# KMeans Kernel Classifier

Course: Math Behind ML

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Abstract—The least squares SVM is a kernel method for non-linear regression and classification tasks. Here we combine KMeans clustering with the least squares SVM. First KMeans clustering is used to extract a set of representative vectors for each class, and then LS-SVM uses these representative vectors as a training dataset for the classification task

#### I. INTRODUCTION

The kernel methods transform a given non-linear problem into a linear one by using a similarity kernel function  $\Omega(x,x\prime)$ . It is a similarity function defined over pairs of input data points  $(x,x\prime)$ . This way the input data is mapped into a higher dimensional feature space  $\phi(x)$ , where the inner product  $\langle \cdot \; , \; \cdot \rangle$  can be calculated using Mercer's condition:

$$\Omega(x, x') = \langle x , x' \rangle \tag{1}$$

Consider  $\chi = \{x_n | n = 1, \dots, N\}$  as training dataset.

**Representer theorem:** Any non-linear function  $f:\chi \longrightarrow \mathbb{R}$  can be expressed as linear combination of kernel products on training dataset which was mentioned above earlier.

$$f(x) = \sum_{n=1}^{N} a_n \Omega(x, x_n)$$
 (2)

Time complexity of LS-SVM is  $O(N^3)$  where N is size of the training dataset which is too high and makes it unsuitable for

large dataset. So for this reason we use KMeans clustering to extract a set of representative vectors for each class, and then LS-SVM uses these representative vectors as a training dataset for the classification task. This way we can reduce the time complexity of LS-SVM to  $O((KQ)^3)$  where K is the number of classes and Q is number of centroids in each class. These representative vectors are also called as **centroids**. These are then used by LS-SVM to classify the test data. This KMeans-LS-SVM method has some advantages:

- 1) It is faster than LS-SVM.
- 2) It is more robust.
- 3) It is very easy to implement.

## II. KERNEL LS-SVM CLASSIFER

We already know that in binary classification, kernel SVM method constructs a hyperplane with the maximal margin between the two classes in feature space  $\phi(x)$ . This can be represented as convex quadratic programming problem involving inequality constraints.

The kernel LS-SVM simplifies the optimization problem by considering equality constraints only, such that solution is obtained by solving a system of linear equations. Now this problem is similar to ridge regression problem which is formulated as follows:

$$\min_{w,b} \frac{1}{2} w^T w + \frac{\gamma}{2} \sum_{n=1}^{N} (\hat{y}_n - w^T \phi(x_n) - b)^2$$
 (3)

Assume that K classes are encoded using standard basis in  $\mathbb{R}^K$ , i.e, let  $x_i \in C_k$ , then output  $y_i$  is a vector with 1 in the  $k^{th}$  position and 0 elsewhere:

$$y_{ij} = \begin{cases} 1 & \text{if } x_i \in C_j \\ 0 & \text{otherwise} \end{cases}$$
 (4)

Consider input data  $\{(x_i, y_i)|x_i \in \mathbb{R}^{\mathbb{M}}, y_i \in \mathbb{R}^{\mathbb{K}}, i = 1, \ldots, N\}$  and the feature mapping function  $\phi(x)$ . The kernel LS-SVM is formulated as follows:

$$\min_{w,b} S(w,b,\epsilon) = \frac{1}{2} \sum_{j=1}^{K} w_j^T w_j + \frac{\gamma}{2} \sum_{i=1}^{N} \sum_{j=1}^{K} (\epsilon_{ij})^2$$
 (5)

subject to

$$\langle \phi(x), \omega_j \rangle + b_j = y_{ij} - \epsilon_{ij}, i = 1, \dots, N; j = 1, \dots, K$$
(6)

$$w_j^T \phi(x_i) + b_j = y_{ij} - \epsilon_{ij}, i = 1, \dots, N; j = 1, \dots, K$$
(7)

where  $\epsilon_{ij} \geq 0$  are approximation errors,  $b_j$  is bias coefficient,  $w^{(j)}$  is the vector of weights corresponding to the  $j^{th}$  class. The objective function S is a sum of least squares errors and the regularization term. This regularization parameter  $\gamma$  corresponds to a multi-dimensional version of the ridge regression problem.

In the primal weight space the multi class classifier takes the form:

$$\begin{split} x \in C_k, &\Leftrightarrow k = arg \max_{j=1,\dots,K} g_j(x) \\ \text{where } g_j(x) = \frac{\exp(\langle \phi(x) \;,\; w^{(j)}) \rangle + b_j)}{\sum_{i=1}^K \exp(\langle \phi(x) \;,\; w^{(i)}) \rangle + b_i)} \end{split}$$

Here  $g_i$  is the non-linear soft max function

Now applying Lagrangian to (5)

$$L(w, b, \epsilon, a) = S(w, b, \epsilon)$$
$$-\sum_{i=1}^{N} \sum_{j=1}^{K} a_{ij} [\langle \phi(x), \omega_j \rangle + b_j - y_{ij} + \epsilon_{ij}]$$

where  $a_{ij} \in \mathbb{R}$  is the lagrange multiplier. Now applying KKT conditions:

$$\frac{\partial L}{\partial w^{(j)}} = 0 \implies w^{(j)} = \sum_{n=1}^{N} a_{nj} \phi(x_n)$$
 (8)

$$\frac{\partial L}{\partial b_{(j)}} = 0 \implies \sum_{i=1}^{N} a_{ij} = 0 \tag{9}$$

$$\frac{\partial L}{\partial \epsilon_{(ij)}} = 0 \implies a_{ij} = \gamma \epsilon_{ij} \tag{10}$$

$$\frac{\partial L}{\partial a_{(ij)}} = 0 \implies \langle \phi(x) , \omega_j \rangle + b_j - y_{ij} + \epsilon_{ij} = 0 \quad (11)$$

Now from eq(10), eq(12) and eq(13):

$$\sum_{n=1}^{N} [\Omega(x_i, x_n) + \gamma^{-1} \delta_{in}] a_{nj} + bj = y_{ij},$$
 (12)

Here  $\delta_{in}$  is the Kronecker delta function: where  $\delta_{in}=1$  if i=n and 0 otherwise

As you can see in eq(14) there are K independent system of equations with binary labels  $y_{ij}$ . Now each system can be written in the matrix form as follows:

$$\begin{bmatrix} 0 & u^T \\ u & \Omega + \gamma^{-1}I \end{bmatrix} \begin{bmatrix} b_j \\ a^{(j)} \end{bmatrix} = \begin{bmatrix} 0 \\ y_j \end{bmatrix}, j = 1, \dots, K$$
 (13)

Here  $I_{N\times N}$  is the identity matrix,  $u_{N\times 1}=[1,\ldots,1]^T$  is a vector of ones,  $a_{N\times 1}^{(j)}=[a_{1j},\ldots,a_{Nj}]^T$  is weights and  $y_j=[y_{1j},\ldots,y_{Nj}]^T$  is the vector of binary labels for the  $j^{th}$  class. Each system has N+1 linear equations with N+1 unknowns.

$$\Theta = \begin{bmatrix} 0 & u^T \\ u & \Omega + \gamma^{-1}I \end{bmatrix}$$
 (14)

All the K systems can be written as:

$$\Theta W = Z \tag{15}$$

where

$$W_{(N+1)\times K} = \begin{bmatrix} b_1 & \dots & b_K \\ a^{(1)} & \dots & a^{(K)} \end{bmatrix}, Z_{(N+1)\times K} = \begin{bmatrix} 0 & \dots & 0 \\ y_1 & \dots & y_K \end{bmatrix} \qquad \qquad \hat{r_{iq}^k} = \begin{cases} 1 & \text{if } q = \arg\max_q r_{iq}^k \\ 0 & \text{otherwise} \end{cases}$$

Now once all the K systems are solved, we consider multiclass classifier in dual space(from eq (14)) as follows:

$$g_{j}(x) = \frac{\exp(\langle \phi(x) , w^{(j)} \rangle) + b_{j})}{\sum_{i=1}^{K} \exp(\langle \phi(x) , w^{(i)} \rangle) + b_{i})}$$

From eq(9) and eq(10), we get:

$$g_j(x) = \frac{\sum_{n=1}^{N} \exp(\Omega(x, x_n) a_{nj} + b_j)}{\sum_{i=1}^{K} \sum_{n=1}^{N} \exp(\Omega(x, x_n) a_{ni} + b_i)}$$

Now our problem becomes:

$$\begin{split} x \in C_k, &\Leftrightarrow k = arg \max_{j=1,...,K} g_j(x) \\ \text{where } g_j(x) = \frac{\sum_{n=1}^N \exp(\Omega(x,x_n) a_{nj} + b_j)}{\sum_{i=1}^K \sum_{n=1}^N \exp(\Omega(x,x_n) a_{ni} + b_i)} \end{split}$$

Here  $g_j$  is the non-linear soft max function

#### III. KMEANS CLUSTERING

First we use KMeans clustering algorithm to extract a set of representative vectors for each class. Now this representative vectors will be passed into LS-SVM kernel model as training dataset. KMeans clustering algorithm is as follows:

- 1) Take  $\{x_i^k | x_i^k \in \mathbb{R}^{\mathbb{M}}, i = 1, \dots, N_k\}$  as training samples for class  $C_k$  where  $N_k$  is the number of training samples for the class  $C_k$  and  $N = \sum_{k=1}^K N_k$  is the total number of training samples.
- 2) Take  $\{\mu_q^k|\mu_q^k\in\mathbb{R}^{\mathbb{M}},q=1,\ldots,Q\}$  as initial centroids for class  $C_k$  where  $Q < N_K$  is the number of centroids for class  $C_k$ .
- 3) Build a matrix  $X_k = [x_{im}^k]_{N_k \times M}$  where each row is a training sample for class  $C_k$ .
- 4) Build a matrix  $M_k = [\mu_{qm}^k]_{Q \times M}$  where each row is a randomly initialized centroid for class  $C_k$ .
- 5) Let  $R_k = X_k M_k^T = [r_{ig}^k]_{N_k \times Q}$
- 6) Let  $\hat{R}_k = [\hat{r}_{iq}^k]_{N_k \times Q}$  be transformed sparse matrix of unknowns and  $O((KQ)^3)$  time complexity.

 $R_k$  where:

$$\hat{r_{iq}^k} = \begin{cases} 1 & \text{if } q = rg \max_q r_{iq}^k \\ 0 & \text{otherwise} \end{cases} i = 1, \dots, N_k$$

Each sample is assigned to the nearest centroid.

7)  $\hat{M}_k = \hat{R}_k^T X_k = [\mu_{qm}^{\hat{k}}]_{Q \times M}$ .

This is the new set of centroids.

8) Normalizing new set of centroids:

$$\hat{\mu_q^k} = \frac{\hat{\mu_q^k}}{||\hat{\mu_q^k}||} \qquad q = 1, \dots, Q$$

9) Computing alignment deviation between new set and old set of centroids:

$$\delta = 1 - \frac{\sum_{q=1}^{Q} \langle \hat{\mu_q^k} \ \mu_q^k \rangle}{Q}$$

- 10)  $M_k = \hat{M}_k$
- 11) Repeat steps 5 to 10 until  $\delta < \beta$  where  $\beta$  is the tolerance.
- 12) Return  $M_k$

Here  $\beta$  is considered as small as possible.

### IV. KMEANS KERNEL LS-SVM CLASSIFIER

After extracting a set of representative vectors for each class  $C_k, k = 1, \dots, K$  using KMeans clustering, we pass these KQcentroids into LS-SVM kernel model as training dataset.

Training dataset for LS-SVM before KMeans clustering:

$$\{(x_i^k, y_i^k)|x_i^k \in \mathbb{R}^{\mathbb{M}}, y_i^k \in \mathbb{R}^{\mathbb{K}}, i = 1, \dots, N\}$$

Training dataset for LS-SVM after KMeans clustering:

$$\{(\mu_q^k, y_q^k) | \mu_q^k \in \mathbb{R}^{\mathbb{M}}, y_q^k \in \mathbb{R}^{\mathbb{K}}, q = 1, \dots, KQ\}$$

As you can see the training dataset size is reduced from N to KQ where KQ < N.

Previously there were N+1 linear equations with N+1unknowns and  $O(N^3)$  time complexity.

Now there are KQ + 1 linear equations with KQ + 1

As we discussed earlier our problem previously was:

$$\begin{split} x \in C_k, &\Leftrightarrow k = arg \max_{j=1,...,K} g_j(x) \\ \text{where } g_j(x) = \frac{\sum_{n=1}^N \exp(\Omega(x,x_n)a_{nj} + b_j)}{\sum_{i=1}^K \sum_{n=1}^N \exp(\Omega(x,x_n)a_{ni} + b_i)} \end{split}$$

Now our problem becomes:

$$\begin{split} x \in C_k, &\Leftrightarrow k = arg \max_{j=1,...,K} g_j(x) \\ \text{where } g_j(x) = \frac{\sum_{n=1}^{KQ} \exp(\Omega(x,\mu_n^k) a_{nj} + b_j)}{\sum_{i=1}^K \sum_{n=1}^{KQ} \exp(\Omega(x,\mu_n^k) a_{ni} + b_i)} \end{split}$$

Here  $g_j$  is the non-linear soft max function

V. APPLICATION

VI. CONCLUSION