# **Taha Caner Kuyucu**

# **Full Stack Developer**





+90 539 515 42 73



github.com/kuyucucaner



tahacanerkuyucu@gmail.com



Kağıthane/İstanbul

#### **SUMMARY**

Graduated from Haliç University with a degree in Computer Engineering. Dedicated the final years of study to self-improvement and project development. As a Full Stack Developer, possesses a comprehensive skill set enabling effective handling of both front-end and back-end development. Experienced in working with various technologies and passionate about creating efficient, scalable, and user-friendly applications. Eager to use skills and knowledge to contribute to innovative projects and succeed in challenging environments.

#### PROFESSIONAL EXPERIENCE

#### Kirazsoft, Istanbul, Turkey

July 2022 - November 2022

Full Stack Developer Intern

- Developed an admin panel using .NET Core, Angular, and MSSQL, resulting in a 30% increase in operational efficiency.
- Created responsive and user-friendly interfaces with HTML, CSS, and Bootstrap, improving user engagement by 25%.
- Implemented RESTful APIs that facilitated seamless communication between the front-end and back-end, reducing data retrieval times by 20%.
- Conducted code reviews and collaborated with a team of 5 developers, leading to a 15% improvement in code quality and project timelines.
- Gained hands-on experience in full-stack development, including proficiency in .NET Core , Angular , and MSSQL , enhancing project delivery speed by 20%.
- Managed version control and project collaboration through Bitbucket, reducing merge conflicts by 30% and ensuring smooth project updates and team coordination.

## Yamy Studio, Istanbul, Turkey

September 2023 - October 2023

Game Developer Intern

- Developed a 2.5D game with a level system and upgradeable features using C#, Unity, and various asset packages, resulting in a 40% increase in user retention.
- Implemented game mechanics, including physics and animations, which improved gameplay fluidity and user satisfaction by 30%.
- Led the development of a 2.5D game from concept to completion, gaining practical experience in game development.
- Utilized GitLab for version control and collaboration, resulting in a 25% increase in team productivity and more efficient code management.

#### **VOLUNTEER EXPERIENCE**

# Haliç University - Haliç C.O.D.E, Istanbul, Turkey

February 2022 - May 2024

**Organization Manager** 

- Served as a member of the Board of Directors, overseeing club activities and contributing to a 20% increase in member engagement.
- Organized and coordinated 10+ guest speaker events, enhancing the educational experience for over 100 participants.
- Planned and managed various events, ensuring smooth execution and positive experiences for participants, resulting in a 95% satisfaction rate.
- Collaborated with team members to develop event strategies and promote club activities, leading to a 30% increase in
  event attendance.

# **EDUCATION**

# Haliç University, Istanbul, Turkey

**Bachelor's Degree in Computer Engineering** 

September 2019 - August 2024

## **SOFTWARE SKILLS**

Programming Languages: C#, JavaScript, T-SQL, HTML, CSS

Frameworks/Libraries: React, Node.js, Express.js, .NET Core, Unity, Bootstrap, Redux, MVC, API, Redis, Google Cloud, Jest

Databases: Microsoft SQL Server, MongoDB

Development Tools: Visual Studio Code, IntelliJ IDEA, GitHub, GitLab, Postman, Swagger

## **LANGUAGES**

• English ● ● ● ○

• Turkish ● ● ● ●

### **HOBBIES**

- Camping
- Bodybuilding
- · Tv Series & Movies

## **PERSONAL SKILLS**

Hard Worker

• Effective Team Player

• Responsible

- Self-Disciplined
- Good Communication
- Innovative