1 3 4 LOOP 5 6 7	MOVER MOVEM MOVER	AREG, A AREG, A CREG, B CREG, ='1'
13	BC) LTORG	='5' # 1 ='1'
14	CIID	AREG, ='1'
15 NEXT 16	SUB BC	LT, BACK
17 LAST -18	STOP	L00P+2
19 20	MULT	CREG, B
21 (A'.)	DS	1
22 BACK 23 B	EQU DS	L'00P
24	END	
25 	Team in	

Algorithm 4.1 (Assembler First Pass)

- 1. loc_cntr := 0; (default value) $pooltab_ptr := 1; POOLTAB[1] := 1;$ $littab_ptr := 1;$
- 2. While next statement is not an END statement
 - (a) If label is present then this_label := symbol in label field; Enter (this_label, loc_cntr) in SYMTAB.
 - (b) If an LTORG statement then
 - (i) Process literals LITTAB [POOLTAB [pooltab_ptr]] ... LITTAB [littab_ptr-1] to allocate memory and put the address in the address field. Update loc_cntr accordingly.
 - (ii) $\overrightarrow{pooltab-ptr} := \overrightarrow{pooltab-ptr} + 1$;
 - (iii) POOLTAB [$pooltab_ptr$] := $littab_ptr$;
 - (c) If a START or ORIGIN statement then loc_cntr := value specified in operand field;
 - (d) If an EQU statement then
 - (i) this_addr := value of <address spec>;
 - (ii) Correct the symtab entry for this_label to (this_label, this_addr).
 - (e) If a declaration statement then
 - (i) code := code of the declaration statement;
 - (ii) size := size of memory area required by DC/DS.
 - (iii) loc_cntr := loc_cntr + size;
 - (iv) Generate IC '(DL, code) ··· '.
 - (f) If an imperative statement then
 - (i) code := machine opcode from OPTAB;
 - (ii) loc_cntr := loc_cntr + instruction length from OPTAB;
 - (iii) If operand is a literal then this_literal := literal in operand field; $LITTAB[littab_ptr] := this_literal;$ $littab_ptr := littab_ptr + 1;$ else (i.e. operand is a symbol)
 - this_entry := SYMTAB entry number of operand; Generate IC '(IS, code)(S, this_entry)';
 - 3. (Processing of END statement)
 - (a) Perform step 2(b).
 - (b) Generate IC '(AD,02)'.
 - (c) Go to Pass II.