most of this was stolen from jim, thanks jim it was too handy to just leave on the net.

ASCII Chart

	0	1	2	3	4	5	6	7	8	9	A	В	C	D	E	F
0	NUL	SOH	STX	ETX	EOT	ENQ	ACK	\mathtt{BEL}	BS	$_{ m HT}$	$_{ m LF}$	VT	FF	CR	SO	SI
1	DLE	DC1	DC2	DC3	DC4	NAK	SYN	ETB	CAN	EM	SUB	ESC	FS	GS	RS	US
2	SP	!	"	#	\$	%	&	1	()	*	+	,	-		/
3	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	3
4	@	Α	В	C	D	E	F	G	Η	I	J	K	L	M	N	0
5	P	Q	R	S	T	U	V	W	X	Y	Z	[\]	^	_
6	•	а	b	C	d	е	f	g	h	i	j	k	1	m	n	0
7	р	q	r	s	t	u	v	W	х	У	Z	{		}	~	DEL

IBM PC Keyboard Scan Codes

For many of the special key combinations such as ALT-A, F1, PgUp, and so forth, the IBM PC uses a special two-character escape sequence. Depending on the programming language being used and the level at which the keyboard is being accessed, the escape character is either ESC (27, 0x1B), or NUL (0). Here are some common sequences:

Char.	Decimal Pair	Hex Pair	Char.	Decimal Pair	Hex Pair
ALT-A	(00,30)	(0x00,0x1e)	ALT-B	(00,48)	(0x00,0x30)
ALT-C	(00,46)	(0x00,0x2e)	ALT-D	(00,32)	(0x00,0x20)
ALT-E	(00,18)	(0x00,0x12)	ALT-F	(00,33)	(0x00,0x21)
ALT-G	(00,34)	(0x00,0x22)	ALT-H	(00,35)	(0x00,0x23)
ALT-I	(00,23)	(0x00,0x17)	ALT-J	(00,36)	(0x00,0x24)
ALT-K	(00,37)	(0x00,0x25)	ALT-L	(00,38)	(0x00,0x26)
ALT-M	(00,50)	(0x00,0x32)	ALT-N	(00,49)	(0x00,0x31)
ALT-O	(00,24)	(0x00,0x18)	ALT-P	(00,25)	(0x00,0x19)
ALT-Q	(00,16)	(0x00,0x10)	ALT-R	(00,19)	(0x00,0x13)
ALT-S	(00,31)	(0x00,0x1a)	ALT-T	(00,20)	(0x00,0x14)
ALT-U	(00,22)	(0x00,0x16)	ALT-V	(00,47)	(0x00,0x2f)
ALT-W	(00,17)	(0x00,0x11)	ALT-X	(00,45)	(0x00,0x2d)
ALT-Y	(00,21)	(0x00,0x15)	ALT-Z	(00,44)	(0x00,0x2c)
PgUp	(00,73)	(0x00,0x49)	PgDn	(00,81)	(0x00,0x51)
Home	(00,71)	(0x00,0x47)	End	(00,79)	(0x00,0x4f)
UpArrw	(00,72)	(0x00,0x48)	DnArrw	(00,80)	(0x00,0x50)
LftArrw	(00,75)	(0x00,0x4b)	RtArrw	(00,77)	(0x00,0x4d)
F1	(00,59)	(0x00,0x3b)	F2	(00,60)	(0x00,0x3c)
F3	(00,61)	(0x00,0x3d)	F4	(00,62)	(0x00,0x3e)
F5	(00,63)	(0x00,0x3f)	F6	(00,64)	(0x00,0x40)
F7	(00,65)	(0x00,0x41)	F8	(00,66)	(0x00,0x42)
F9	(00,67)	(0x00,0x43)	F10	(00,68)	(0x00,0x44)
F11	(00,113)	(0x00,0x85)	F12	(00,134)	(0x00,0x86)
ALT-F1	(00,104)	(0x00,0x68)	ALT-F2	(00,105)	(0x00,0x69)
ALT-F3	(00,106)	(0x00,0x6a)	ALT-F4	(00,107)	(0x00,0x6b)
ALT-F5	(00,108)	(0x00,0x6c)	ALT-F6	(00,109)	(0x00,0x6d)
ALT-F7	(00,110)	(0x00,0x6e)	ALT-F8	(00,111)	(0x00,0x6f)
ALT-F9	(00,112)	(0x00,0x70)	ALT-F10	(00,113)	(0x00,0x71)
ALT-F11	(00,139)	(0x00,0x8b)	ALT-F12	(00,140)	(0x00,0x8c)

IBM PC Extended ASCII Display Characters

Strictly speaking, the ASCII character set only includes values up to 127 decimal (7F hex). However, when the IBM PC was developed, the video card contained one byte for each character in the 80x25 character display. Gee...what to do with that extra bit per character? Why not invent 128 new characters, for line-drawing and special symbols? The result, of course, was the extended ASCII character set for the IBM PC. The chart below shows (most of) the characters that can be generated by the display in the original IBM PC.

Microsoft Windows ® has a different notion about what the high-order (upper 128) characters are, as shown in the table below.



Converting Hex to Decimal

Here's a chart that shows the conversion between hex and decimal.

```
5
                                7
                    4
                            6
                                    8
                                        9
                                                             Ε
        1
            2
                3
                                            Α
                                                В
                                                    C
                                                        D
                                                                 F.
   000 001 002 003 004 005 006 007 008 009 010 011 012 013 014 015
   016 017 018 019 020 021 022 023 024 025 026 027 028 029 030 031
  032 033 034 035 036 037 038 039 040 041 042 043 044 045 046 047
  048 049 050 051 052 053 054 055 056 057 058 059 060 061 062 063
  064 065 066 067 068 069 070 071 072 073 074 075 076 077 078 079
   080 081 082 083 084 085 086 087 088 089 090
                                               091 092 093
  096 097 098 099 100 101 102 103 104 105 106 107 108 109 110 111
  112 113 114 115 116 117 118 119 120 121 122 123 124 125 126 127
  128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143
  144 145 146 147 148 149 150 151 152 153 154 155 156 157
   160 161 162 163 164 165 166 167 168 169
                                           170
                                               171
                                                   172
  176 177 178 179 180 181 182 183 184 185 186 187 188 189 190
   192 193 194 195 196 197 198 199 200 201 202
                                               203 204 205
   208 209 210 211 212 213 214 215 216 217 218 219 220 221
Ε
   224 225 226 227 228 229 230 231 232 233 234 235 236 237
                                                           238
                                                               239
   240 241 242 243 244 245 246 247 248 249 250 251 252 253 254 255
```

If you're having trouble getting the hang of the above chart, here's a hint. Hex 41 (written as 0x41 in the programing language C) is equivalent to decimal 65.

Converting Hex to Octal

Here's a chart that shows the conversion between hex and octal.

0 1 2 3 4 5 6 7 8 9 A B C D E F. 0 000 001 002 003 004 005 006 007 010 011 012 013 014 015 016 017

```
1 \quad 020 \ 021 \ 022 \ 023 \ 024 \ 025 \ 026 \ 027 \ 030 \ 031 \ 032 \ 033 \ 034 \ 035 \ 036 \ 037
  040 041 042 043 044 045 046 047 050 051 052 053 054 055 056 057
   060 061 062 063 064 065 066 067 070 071 072 073 074 075 076 077
   100 101 102 103 104 105 106 107 110 101 102 103 104 105 106 107
  120 121 122 123 134 125 126 127 130 131 132 133 134 135 136 137
  140 141 142 143 144 145 146 147 150 151 152 153 154 155 156 157
7
  160 161 162 163 164 165 166 167 170 171 172 173 174 175 176 177
   200 201 202 203 204 205 206 207 210 211 212 213 214 215 216 217
   220 221 222 223 224 225 226 227 230 231 232 233 234 235 236 237
9
Α
  240 241 242 243 244 245 246 247 250 251 252 253 254 255 256 257
  260 261 262 263 264 265 266 267 270 271 272 273 274 275 276 277
   300 301 302 303 304 305 306 307 310 311 312 313 314 315 316 317
С
   320 321 322 323 324 325 326 327 330 331 332 333 334 335 336 337
   340 341 342 343 344 345 346 347 350 351 352 353 354 355 356 357
Ε
   360 361 362 363 364 365 366 367 370 371 372 373 374 375 376 377
```

If you're having trouble getting the hang of the above chart, here's a hint. Hex 41 (written as 0x41 in the programing language C) is equivalent to octal 101.

Dec	H)	Oct	Cha	r	Dec	Нх	Oct	Html	Chr	Dec	Нх	Oct	Html	Chr	Dec	Нх	Oct	Html CI	<u>hr</u>
0	0	000	NUL	(null)	32	20	040	a#32;	Space	64	40	100	a#64;	0	96	60	140	`	8
1	1	001	SOH	(start of heading)	33	21	041	@#33;	!	65	41	101	A	A	97	61	141	a#97;	a
2	2	002	STX	(start of text)	34	22	042	@#3 4 ;	rr	66	42	102	B	В	98	62	142	%#98;	b
3	3	003	ETX	(end of text)	35	23	043	@#35;	#	67	43	103	C	C	99	63	143	%#99;	C
4	4	004	EOT	(end of transmission)	36	24	044	\$	ş	68	44	104	4#68;	D	100	64	144	d	d
5	5	005	ENQ	(enquiry)	37			%					E					e	
6				(acknowledge)				@#38;		70			F		ı			f	
7	- 7	007	BEL	(bell)	39	27	047	@#39;	1	71			G					g	
8	8	010	BS	(backspace)	40			(72			6#72;					4 ;	
9	_	011		(horizontal tab))	•	73			a#73;					i	
10		012		(NL line feed, new line)				&# 4 2;					a#74;					j	
11	В	013	VT	(vertical tab)				@# 4 3;					a#75;					k	
12	С	014	FF	(NP form feed, new page)				¢#44;		76			a#76;					l	
13		015		(carriage return)				a#45;		77			M					m	
14		016		(shift out)				a#46;			_		a#78;					n	
15		017		(shift in)	47			a#47;					a#79;					o	
		020		(data link escape) 📗				a#48;		80			P					p	
			DC1	(device control 1)	49			a#49;		81			Q					q	
				(device control 2)	50			6#50;		82			a#82;					r	
				(device control 3)				3					<u>4</u> #83;					s	
				(device control 4)				4					a#84;					t	
				(negative acknowledge)				6#53;					a#85;					u	
				(synchronous idle)				a#54;					4#86;					v	
				(end of trans. block)				6#55;		87			a#87;					w	
				(cancel)				8		88			X					x	
		031		(end of medium)	57			6#57;					Y					y	_
		032		(substitute)				:		90			Z					z	
		033		(escape)	59			6#59;	•	91			[_				{	
		034		(file separator)	60			4#60;		92			\					4 ;	
		035		(group separator)				=		93]	-				}	
		036		(record separator)				>					a#94;					~	
31	1F	037	US	(unit separator)	63	ЗF	077	?	?	95	5 F	137	_	_	127	7 F	177	@#127;	DEL

Source: www.asciitable.com