Kurtis Pace

904-571-8681 | <u>kurtis.pace2011@gmail.com</u>

GitHub | Portfolio | LinkedIn

https://github.com/kurtisp2019 | www.portfoliokp.com | www.linkedin.com/in/kurtis-pace-822a86154

PROFFESIONAL SUMMARY

Game developer gone full-stack! Focused, reliable, quick learning, committed, flexible, and passionate about writing clean, optimized code. Experienced with C++, C#, Java, JavaScript, SQL, and MongoDB

TECHNICAL SKILLS

- Languages: C++, C#, Java, Visual Basic, HTML 5, CSS, XML. JavaScript, SQL, HLSL, GLSL, Objective C, x86 Assembly
- Graphic APIs: DirectX, OpenGL
- Operating Systems: Windows (XP, 7, 10, Vista), MacOS 10.14 Mojave
- IDEs: Visual Studio 2005, Visual Studio 2008, Visual Code 2019, Eclipse, XCode
- **Development applications/source control:** GitHub, GitLab, Sequel Pro, Robot 3T, Postman, MAMP, Tortoise SVN, Team Foundation Server
- Web Development: Node.js, Express, Express-Handlebars, JavaScript, jQuery, Axios, React.js, React Native, React Bootstrap, GIT, GitHub, MongoDB, MySQL, Firebase, HTML, CSS, Bootstrap, Media Queries, APIs, JSON, REST, AJAX, the command line, computer science fundamentals, writing tests
- Frameworks: .NET Framework 4.0

PROJECTS

Pong | Co-Developer of 2

- An exciting version of the game "Pong"
- JavaScript, HTML 5, React, Node, Express, MongoDB, Mongoose, Axios, MVC, React-Bootstrap
- Link to website/game: https://sgkppong.herokuapp.com
- Link to code: https://github.com/kurtisp2019/ReactPong/

Burger | Solo project

- An SQL database demo
- JavaScript, HTML 5, MySQL, Express, Path, Express-Handlebars, jQuery, AJAX
- Link to website: https://burger041319.herokuapp.com/
- Link to code: https://github.com/kurtisp2019/burger/

Ticketmaster Search | Co-Developer of 4

- A website that allows users to search for events using Ticketmaster
- JavaScript, HTML 5, Firebase, Google Maps Platform, jQuery, AJAX, CSS, Ticketmaster's API
- Link to website: https://kurtisp2019.github.io/Ticketmaster-Search/
- Link to code: https://github.com/kurtisp2019/Ticketmaster-Search/

Alien Antix | Co-Developer of 16

- Responsible for enemy AI, player collision, achievements
- A full 3D platforming game
- C++, Direct X 9, FMOD
- Link to YouTube video: https://www.youtube.com/watch?v=Nt-HNWf95nE&t=182s

EXPERIENCE

GetWebEdge | October 2011 - February 2012

Internship

- Learned frontend development using C# and the ASP.NET framework
- Led a team of 4 people on a website called "GarageSaleBlitzer"
 - O Allowed users to post, save, and search for garage sales in their area
- Responsible for Ghosting computers first thing in the morning and whenever needed

EDUCATION

Full Sail University

Bachelors in Computer Science for Game Development	2011
University of Denver	
Full Stack Web Development Certificate	2019