University Of Maryland Global Campus

Library Management System (LMS)

Project Plan

CMSC 495 7380

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Version1.11

Group 3: Brandon Durham, Benjamin Kus, Benjamin Ramos

Revision History

REVISION	DATE	DESCRIPTION	Author
1.0	3/23/2023	Initial	Ben Ramos
1.1	3/26/2023	Modification of Functional	Ben Kus
		Requirements	
1.2	1.2 3/28/2023 Modifica		Brandon Durham
		Requirements	
1.3	3/28/2023	Edit Overview and Objectives,	Ben Ramos
		Modification to Appendices,	Brandon Durham
		Addition of Test Schedule	Ben Kus
1.4	4/2/2023	Removal of Requirements Table	Brandon Durham
1.5	4/2/2023	Modification to the Software and	Ben Ramos
		Hardware Requirement	
1.6	4/2/2023	Addition of Project Schedule	Ben Kus
1.7	4/2/2023	Addition of Software	Brandon Durham
		Management Plan	
1.8	4/4/2023	Document Overview and	Ben Ramos
		Objectives Revision	
1.9	4/5/2023	Software Management Addition	Brandon Durham
1.10	4/5/2023	Project Schedule Revisions	Ben Kus
1.11	5/5/2023	Update Software and Hardware	Ben Ramos
		Requirement	Ben Kus

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1 Requirement Specifications

a. A library management system is a project which aims in developing an application to maintain the book catalog of a library. The purpose of this is to provide administrators with the ability to conduct daily maintenance to its book catalog. It will provide an easy and administrator-friendly way to track books, add and remove users, as well as track overdue books and numerous other functions. It will also allow an administrator to see a list of books issued along with their issue date and return date. This system will store all the books and user information along with book numbers, book titles, and author names in the system database. The administrators can handle admin functions such as creating a new LMS user account and other administrative matters. Overall, this project is being developed to help the administrators with cataloging in the best possible way possible and reduce human strain.

2 Objectives

a. By using a library management system, the operation of borrowing and managing inventories is paperless. This system provides an administrator-friendly data entry with a dropdown button menu, list box, and checkbox in purpose to make the input entry easier to understand and use. It is also created to ensure that the library items are stored properly to maintain their security. This system will store all the books and members' information that consist of book numbers, book titles, author names, and racks in the system database. Administrator and will handle administrative functions such as creating a new LMS user account and deciding the number of days allowed for the borrowed books. Administrators need to enter the correct password and admin ID before they can access this function. From here, they can add, delete, or update the book and user database.

3 Application Requirements

- a. Hardware Requirements
 - i. These are the initial software requirements that and subject to change as the application is developed.
 - ii. Developmental Requirements
 - 1. Intel Core 2 Duo 1.8 GHz,
 - 2. 2 Gigabytes memory
 - 3. 150 GB hard disk
 - iii. Operational Hardware Requirements

- 1. Intel Core 2 Duo 1.8 GHz,
- 2. 2 Gigabytes memory
- 3. 150 GB hard disk

b. Software Requirements

i. These are the initial software requirements that and subject to change as the application is developed.

1. Developmental Software Requirements

- a. Windows 10
- b. Eclipse IDE
- c. Java
- d. Windows 10
- e. MySQL JDBC Connector
- f. JX-Date Picker Jar File
- g. Java Swing
- h. Java
- i. Eclipse IDE

2. Operational Software Requirements

- a. Windows 10
- b. Windows 10
- c. Eclipse IDE
- d. Java
- e. Windows 10
- f. MySQL JDBC Connector
- g. JX-Date_Picker Jar File
- h. Java Swing
- i. Java
- j. Eclipse IDE

4 Software Management

a. Our group will be using GitHub as a software management system. We will use a numerical system with a +1-version number i.e., 1,2,3,4, etc. to reflect the different versions of the application.

5 Project Schedule

Test Schedule

		Scheau		
		Start		
Task	Duration	Date	End Date	Person
1. Project Requirements and Project Plan	7	3/22	3/28	
1.1 Writing	4	3/22	3/25	Ben Ramos
1.2 Self Review	2	3/26	3/27	Ben K. Ben R., Brandon
1.3 Revision	1	3/28	3/28	Ben R.
2. Project Analysis	7	3/29	4/4	
2.1 Analyzing	4	3/22	3/25	Ben K.
2.2 Self Review	2	3/26	3/27	Ben K. Ben R., Brandon
2.3 Revision	1	3/28	3/28	Ben K.
3. Project Design	7	4/5	4/12	
3.1 Class Diagram	4	4/5	4/8	Ben R.
3.2 Sequence Diagrams	4	4/5	4/8	Brandon
3.3 Self Review	2	4/9	4/10	Ben K. Ben R., Brandon
3.4 Revision	1	4/11	4/11	Brandon
4. Project Test Plan & ICD	7	4/12	4/18	
4.1 Writing Test Plan	4	4/12	4/15	Ben R.
4.2 ICD	4	4/12	4/15	Brandon
3.3 Self Review	2	4/16	4/17	Ben K. Ben R., Brandon
3.4 Revision	1	4/18	4/18	Ben R.
5. Sprint 1	7	4/19	4/25	
5.1 Application Development	4	4/19	4/22	Ben K.
5.2 Database Development	4	4/19	4/22	Brandon
5.3 Self Review	2	4/23	4/24	Ben K. Ben R., Brandon
5.4 Revision	1	4/25	4/25	Ben K.
6. Sprint 2	7	4/26	5/2	
6.1 Application Testing	4	4/26	4/29	Ben R.
6.2 Application Revisions and Clean Up	4	4/26	4/29	Ben K.
6.3 Self Review	2	4/30	5/1	Ben K. Ben R., Brandon
6.4 Revision	1	5/2	5/2	Brandon
7. Final Delivery	7	5/3	5/9	
7.1 Final Modifications and Testing	4	5/3	5/6	Ben K.
7.2 Application/GUI Verification	4	5/3	5/6	Brandon
7.3 Self Review	2	5/7	5/8	Ben K. Ben R., Brandon
7.4 Revision/Finalize	1	5/9	5/9	Ben R.

6 APPENDIX A

Group Members

Member	Ben Ramos
Member	Benjamin Kus
Member	Brandon Durham