

Robot Motion Planning

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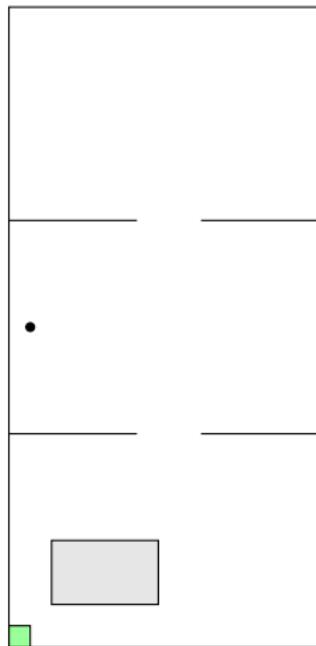
May 28, 2021

Outline

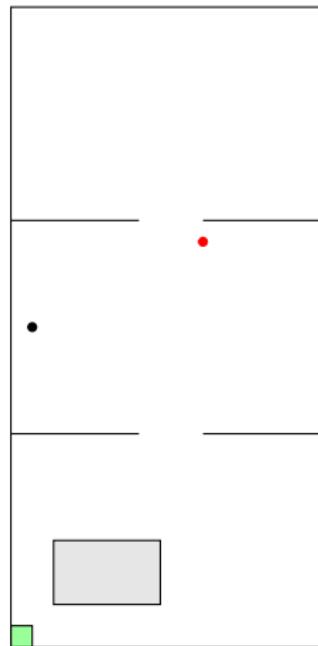
- 1 Motion Planning Problem**
- 2 Naive Algorithm**
- 3 Better Solution**
- 4 Experiments**
- 5 Conclusion and Future Work**

Motion Planning Problem

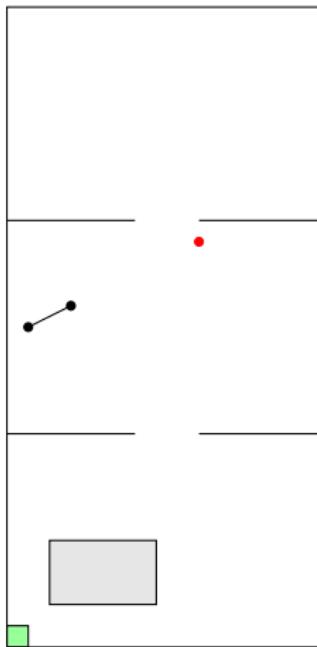
Motion Planning Problem



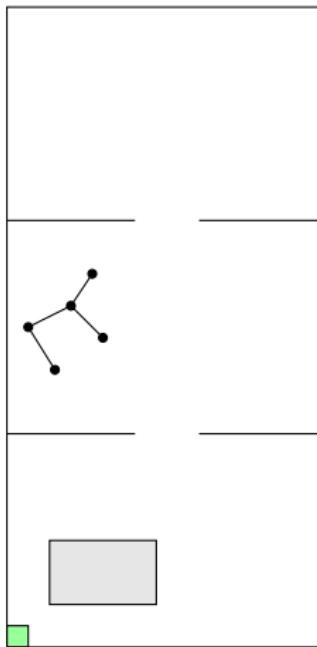
RRT/RRG



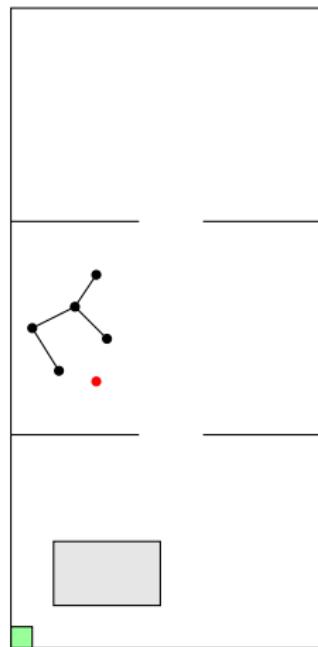
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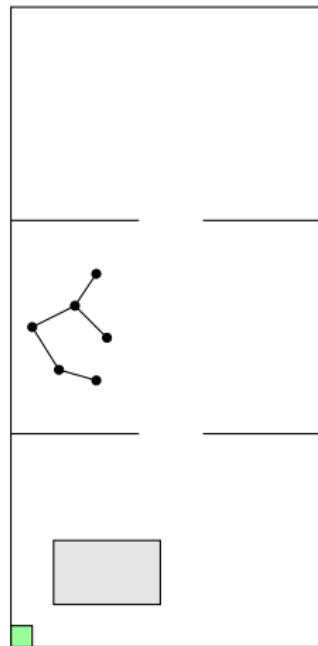
RRT/RRG



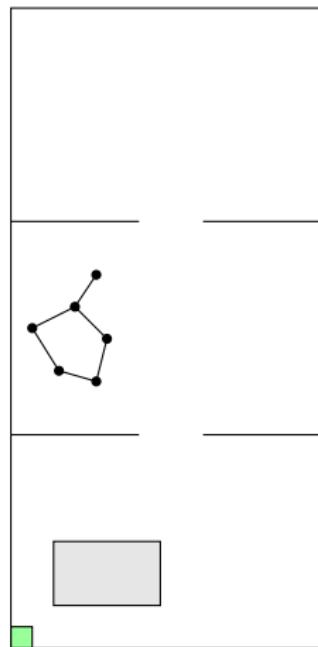
RRT/RRG



RRT



RRG



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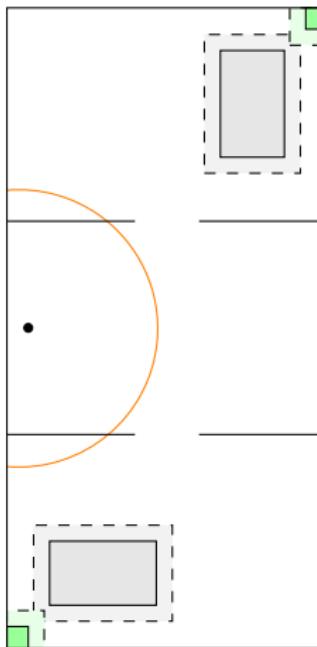
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- But they only work if the robot knows the whole environment.
- In reality, the robot know only about things inside a sensing radius and it cannot see beyond walls or obstacles.
- To know the whole environment, the robot has to explore before start planning. This is usually done by a "frontier-based" exploration.

LTL Motion Planning



Specification: $F(r_1 \wedge b) \wedge F(r_2 \wedge b)$

Naive Algorithm

Naive Solution

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- Start building the RRG graph and construct an abstraction of the system on-the-fly.
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- Find an accepting path in the product.
- Lift this path to the original environment.

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- Too much effort is wasted in exploration.
- Can we do exploration while trying to satisfy the path simultaneously?
- Identify places to go to, so that there is some progress in satisfying the property.

Motion Planning Problem
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Naive Algorithm
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Better Solution
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Experiments
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Conclusion and Future Work
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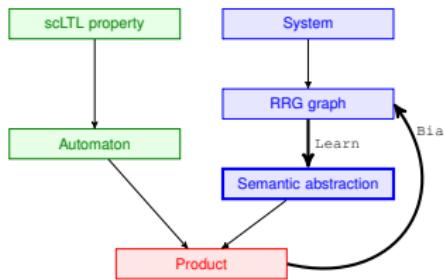
Better Solution

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- For each transition sampled in the current batch, add similar 'maybe' transitions in the abstraction as well.
- Use these 'maybe' transitions to bias the search.

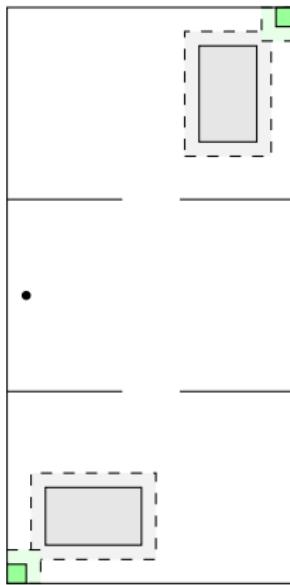
Learn and Bias

- What does similar mean here?

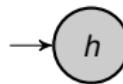
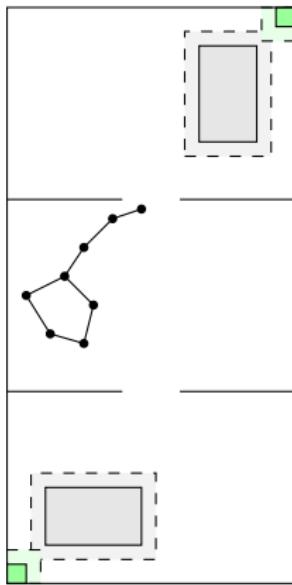
$$(r_1, t) \rightarrow (r_1, b) \implies (r_2, t) \rightarrow (r_2, b).$$

- Compute domain of changes: Set of APs changing in a transition.
 $DOC = \{t, b\}, (s_1 \oplus s_2)$
- Add transitions $s'_1 \rightarrow s'_2$ where s'_1 and s'_2 are states which agree with s_1 and s_2 on DOC respectively.

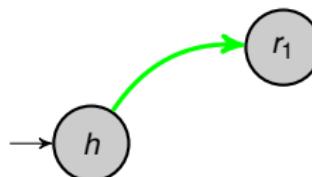
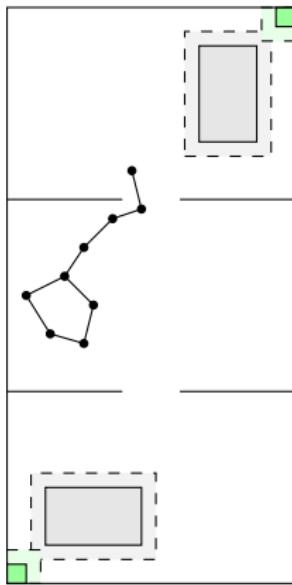
Example



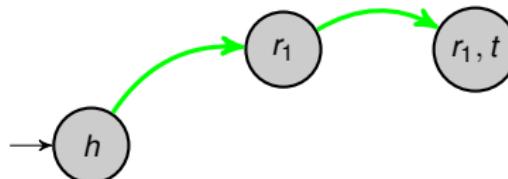
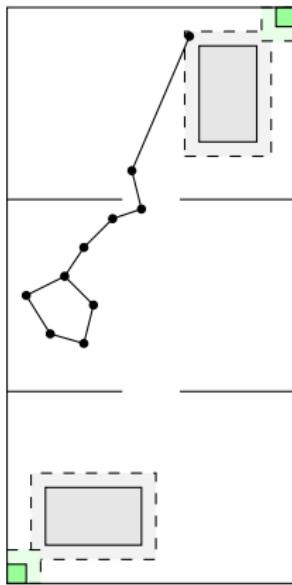
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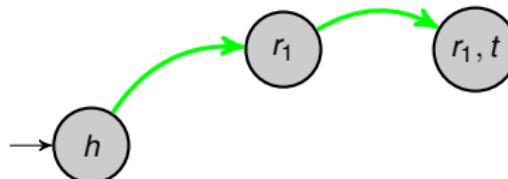
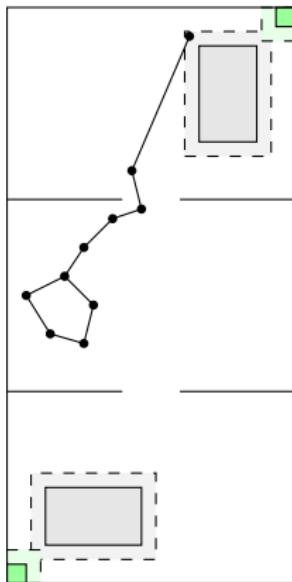
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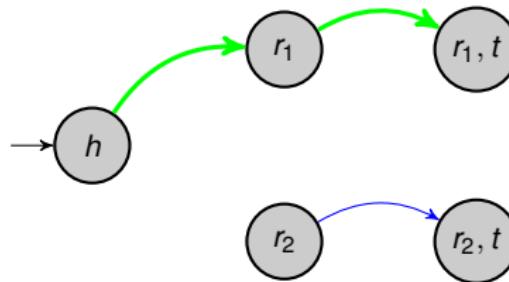
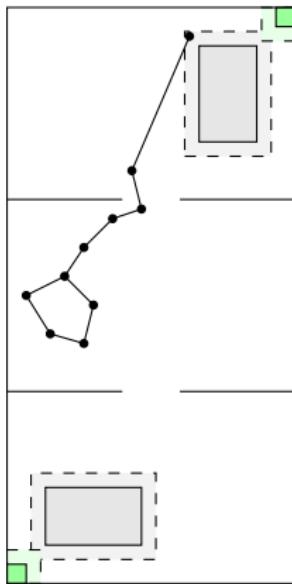


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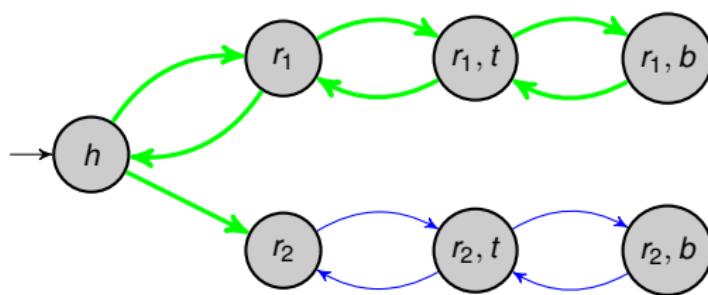
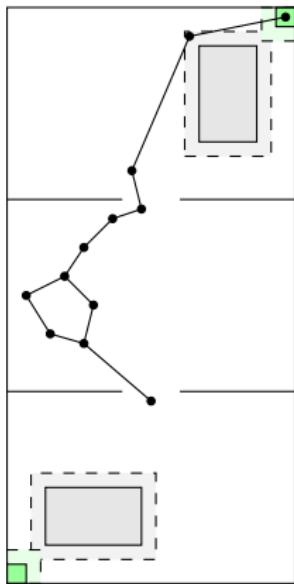
$$DOC = \{t\}$$

Example

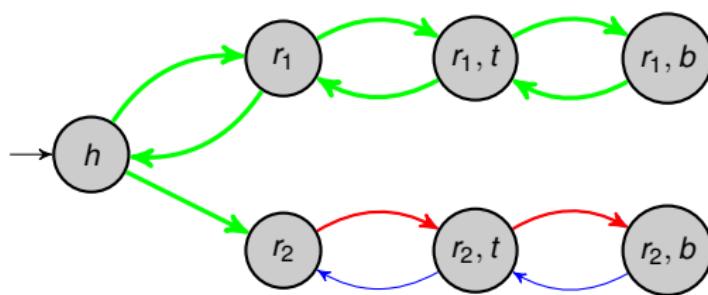
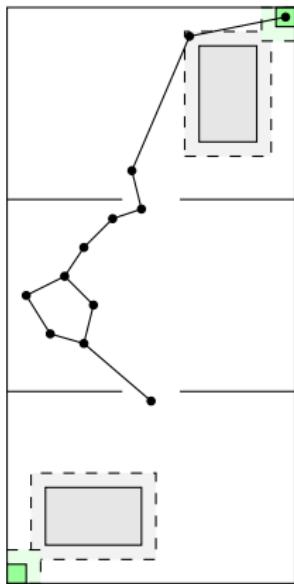


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Where to move?

Possible options:

- One of the frontiers (as in frontier exploration).
- Points sampled in the current batch which were according to the bias. Define IG for these based on how far they are from the accepting state in the product automaton.

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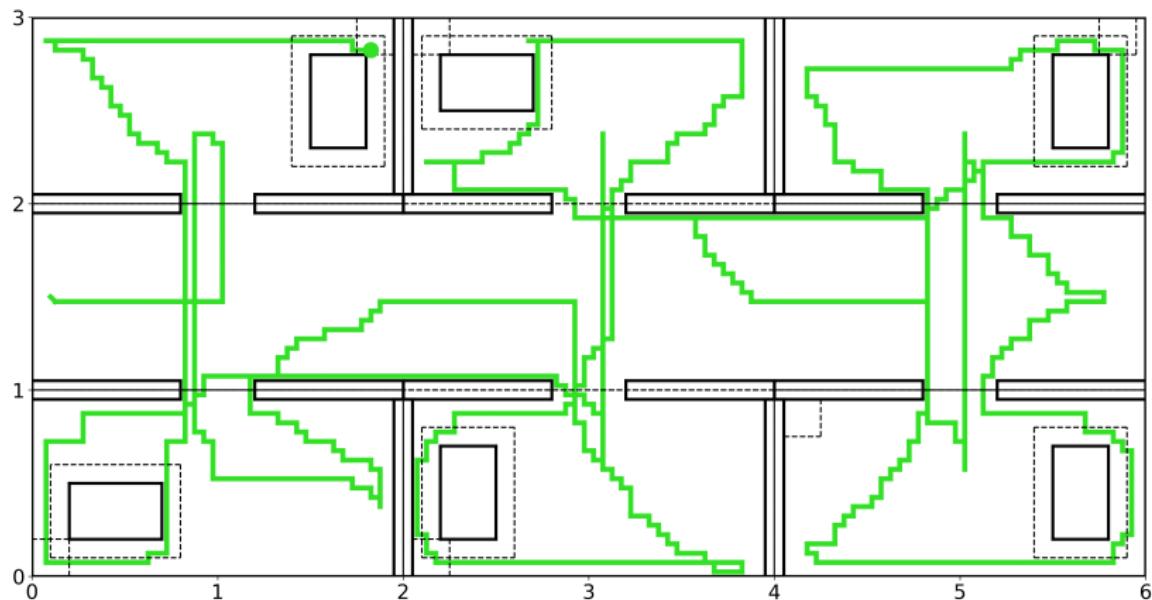
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Experiments
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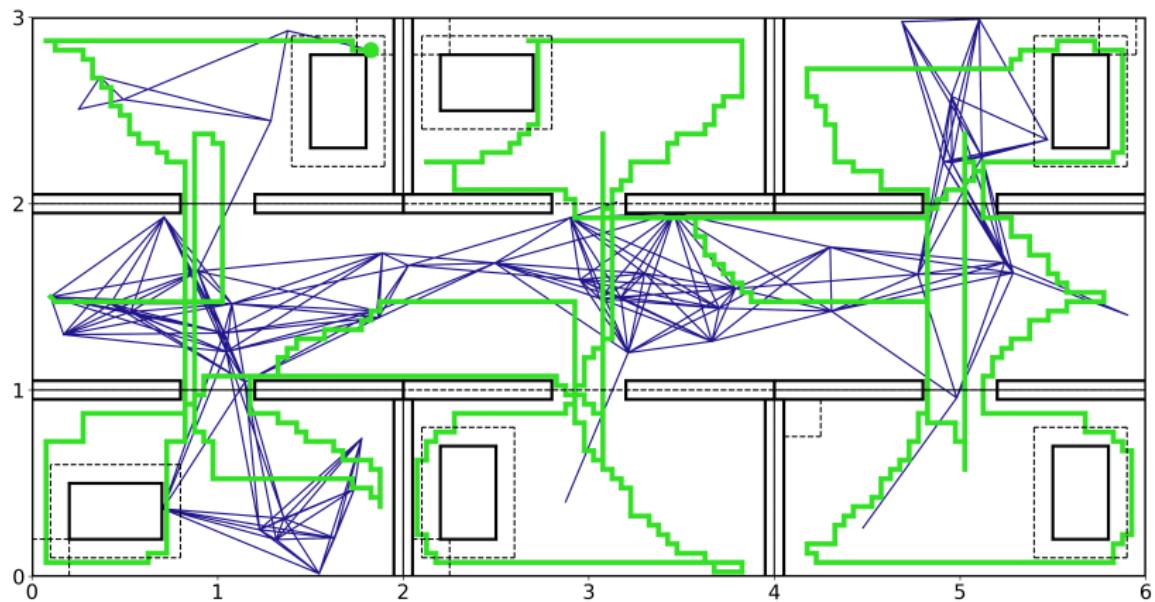
Conclusion and Future Work
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Experiments

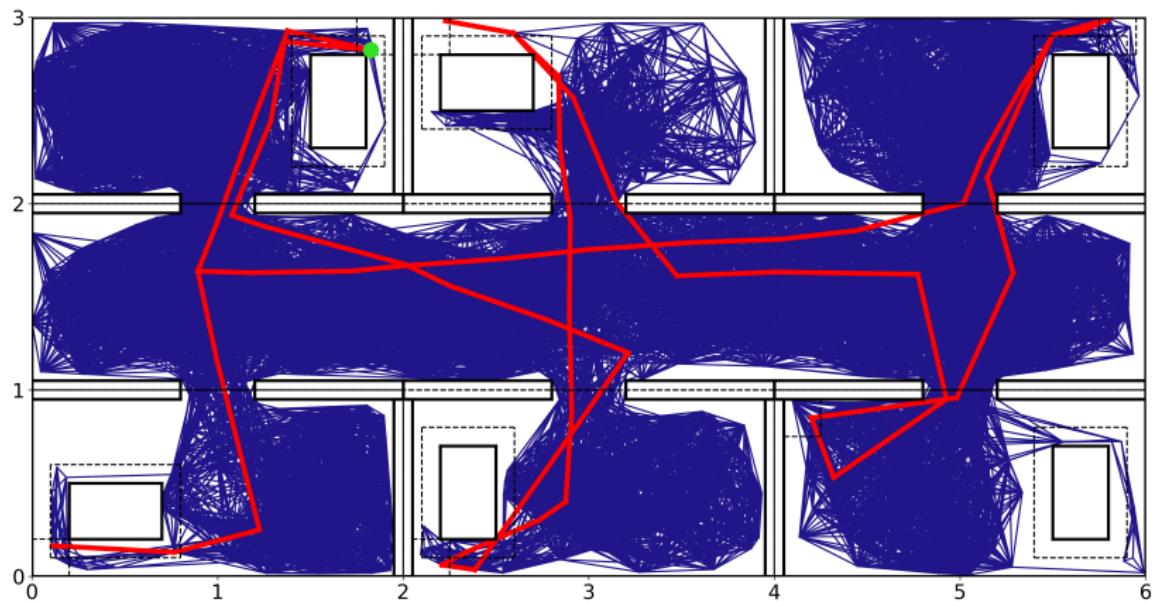
A run of “First Explore Then Plan”



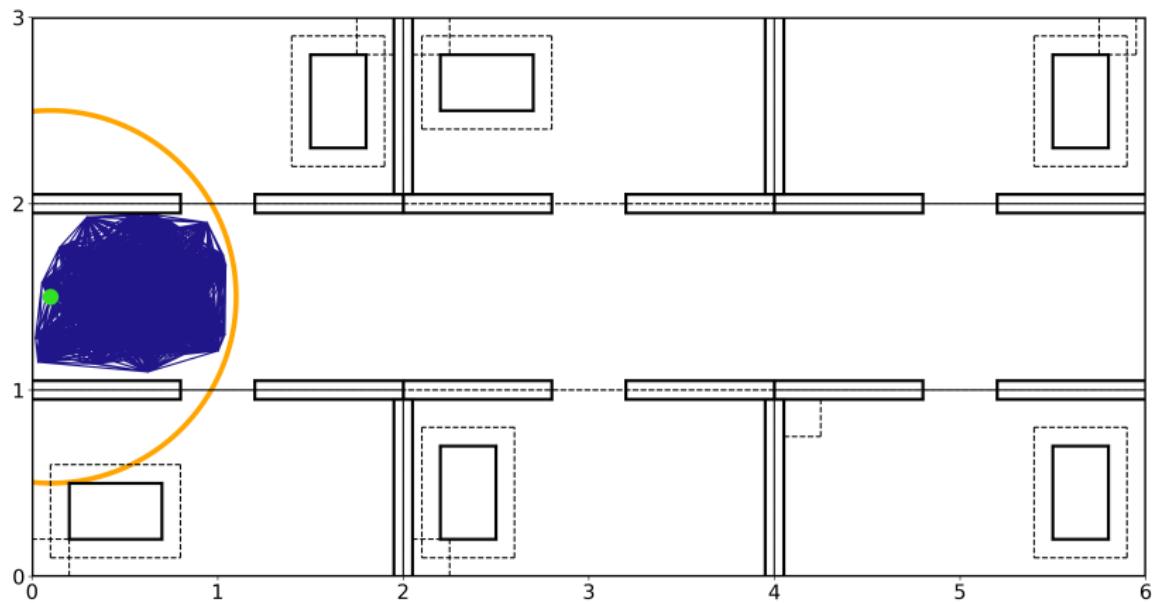
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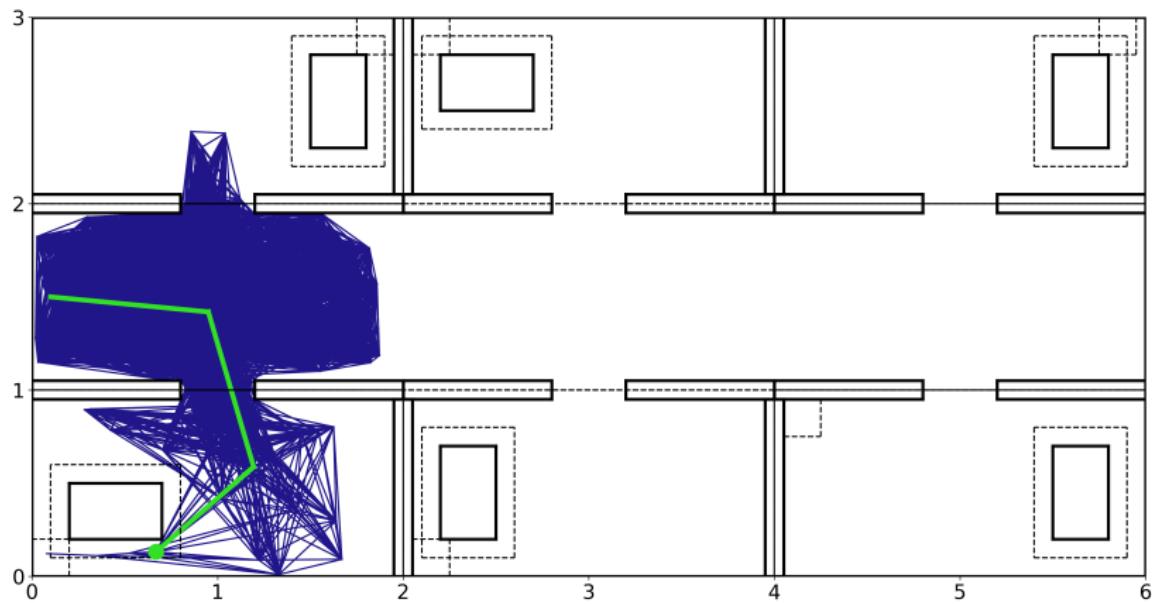
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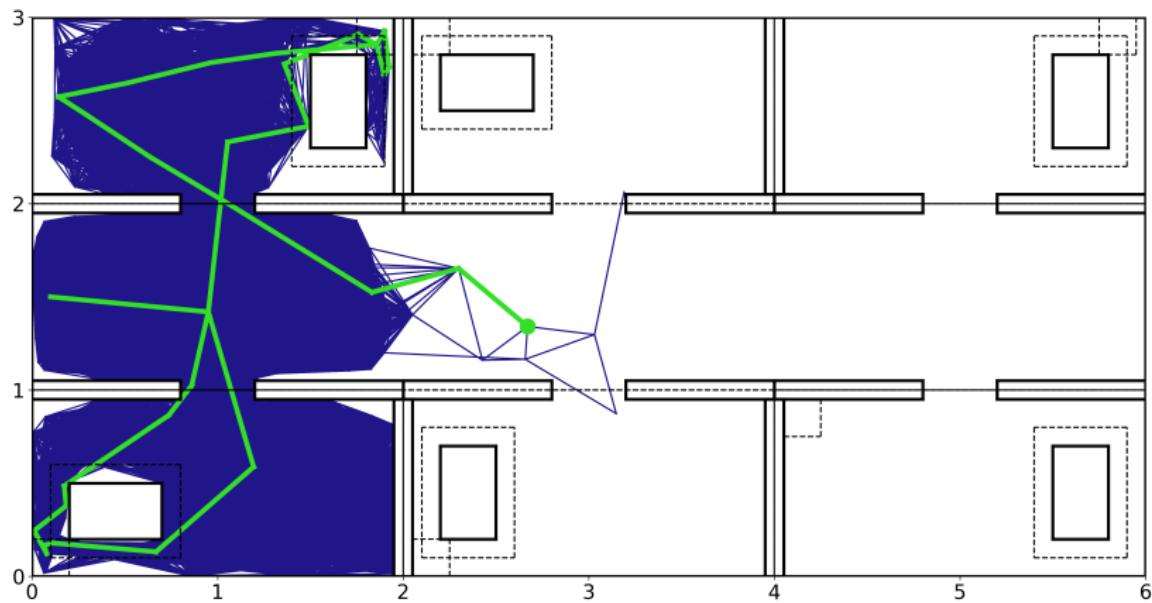
A run of “Simultaneously with biasing”



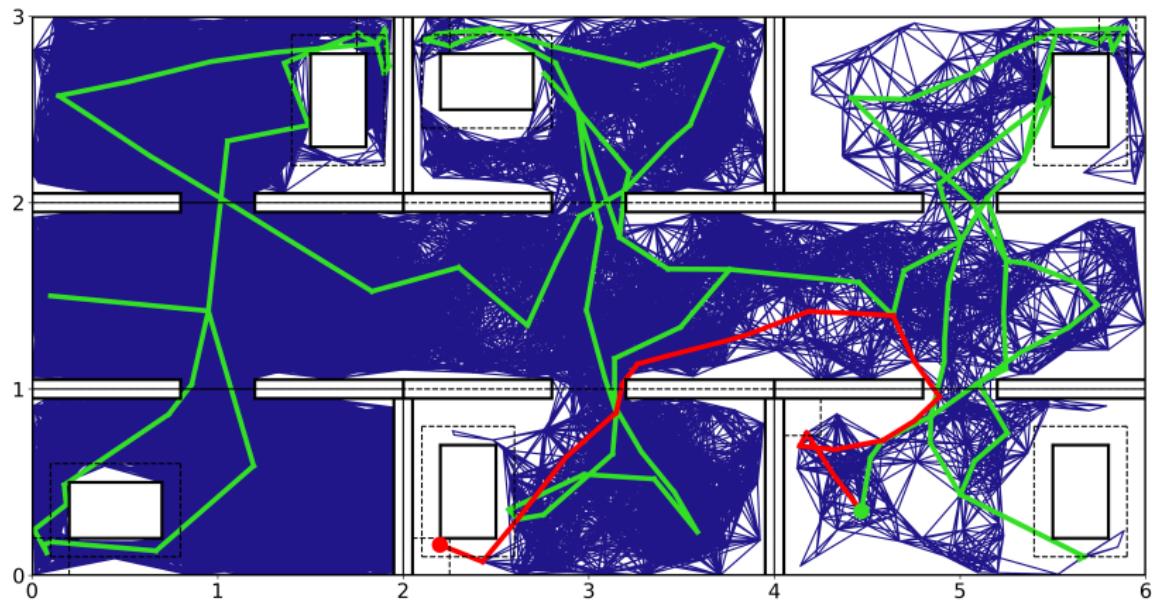
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Experiments: See Through Desks

Compared different approaches on 100 randomly generated office like environments.

See-through Desks			
	Explore, then plan	Simultaneous	Simult. biased
Total length	77.3 (7.5)	56.6 (8.0)	29.4 (5.0)
Exploration length	57.1 (3.2)	37.5 (7.1)	28.0 (4.9)
Remaining plan l.	20.2 (7.0)	19.1 (3.6)	1.3 (1.8)
Total Time	7.8 (2.0)	6.4 (2.3)	7.3 (1.9)
RRG size	1931.2 (460.9)	1938.6 (559.5)	1793.6 (312.1)

Experiments: Opaque Desks

Compared different approaches on 100 randomly generated office like environments.

Opaque Desks			
	Explore, then plan	Simultaneous	Simult. biased
Total length	79.1 (7.1)	62.9 (16.5)	32.3 (11.8)
Exploration length	57.8 (4.9)	44.4 (16.6)	31.3 (12.1)
Remaining plan l.	21.3 (5.1)	18.5 (3.4)	1.1 (1.8)
Total Time	9.6 (2.5)	8.3 (3.2)	9.1 (2.4)
RRG size	2313.8 (550.9)	1868.7 (498.2)	1901.4 (301.2)

Motion Planning Problem
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- Reduce the path traversed by more than 50% compared to the naive approach.

What's next?

- Can we do full LTL?.

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- Can we do full LTL?.
- Experiments on actual robots.
- Figure out atomic propositions on-the-fly to make it work in a completely unknown environment.

Thank You!