



Samuel Cousin

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New media creator, content generator, game designer, sanguine writer, UI/UX dabbler, visual artist, NLP enthusiast, designer for the senses, all in all proactive generalist.

Work Experience

Now	Research Assistant
2014	Lablablab - Montréal
[5 months]	FRQSC-funded research project Research Natural Language interfaces Explore implementation in video games Extensive writing and scripting
2012	Undergraduate Research Assistant
2011	OBX Labs - Montréal
[1 year]	Hexagram-affiliated experimental media lab Strong focus on text and video games Participate in branding and web design effort Manage network infrastructures
2012	Undergraduate Teaching Assistant
2011	Concordia University - Montréal
[1 ½ year]	400-level Speculative Design class Evaluate student's work Tutor students in web design & integration Offer support on different CMS
2011	IT Support Technician
2007	TRSB Inc. - Montréal
[5 years]	Provide first, second and third level support Manage virtual and physical server space Protect highly confidential data Suggest and order hardware & software systems

Education

Concordia University, B.F.A.	2014
Specialisation in Computation Arts	2010
Hired as TA after my first semester	
Participated in two international exchanges	
Graduated w/ distinction	
Ahuntsic College, D.C.S.	2007
Arts et Lettres, Cinéma et Média	2006

Relevant

- * Co-Founder of *artsyfact.net*
- * Recipient of a MELS Bursary
- * Recipient of a FOFA Grant
- * Part of a group showing at PHI Center
- * Contributor to *Headlight Anthology #17*
- * Publisher of two self-produced photo books
- * Volunteer at Eastern Bloc (ARC)
- * Participant at Co-Lab 2014 (Artist talks)
- * Former contributor to *Rêves d'Acteurs*
- * Fully proficient in analog & digital photography
- * Perfectly bilingual (French/English)

Aptitude

Code

<i>Chatscript</i>	<i>HTML</i>	<i>UnityScript</i>
<i>Processing</i>	<i>CSS</i>	<i>Bash</i>
<i>Java</i>	<i>jQuery</i>	<i>C#</i>
<i>PHP</i>	<i>MySQL</i>	<i>Python</i>
<i>JavaScript</i>		

Software

<i>Adobe CS6 Master Suite</i>	<i>Final Cut Pro</i>
<i>Unity3D</i>	<i>Stacey CMS</i>
<i>Sublime Text 2</i>	<i>Wordpress</i>
<i>Sourcetree (Git)</i>	<i>Debian (Ubuntu)</i>
<i>Stencil</i>	<i>VMWare</i>
<i>Fritzing</i>	<i>Windows Server</i>
<i>MaxMSP / Jitter</i>	<i>LAMP</i>
<i>Image Magick</i>	<i>Microsoft Office</i>
<i>Rhino</i>	<i>Magic Lantern</i>
<i>OpenWRT</i>	

Hardware

<i>Arduino</i>	<i>Sony HVR</i>
<i>Raspberry Pi</i>	<i>Sekonic L-758</i>
<i>Odroid-U3</i>	<i>Bronica ETRSi</i>
<i>Nikon Coolscan</i>	<i>Canon Prograf</i>
<i>Canon 5D Mk2</i>	<i>Leitz Focomat</i>