RESUME

ALEKSANDRA KUTA

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535 - 831 - 500

UNIT4 POLSKA

2018

REGULAR UX DESIGNER (March 2018 - now)

- Conduct user research and testing
- Deliver usability testing reports
- Create personas and user flows
- Screen/Layout design based on internal Design System
- Working on internal SharePoint design
- Axure prototyping (hi-fi, lo-fi prototypes)
- inVision app prototyping
- Sketch wireframes creating
- Permanent cooperation with developers
- Cooperation with marketing department, working on internal publicity

ASSOCIATE UX DESIGNER
(March 2017 - March 2018)

2017

- Working on design patterns repository
- Conduct user research and usability testing
- Screen/ layout design
- Create personas and user flows
- Cooperation with marketing department, working on internal publicity
- Axure prototyping (hi-fi, lo-fi prototyping)

UX DESIGNER INTERNSHIP
(August 2016 - March 2017)

2016
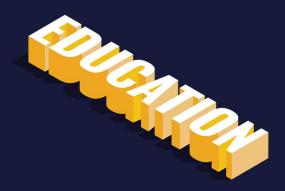
- Onboarding training
- Scrum training
- Conduct user research and testing
- Axure prototyping(lo-fi prototypes)
- Wireframes sketching

JOJO MOBILE POLSKA

WEBSITE DESIGNER
(August 2015- September 2015)

2015

- Work on the jojomobile.pl website
- Prepare all content for website
- Create website interfaces and layout
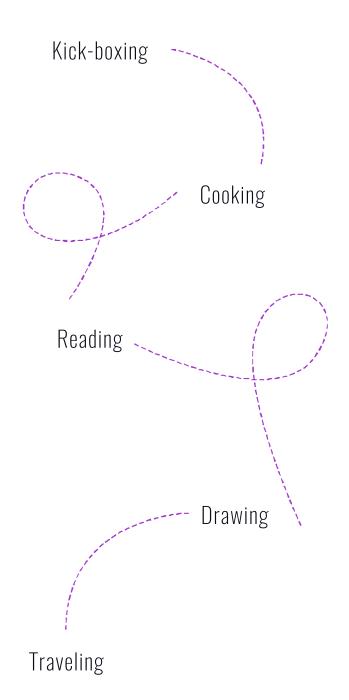- Prepare graphic design for website header

EXPERIENCE

EDUCATION

2014

WROCLAW UNIVERSITY OF ECONOMICS
MASTER'S DEGREE, BUSINESS INFORMATICS

Thesis: "Interface usability tests of mobile applications PizzaPortal.pl, Pyszne.pl and KFC"
2014- 2016

UNIVERSITY OF LODZ

Bachelor degree, Management
2011-2014

2011

SKILLS

axure RP
Axure RP

Ps
Photoshop

Sketch

Sass
Sass

</>
HTML

Ai
Illustrator

B
Bootstrap

in
Invision App

Css
CSS

JS
JavaScript

2

Kick-boxing

Cooking

Reading

Drawing

Traveling

HOBBIES