KUSH BHATIJA

UX/UI & Graphic Designer

SUMMARY

Kush Bhatija is a designer and a coder. He is doing his Masters in User Experience Interaction Design program and he likes to make clean, efficient, and useful interfaces. He is very detailed and result oriented. He always shows the work on time with his full effort. He is active on social media and looks forward to making a network to work with people.

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in https://www.linkedin.com/in/kush-bhatijab036ab180/

⌨ https://kushbhatija.github.io/Portfolio/

📷 https://www.instagram.com/kushportfolio/

Bē https://www.behance.net/kushbhatija1

AWARDS

Advanced Diploma of Interaction Design and Development program
George Brown College Canada

Certificate of Graphic Design course
Bournemouth University - UK

Certificate of JavaScript Course
Udemy

EXPERIENCE

Resili Company (Internship) UX/UI & Graphic Designer
Toronto, Ontario (March 2021- April 2021)
-Created the UX/UI of an app called Corpus.
-Created the variety of website redesigns for the beresili.com as well as design the corresponding responsive mobile versions.
-Pushed out multiple redesigns for the Resili logo.
-Designed multiple templates that businesses
and clients could choose from to create their
interactive PDF.

EDUCATION

2021-2023
M.Des in User Experience & Interaction Design
World University of Design, Sonipat

2019-2021 (Three years)
Advanced Diploma of Interaction Design and Development program
George Brown College- Canada

2017 (One Month)
Certificate of Graphic Design course
Bournemouth University - UK

2010-2017
Modern School Barakhamba Road
New Delhi

OTHER SKILLS

Problem Solving
Time Managing
Market Research
Prototyping
Team Management
Organized
Creative
Mentorship
Presenting
Futuristic

SKILLS

TECHNICAL SKILLS

Photoshop
Illustrator
InDesign
AfterEffects
Sketch/ AdobeXD
Figma
Maya
Zbrush
Processing
Unity

LANGUAGES

HTML/CSS
Java
JavaScript
C++
Python
(foundational)

RECENT PROJECTS

Corpus App- UX/UI Design.
Interface of app- 2021 (Feburary - March)
This is a medical app that that detects the medecine and gives the description to the user.
-built the UI/UX of the app in Figma.
-Incorporated the AR (Augmented Reality)
-Built the prototype and installed the app on Phone .

WholisticMe App- UX/UI Design.
WholisticMe is based on wellness application, which scans the body, tells the condition inside it, gives information and medication for it. It provides both natural (physical and mental) home remedies and allopathic medicines to the user.
Market Research-2022 (January)
UI & UX (January - Feburary)
-created prototypes and high fidelity mockups.
-built in Adobe XD.

Holo Glass App- UX/UI Design and Prototype
UI Design of App - 2019 (March-April)
Prototype of App - 2019 (June-July)
Digital Composition- 2019(July)
Glass app; the app makes people understand the interface of the holoLens.
-built the prototype of an app in After Effects.
-composited the scene in Photoshop by showing an immersive environment.

Home Security App- UX/UI Designer.
Research - 2020 (January)
Interface of app- 2020 (Feburary - March)
The app SafePod is a mobile app that lets your selected friends know if you haven't reached a specified place at a specified time.
-bulit the UI and UX design of the app in AdobeXD
-created prototypes and high fidelity mockups.