

# Concepts of JavaScript

## Introduction

This repository was created with the intention of helping developers master their concepts in JavaScript. It is not a requirement, but a guide for future studies.

## Table of Contents

1. Data Types
  - a. Primitive
  - b. Non Primitive
2. Variable
  - a. Var
  - b. Let
  - c. Const
3. Let vs const
4. Why let and const are block scope
5. Operators
  - a. Arithmetic operator
  - b. Logical operator
  - c. Bitwise Operator
  - d. Comparison Operators
  - e. Operator Precedence
6. Statically type & Dynamically type Language
7. Loosely typed, weekly Typed, Strongly Typed and Dynamic Typed Language in JS
8. Diff bet == & ===
9. Execution Context
  - a. Variable Environment
  - b. Thread Execution
  - c. Call Stack
10. Function
  - a. Function statement
  - b. Function Declaration
  - c. Function Expression
  - d. Named function
  - e. Arrow Function
  - f. Function Invocation
  - g. High Order Function
  - h. First Class Function
  - i. Function Call
  - j. Function Apply
  - k. Function Bind
  - l. Function toString

- m. Function Closures
  - n. Function static method
- 11. Diff bet Parameter and Argument
- 12. Object
- 13. String
  - a. String Methods
  - b. String Search
  - c. String Templates
- 14. Array
  - a. Array Methods
  - b. Array Search
  - c. Array Sort
  - d. Array Iteration
  - e. Array Instance Methods
    - i. Map()
    - ii. Reduce()
    - iii. filter()
- 15. Object
  - a. Object Definition
  - b. Object Properties
  - c. Object Methods
  - d. Object Prototype
- 16. Number
  - a. Number Methods
  - b. Number Properties
- 17. Dates
  - a. Date Format
  - b. Get Method
  - c. Set Method
- 18. Conditional Statement
  - a. If
  - b. Else if
  - c. Switch
  - d. Ternary Operator
  - e. Nested if else
- 19. Loops
  - a. For
  - b. For of
  - c. For in
  - d. While
  - e. Do while
- 20. TypeOf ( Type Conversion )
  - a. Number to String
  - b. String to Number
  - c. Dates to Number
  - d. Number to Date
  - e. Boolean to Number
  - f. Number to Boolean

21. Exception Handling

- a. Types of errors
  - i. Syntax Error
  - ii. Runtime Error
  - iii. Logical Error
  - iv. Reference Error
  - v. Type of error
- b. Error
  - i. Try
  - ii. Catch
  - iii. Finally
  - iv. Throw

22. Defined vs Not Defined

23. Scope

- a. Local Scope
- b. Block Scope
- c. Global Scope
- d. Function Scope
- e. Lexical Scope/Environment
- f. Module Scope

24. New Keyword

25. This Keyword

26. Instance and InstanceOf

27. Shadowing

- a. Illegal Shadowing

28. Closure

29. Hoisting

30. Temporal Dead Zone

31. Recursion

32. Debugging

- a. Debugger

33. Blocking Main Thread

34. Async

- a. Callbacks
- b. Asynchronous
- c. Promises
- d. Async/Await
- e. Callback hell

35. Classes

- a. Class Inheritance
- b. Class Static

36. Dom

- a. Elements
- b. Methods
- c. Events
- d. Event Listener
- e. Forms
- f. Css

- g. HTML
  - h. Layout tree
- 37. How will you communicate between DOM element and javascript
- 38. Timing Events
  - a. set timeout
  - b. setInterval
- 39. Debouncing
- 40. Throttling
- 41. Curring
- 42. Strict mode
- 43. Local Storage & Session Storage
- 44. AJAX
  - a. Request
  - b. Response
- 45. Jquery
  - a. Jquery Selector
  - b. Jquery HTML
  - c. Jquery DOM
- 46. IIFE ( Immediately Invoked Function Expression )
- 47. ES6 Advantages
- 48. Js Engine
- 49. Js Window
- 50. Web API
  - a. Form – Validation
  - b. Fetch API
- 51. Typing
  - a. Implicit
  - b. Explivit
  - c. Nominal
  - d. Structing
  - e. Duck
- 52. Cookies
  - a. Cookie Attribute
  - b. Cookie with Multiple Names
  - c. Deleting Cookie