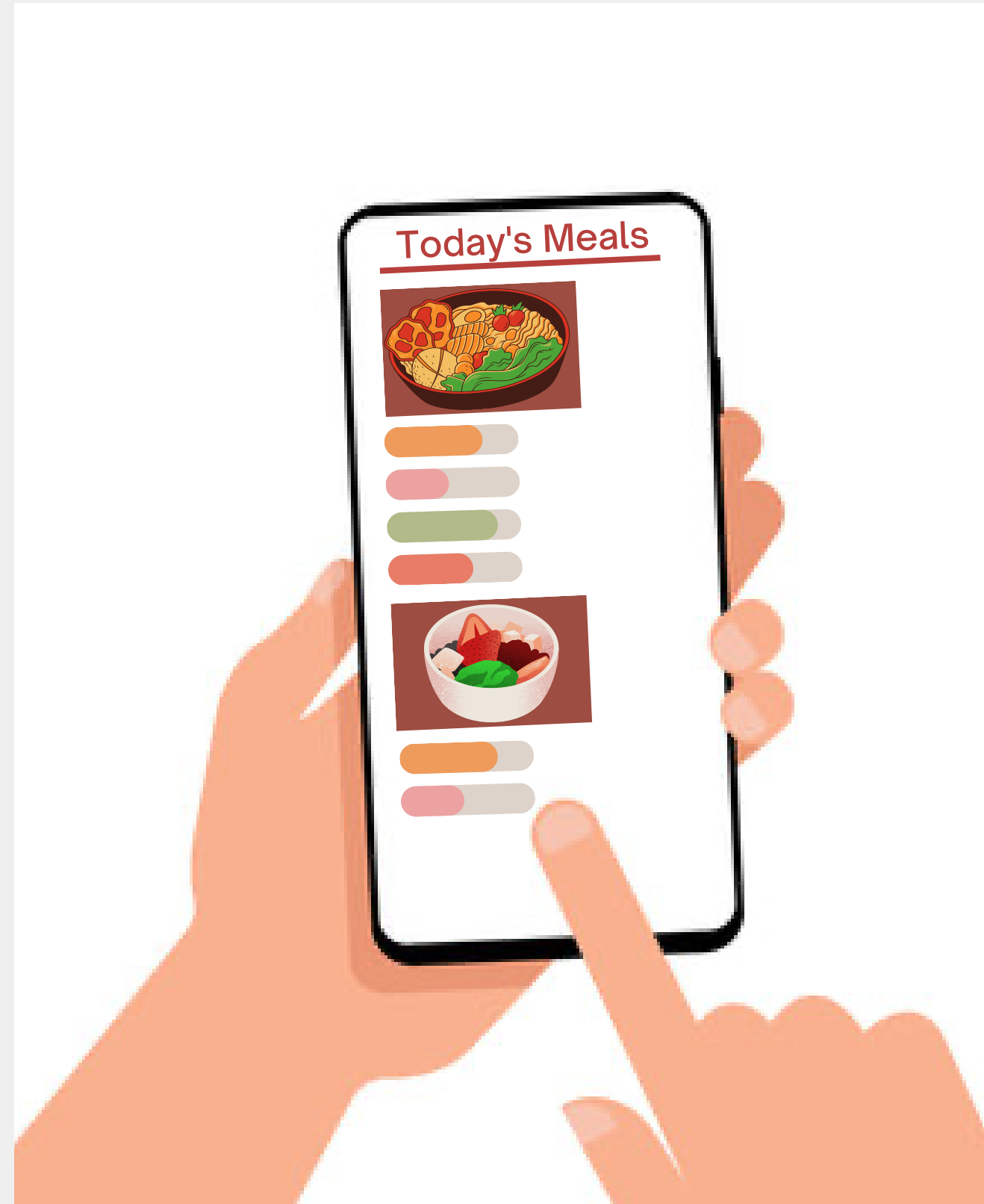


Delivery food



Features

Usage Scenario

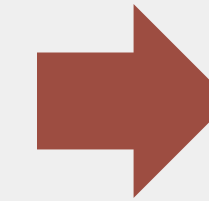
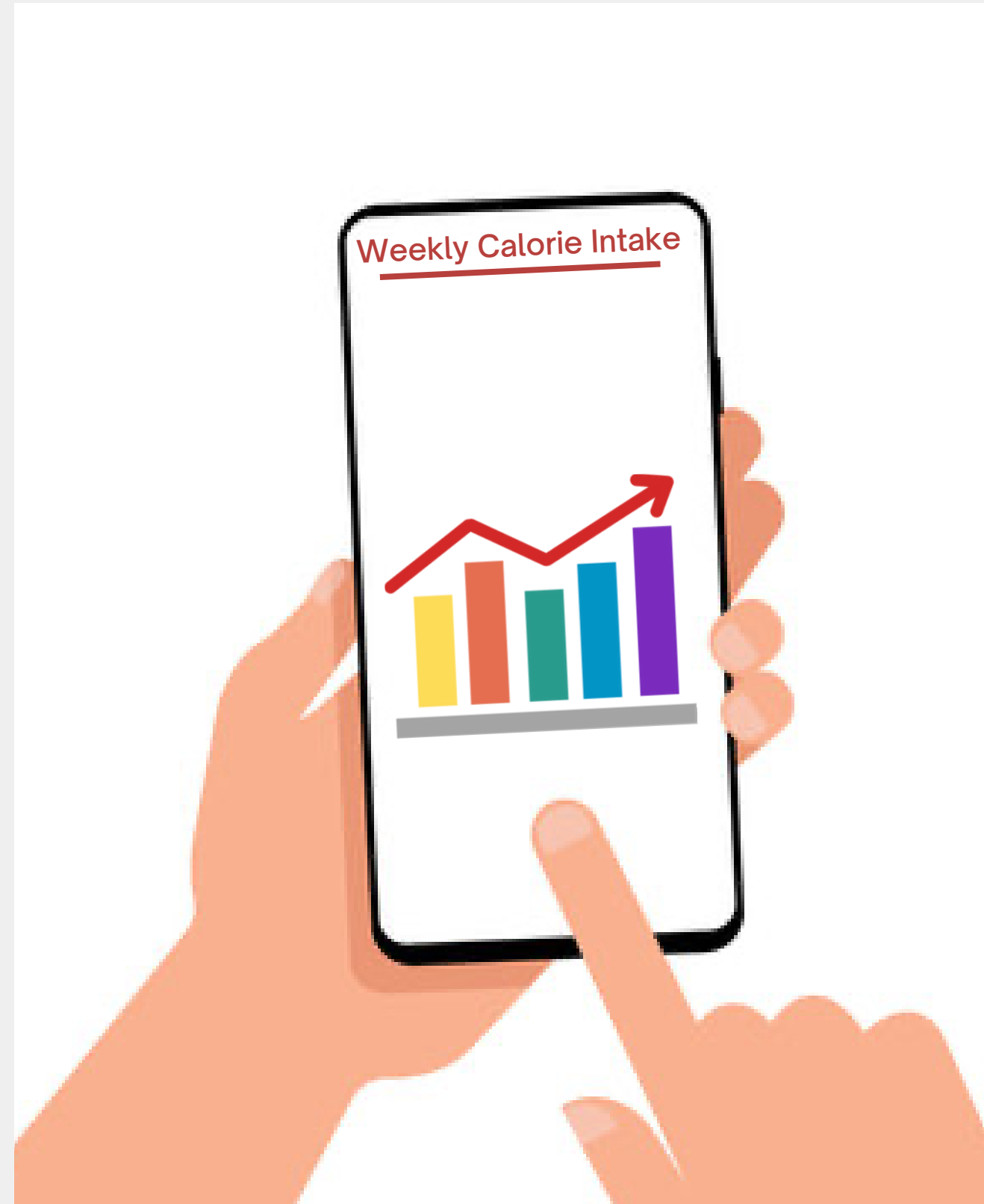


View what you
ate in a day



Features

Usage Scenario

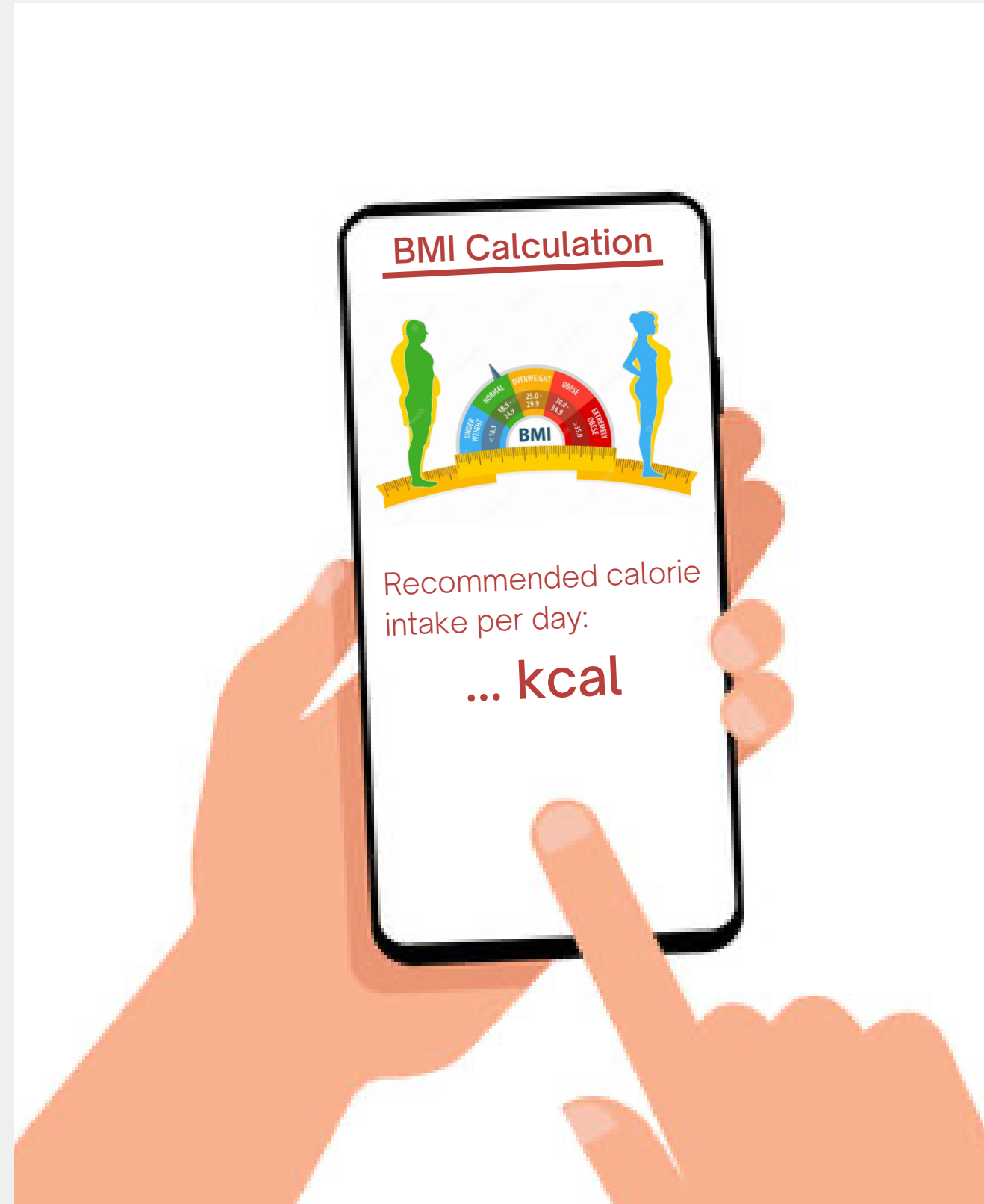


View your
weekly calorie
intake



Features

Usage Scenario

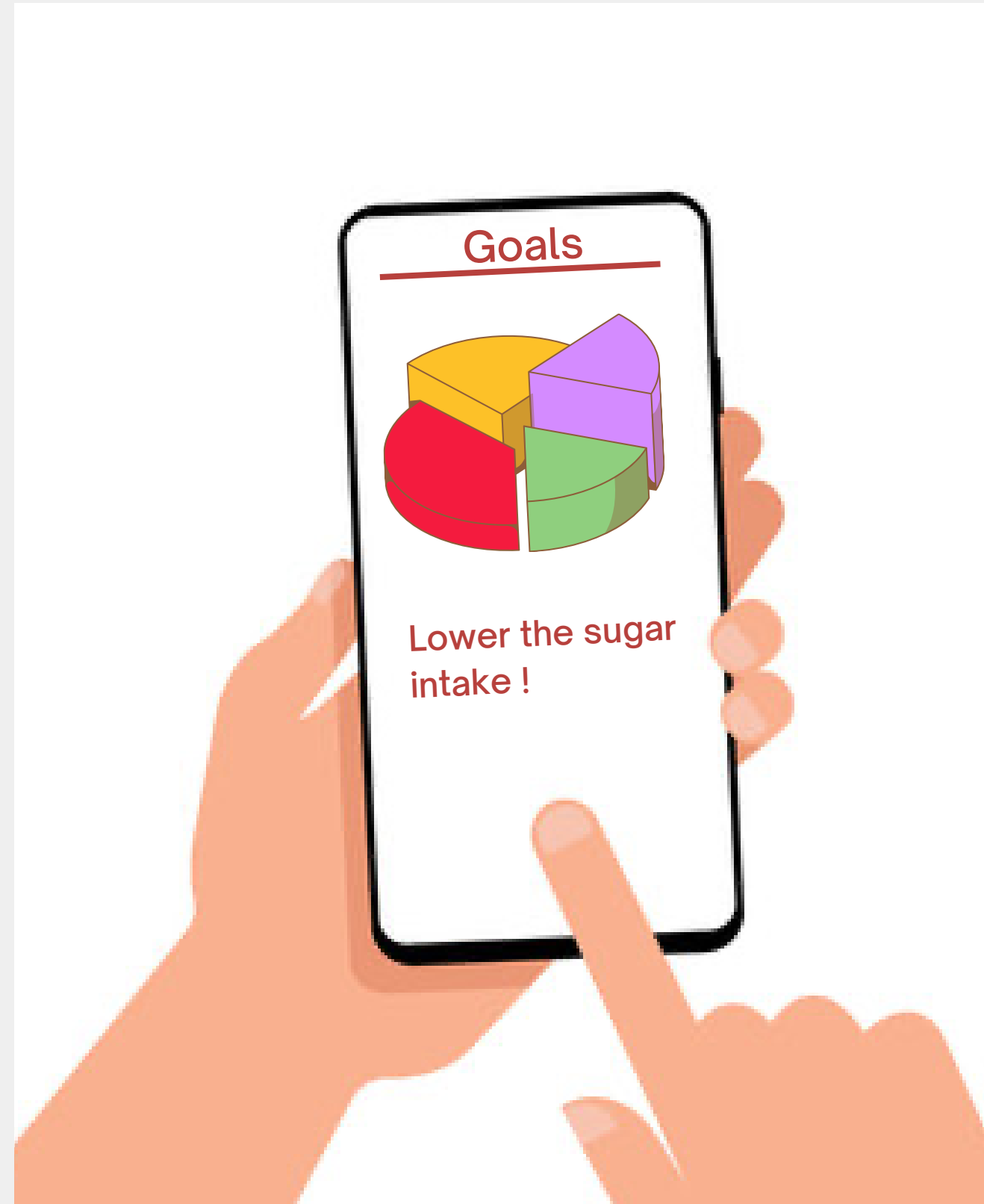


➡ Have regular BMI calculation



Features

Usage Scenario

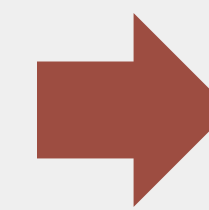
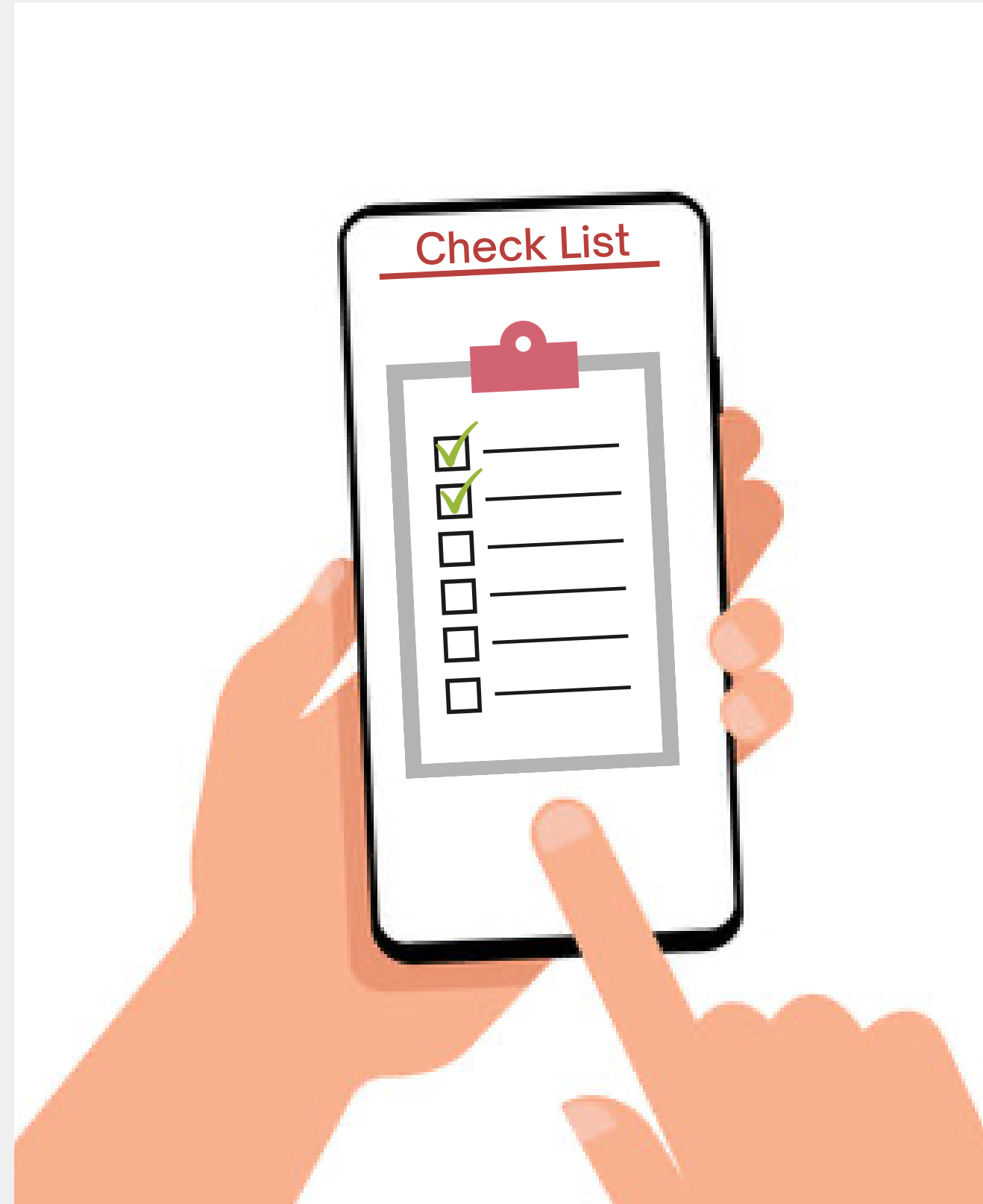


➡ Get recommended goals depending on your food intake



Features

Usage Scenario



Have your own
health check list



Prototyping Plan

01 Low-fidelity:

Tools:

- Low fidelity: Scissors, paper, cardboard, pencil, colored pen, marker, Figma, Photoshop, Adobe Illustrator

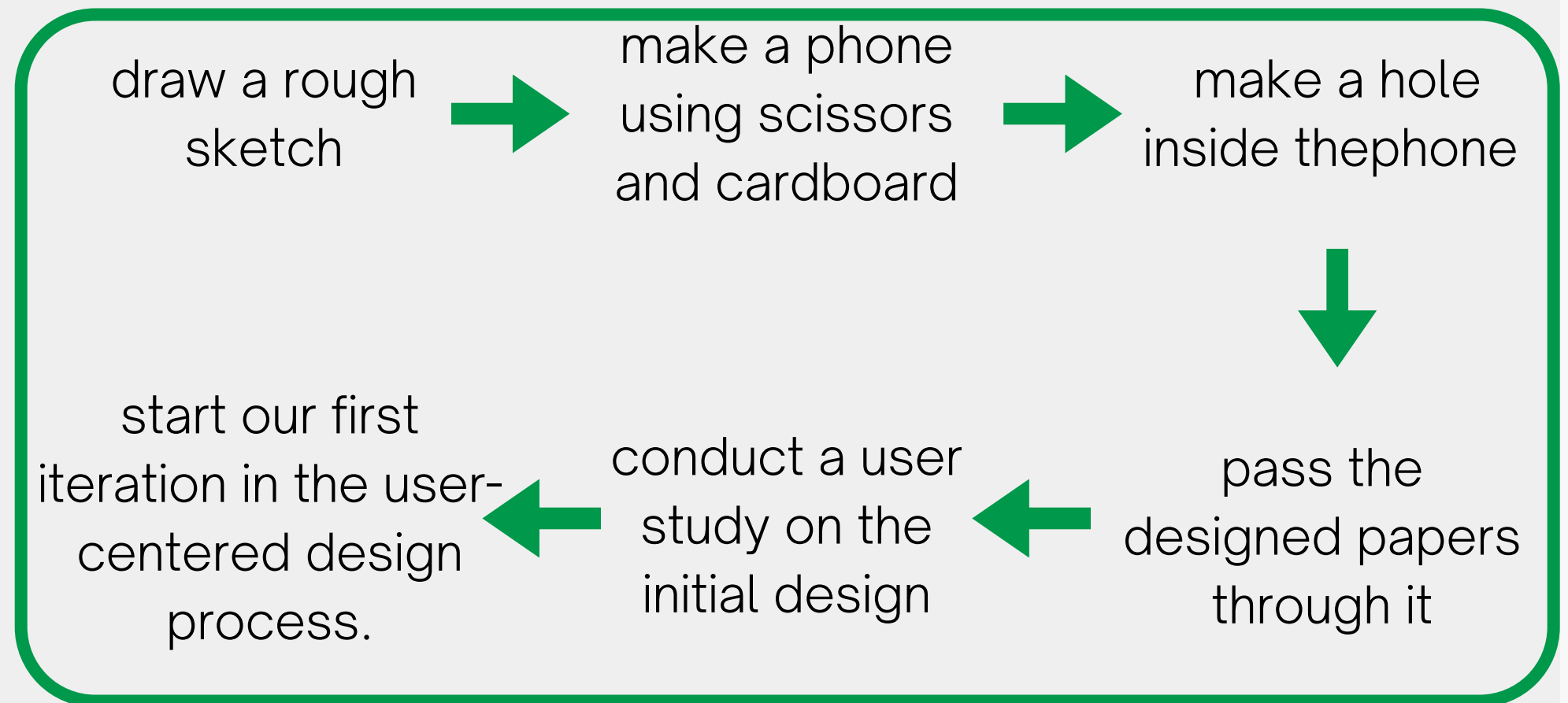
Duration:

- Design: Week 5 ~ 6
- User study: Week 6~7
- Iteration: Week 7 ~ 9
- Figma design: Week 10 ~ 11
- User study: Week 11



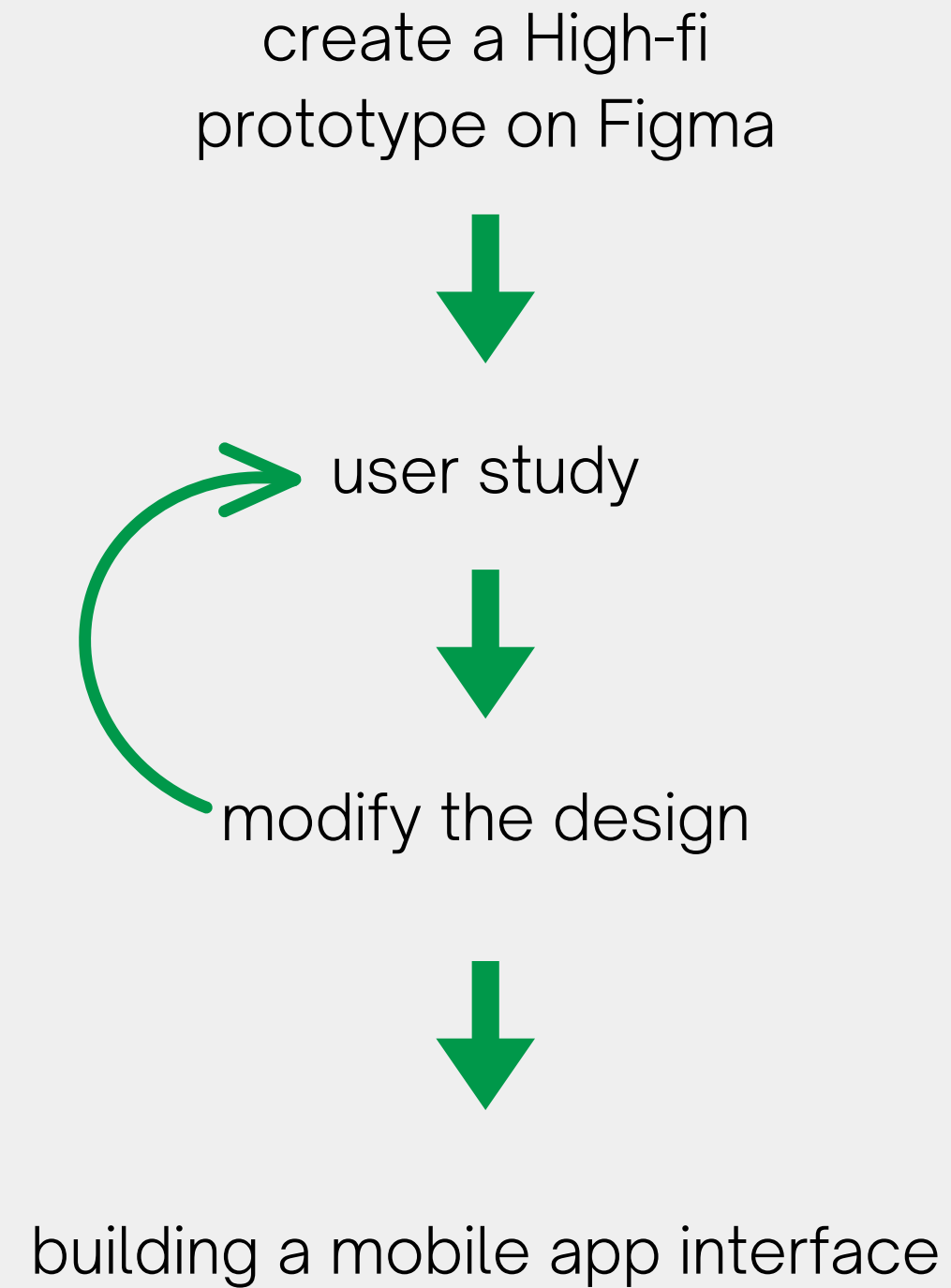
Prototyping Plan

01 Low-fidelity:



Prototyping Plan

02 Computer Low-fidelity:



Prototyping Plan

03 High-fidelity:

Front end:

- Flutter

REST API and the AI model:

- Django framework
- PyTorch

Duration:

- Iteration: Week 12
- Front end & Backend development: Week 12~14
- User study: Week 14
- Finalize the product: Week 15



Thank You