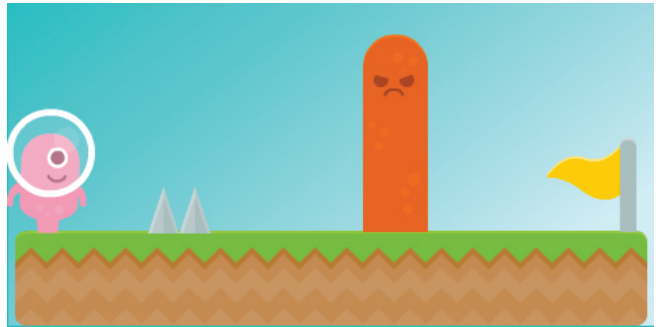




## HELP PINKY REACH THE YELLOW FLAG!

Would you like to build a fun adventure game? Pinky wants to get to the yellow flag but needs to overcome a lot of obstacles...

With this assignment you can prove how good you really are at Scratch! The solution is not given, you can invent it all on your own ;-)



### ★ LEVEL ★ 1

## SAVED

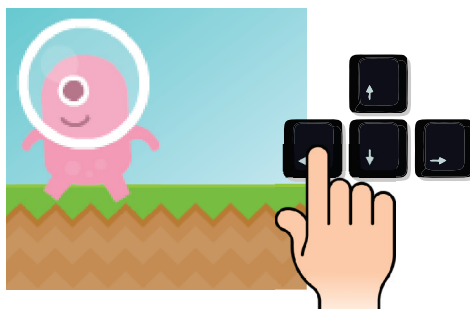
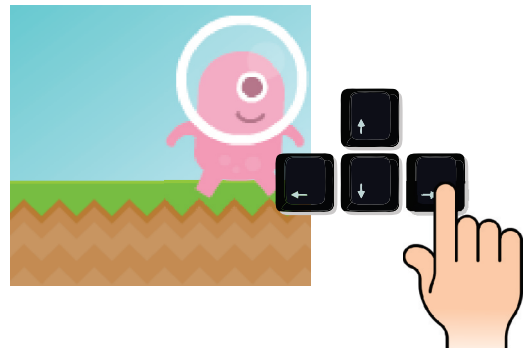
Saving your project is extremely important! For this assignment we start with a project with the sprites already in place. You will need to build the scripts on your own. Ask a coach for the empty project, or go to [scratch.mit.edu/projects/22114780/](https://scratch.mit.edu/projects/22114780/) and save a copy on your computer or in your online scratch account.

### ★ LEVEL ★ 2

## LOOK MUM, I CAN WALK!

Our hero in this game is Pinky, the pink alien. Pinky can't do anything yet...

Write a script to make Pinky walk left and right when pushing the left and right arrow keys.





## ★ LEVEL ★ 3

### NICE BREEZE!

Make the yellow flag flutter from the moment you click on the green flag. You can do this by continuously changing the ,costume' of the flag.



## ★ LEVEL ★ 4

### PAIN IS NOT OK...

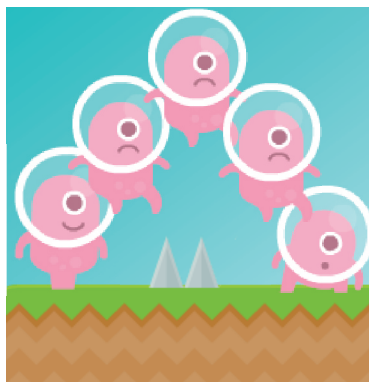
When Pinky touches the spikes, she needs to say "Ouch!" You can choose if you want to use a speech bubble or real sound.

Thankfully computer sprites don't really feel pain ;-)



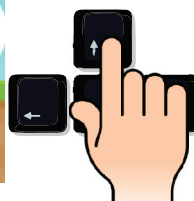
## ★ LEVEL ★ 5

### JUMP! JUMP!



Walking into spikes is not fun at all...

Make Pinky jump over the spikes by pressing the up arrow key.





## ★ LEVEL 6 ★

### MY OWN BLOCK!

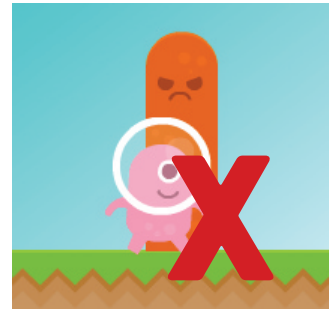
Make your programme more readable by creating your very own “Jump” block.



## ★ LEVEL 7 ★

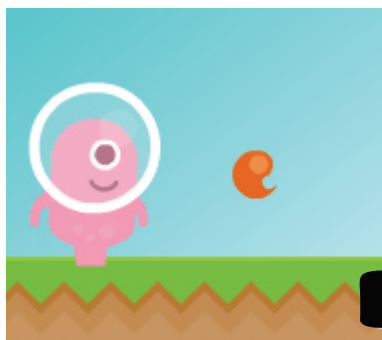
### MR. SAUSAGE DOESN'T THINK IT IS FUNNY...

Angry Sausage has been Pinky's enemy for ages. Make sure that Pinky cannot pass through Angry Sausage.



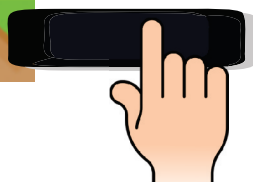
## ★ LEVEL 8 ★

### GREAT BALLS OF FIRE!



Pinky is going to fight back.

Give Pinky firepower: when you press the spacebar, Pinky shoots a fireball.



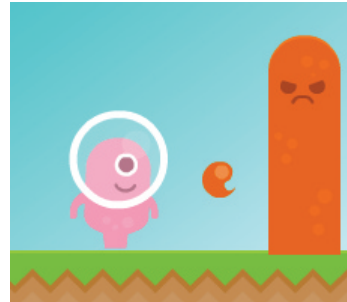


## ★ LEVEL 9 ★

### GOODBYE MR. SAUSAGE

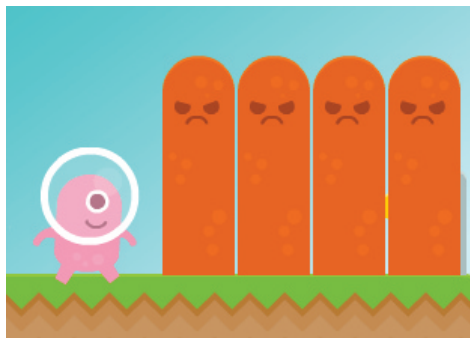
Fireballs that don't do anything are pretty boring...

Make Angry Sausage disappear whenever he is hit by a fireball.



## ★ LEVEL 10 ★

### SAUSAGE INVASION



Pinky loves to shoot fireballs!

Make it extra fun for Pinky by putting 4 Angry Sausages in her path. Watch out, you can only use 1 Angry Sausage sprite...

#### SCRATCH TIP OF THE DAY

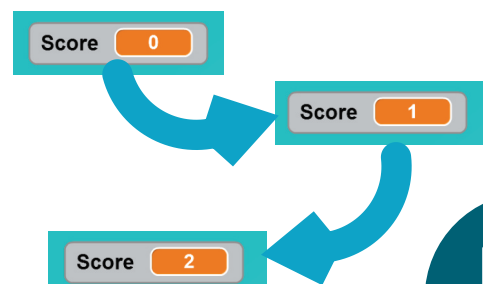
Use the clone option to make Angry Sausage twins who act just the same as he does.

create clone of myself ▼

## ★ LEVEL 11 ★

### BECAUSE GOOD GRADES ARE IMPORTANT

Show a score that increases whenever Pinky destroys an Angry Sausage.



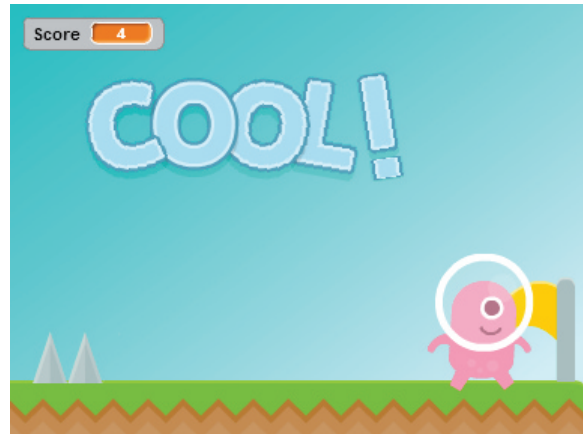


## ★ LEVEL 12 ★

### ARE WE THERE YET?

Pinky can reach the yellow flag when all enemies are destroyed by fireballs!

Make the word "COOL!" appear when Pinky touches the flag. Don't forget to add a fun sound as well.



## ★ LEVEL 13 ★

### SHARING IS CARING!

Wow, did you really finish all the levels? Cool! You must be proud of your game. Why' don't you share your game with the entire world! Go to [scratch.mit.edu](https://scratch.mit.edu), make your own account and share your work with everyone!

Aren't you curious what your family and friends will think of it? ;)

