11. Modules

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1 Introduction

- A module is a file containing Python definitions and statements.
- A module can define functions, classes, and variables.
- A module can also include runnable code.
- Grouping related code into a module makes the code easier to understand and use.
- It also makes the code logically organized.

2 Creating modules

• To create a module put required lines of code in a python script (text file with .py extension)

3 The import statement

- We can use any Python source file as a module by executing an import statement in some other Python source file.
- When the interpreter encounters an import statement, it imports the module if the module is present in the search path.
- If not specified default path is current working directory
- A search path is a list of directories that the interpreter searches for importing a module.
- [1]: import my_module
 [2]: my_module.factorial(3)
 [2]: 6
 [3]: my_module.armstrong_number3(370)
 [3]: True
 [4]: my_module.OUTPUT_PATH
 [4]: '/home/usr1/folder_name'

4 The from...import statement

- from statement lets you import specific attributes from a module.
- Syntax: from <module_name> import <object_name>

```
[5]: from my_module import factorial, armstrong_number3
```

```
[6]: factorial(3)
```

[6]: 6

5 The from...import * statement

- Imports all th objects from module.
- The use of * has it's advantages and disadvantages. If you know exactly what you will be needing from the module, it is not recommended to use *, else do so.

```
[7]: from my_module import *
[8]: factorial(3)
[8]: 6
```

- [9]: armstrong_number3(389)
- [9]: False

6 Python built-in modules

6.1 Math

```
[10]: # importing built-in module math import math
```

```
[11]: # using square root(sqrt) function contained
# in math module
print(math.sqrt(25))
```

5.0

```
[12]: # using pi function contained in math module print(math.pi)
```

3.141592653589793

```
[13]: # 2 radians = 114.59 degreees
print(math.degrees(2))
```

```
114.59155902616465
```

```
[14]: # 60 degrees = 1.04 radians
      print(math.radians(60))
     1.0471975511965976
[15]: # Sine of 2 radians
      print(math.sin(2))
     0.9092974268256817
[16]: # Cosine of 0.5 radians
      print(math.cos(0.5))
     0.8775825618903728
[17]: # Tangent of 0.23 radians
      print(math.tan(0.23))
     0.23414336235146527
[18]: # 1 * 2 * 3 * 4 = 24
     print(math.factorial(4))
     24
     6.2 Random
[19]: # importing built in module random
      import random
[20]: # printing random integer between 0 and 5
      print(random.randint(0, 5))
[21]: # print random floating point number between 0 and 1
      print(random.random())
     0.3005562584956927
[22]: # random number between 0 and 100
      print(random.random() * 100)
     0.2289883559572159
```

[23]: List = [1, 4, True, 800, "python", 27, "hello"]

```
# using choice function in random module for choosing
# a random element from a set such as a list
print(random.choice(List))
```

True

6.3 Datetime

```
[24]: # importing built in module datetime
      import datetime
[25]: datetime.datetime.now()
[25]: datetime.datetime(2021, 11, 18, 9, 36, 52, 794205)
[26]: x = datetime.datetime.now()
[27]: x.year
[27]: 2021
[28]: x.strftime("%D")
[28]: '11/18/21'
[29]: help(datetime.datetime.strftime)
     Help on method_descriptor:
     strftime(...)
         format -> strftime() style string.
[30]: x1 = datetime.datetime(2020, 6, 14)
[31]: x2 = datetime.datetime(2021, 6, 12)
[32]: x1- x2
[32]: datetime.timedelta(days=-363)
     6.4 Time
[33]: import time
[34]: # Returns the number of seconds since the
      # Unix Epoch, January 1st 1970
```

```
print(time.time())
     1637208413.4193337
[35]: from datetime import date
[36]: # Converts a number of seconds to a date object
      y = time.time()
      print(date.fromtimestamp(y))
     2021-11-18
     6.5 os
        • The OS module in Python provides functions for interacting with the operating system.
[37]: import os
[38]: # Get the current working directory
      os.getcwd()
[38]: '/home/abhay/DBDA/DBDAs21/jnotebooks'
[39]: # creating a directory
      os.mkdir("My_directory")
[40]: #Listing out Files and Directories
      os.listdir()
[40]: ['images',
       '7. Dictionary.ipynb',
       '6. Tuple.ipynb',
       '11 Modules.ipynb',
       '3. Loops.ipynb',
       '1. Basics.ipynb',
       'my_module.py',
       'My_directory',
       '.ipynb_checkpoints',
       '5. List.ipynb',
       '2. Conditional Statements.ipynb',
       '8. Set.ipynb',
       '10. Functions.ipynb',
       '__pycache__',
       '9. Comprehension.ipynb',
       '4. String.ipynb']
        • os.remove() method is used to remove or delete a file
        • os.rmdir() method is used to remove or delete a empty directory.
```

• Explore shutil package

```
[41]: dir(os) # To check all functions and variables available in a module
[41]: ['CLD_CONTINUED',
       'CLD_DUMPED',
       'CLD_EXITED',
       'CLD_KILLED',
       'CLD_STOPPED',
       'CLD_TRAPPED',
       'DirEntry',
       'EX_CANTCREAT',
       'EX_CONFIG',
       'EX_DATAERR',
       'EX_IOERR',
       'EX_NOHOST',
       'EX_NOINPUT',
       'EX_NOPERM',
       'EX_NOUSER',
       'EX_OK',
       'EX_OSERR',
       'EX_OSFILE',
       'EX_PROTOCOL',
       'EX_SOFTWARE',
       'EX_TEMPFAIL',
       'EX_UNAVAILABLE',
       'EX_USAGE',
       'F_LOCK',
       'F_OK',
       'F_TEST',
       'F_TLOCK',
       'F_ULOCK',
       'GRND_NONBLOCK',
       'GRND_RANDOM',
       'GenericAlias',
       'Mapping',
       'MutableMapping',
       'NGROUPS_MAX',
       'O_ACCMODE',
       'O_APPEND',
       'O_ASYNC',
       'O_CLOEXEC',
       'O_CREAT',
       'O DIRECT',
       'O_DIRECTORY',
       'O_DSYNC',
       'O_EXCL',
```

```
'O_LARGEFILE',
'O_NDELAY',
'O_NOATIME',
'O_NOCTTY',
'O_NOFOLLOW',
'O_NONBLOCK',
'O_PATH',
'O_RDONLY',
'O_RDWR',
'O_RSYNC',
'O_SYNC',
'O_TMPFILE',
'O_TRUNC',
'O_WRONLY',
'POSIX_FADV_DONTNEED',
'POSIX_FADV_NOREUSE',
'POSIX_FADV_NORMAL',
'POSIX_FADV_RANDOM',
'POSIX_FADV_SEQUENTIAL',
'POSIX_FADV_WILLNEED',
'POSIX_SPAWN_CLOSE',
'POSIX_SPAWN_DUP2',
'POSIX_SPAWN_OPEN',
'PRIO_PGRP',
'PRIO_PROCESS',
'PRIO_USER',
'P_ALL',
'P_NOWAIT',
'P_NOWAITO',
'P_PGID',
'P_PID',
'P_WAIT',
'PathLike',
'RTLD_DEEPBIND',
'RTLD_GLOBAL',
'RTLD_LAZY',
'RTLD_LOCAL',
'RTLD_NODELETE',
'RTLD_NOLOAD',
'RTLD_NOW',
'R_OK',
'SCHED_BATCH',
'SCHED_FIFO',
'SCHED_IDLE',
'SCHED_OTHER',
'SCHED_RESET_ON_FORK',
'SCHED_RR',
```

```
'SEEK_CUR',
'SEEK_DATA',
'SEEK_END',
'SEEK_HOLE',
'SEEK_SET',
'ST_APPEND',
'ST_MANDLOCK',
'ST_NOATIME',
'ST_NODEV',
'ST_NODIRATIME',
'ST_NOEXEC',
'ST_NOSUID',
'ST_RDONLY',
'ST_RELATIME',
'ST_SYNCHRONOUS',
'ST_WRITE',
'TMP_MAX',
'WCONTINUED',
'WCOREDUMP',
'WEXITED',
'WEXITSTATUS',
'WIFCONTINUED',
'WIFEXITED',
'WIFSIGNALED',
'WIFSTOPPED',
'WNOHANG',
'WNOWAIT',
'WSTOPPED',
'WSTOPSIG',
'WTERMSIG',
'WUNTRACED',
'W_OK',
'XATTR_CREATE',
'XATTR_REPLACE',
'XATTR_SIZE_MAX',
'X_OK',
'_Environ',
'__all__',
'__builtins__',
'__cached__',
'__doc__',
'__file__',
'__loader__',
'__name__',
'__package__',
'__spec__',
'_check_methods',
```

```
'_execvpe',
'_exists',
'_exit',
'_fspath',
'_fwalk',
'_get_exports_list',
'_spawnvef',
'_walk',
'_wrap_close',
'abc',
'abort',
'access',
'altsep',
'chdir',
'chmod',
'chown',
'chroot',
'close',
'closerange',
'confstr',
'confstr_names',
'cpu_count',
'ctermid',
'curdir',
'defpath',
'device_encoding',
'devnull',
'dup',
'dup2',
'environ',
'environb',
'error',
'execl',
'execle',
'execlp',
'execlpe',
'execv',
'execve',
'execvp',
'execvpe',
'extsep',
'fchdir',
'fchmod',
'fchown',
'fdatasync',
'fdopen',
'fork',
```

```
'forkpty',
'fpathconf',
'fsdecode',
'fsencode',
'fspath',
'fstat',
'fstatvfs',
'fsync',
'ftruncate',
'fwalk',
'get_blocking',
'get_exec_path',
'get_inheritable',
'get_terminal_size',
'getcwd',
'getcwdb',
'getegid',
'getenv',
'getenvb',
'geteuid',
'getgid',
'getgrouplist',
'getgroups',
'getloadavg',
'getlogin',
'getpgid',
'getpgrp',
'getpid',
'getppid',
'getpriority',
'getrandom',
'getresgid',
'getresuid',
'getsid',
'getuid',
'getxattr',
'initgroups',
'isatty',
'kill',
'killpg',
'lchown',
'linesep',
'link',
'listdir',
'listxattr',
'lockf',
'lseek',
```

```
'lstat',
'major',
'makedev',
'makedirs',
'minor',
'mkdir',
'mkfifo',
'mknod',
'name',
'nice',
'open',
'openpty',
'pardir',
'path',
'pathconf',
'pathconf_names',
'pathsep',
'pipe',
'pipe2',
'popen',
'posix_fadvise',
'posix_fallocate',
'posix_spawn',
'posix_spawnp',
'pread',
'preadv',
'putenv',
'pwrite',
'pwritev',
'read',
'readlink',
'readv',
'register_at_fork',
'remove',
'removedirs',
'removexattr',
'rename',
'renames',
'replace',
'rmdir',
'scandir',
'sched_get_priority_max',
'sched_get_priority_min',
'sched_getaffinity',
'sched_getparam',
'sched_getscheduler',
'sched_param',
```

```
'sched_rr_get_interval',
'sched_setaffinity',
'sched_setparam',
'sched_setscheduler',
'sched_yield',
'sendfile',
'sep',
'set_blocking',
'set_inheritable',
'setegid',
'seteuid',
'setgid',
'setgroups',
'setpgid',
'setpgrp',
'setpriority',
'setregid',
'setresgid',
'setresuid',
'setreuid',
'setsid',
'setuid',
'setxattr',
'spawnl',
'spawnle',
'spawnlp',
'spawnlpe',
'spawnv',
'spawnve',
'spawnvp',
'spawnvpe',
'st',
'stat',
'stat_result',
'statvfs',
'statvfs_result',
'strerror',
'supports_bytes_environ',
'supports_dir_fd',
'supports_effective_ids',
'supports_fd',
'supports_follow_symlinks',
'symlink',
'sync',
'sys',
'sysconf',
'sysconf_names',
```

```
'system',
'tcgetpgrp',
'tcsetpgrp',
'terminal size',
'times',
'times_result',
'truncate',
'ttyname',
'umask',
'uname',
'uname_result',
'unlink',
'unsetenv',
'urandom',
'utime',
'wait',
'wait3',
'wait4',
'waitid',
'waitid_result',
'waitpid',
'waitstatus_to_exitcode',
'walk',
'write',
'writev']
```

7 pycache

- When you run a program in python, the interpreter compiles it to bytecode first (this is an oversimplification) and stores it in the __pycache__ folder. If you look in there you will find a bunch of files sharing the names of the .py files in your project's folder, only their extensions will be either .pyc or .pyo. These are bytecode-compiled and optimized bytecode-compiled versions of your program's files, respectively.
- As a programmer, you can largely just ignore it... All it does is make your program start a little faster. When your scripts change, they will be recompiled, and if you delete the files or the whole folder and run your program again, they will reappear (unless you specifically suppress that behavior).
- When you're sending your code to other people, the common practice is to delete that folder, but it doesn't really matter whether you do or don't. When you're using version control (git), this folder is typically listed in the ignore file (.gitignore) and thus not included.