

# Kushal Goel

(226) 899-7730 | [kgoel@uwaterloo.ca](mailto:kgoel@uwaterloo.ca) | [kushalgoel.com](https://kushalgoel.com) | [Github](#) | [LinkedIn](#) | [Blog](#)

## EDUCATION

### University of Waterloo

Bachelor's of Computer Science (Hons.) Co-op  
Sophomore (2nd Year); **Cumulative GPA: 3.98**

Waterloo, Canada  
Sep 2022 - Present

## WORK EXPERIENCE

### PayNearby

Backend Software Engineering Intern

Delhi, India

May 2023 – Aug 2023

- Revamped PayNearby's authentication infrastructure using Java and Spring Boot by consolidating scattered APIs into microservices, resulting in a **90% improvement** in authentication time
- Contributed to the development of **User Store API**, adhering to OAuth 2.0 standards, to efficiently manage user data
- Developed the OTP Store API to generate, fetch, and verify one-time passwords and conducted thorough unit testing of the API using JUnit, covering **95% of the code**
- Ensured data security by implementing AES encryption using a **thread pool** for storing sensitive data in the database
- Built a Java SDK client to consume REST APIs using HTTP connection pooling, handling **80% more** concurrent database connections and enhancing scalability

## EXTRACURRICULARS



**Computer Science Club** | React, NextJS, TypeScript

Oct 2023 - Present

Web Developer & Data Science, CS Class Profile Team



- Analyzed raw data collected from a survey of **100+** recent graduates to derive insights for the Computer Science class profile
- Created visually appealing web pages and data visualization components by utilizing VisX to present the information

## PROJECTS

**RAIInet - Board Game**   | C++, Xlib

Nov 2023 - Dec 2023

- Created a board game inspired by Stratego by applying **object-oriented design** and **SOLID design** principles
  - Designed a highly optimized graphical display using the X11 library, seamlessly integrating PNGs into the board
  - Achieved a remarkable result of redrawing the board within less than **300 milliseconds** after each move
- Integrated the **Model View Controller** and **Observer** design patterns to implement both text and graphical displays

**CloudX - File Management Application**   | React, Express.js, Node.js



Jul 2023 - Aug 2023

- Developed a feature-rich **file storage and sharing app**, with a user-friendly dashboard utilizing React and React Router
- Facilitated seamless file uploads and downloads from Google Cloud Storage using **pre-signed URLs** with temporary permissions, resulting in **50% faster data transfers** and increased server efficiency
- Implemented robust user authentication using **JWT tokens**, **HTTP cookies**, and **Bcrypt** for hashing passwords
- Created RESTful API endpoints in Express.js, with PostgreSQL and Sequelize ORM for data storage

**Investo - Mutual Funds Backend Application**   | Python, FastAPI

May 2023 - Jun 2023

- Built a backend application to fetch and analyze data for over **10,000** mutual fund schemes
- Created multiple endpoints to retrieve scheme information spread over **10+ years** with daily updates
- Calculated cumulative and absolute mutual fund returns for various years through multiple techniques

**YouTube Shorts to Video Player - Chrome Extension**   | Chrome Browser APIs, JavaScript

Apr 2023

- Designed a Chrome extension with **200+ users** to enhance user functionality while watching YouTube shorts
- Facilitated playback controls by redirecting to the video player, addressing limitations in rewinding and skipping

## SKILLS

**Software:** C, C++, Java, JavaScript, Python, Dart, Swift, Typescript, Go

**Frameworks & Libraries:** Next.js, ReactJS, Node.js, Express.js, Flutter, Xlib, TailwindCSS, Bootstrap

**Others:** Git, AWS, Firebase, PostgreSQL, MySQL, MongoDB, Jenkins, Linux, Bash, HTML, CSS, Postman, Figma