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Johns Creek, GA 30022

Rebekah Ku

## EDUCATION

**Georgia Institute of Technology Atlanta, GA — Current**

Expected Graduation: May 2021

Bachelors of Science in Computational Media

Relevant Coursework:

Intro to Programming  
Intro to Object-Oriented Programming  
Systems Programming  
Data Structures & Algorithms

Computer Organization & Programming  
Objects and Design\*  
Intro to Computation Media\*  
Principles of Visual Design\*

\* Currently taking

## SKILLS

Java, C/C++, Html, Css

Adobe Photoshop, InDesign, Illustrator

## AWARDS

1st and 2nd place for 2016 PIAG Design Excellence Competition

1st place for 2015 Gutenberg Award for Pre-press Design

## PROJECTS

**Red's Adventure** — 2019

Created a gba game in mode3(bitmap mode) using C.

**Rune Search** — 2019

Helped with designing the user interface and layout of a web-based wordsearch-like game built using p5.js.

**Checkers** — 2018

Created a GUI checkers game using Java 8 and JavaFX.

**Album Gallery** — 2018

Created a GUI application that displayed album and movie images using iTunes' API, Java8, and JavaFX.

## EXPERIENCE

**Printing and Imaging Association of Georgia,**

Suwanee, GA — *Graphic Design Intern*

June- July 2015 & 2016

Responsibilities include helping out with their annual event Impress by designing and creating items such as a booklet, PowerPoint, signage, and nametags.

## MISCELLANEOUS

**Yonsei ISS Volunteer** —2018

Acted as one of the group leaders and helped volunteers organize and plan children songs and dance moves to teach mentally challenged students attending Yonsei University in Korea. Duties included organizing group members together, coordinating with other group leaders, and translating in Korean.