

HUA YANG

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SOFTWARE DEVELOPER

Bilingual (English/ Cantonese) Entry-level Software Engineer with Hospitality/ Financial background adept in all phases of SDLC, product development, and product life cycle. Hands-on experience in developing, implementing, integrating, and executing projects for software development. Team player with excellent communication skills proficient in CSS3 & HTML5, Git, Ajax, Python, Ruby/ Ruby on Rails, MongoDB, PostgreSQL, SQL, jQuery, Bootstrap, Node.js, RESTful API, JSON, and more with a focus on JavaScript and React.

- ◊ Highly Analytical & Adaptable
- ◊ Customer- & Internal-Facing Applications
- ◊ Technical & Functional Requirements
- ◊ Results-Focused & Deadline Driven
- ◊ Contract/ Vendor Management
- ◊ Compensation, Insurance & Tax Preparation

EDUCATION

SUFFOLK UNIVERSITY, BOSTON, MA
COURSEWORK IN PHYSICS

2014 - 2016

EXPERIENCE

GENERAL ASSEMBLY, BOSTON, MA

WINTER - SPRING 2020

SOFTWARE ENGINEERING IMMERSIVE

- 500+ hour intensive program focused on full-stack application development leveraging cutting-edge programming languages, frameworks, and tools. Concentrations in JavaScript and React.
- Built and maintained applications including content updates, account administration, debugging, feature enhancements, testing, documentation and regular updates to ensure strong security and system usability.
- Participated in planning and execution of projects by organizing, scheduling, executing, and coordinating work assignments to achieve milestone deadlines.
- Researched new web technologies including software and hardware developments; recommend purchases and changes in design, security, software, and hardware.
- Worked in simulated Agile environment using Scrum methodologies.

FEATURED PROJECTS:

Fantasy Foragers

<https://kurotsubasa.github.io/fantasy-foragers-client/#/>

- Created text based online role playing game that allows users to play and interact with other users on separate devices through use of React for the front end, Express for the back end, and WebSockets for user interaction

inStock Co.

<https://sei-nope.github.io/inStock-client/>

- Developed inventory management application within a small team of four developers using MongoDB/Mongoose for the back end and JavaScript for the front end via Scrum/Agile method.

World of Wishes

<https://kurotsubasa.github.io/writings-client/>

- Created application that allows users to keep track of any and all literature that they have read through use of a custom API, developed through Ruby on Rails.

LUIZHI SUSHI, SALEM, NH

2011 - 2019

ASSISTANT MANAGER

- Managed vendor and supplier relationships, negotiating and finalizing contracts/ agreements to control costs and boost monthly closing/ overall P&L as much as possible.
- Maintained responsibility for employee records, time-keeping, compensation and insurance as according to MA state tax laws.
- Prepared restaurant financial documents leading up to annual tax season, minimizing audit risk.
- Assisted with development of HR policies, employee relations, and performance evaluations.