

GABOR KURUCZ

(669) 666-4208 gabor.kurucz.us@gmail.com San Francisco, CA [Portfolio](#) [GitHub](#) [LinkedIn](#)

SKILLS

React, Redux, JavaScript, HTML, CSS, SASS, Ruby, Ruby on Rails, Python, Swift, SQL, SQLite3, PostgreSQL, Webpack, jQuery, JBuilder, Git, Node.js, Express.js, Mongoose, MongoDB, Heroku, AWS

PROJECTS

beyondPixels (JavaScript, React, Redux, HTML, CSS, Ruby on Rails, JBuilder, PostgreSQL, Heroku, AWS)

[Live](#) | [GitHub](#)

A photo-sharing application where the users discover and share the highest quality of photography.

- Designed a customized photo grid using CSS to display properly filtered photos with a minimalistic and modern layout
- Connected Rails backend to AWS S3 to increase security and performance of uploading and accessing photos
- Built a custom user authentication incorporating BCrypt to allow users to sign up, log in, and securely store their data
- Developed a dynamic single page frontend via React/Redux to generate a smooth user experience

ReBond (JavaScript, React, Redux, HTML, Materialize, SASS, Node.js, Express.js, Mongoose, MongoDB, Heroku)

[Live](#) | [GitHub](#)

A lightweight app to facilitate meetups between already-established groups of people, based on personal interests and passions.

- Led front-end development by collaborating with a team of engineers to plan and implement the front-end structure
- Incorporated React/Redux containers and Redux selectors to architect highly scalable front-end state management
- Applied HTML5 form validations to all forms to avoid unnecessary Axios calls from the database
- Implemented advanced styling via Materialize and SASS to ensure a fully dynamic and responsive layout

Eat My Brain If You Can (JavaScript, HTML, CSS)

[Live](#) | [GitHub](#)

A top-down perspective survival game where the goal is to defend the attack of monsters as long as possible.

- Implemented Object Oriented Programming and Vanilla Javascript to create a lightweight, smooth gameplay experience
- Established dynamically animated game objects leveraging sprites to enhance the visual experience
- Utilized prototypal inheritance of ES6 classes to produce efficient and DRY code

EXPERIENCE

Localization / Quality Assurance Tester

Welocalize - worked on-site at a Fortune 100 tech company in Cupertino, under NDA

Jan 2019 - Apr 2020

- Performed linguistic, functional, and layout testing of the client's websites, applications, user's guides, marketing and legal documents of new and existing products and services on a daily basis to minimize errors and ensure user satisfaction
- Identified, reported, and tracked hundreds of bugs through client-specific internal tools contributing to the creation of an errorless and precise user interface and to ensure the timely launch of projects
- Positively impacted the user experience of millions of users by ensuring flawless functionality and understandability of macOS, iOS, web, and Android-based applications related to music, books, video, and TV
- Collaborated with an international team of 50+ testers to achieve consistent and outstanding results in a fast-paced environment

Quality Specialist

Mylan Pharmaceuticals

Feb 2017 - Aug 2018

- Coordinated and monitored the preparation process of 50+ Technical Agreements to ensure the release of 500+ generic pharmaceutical products in the EMEA region
- Led communication and negotiation with dozens of contract manufacturers and regulatory agencies on a daily basis to maintain smooth workflow and to ensure compliance with applicable quality objectives and regulatory requirements

EDUCATION

Full Stack Web Development - App Academy

Apr 2020 - Jul 2020

Immersive software development course with a focus on full-stack web development, which entailed 1000+ hours of coding.

Food Safety and Quality Engineering (MSc) - Corvinus University of Budapest

Feb 2015 - May 2017

Food Engineering (BSc) - Corvinus University of Budapest

Sep 2011 - Dec 2014