IoT-BASED EV SMART PARKING AND GREEN CHARGING SYSTEM

A PROJECT REPORT

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ABSTRACT

The development and growth of electric vehicles(EVs) have increased several folds during the last 10 years. EVs are a green and sustainable alternative to LPG and diesel vehicles that pollute and threaten the environment, especially for CO₂ reduction and alternative energy uses. Due to the increasing popularity of EVs nowadays there is an increased demand for charging stations. Additionally, parking cars has always been a difficult chore. Consequently, EV also needs a reliable parking system. Our current project entails "Smart Parking as well as Green Charging system of EV". We are using the Node MCU, Arduino UNO, Servomotor, and 6 IR sensors to develop an IOT-based car parking system. For a hassle-free parking system, we leverage the Internet of Things (IoT) and getting the information on Blynk application about the slot availability. The 2nd part of the project deals with the challenge of charging the EVs using a 15Vsolar panel that would be used to charge a 12V battery which rests on the platform where the designated car is parked.

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-Anmol Maddheshiya
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CHAPTER 1

INTRODUCTION

Now-a-days Electrical vehicle is a trending topic and it is an important part of this smart world. Drawback of electric vehicles is cruising range is typically limited. So, it requires frequent recharging. Not only for electric vehicle but population is increasing exponentially and the problem due to this is, increasing traffic volume. All we know that we have limited stock of the fuel on our earth so it is need of time that we must switch to another way and electricity is the best option for it and electric vehicle is example of it. Electrical vehicle require a charging station similar to current fuel car require a petrol pump and obviously charging takes some time. So it is better to charge the car when it is parked, therefore it is efficient to combine both the charging and parking system which is based on the IoT technology which makes the system user friendly. We are using solar panel for green charging, making the system an efficient as well as a renewable.

1.1 Internet of Things (IoT) :-

The Internet of Things (IOT), is the network of physical objects or "things" embedded with electronics, software, sensors, and network connectivity, which enables these objects to collect and exchange data. The Internet of Things allows objects to be sensed and controlled remotely across existing network infrastructure, creating opportunities for more direct integration between the physical world and computer-based systems, and resulting in improved efficiency, accuracy and economic benefit. Each thing is uniquely identifiable through its embedded computing system but is able to interoperate within the existing Internet infrastructure. Overall the number of IoT devices across all industry verticals is forecast to grow to more than eight billion by 2030.

1.2 Electric Vehicle:-

Electric vehicles (EVs), also referred to as battery electric vehicles, use a battery pack to store the electrical energy that powers the motor. EV batteries are charged by plugging the vehicle in to an electric power source. Although electricity production may contribute to air pollution, the U.S. Environmental Protection Agency categorizes all-electric vehicles as zero-emission vehicles because they produce no direct exhaust or tailpipe emissions. Both heavy-duty and light- duty EVs are commercially available. EVs are typically more expensive than similar conventional and hybrid vehicles, although some cost can be recovered through fuel savings.

CHAPTER 2

LITERATURE SURVEY

To understand the establishment of proposed work it is necessary to examine the existing literature and to determine how the parameters are monitored. In addition, it is important to validate how efficiency of other integrated algorithms is improved.

2.1 A Review on IoT based Electric Vehicle Charging and Parking System, International Journal of Engineering Research & Technology (IJERT) Vol. 9 Issue 08 (S. Phadtare, S.S. Wadkar, S.S. Thorat, A.S. Ghorpade, Mr.A.B. Jaday) - 2020

Electrical vehicles require a charging station similar to current fuel car require a petrol pump and obviously charging takes some time so it is better to charge the car when it is parked, therefore it is efficient to combine both the charging and parking system which is based on the IoT technology which makes the system user friendly. One can upload information on cloud and simultaneously on smart phones. Car safety while parking is one of the issues faced by people. The internet of things (IoT) is best platform for monitoring the status of WPT system which is able to provide the wider connectivity, modified sensing, information processing and greater flexibility. talks about "Wireless charging system" and "Inductive Power Transfer". Under wireless charging system, this paper covers various aspects of wireless charging of electric vehicles, fundamental operation of wireless charging system including inductive wireless charging technique. It compares the inductive power transfer for different charging systems. Overall, this paper compares various smart parking, charging and combined charging-parking system, which can help to solve various issues related with it. Also, it contains a table of comparison of various research papers. Various types of methods and techniques used for parking and charging are discussed. Various sensors, controllers, software and cloud servers are available at market which will help to make system automatic, reliable and user friendly along with development of efficient IoT platform.

2.2 IoT based Smart Car Parking with Wireless Charging Feature for Electric Car, International Research Journal of Engineering and Technology (IRJET) Volume:07 Issue:08 (Ms. Lekshmi M, Mr. Mayur P, Mr. Manjunatha B, Ms. Kavya U, Mr. Anil Kumar J H) (August 2021)

The problem of finding a parking space in metro cities is a herculean task in the fast moving world. The need of the hour is an IoT backed solution wherein the availability is based on the reservation management facility. This paper talks of employing an app based IoT smart parking system. In order to prevent long waits at the EV charging station, the parking system is equipped with wireless charging scheme for electric vehicles. This serves dual advantage of parking vehicles as well as charging of electric vehicles. The Wireless charger designed is a Resonant Inductive Power Transfer System employed due to its consumer suitability and its effect on battery performance. The coil coupling and power electronics infrastructure decide the efficiency of the charging system and hence facilitates the charging of Electric Vehicles at the same speed as that of standard AC plug-in chargers.

2.3 IoT Based Electric Vehicle Application Using Boosting Algorithm for Smart Cities (Shabana Urooj, Fadwa Alrowais, Yuvaraja Teekaraman, Hariprasath Manoharan, Ramya Kuppusamy) 2021

To overcome all issues in existing vehicles and for protecting the environment, electric vehicles should be introduced by integrating an intellectual device called sensor all over the body of electric vehicle with less cost. Therefore, this paper confers the need and importance of introducing electric vehicles with IoT based technology which monitors the battery life of electric vehicles. An online monitoring system which is called Things Speak has been used for monitoring all the vehicles in a continuous manner (day-by-day). These online results will then be visualized in MATLAB after an effective boosting algorithm is integrated with objective function. It was observed that cost of implementation is lesser and capacity of electric vehicle

is increased to about 74.3% after continuous monitoring with sensors.

2.4 IoT Enabled Smart Charging Stations for Electrical Vehicles, Journal of Telecommunication Study Volume: 4 Issue: 2 (Esha Sharma, Bharath S, Adarsh Devaramani, Deepti Sr, Saravana Kumar) 2021

This paper makes a smart application to know the different tariff rates of the grid by connecting to the grid. The tariff rates include both, the power intake rate and also the outgoing power rate. When the user comes to the grid, the application also displays the battery SOC. The main agenda of this paper is to optimize low carbon technologies through one connected platform using rule based algorithms, helping to decarbonize both the production and consumption of energy. The status of the battery is computed by the Arduino uno (microcontroller), then the computed data is stored in cloud, where the ESP8266 acts as intermediate device between the microcontroller and the network. The stored data is accessed by the cloud using certain applications like Adafruit, MQTT dash board etc. Hence the user will get to know about their car's battery status and also they can provide excess amount of charge to any other applications, by knowing the status of the battery.

2.5 An article on "PARKPLUS Electric Vehicle Charging for Automated Parking" 2021

PARKPLUS Electric Vehicle Charging is an integrated solution to provide project-specific EV charging capacity to PAR;KPLUS Automated and Semi-Automated Parking Systems. The PPEVC solution is designed for pallet-based parking systems and parking platforms that include power for manual connection when parking. In this, charging power is connected upon manual connection, or when the parking platform arrives at designated parking.

CHAPTER 3

Existing Problem and Proposed Solution

3.1 Objective

- To provide information about slot availability for parking using Blynk application
- To provide wired-charging of Electric Vehicle
- To provide green charging using solar panels.

3.2 Existing System

- Urban living needs centralized public facilities.
- Almost no car parking facilities in operation today can handle the flood of vehicles.
- It takes time to look for a vacant parking space.
- It causes increased traffic congestion since many vehicles may compete for limited parking spaces.
- After that there is also a problem with EV charging points across the city.
- EV charging points are yet to upgrade to a renewable source of energy.

Car parking is a major problem in urban areas in both developed and developing countries. Following the rapid incense of car ownership, many cities are suffering from lacking of car parking areas with imbalance between parking supply and demand which can be considered the initial reason for metropolis parking problems. This imbalance is partially due to ineffective land use planning and miscalculations of space requirements during first stages of planning. Shortage of parking space, high parking tariffs, and traffic congestion due to visitors in search for a parking place are only a few examples of everyday parking problems.

The paper examines car parking problem in the city; its different causes and conventional - yet non-successful - approaches. Modern technology has produced a variety of new solutions and techniques in this respect. The paper reviews new planning trends and creative technological solutions which can help alleviate the strain of the problem. Because car parking solutions are not an end in itself, but rather a means of achieving larger community goals in order to improve urban transportation and make cities more livable and efficient, the paper also discusses the environmental impacts which should be taken into considerations for solutions proposed.

3.3 Proposed System

- To provide information about slot availability for parking using IoT App/Browser.
- To provide wired charging of Electric Vehicle.
- To provide green charging using solar panels.
- EV Smart Parking System

➤ General Smart Parking Architecture

Finding for a car parks space becomes an everyday problem for most of the public entirely to the world. It commonly takes more periods overwhelming method for most of the people in everyday life. Smart parking provides parking solution which includes smart car parks devices, cameras or calculating devices. These expedients are commonly fixed in car parks places which is used to ide+ntify the whether the car parks spot is open or not. Smart parking and parking sensors are portion of smart metropolises. Smart metropolises are motivated by IT substructure to improve the superiority of lifetime and expand commercial improvement. Smart city can collect historical data in easy way, so that parking can be optimized. The smart parking system saves the driver time for parking a car in vacant place. The amount of time is considering for car parks spot is will be minimalized. The advantages of smart car parks systems are less pollution, safety, real time parking analytics, the space of a metropolis will be used extra proficiency, reduce street congestion, the drivers will get the benefit for reduce stress related to parking, save time and money. The general smart Parking

architecture consists of three parts. The sensor and cameras are used to detect the car in entrance, Browser and mobile app used for Web service IoT, the database is used to register vehicle information.

> EV Green Charging System

Consumers and fleets considering plug-in electric vehicles (PEVs)—which include plug-in hybrid electric vehicles (PHEVs) and all-electric vehicles (EVs)—need access to charging stations. For most drivers, this starts with charging at home or at fleet facilities. Technologically, adopting the electric vehicle technology is a good initiation to go green. Building solar charging stations could constitute a small step to encourage people to opt for Electric vehicles.

CHAPTER 4

Methodologies

4.1 Working

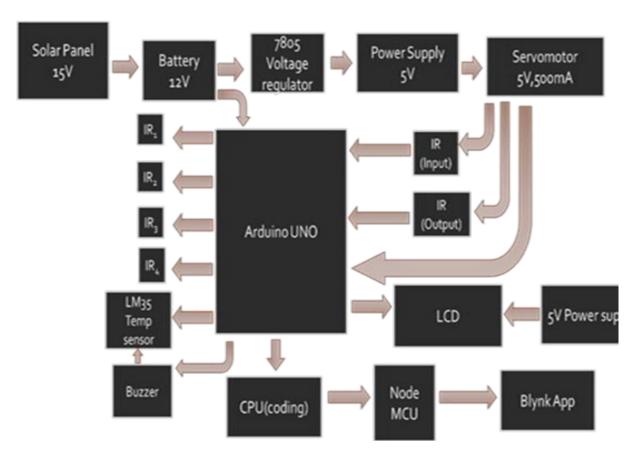


Fig 4.1: Block Diagram

In our part of project, we will learn how to make an IOT based vehicle Parking Slots monitoring system using Arduino, Node MCU, esp-32 WiFi module, and Blynk application. With the help of the Node MCU, esp-32 WiFi module and Blynk application, the parking slots can be

monitored from anywhere around the world. In this project we will also learn how to use the tabs and led widgets in the Blynk application.

Firstly, we will start from Charging Part, The Solar Panel of 5V is connected to two diodes, one being Zener diode and Other is IN4007. This is done to regulate current in a smooth way to our main circuit. This is connected to 3 Batteries (4 V each), giving total power of 12V to the circuit and for backup. We don't need 12V for the circuit as it could damage the equipment. A capacitor (1000 micro farad, 36 V) is connected in parallel to the Batteries and with help of voltage regulator, we give only 5V to circuit. So, we used 7805 regulator for this purpose. We have used blue wires for Input and Output application, red wires for Power Supply and Green wires for ground.

There is a parking area which has four slots and every slot has one infrared sensor. Each sensor is used to detect the presence of Vehicle in the Slot. These infrared sensors are connected with the Arduino UNO. So, when a vehicle is parked in the slot, the Arduino sends a command to the Node MCU ESP-32 WiFi module, then Node MCU sends the command to the Blynk application. Two infrared sensors are on the gate side to detect the entry and exit of vehicle.

We have used a temperature sensor LM35 connected Analog pin of Arduino UNO which is set to the 55 Degree Celsius of parking station temperature, so that is will alarm a buzzer connected to the digital pin of Arduino UNO at the time of fire. Arduino UNO has B-type port which can be powered by a USB cable connected to the power bank or Laptop.

LCD's First pin is grounded and second pin is connected to 5V supply, VEE is connected with 1K ohm resistance to adjust the contrast of LCD. RS is connected to D7 of Arduino UNO. RW is for read purpose only, hence grounded. Enable connected to D8 of Digital. Leaving 4 pins for ASCII chars. Connect D4 to 9, D5 to 10, D6 to 11, D7 to 12. LED + to 5V and LED – to ground.

Buzzer is connected to 6, A0 connected to LM35, D3 connected to Servomotor. IR sensors in this manner – IR1 to 1, IR2 to 2, IR 3 to 3, IR 5 to 4, IR 6 to 5 of Analog and IR 4 to 2 of Digital.

Servomotor is connected to Node MCU (2.4Ghz). It is connected in following manner.

Node MCU connected to Arduino as – D0 to A1, D1 to A2, A2 to A3, D3 to D2.

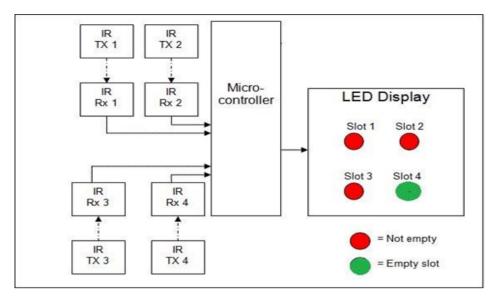


Fig 4.2: Showing slots in Blynk app

The code was written in Arduino IDE software and uploaded to Arduino UNO. Then we installed the Blynk application from play store which is free of cost. Created an account and made a new Blynk project. This will generate a token no. which we have already uploaded to the Arduino UNO to track the slots of parking station.

4.2 FLOW CHART OF SMART PARKING SYSTEM

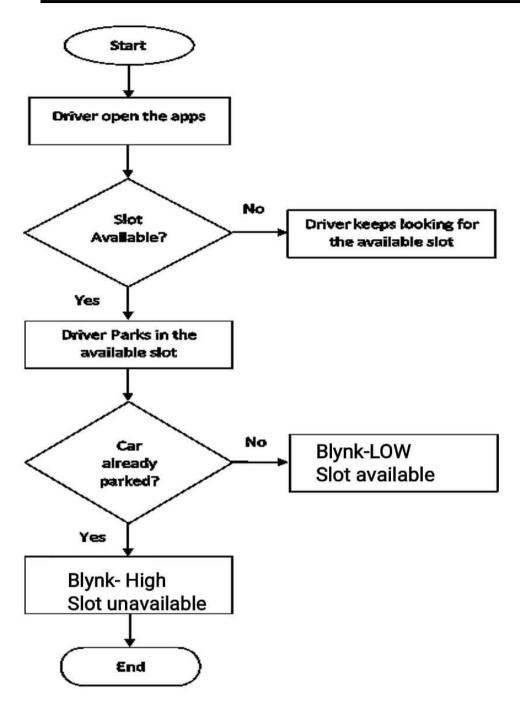


Fig 4.3: Flowchart of Smart Parking System

4.3 Blynk Application

Blynk was designed for the Internet of Things. It can control hardware remotely, it can display sensor data, it can store data, visualize it and do many other cool things.

There are three major components in the platform:

Blynk App - allows to you create amazing interfaces for your projects using various widgets we provide.

Blynk Server - responsible for all the communications between the smartphone and hardware. You can use our Blynk Cloud or run your private Blynk server locally. It's open-source, could easily handle thousands of devices and can even be launched on a Raspberry Pi.

Blynk Libraries - for all the popular hardware platforms - enable communication with the server and process all the incoming and outcoming commands.

1. Create a Blynk Account:

An account is needed to save your projects and have access to them from multiple devices from anywhere. It's also a security measure.

You can always set up your own Private Blynk Server and have full control.

2. Create a New Project:

After you've successfully logged into your account, start by creating a new project

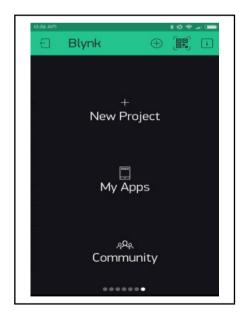




Fig 4.4(a) and 4.4(b): Creating new project in Blynk App

3. Choose Your Hardware:

Select the hardware model you will use. Check out the list of supported hardware.

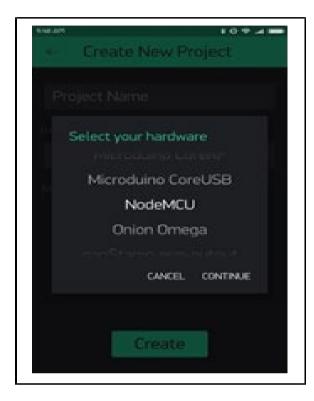




Fig 4.5(a) and 4.5(b): Choosing Hardware

4. Auth Token:

Auth Token is a unique identifier which is needed to connect your hardware to your smartphone. Every new project you create will have its own Auth Token. You'll get Auth Token automatically on your email after project creation.

6. Run The Project:

When you are done with the Settings - press the PLAY button. This will switch you from EDIT mode to PLAY mode where you can interact with the hardware. While in PLAY mode, you won't be able to drag or set up new widgets, press STOP and get back to EDIT mode

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- IoT based Smart Car Parking with Wireless Charging Feature for Electric Car, International Research Journal of Engineering and Technology (IRJET) Volume:07
- Issue:08 (Ms. Lekshmi M, Mr. Mayur P, Mr. Manjunatha B, Ms. Kavya U, Mr. Anil Kumar J H)
- IoT Based Electric Vehicle Application Using Boosting Algorithm for Smart Cities (Shabana Urooj, Fadwa Alrowais, Yuvaraja Teekaraman, Hariprasath Manoharan, Ramya Kuppusamy)
- IoT Enabled Smart Charging Stations for Electric Vehicles, Journal of Telecommunication Study Volume:4 Issue:2 (Esha Sharma, Bharath S, Adarsh Devaramani, Deepti Sr, Saravana Kumar)
- An article on "PARKPLUS Electric Vehicle Charging for Automated Parking"