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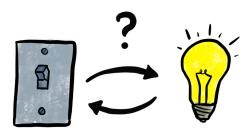
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SAMSUNG

Can a light bulb change the state of a switch?



Can the temperature of a city alter its altitude?



- As humans, we understand the implausibility of causal relationships between certain types of entities.
- We use prior knowledge to generalize causal relation between similar entities. [Griffiths et al., 2011, Schulz & Gopnik, 2004, Gopnik & Sobel, 2000]
- We believe that this is a key property of intelligent agents.

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- Goal: Integrate this "common sense" to causal discovery.

Causal Discovery

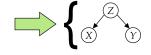
Task: learn the structure of G based on observations from P_X .

X	Υ	Z	
1.21 1.50	1.58 1.84 1.07	0.33 0.51 	
0,70	2.07		p(z) p(x z) p(y z)

Markov Equivalence Class

Unfortunately, from observational data, one can only retrieve a set of equivalent DAGs called the Markov Equivalence Class (MEC).

X	Y	Z
1.21 1.50	1.58 1.84	0.33 0.51
0.96	1.07	0.11





Markov Equivalence Class

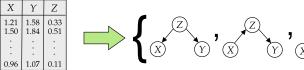
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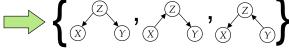
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Markov Equivalence Class

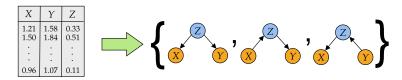
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Variable types

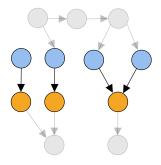
In our proposed setting, each vertex has an associated type (possibly given by an expert). We call these graphs t-DAGs.



Types are represented by node's color.

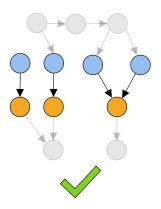
Assumption: all edges between a pair of types are oriented in the same direction.

We call t-DAGs that satisfy this condition consistent t-DAGs.



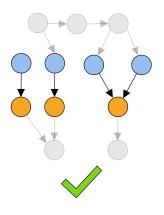
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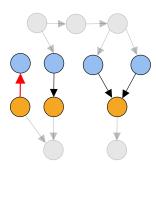
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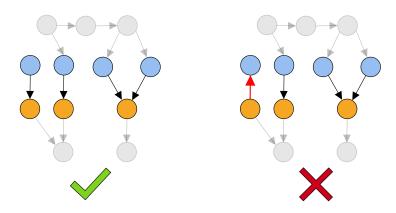
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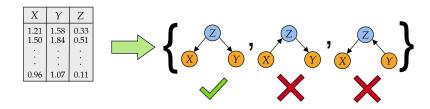
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We call the set of edges between a given pair of types a t-edge.

t-MEC: an equivalence class for consistent t-DAGs

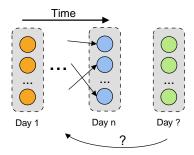
With this assumption, the size of the MEC can be greatly reduced by removing t-DAGs that violate type consistency. We call this equivalence class a t-MEC.



Examples: beyond tiered background knowledge

Types given by an expert. More general than tiered background knowledge.

Particularly useful when it is reasonable to assume that entities interact in a directional manner.

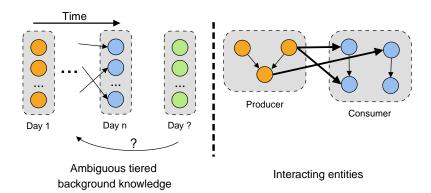


Ambiguous tiered background knowledge

Examples: beyond tiered background knowledge

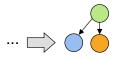
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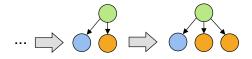
Particularly useful when it is reasonable to assume that entities interact in a directional manner.



Theorem

For a random sequence of t-DAGs with a growing number of vertices but a fixed set of types, the number of unoriented t-edges converges to 0 exponentially fast.

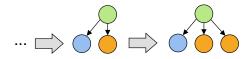




At each step:

add a node with a random type

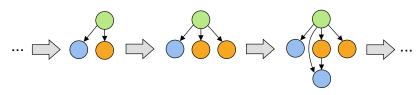




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Proof sketch

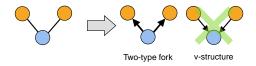
There exists a structure, called a two-type fork, that has to be oriented due to type consistency.



Two-type fork

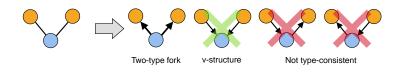
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As the graph grows, the probability of observing it converges to 1 and thus all edges of the t-DAG are oriented.

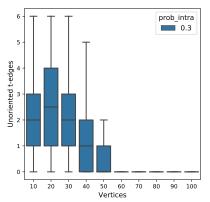
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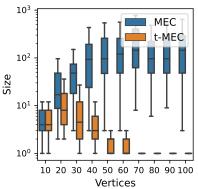
For 10 types, we observe this with medium-sized graph (|V| > 60).



Corollary

If there are no edge between variables of the same type, then the size of the t-MEC converges to 1 exponentially fast.

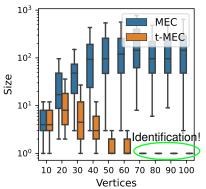
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Corollary

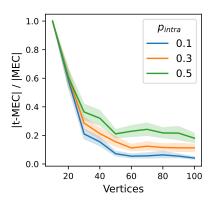
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Open question

When intra-type edges are allowed, we observed that the ratio |t-MEC| / |MEC| seems to converge to a value that depends on the density of such edges.



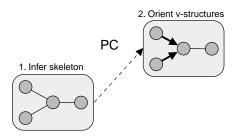
Causal discovery algorithms for t-DAGs

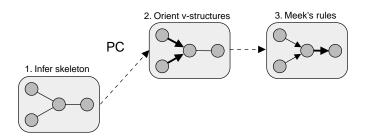
- Since |t-MEC| < |MEC|, we want algorithms that are consistent to it, i.e. will recover the equivalence class in the population case.</p>
- PC [Spirtes et al., 2000] is consistent w.r.t. the MEC.
- We propose three extensions of PC that are t-MEC-consistent.

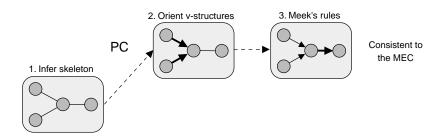
PC

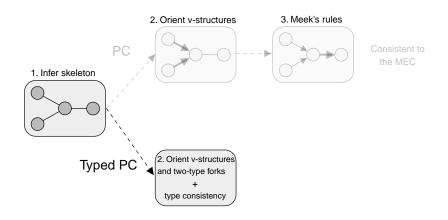
1. Infer skeleton

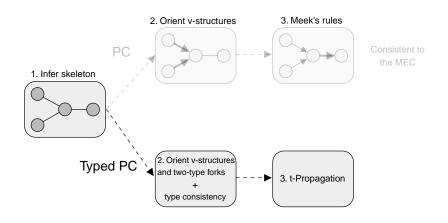


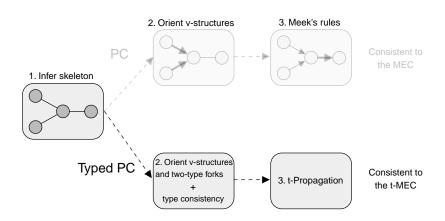












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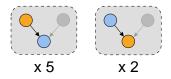
→ With finite sample size, it may lead to inconsistent t-DAGs!

Could we apply t-Propagation to the output of PC?

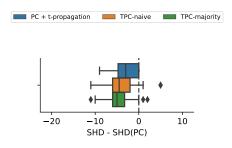
With finite sample size, it may lead to inconsistent t-DAGs!

TPC-majority:

Orient t-edges based on the most frequent orientation in v-structures and two-typed forks

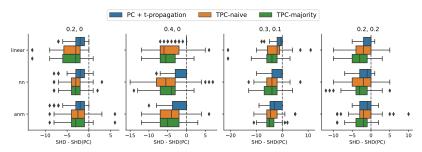


Typed methods improve over PC (simulated data)



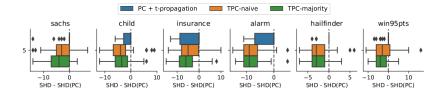
Improvement in SHD over PC (lower is better) on 20-node graphs.

Typed methods improve over PC (simulated data)



Improvement in SHD over PC (lower is better) on 20-node graphs.

Typed methods improve over PC (pseudo-real data)



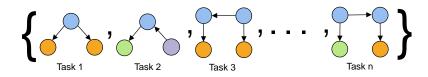
We artificially partition data sets from the Bayesian Network Repository into types.

Conclusion

- This work shows that our typing assumptions can help reduce the size of equivalence classes and thus improve identification in causal discovery.
- Typing assumptions are likely to be a key component of causal reasoning in intelligent agents.
- Lead to several interesting future directions of research.

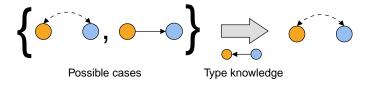
Future directions: multi-task causal discovery

Multi-task causal discovery: Can we deal with multiple environments where types overlap?



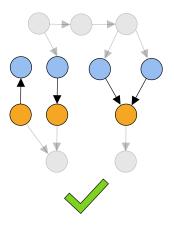
Future directions: relaxing our assumptions

Latent confounders: what can we gain? Can we adapt FCI [Spirtes et al., 1995].



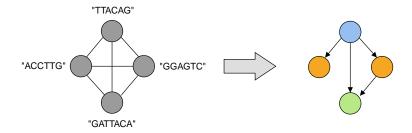
Future directions: relaxing our assumptions

Soft type-consistency: direction of edges between pairs of type is probabilistic.



Future directions: learning the types

Can we learn the types and the graph simultaneously from metadata?



Thank you!



Philippe Brouillard ^{1,2}



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Sébastien Lachapelle²



Alexandre Drouin¹

Come to our **poster** to learn more about:

- our assumptions based on variable types,
- the theoretical results.
- algorithms to incorporate these assumptions in causal discovery.

References

Gopnik, A. & Sobel, D. M. (2000).

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