Python's Syntax For Classes

Data And Behavior

Here are some functions to create and work with a dictionary:

```
def new_person(first, last):
    return { "first": first, "last": last }

def full_name(person):
    return person["first"] + " " + person["last"]

def formal_name(person, title):
    return title + " " + full_name(person)
```

In action:

```
>>> person = new_person("John", "Smith")
>>> full_name(person)
'John Smith'
>>> formal_name(person, "Mr.")
'Mr. John Smith'
```

This works. But what are its shortcomings?

Shortcomings

Everything depends on what keys are in the dict. And that dependency is spread over several unrelated components (functions).

- 1) It's easy to accidentally insert the wrong key, mispell one, etc. How can we prevent this?
- 1) What if the keys change? All code using them needs to be found, updated, and tested.
- 2) What if people start relying on the dict just having "first" and "last", and we want to add "middle"?
- 3) How do we organize the code, so that people know what functions they can and cannot use?

Also...

There may be many other dicts in our code that don't represent people. We have to spend mental energy deciding which dicts are for a person, and which are for something else.

Better: create our own new data type, just to represent a person.

Best: Tie the various functions to that data type, so everything's bundled together.

Classes

In Python, you can create a class. This is your own, custom type.

```
# A coin worth 25 cents.
class Quarter:
  value = 25
```

Notice that:

- value is indented inside the class block, and
- Quarter is capitalized. (A convention.)

Create an instance of that class by calling it like a function:

```
>>> coin = Quarter()
>>> coin.value
25
```

The coin object has a value attribute. We call this a member variable.

Distinct Objects

Each distinct object has an ID. And you can create many different instances of the same class.

```
>>> another_coin = Quarter()
>>> id(coin)
4480623000
>>> id(another_coin)
4480622888
```

Notice the different numbers.

Methods

A class can have **methods**:

```
class Quarter:
   value = 25
   def in_nickels(self):
      return self.value // 5
```

```
>>> quarter = Quarter()
>>> quarter.in_nickels()
5
```

This is a function attached to the class itself. Notice:

- It's indented, and
- The first argument is self.

Methods Taking Arguments

```
import time
class FileLogger:
    filename = "log.txt"
    def write_message(self, message):
        # Append message to log file.
        with open(self.filename, "a") as outfile:
            line = "{} {}\n".format(int(time.time()), message)
            outfile.write(line)
```

```
# Running these lines:
logger = FileLogger()
logger.write_message("Hello!")

# ... will add this to log.txt:
1514095058 Hello!
```

The init Constructor

You can also write Quarter this way:

```
class QuarterV2:
    def __init__(self):
        self.value = 25
    def to_pennies(self):
        return self.value
```

```
>>> quarter = QuarterV2()
>>> quarter.value
25
```

The ___init___ method is special. It's executed automatically, once, when the object is created.

In object-oriented programming, this is called a constructor.

Person Class

Going back to this function:

```
def new_person(first, last):
    return { "first": first, "last": last }
```

This is like a constructor. You can instead write:

```
class Person:
    def __init__(self, first, last):
        self.first = first
        self.last = last
```

```
>>> person = Person("John", "Smith")
>>> person.first
'John'
>>> person.last
'Smith'
```

New Methods

Remember, we also had these functions:

```
# For the dict version.
def full_name(person):
    return person["first"] + " " + person["last"]
def formal_name(person, title):
    return title + " " + full_name(person)
```

You can convert them to methods of Person:

- 1) Indent inside the class Person: block.
- 2) Replace the person argument with self.
- 3) Inside the method, reference self.first and self.last.

Full Person Class

```
class Person:
    def __init__(self, first, last):
        self.first = first
        self.last = last

def full_name(self):
        return self.first + " " + self.last

def formal_name(self, title):
        return title + " " + self.full_name()
```

Notice in formal_name(), you call self.full_name().

Practice

Create a file named person.py. Write in the following program:

```
class Person:
    def __init__(self, first, last):
        self.first = first
        self.last = last
    def full_name(self):
        return self.first + " " + self.last
    def formal_name(self, title):
        return title + " " + self.full_name()

person = Person("Your", "Name")
print(person.formal_name("Dr."))
```

Run it, and verify it prints out your name with "Dr.":

```
Dr. Aaron Maxwell
```

Extra Credit: Modify Person to also accept a middle name.

Lab: Classes and Methods

Lab file: classesandmethods.py

- In labs folder
- When you are done, give a thumbs up...
- ... and then do classesandmethods_extra.py

Single-Responsibility Principle

A principle in two parts:

- 1. Each class covers one piece of functionality. And
- 2. Everything about that piece is encapsulated inside the class.

An important organizational principle.

Model & View

This StockModel represents a data abstraction:

Model & View

This StockView encapsulates how to render it for the user:

```
class StockView:
    def params(self, model):
        if model.is bullish():
            sentiment = 'Bullish'
        else:
            sentiment = 'Bearish'
        return {
            'name': model.symbol,
            'price': model.close price,
            'sentiment': sentiment,
    def render(self, model):
        params = self.params(model)
        return '{name}: ${price:0.2f} ({sentiment})'.format map(params)
```

Demo

This default view renders it as brief text.

```
>>> model = StockModel('AAPL', 159.29, 163.05, 44035531, 22509937)
>>> view = StockView()
>>> view.render(model)
'AAPL: $163.05 (Bullish)'
```