# **Application Protocol**

## 1. Client-Server Interaction:

- Client Sends: Requests for displaying the catalog, searching for a book by title or ISBN, ordering a book, paying for an order, and terminating the connection.
- Server Responds: Results of each operation (success or failure messages, book details, order status, etc.).

## 2. Message Formats:

- Request Messages (Client to Server):
  - 1: Display catalog request.
  - 2 title: Search book by title request followed by the title.
  - 2 ISBN: Search book by ISBN request followed by the ISBN.
  - 3 ISBN: Order book request followed by the ISBN.
  - 4 order\_number: Pay for book request followed by the order number.
  - 5: Terminate connection request.
- Response Messages (Server to Client):
  - For 1, 2, 3, 4:
    - "found" or "not found" status indicating success or failure.
    - Book details (if found).
    - Order number (for new orders).
  - For 5:
    - Connection termination acknowledgment.

## o Error Handling:

Messages indicating errors in case of failed operations (e.g., file not found, book not available, order not found).

## 3. Data Formats:

- O Book Structure:
  - Serial number, title, authors, ISBN, publisher, date of publication.
- Order Structure:
  - Order number, ISBN, status (unpaid or paid).

## Conceptual Server Algorithm

#### 1. Initialization:

- Create a socket and bind it to a specific port.
- Start listening for incoming connections.
- Accept client connections and spawn a new thread for each client to handle its requests concurrently.

## 2. Thread Handling (handle\_client function):

- Upon client connection, read the client's request (choice of action).
- Switch based on the request type (1 to 5):

## ■ Case 1 (Display catalog):

- Read book details from "bookfile.txt".
- Send the count of books and book details to the client.

## ■ Case 2 (Search book):

- Based on client choice (title or ISBN), read search criteria.
- Search for the book in memory.
- Send search result (found or not found) and book details (if found) to the client.

## ■ Case 3 (Order book):

- Read the ISBN of the book to order.
- Generate an order number and store order details in "orderfile.txt".
- Send order status (found) and order number to the client.

## Case 4 (Pay for book):

- Read the order number to process payment.
- Update payment status (paid) in "orderfile.txt".
- Send payment status (found or not found) to the client.

## ■ Case 5 (Terminate connection):

■ Close the client socket and terminate the thread.

## 3. File Operations:

• Use file operations (fopen, fclose, fprintf, fscanf) to read from and write to "bookfile.txt" and "orderfile.txt" for storing book and order information.

## 4. Error Handling:

- Handle errors gracefully:
  - Display appropriate error messages (perror) and continue processing or terminate the connection/thread based on the severity of the error.

#### 5. Cleanup:

• Close file descriptors and sockets appropriately to ensure clean shutdown.