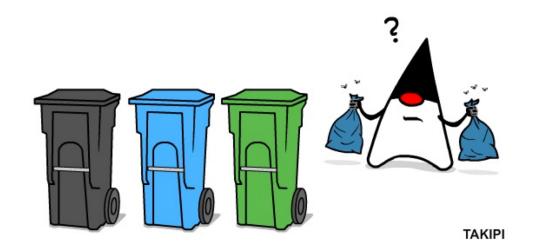
# Principles of Garbage Collection



#### Manual vs. automatic memory management

Soundness: never reclaim memory still in use

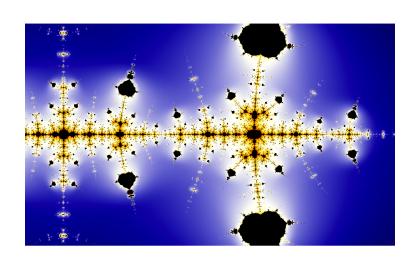
**Utility**: collect as much garbage as possible

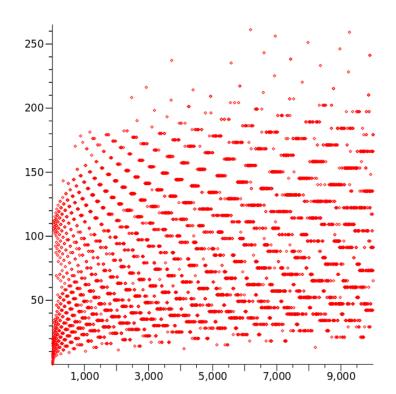
Efficiency: run fast enough to not add much run-time overhead

And now as I said concerning faith—faith is not to have a perfect knowledge of things; therefore if ye have faith ye hope for **things which are not seen, which are true**.

Alma 32:21

### The Collatz conjecture





#### Most garbage collectors:

- Identify reclaimable space
- Collect or reclaim (fast!)

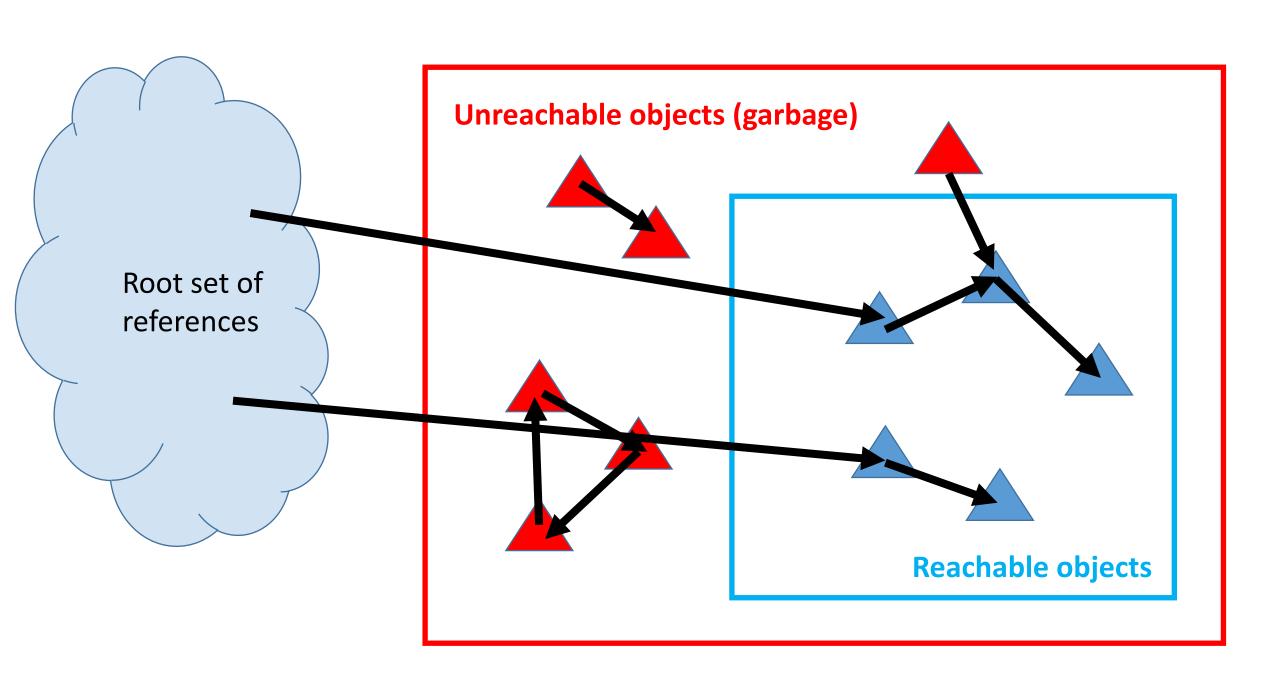
Key term: "root set" – the named entities in a program

## Reachability

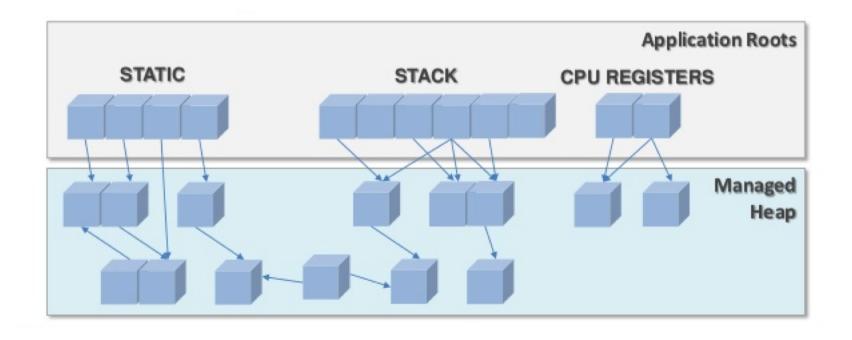
Start at the root set

If object o is reachable, then all objects that o references are also reachable

And so on, recursively



### The root set in a C / .Net program



What is the equivalent in our interpreter?