

## Assignment - 2

What are the data types in python?  
Explain.

python has six standard data types

1. Numbers
2. String
3. List
4. Tuple
5. Set
6. Dictionary

### Numbers

In numbers, there are mainly 3 types which include integer, float and complex

These 3 are defined as a class in python, in order to find to which class the variable belongs to you can use `type()` function

Eg: `a = 5`  
`print(a)`  
`print(type(a))`

output `5`  
`<class 'int'>`

## String

A string is an ordered sequence of characters

we can use single (or) double quotes

Eg: 'welcome'

"welcome"

```
st1 = "hi"
```

```
st2 = "sir"
```

```
print(st1 + st2)
```

output: hi sir

## List

A list can contain a series of values  
List variables are declared by using brackets []. It is mutable - we can modify

Eg: List = [2, 4, 5.5, "Hi"]

```
print("List[2] = ", List[2])
```

output: List[2] = 5.5

```
print("List[0:3] = ", List[0:3])
```

output: List[0:3] = [2, 4, 5.5]

## Tuple

It is a sequence of python objects separated by commas.  
It is immutable. It is defined using parentheses.

Eg:

```
Tuple = (50, 15, 25.6, "python")
```

```
print ("Tuple[1] = ", Tuple[1])
```

Output Tuple[1] = 15

## Set

A set is an unordered collection of items.  
It is defined by values separated by comma inside braces {}.

Eg: Set = {5, 1, 2.6, "python"}

```
print (Set)
```

Output : { 'python', 1, 5, 2.6 }

## Dictionary

Dictionaries are most flexible built-in data types in python.

Items are stored and fetched by using the key. They are used to store huge amount of data.

To retrieve the value we must know the key. dictionaries are defined within braces {}

Eg: Dict = {1: 'Hi', 2: 7.5, 3: 'class'}

print(Dict)

output: {1: 'Hi', 2: 7.5, 3: 'class'}

2 Briefly explain history of python

Python was conceived in the late 1980s by Guido Van Rossum at Centrum Wiskunde & Informatica (CWI) in the Netherlands as a successor to the ABC language, capable of exception handling and interfacing with Amoeba operating system. Its implementation began in December 1989. Van Rossum shouldered sole responsibility for the project, as the lead developer, until 12 July 2018,

when he announced his permanent vacation from his responsibilities as python's Benevolent Dictator for life, a title the python community bestowed upon him to reflect his long-term commitment as the project's chief decision-maker.

He now shares his leadership as a member of a five-person steering council. In Jan 2019, active python core developers elected Brett Cannon, Nick Coghlan, Barry Warsaw, Gabe Welling and Van Rossum to a five-member steering council to lead the project.

Python 2.0 was released on 16 Oct 2000 with major new features, including a cycle-detecting garbage collector and support for unicode.

Python 3.0 was released on 3 Dec 2008. It is not completely backward compatible. Many of its features were backported to python 2.6x and 2.7.x versions.

Releases of python 3 include the 2 to 3 utility, the translation of python 2 code to 3

python 2.7's end of life date, was initially set at 2015 then postponed to 2020 out of concern that a large body of existing code could not easily be forward-ported to python 3.

### 3 Explain all the Operators in Python

Python operators falls into 7 categories

#### 1. Python Arithmetic Operator:

These operators include python operators for basic mathematical operations

a. Addition (+) adds the value

eg  $3 + 4$

out 7

b. Subtraction (-) subtracts the value

eg:  $3 - 4$   
-1

c. Multiplication (\*)

multiples the value.

Eg:  $3 * 4$

output: 12

d. Division (/)

divides the value

Eg:  $3 / 4$

0.75

e. Exponential (\*\*)

Raises the first number to the power of second number

Eg:  $3 ** 4$

output: 81

f. Floor Division (//)

It dumps the digits after the decimal

Eg:  $3 // 4$

1

g. modulus (%)

returns the value of remainder

Eg:  $3 \% 4$

3

## 2. Relational Operators

It carries out the comparison of operands

a) Less than ( $<$ )

eg:  $3 < 5$   
True

b) Greater than ( $>$ )

eg:  $3 > 4$   
False

c) Less than or equal to ( $<=$ )

eg:  $7 <= 7$   
True

d) Greater than or equal to ( $>=$ )

eg:  $0 >= 0$   
True

e) Equal to ( $=$ )

eg:  $3 == 3.0$   
True

f) Not equal to ( $!=$ )

eg:  $1 != 1.0$   
False

### 3. Assignment Operators

Assigns a value to a variable

a. Assign (=)

Eg:  $a = 7$

b. Add and Assign (+=)

Eg:  $a += 2$

c. -=

$x -= 5$

d. \*=

$x *= 5$

e. /=

$x /= 5$

f. %.=

$x \% = 5$

g. \*\*=

$x ** = 5$

h. &=

$x \& = 5$

i. |=

$x |= 5$

j. >>=

$x >> = 5$

k. <<=

$x << = 5$

## Logical Operators

These are conjunctions that you can use to combine more than one condition.

a) and

~~x~~ x and y

True if both the operands are true

b) or

True if either of the operands is true

x or y

c) not

True if operand is false

not x.

## 5) Identity Operator

These operators test if the two operands share an identity. we have two identity operators - 'is' and 'is not'.

a) is

2 is 20

false

'2' is "2"

True

b) is not

2 is not '2'

True

## 6) Bitwise Operator

a) Binary AND (&)

Eg: 2 & 3

output 2

b) Binary OR (|)

Eg: 2 | 3

output: 3

c) Binary XOR (^)

Eg: 2 ^ 3

output 1

d) Binary One's Complement (~)

Eg: ~-3

output: 2

e) Binary Left-shift (<<)

Eg: 2 << 2

8

f) Binary Right shift ( $\gg$ )

eg:  $3 \gg 2$

output: 1

7) Membership python operators

These operators test whether a value is a member of a sequence. The sequence may be a list, a string, a tuple we have two operators 'in' and 'not in'.

a) in

True if value/variable is found in sequence

eg:  $5 \text{ in } x$

b) not in

True if value/variable is not found in the sequence

eg:  $5 \text{ not in } x$

## 4) Explain features of python

Python provides lots of features

1) Easy to Learn and Use

Python is easy to learn and use.

It is developer friendly and high level language

2) Expressive language

It is more expressive means that it is more understandable and readable

3) Interpreted language

Python is an interpreted language.

it executes the code line by line at a time, debugging is easier

4) Cross-platform Language

Python can run equally on different platforms such as Windows, Linux, Unix etc.,

5) It is a portable Language

6) Free and Open Source  
It is freely available at official web address. The source code is also available.

7) Object Oriented Language  
It supports object oriented language and concepts of classes and objects come into existence.

8) Extensible

It implies that other languages such as C/C++ can be used to compile the code and thus it can be used further in our python code.

9) Large Standard Library

It has large and broad library and provides rich set of modules and functions for rapid application development.

10) GUI Programming support

Graphical user interfaces can be developed using python.

5. Justify why python is interactive interpreted language

Python is interactive. When a python statement is entered, and is followed by the Return key, if appropriate, the result will be printed on the screen, immediately, in the next line. This is particularly advantageous in debugging process. In interactive mode of operation, python is used in a similar way as a Unix command line or the terminal.

Interactive python is very much helpful for debugging. It simply returns `xx` prompt or the corresponding output of statement if appropriate and returns error for incorrect statements.

Python is an interpreted object-oriented language. By interpreted it is meant that each time a program is run the interpreter checks through code for errors.

and then interprets the instructions into machine-readable bytecode

An interpreter is a translator in computer's language which translates the given code line by line in machine readable bytecodes. If any error is encountered it stops the translation until the error is fixed.

Thus the python is an interactive and interpreted language