

# NA Assignment 2

Name : Kushagra Arora

Roll Number : 2015049

1. 10G Ethernet uses all four pairs of the UTP cable for transmission unlike the earlier 100M ethernet which used 2. In 10G ethernet, each pair transmits two bits at a time using **4D-PAM5**. 4D means four data symbols(two bits), and PAM5 is Pulse Amplitude Modulation with five signal levels. This happens at a rate of 125 million symbols per second. Also, there is a **complex scrambling procedure** which makes sure various properties like possible interference are optimized. However, the technology of transmission and collision detection - **CSMA/CD**, depends on the first bit of a packet travelling all the way across a collision domain before a station transmits the last bit of a packet so that there is a shared notion of “**transmitting at the same time**”. This is to say that the last bit of the packet cannot be sent until the first bit of the packet is received. However, with the high speeds of transmission, the collision domain size needed to be reduced to an impractical 20 metres. To avoid this, **carrier extension** could be used with padded the signal to 512 bytes so that collision domain size could be around a workable 200m. But, another approach could be to use **ethernet switches** as with switches, CSMA/CD becomes redundant. The two ethernet systems could simply transmit at the same time( not that 10G ethernet uses all four pairs of transmission). This is called **full duplex operation**.

Source : <https://www.wired.com/2011/07/speed-matters/>

2. Auto-negotiation is a protocol that when running on both communicating systems, determines the best match for speed of operation and duplex mode of transmission. This protocol does so by advertising it's best operation speed and duplex mode. When both the participating machines advertise their parameters, the best match is decided( higher speeds and full duplex is preferred.)

Source :

<https://www.safaribooksonline.com/library/view/network-warrior-2nd/9781449307974/ch03s02.html>

3. First thing a STP enable network do, is the election of Root Bridge. Switches share BPDUs(Bridge Protocol Data Unit which is a multicast frame that sends meta data about each switch) with each other to select the Root Bridge. Switch that has lowest priority will become root. Default priority is set to 32768. If priority value is same then switch with lowest MAC address would be selected as root. In our network switch S3 has lowest MAC address. Since we did not change priority value, switch S3 would be chosen as Root Bridge.

Every switch selects single port (that has shortest path cost) from all its ports and marked it as root port.

- If two switches have multiple connections, only single connection that has shortest path cost would be marked as designated port.(Path cost is determined using the ports on that path. Each port is designated a cost depending on the bandwidth of

the connection. Lower the bandwidth, higher the cost. Path cost is the accumulation of the cost of the ports on the path.)

- Any port that is not either a root port or designated port would be blocked.

Ports on switch running STP go through the five different states. During STP convergence, switches will move their root and designated ports through the various states: blocking, listening, learning, and forwarding, whereas any other ports will remain in a blocked state.

## Blocking

In blocking state, switch only listen and process BPDUs on its ports. Any other frames except BPDUs are dropped. In this state, switch try to find out which port would be root port, which ports would be designated ports and which ports would remains in blocking state to remove loops. A port will remain in this state for twenty seconds. By default all ports are in blocking state, when we powered on the switch. Only root port and designated ports will move into next state. All remaining ports will remain in this state.

## Listening

After twenty seconds, root port and designated ports will move into listening state. In this state ports still listen and process only BPDUs. All other frames except BPDUs are dropped. In this state switch will double check the layer 2 topology to make sure that no loops occur on the network before processing data frames. Ports remain in this state for fifteen seconds.

## Learning

Root port and designated ports enter in learning state from listening state. In this state ports still listen and process BPDUs. However, in this state ports start processing user frames. Switch examines source address in the frames and updates its MAC Address Table. Switch will not forward user frames to destination ports in this state. Ports stay in this state for fifteen seconds.

## Forwarding

In forwarding state, ports will listen and process BPDUs. In this state ports will also process user frames, update MAC Address Table and forward user traffic through the ports.

## Disable

Disable ports are manually shut down or removed from STP by an administrator. All unplugged ports also remain in disable state. Disable ports do not participate in STP.

## Convergence

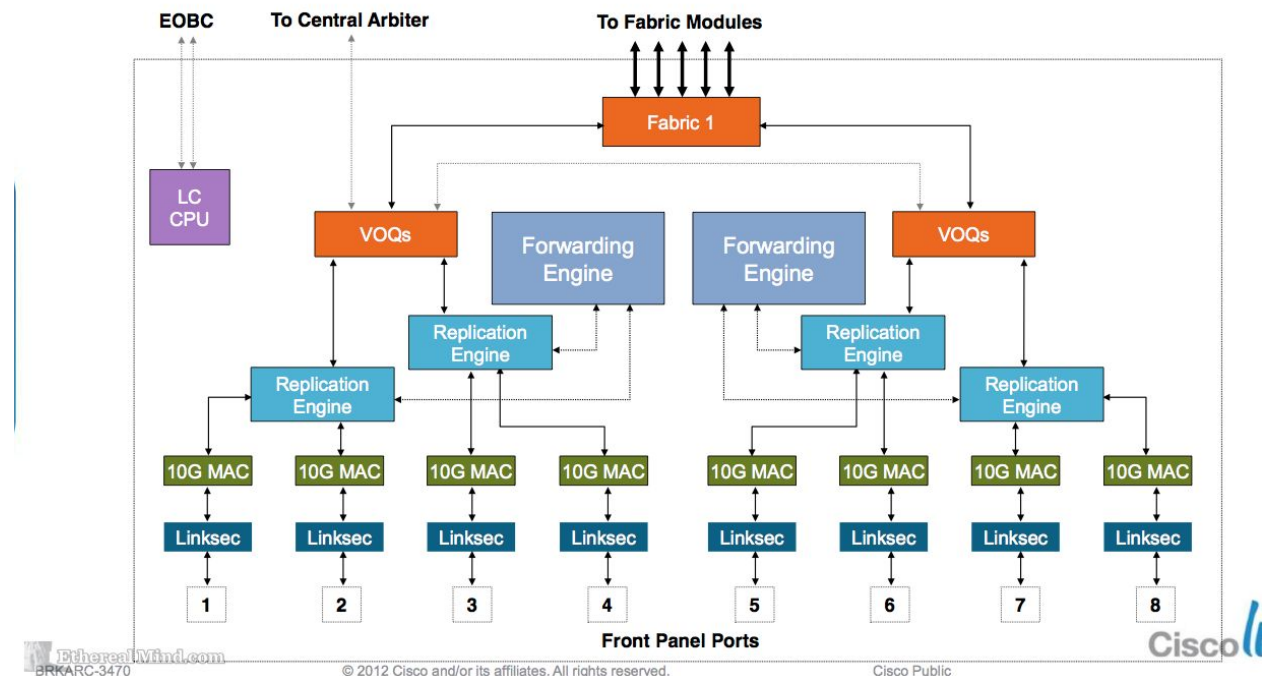
Convergence is a state where all ports on switch have transitioned to either forwarding or blocking modes. During the STP converging, all user data frames would be dropped. No user data frame will be forwarded until convergence is complete. Usually convergence takes place in fifty seconds (20 seconds of blocking state + 15 seconds of listening state + 15 seconds of learning state).

Source

<http://www.computernetworkingnotes.com/ccna-study-guide/stp-spanning-tree-protocol-explained-with-examples.html>

## 8-Port 10G XL M1 I/O Module Architecture

### N7K-M108X2-12L



4. Source :

<http://etherrealmind.com/whats-happening-inside-an-ethernet-switch-or-network-switches-for-virtualization-people/>

Description of each component :

- **Replication engine** : duplicates frames that are to be sent to multiple ports
- **Forwarding engine** : This contains the TCAM lookup tables(MAC lookup tables analogue for ipv6). This basically means that there is a mapping from MAC address to port.
- **VOQ** : Virtual Output queues. This is a very high speed memory modules that performs frame queueing in silicon. Queueing is needed to ensure that the fabric is not overrun in the outbound direction. Also, packets arriving from the fabric must not overrun the MAC interfaces.

- **Fabric** : Interface chip to the switch fabric. For the NX7K, this is a five interface connection to the fabric modules on a clos switch design.
- **10G MAC** : Media Access Control for 10 gigabit Ethernet port. Think of it as the signal encoder for SFP interface.

5.

No.	Time	Source	Destination	Protocol	Length
1	0.000000000	fe80::892:4d75:96d5:d97d	ff02::fb	MDNS	621
2	1.775342101	192.168.60.85	224.0.0.251	MDNS	163
3	1.775442896	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	183
4	1.984445992	192.168.60.85	224.0.0.251	MDNS	368
5	1.984624169	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	388
6	1.984744840	192.168.60.85	224.0.0.251	MDNS	163
7	1.984864218	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	183
8	2.297667114	192.168.60.85	224.0.0.251	MDNS	418
9	2.297897534	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	438
10	2.402129111	192.168.60.216	224.0.0.251	MDNS	150
11	2.402253043	fe80::892:4d75:96d5:d97d	ff02::fb	MDNS	170
12	2.506864223	192.168.60.216	224.0.0.251	MDNS	762
13	2.507189413	fe80::892:4d75:96d5:d97d	ff02::fb	MDNS	782
14	2.715627894	fe80::8f13:2708:ff7a:46b5	ff02::fb	MDNS	112
15	5.848811222	192.168.57.196	224.0.0.251	MDNS	129
16	5.848881466	192.168.59.107	224.0.0.251	MDNS	82
17	5.848972720	fe80::195c:4c01:810c:8c3e	ff02::fb	MDNS	102
18	5.953741167	192.168.57.190	224.0.0.251	MDNS	1494
19	5.953977932	192.168.57.190	224.0.0.251	MDNS	643
20	5.954126256	192.168.57.190	224.0.0.251	MDNS	264
21	6.162403830	fe80::33cc:3ee7:1471:b943	ff02::fb	MDNS	145
22	6.266606081	192.168.59.164	224.0.0.251	MDNS	129
23	6.371054859	fe80::33cc:3ee7:1471:b943	ff02::fb	MDNS	156
24	6.371144795	192.168.57.190	224.0.0.251	MDNS	136
25	6.579993569	192.168.60.216	224.0.0.251	MDNS	273
26	6.580135932	fe80::892:4d75:96d5:d97d	ff02::fb	MDNS	293
27	8.774358022	192.168.58.147	224.0.0.251	MDNS	90
28	8.774685174	192.168.59.141	224.0.0.251	MDNS	203
29	8.774803650	fe80::18dd:281b:e464:1def	ff02::fb	MDNS	223
30	8.795030184	192.168.57.89	224.0.0.251	MDNS	180
31	9.108730706	fe80::434:2b82:5311:2000	ff02::fb	MDNS	310
32	9.110139090	192.168.55.22	224.0.0.251	MDNS	290

33	10.757909536	fe80::434:2b82:5311:2000	ff02::fb	MDNS	310
34	10.758069124	192.168.55.22	224.0.0.251	MDNS	290
35	11.175738821	fe80::892:4d75:96d5:d97d	ff02::fb	MDNS	346
36	11.175889117	192.168.60.216	224.0.0.251	MDNS	326
37	12.324565714	192.168.59.107	224.0.0.251	MDNS	82
38	12.324646585	fe80::195c:4c01:810c:8c3e	ff02::fb	MDNS	102
39	12.324739920	192.168.59.107	224.0.0.251	MDNS	82
40	12.324861479	fe80::195c:4c01:810c:8c3e	ff02::fb	MDNS	102
41	12.429040649	fe80::cc57:622:373b:1474	ff02::fb	MDNS	102
42	12.429111359	fe80::cc57:622:373b:1474	ff02::fb	MDNS	102
43	12.429211013	192.168.59.108	224.0.0.251	MDNS	82
44	12.434449147	192.168.57.89	224.0.0.251	MDNS	198
45	12.533644596	192.168.55.196	224.0.0.251	MDNS	191
46	12.533761074	fe80::58:bd85:d5ao:35fa	ff02::fb	MDNS	211
47	12.637917153	192.168.0.10	224.0.0.1	IGMPv2	42
48	12.637975554	fe80::669e:f3ff:febf:402f	ff02::1	ICMPv6	86
49	12.727342417	fe80::d17f:c1a8:6e4b:5be6	ff02::fb	MDNS	112
50	13.613858507	fe80::d17f:c1a8:6e4b:5be6	ff02::1:ff4b:5be6	ICMPv6	86
51	13.787005004	192.168.57.190	224.0.0.251	MDNS	104
52	13.787289959	fe80::58:bd85:d5ao:35fa	ff02::fb	MDNS	211
53	13.787419524	192.168.55.196	224.0.0.251	MDNS	191
54	13.995952436	192.168.60.85	224.0.0.251	MDNS	350
55	13.996140550	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	370
56	14.100189151	192.168.60.190	224.0.0.251	MDNS	104
57	14.204751908	fe80::8f13:2708:ff7a:46b5	ff02::fb	MDNS	102
58	14.334294863	fe80::d17f:c1a8:6e4b:5be6	ff02::fb	MDNS	155
59	15.249108871	192.168.59.107	224.0.0.251	MDNS	82
60	15.249204950	fe80::195c:4c01:810c:8c3e	ff02::fb	MDNS	102
61	15.458009874	192.168.59.108	224.0.0.251	MDNS	82
62	15.458095464	fe80::cc57:622:373b:1474	ff02::fb	MDNS	102
63	15.458191459	192.168.59.108	224.0.0.251	MDNS	82
64	15.458314668	fe80::cc57:622:373b:1474	ff02::fb	MDNS	102
65	15.666932868	192.168.58.147	224.0.0.251	MDNS	102
66	16.225855327	fe80::d17f:c1a8:6e4b:5be6	ff02::fb	ICMPv6	86
67	18.800511423	192.168.58.147	224.0.0.251	MDNS	198
68	18.800958600	fe80::8cc:b853:1165:4759	ff02::fb	MDNS	310
69	18.801121948	192.168.55.83	224.0.0.251	MDNS	290
70	18.801215109	192.168.58.147	224.0.0.251	MDNS	90
71	18.904818866	192.168.55.196	224.0.0.251	MDNS	191

72	18.904957154	fe80::58:bd85:d5ao:35fa	ff02::fb	MDNS	211
73	19.845103928	fe80::8f13:2708:ff7a:46b5	ff02::fb	MDNS	124
74	21.515987510	192.168.57.190	224.0.0.251	MDNS	82
75	21.516089464	fe80::33cc:3ee7:1471:b943	ff02::fb	MDNS	102
76	21.516180947	192.168.57.190	224.0.0.251	MDNS	82
77	21.516281769	fe80::33cc:3ee7:1471:b943	ff02::fb	MDNS	102
78	22.874020894	192.168.56.70	224.0.0.251	MDNS	249
79	23.082776797	192.168.56.70	224.0.0.251	MDNS	231
80	23.291619570	192.168.56.70	224.0.0.251	MDNS	129
81	23.500510419	fe80::3e77:e6ff:fee6:1e77	ff02::fb	MDNS	107
82	23.918516827	fe80::3e77:e6ff:fee6:1e77	ff02::fb	MDNS	327
83	23.918637671	192.168.56.70	224.0.0.251	MDNS	195
84	24.231720469	fe80::3e77:e6ff:fee6:1e77	ff02::fb	MDNS	327
85	24.231843351	192.168.56.70	224.0.0.251	MDNS	195
86	24.231944807	192.168.56.70	224.0.0.251	MDNS	110
87	24.753907740	192.168.58.147	224.0.0.251	MDNS	168
88	24.858411015	fe80::8cc:b853:1165:4759	ff02::fb	MDNS	310
89	24.858563956	192.168.55.83	224.0.0.251	MDNS	290
90	24.858839794	192.168.58.147	224.0.0.251	MDNS	90
91	26.007306186	192.168.56.70	224.0.0.251	MDNS	217
92	26.216200851	fe80::1c2c:ff5e:b790:f48	ff02::fb	MDNS	216
93	26.425346356	fe80::3e77:e6ff:fee6:1e77	ff02::fb	MDNS	149
94	26.634007906	192.168.56.70	224.0.0.251	MDNS	259
95	26.634235488	192.168.59.97	224.0.0.251	MDNS	82
96	26.634344552	fe80::f42d:6937:b2e9:42a4	ff02::fb	MDNS	102
97	26.634434062	192.168.59.97	224.0.0.251	MDNS	82
98	26.634541324	fe80::f42d:6937:b2e9:42a4	ff02::fb	MDNS	102
99	29.036362995	192.168.60.85	224.0.0.251	MDNS	236
100	29.036786947	fe80::ca69:cdff:fe93:90dc	ff02::fb	MDNS	256

The packets can be categorised based on the protocol of transfer used. The following three distinct protocols are identified in the captured packets :

- MDNS
- IGMPv2
- ICMPv6