# Hua Yang

https://kurotsubasa.github.io/

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## EXPERIENCE

### General Assembly - Software Engineering Immersive

Boston, MA

January 2020 - April 2020

Successfully completed intensive 500+ hour program over 12 weeks diving into a large variety of languages and full-stack applications:

#### Fantasy Foragers

https://kurotsubasa.github.io/fantasy-foragers-client/#/

Planned/developed text based, real-time, multiplayer role playing game using React.js as a front-end framework, Express.js via the back-end server, and Socket.io to implement multiplayer. Fantasy Foragers lends user the ability to create own characters and skills, or use other users' characters and skills to fight with another character of their choosing.

#### inStock Co.

https://sei-nope.github.io/inStock-client/

Developed inventory management application within a small team of four devs using MongoDB/Mongoose for the back-end and JavaScript for the front-end via scrum/agile method.

#### World of Wishes

https://kurotsubasa.github.io/writings-client/

Created application that allows users to keep track of any and all literature that they have read through use of a custom API, developed through Ruby on Rails.

#### TicTacToe

https://kurotsubasa.github.io/tictactoe-client/

Created, deployed front end application which showcased the classic game of tic tac toe. Used custom game engine based off mathematical algorithm, while updating the game through communication with a pre-built API.

### Chef - Various Restaurants

(Genki Ya, Liuzhi Sushi)

Boston, MA

2011-2019

Oversaw food preparation and production to ensure food safety procedures were adhered to and managed employee schedules

## SKILLS

- JavaScript
- Ruby
- Ruby on Rails
- React.js
- CSS3
- SQL
- HTML5

- Python
- jQuery
- Bootstrap
- Express.js
- Node.js
- PostgresSQL
- MongoDB
- Mongoose
- RESTful API
- Git

## NOVICE

- Java

## SPOKEN LANGUAGE

English, Cantonese

## EDUCATION

**Suffolk University,** 2014-2016

Coursework in Physics