Introduction to Malware Analysis

Assignment 4 – A Crash Course in X86 Disassembly

10 points

LAB - ASSEMBLY CODE

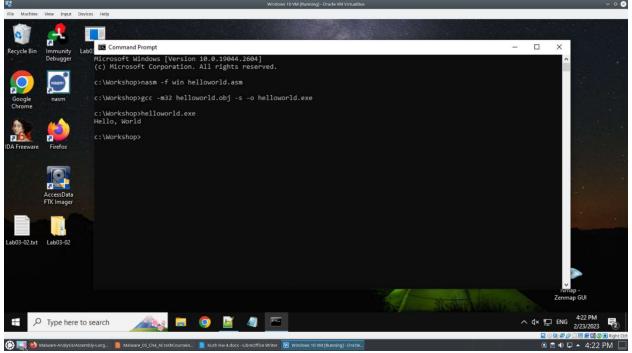
Read this tutorial on assembly language if needed.

Please note: If students copy and paste the assembly code from the slides, it may contain invisible formatting symbols and the compilation may fail.

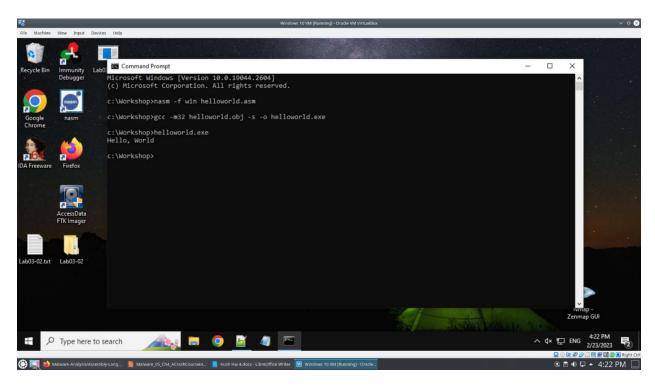
- 1. Copy the code in helloWorld.asm in the slides.
 - a. Please give a note (comment, denoted by a semicolon;) on each instruction (each line) explaining what it does and paste the code with the notes below. (2 points)

```
1. extern _printf
                                   ;functions from C library
2.
      section .text
                                   ; section called .text
3.
   main:
                                   ; functions
4.
      push message
                                    ;push message onto stack
5.
            printf
                                    print function is called
      call
                                    ;add 4 to esp
6.
      add
            esp, 4
7.
      Ret
                                    :return
8. message:
                                    ;section called message
      db 'Hello, World', 10, 0
                                    string Hello World;
9.
```

b. Provide a screenshot of the commands compiling the code and linking to create the executable. (1 point)



c. Provide a screenshot of the results running the executable. (1 point)



- 2. Copy the code in messageBox.asm in the slides.
 - a. Please give a note (comment, denoted by a semicolon;) on each instruction (each line) explaining what it does and paste the code with the notes below. (1 point)
 - 1. global start
 - 2. NULL equ 0
 - 3. MB_OK equ 0
 - 4. extern MessageBoxA; from user32
 - 5. extern ExitProcess; from kernel32
 - 6. section .data
 - 7. hello: db 'Hello, Windows!',0
 - 8. title: db 'My First Win32',0
 - 9. section .text
 - 10. start:
 - 11. push MB OK
 - 12. push title
 - 13. push hello

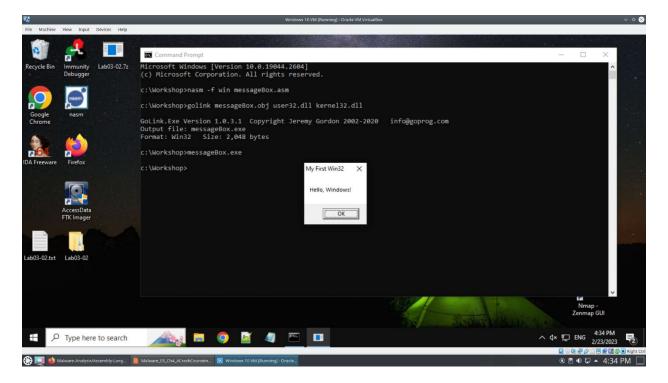
;equation set to 0

;function from user32 ;function from kernel32 ;section called .data ; string Hello, Windows! ;string My First Win32 ;section called .text ;start functions ;push MB_OK onto stack ;push title onto stack ;push hello onto stack

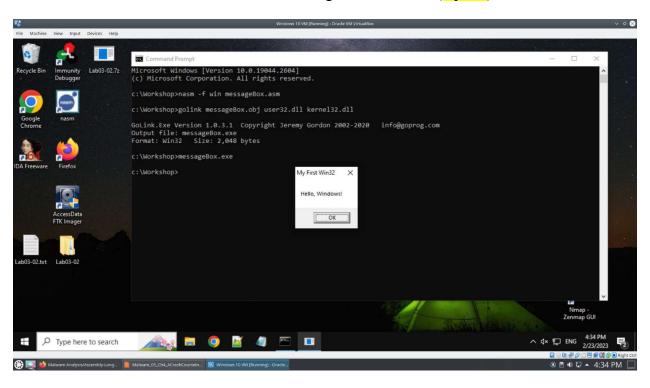
- 14. push NULL
- 15. call MessageBoxA
- 16. push 0
- 17. call ExitProcess

;push NULL onto stack ;call function MessageBoxA ;push 0 onto stack ;call functions ExitProcess

b. Provide a screenshot of the commands compiling the code and linking to create the executable. (1 point)



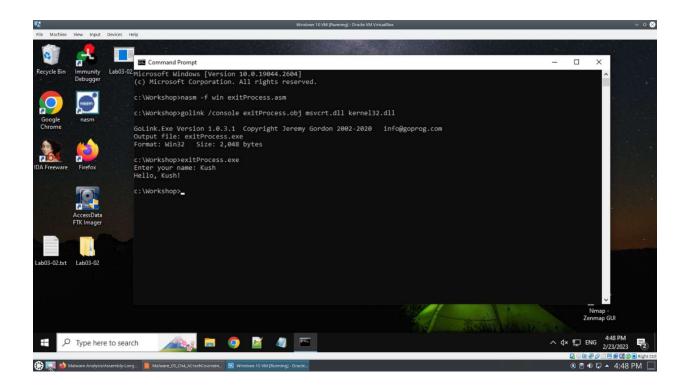
c. Provide a screenshot of the results running the executable. (1 point)



- 3. Copy the code in exitProcess.asm in the slides.
 - a. Please give a note (comment, denoted by a semicolon;) on each instruction (each line) explaining what it does and paste the code with the notes below. (1 point)
 - 1. global start 2. extern printf printf function from msvcrt ;scanf function from msvcrt 3. extern scanf 4. extern ExitProcess ExitProcess functions from kernel 32 5. section .bss ; section called .bss 6. name: resb 100 7. section data ;section called .data 8. prompt: db 'Enter your name: ',0 prompts you to enter name 9. frmt: db '%s',0 ;format of something 10. greet: db 'Hello, %s!',0ah,0 ;program greets you after entering name 11. section .text section called .text 12. start: start function ;push prompt onto stack 13. push prompt ;called printf function 14. call printf 15. ;4 is added to esp add esp,4

```
16.
           push
                  name
                                                  ;push name onto stack
17.
           push
                  frmt
                                                  ;push frmt onto stack
                                                   ; calls scanf function
18.
           call
                   scanf
19.
           add
                   esp,8
                                                   ; 8 is added to esp
                                                   ;push name onto stack
20.
                   name
           push
                                                   ;push greet onto stack
21.
           push
                  greet
22.
           call
                   printf
                                                   ; calls printf onto stack
23.
           add
                   esp,8
                                                   ; 8 is added to esp
                                                   ; 0 is pushed onto stack
24.
           push
                                                    ; calls ExitProcess function
25.
           call
                   ExitProcess
```

b. Provide a screenshot of the commands compiling the code and linking to create the executable. (1 point)



c. Provide a screenshot of the results running the executable. (1 point)

