

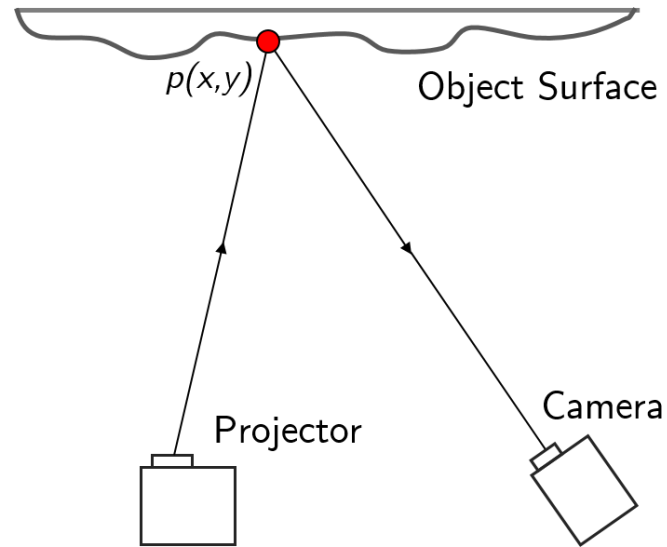
Shape from Structured Illumination

AP 187

Credits: Janno Vergara and Ritz Ann Aguilar thesis slides

Phase Shift Profilometry Algorithm

1. Phase Wrapping
2. Phase Unwrapping
3. Phase-To-Height Conversion



PSP experimental setup.

Phase Wrapping

Four phase-shifted sinusoidal fringes:

$$\begin{aligned} I_1(x, y) &= I_0(x, y) + I_{mod}(x, y) \cos(\phi(x, y)), \\ I_2(x, y) &= I_0(x, y) + I_{mod}(x, y) \cos(\phi(x, y) + \frac{\pi}{2}), \\ I_3(x, y) &= I_0(x, y) + I_{mod}(x, y) \cos(\phi(x, y) + \pi), \\ I_4(x, y) &= I_0(x, y) + I_{mod}(x, y) \cos(\phi(x, y) + \frac{3\pi}{2}), \end{aligned} \quad [1]$$

We express equation 2 as:

$$\begin{aligned} I_1(x, y) &= I_0(x, y) + I_{mod}(x, y) \cos(\phi(x, y)), \\ I_2(x, y) &= I_0(x, y) - I_{mod}(x, y) \sin(\phi(x, y)), \\ I_3(x, y) &= I_0(x, y) - I_{mod}(x, y) \cos(\phi(x, y)), \\ I_4(x, y) &= I_0(x, y) + I_{mod}(x, y) \sin(\phi(x, y)). \end{aligned} \quad [2]$$

- $I_0(x, y)$ = average background intensity value
- $I_{mod}(x, y)$ = intensity value of fringe pattern
- $\phi(x, y)$ = phase value

Phase Wrapping

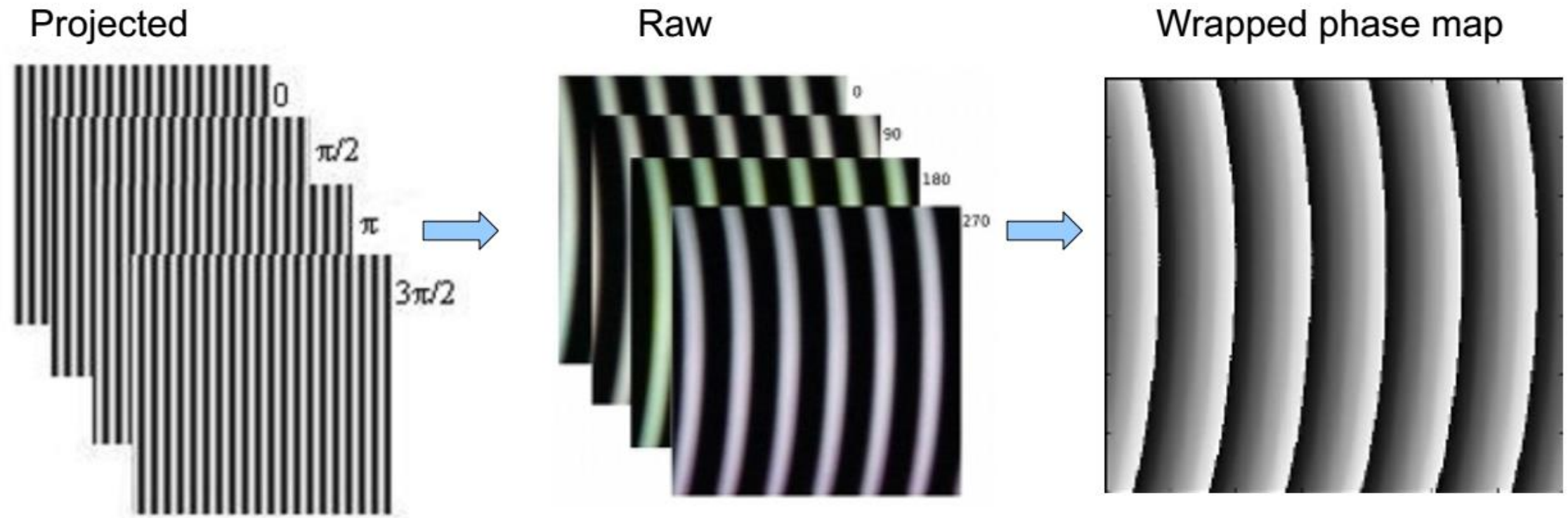
Subtracting like terms:

$$\begin{aligned}I_4(x, y) - I_2(x, y) &= 2I_{mod} \sin(\phi(x, y)), \\I_1(x, y) - I_3(x, y) &= 2I_{mod} \cos(\phi(x, y)).\end{aligned}\tag{3}$$

Phase-value equation:

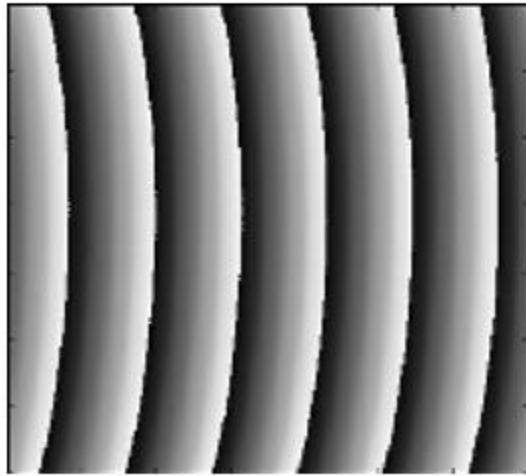
$$\phi(x, y) = \tan^{-1} \left(\frac{I_4(x, y) - I_2(x, y)}{I_1(x, y) - I_3(x, y)} \right)\tag{4}$$

Phase Calculation



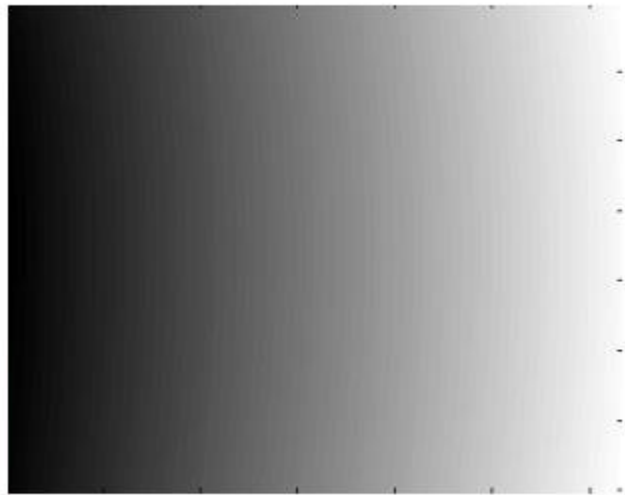
Phase unwrapping

Wrapped phase map



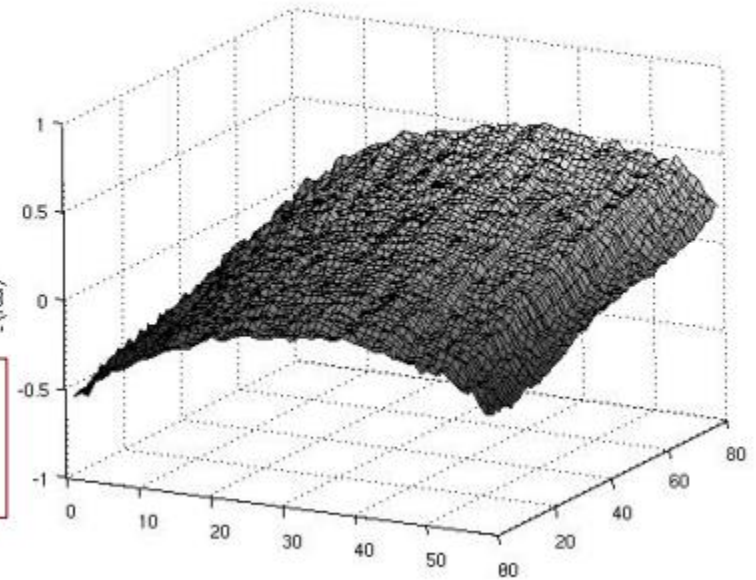
unwrap

Unwrapped phase map



mesh/
surf

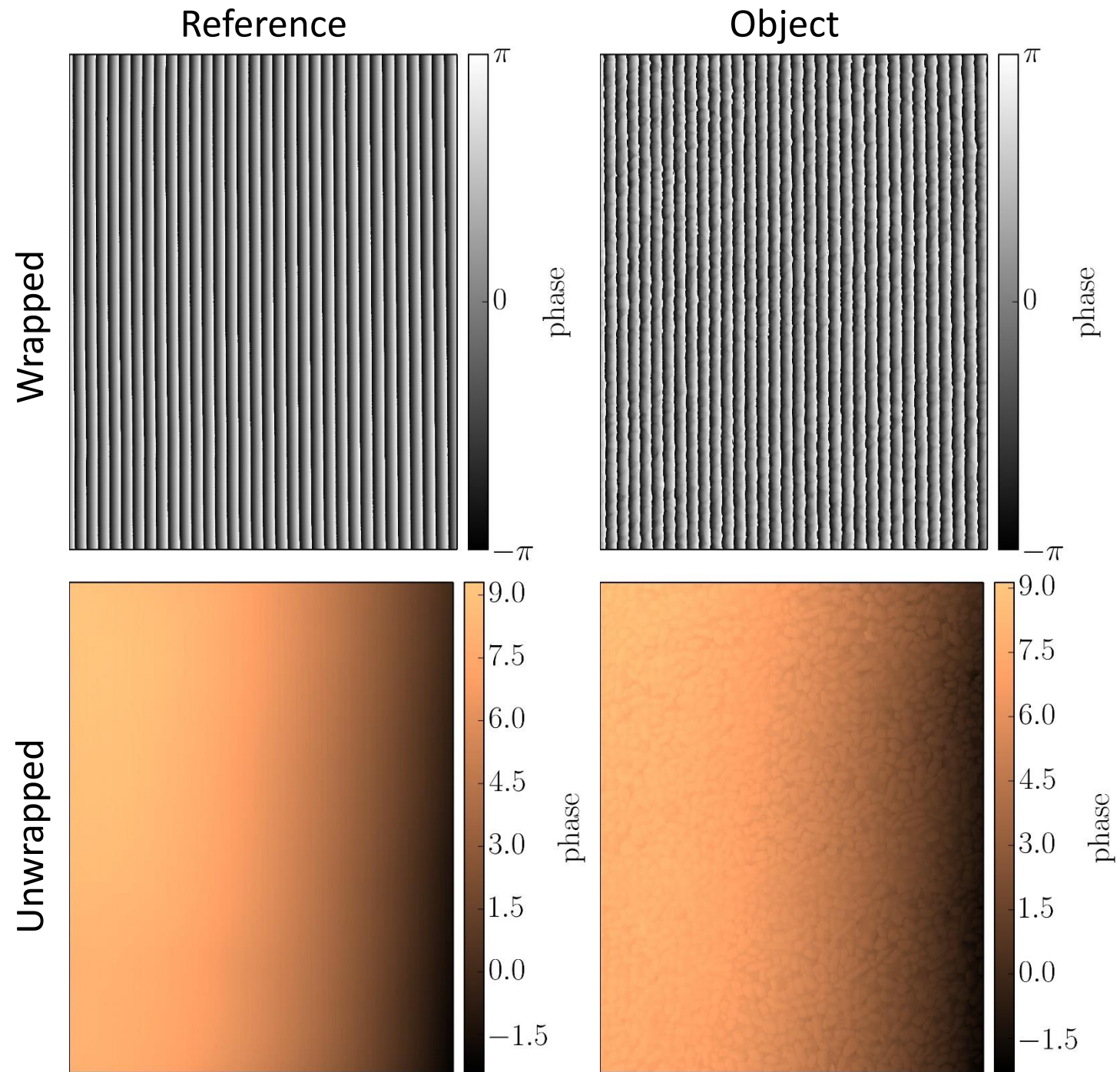
3D reconstruction

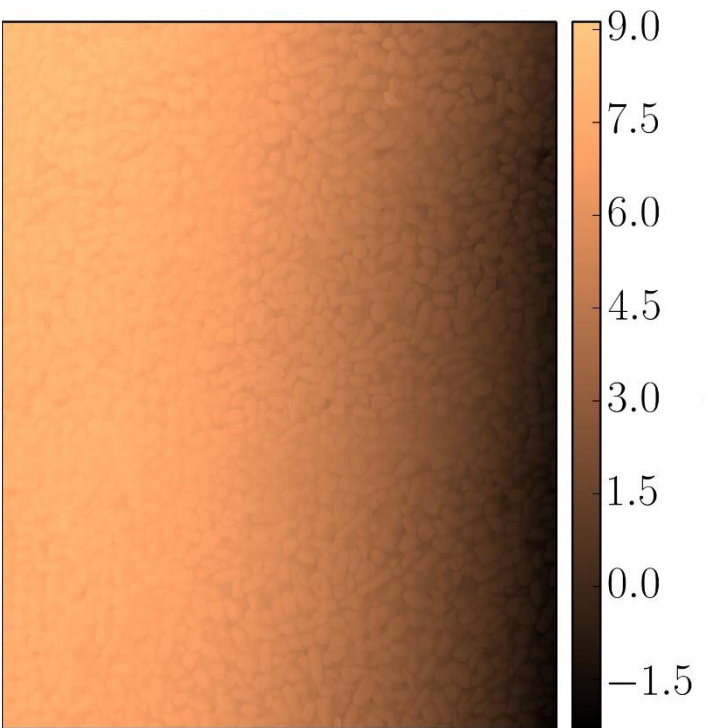


- Unwrap the phase by adding multiples of 2π to discontinuities
- Subtract unwrapped phase of flat reference.
- Display phase difference as mesh.

Phase-to-Height Conversion

- In the simplest approximation $z = k\Delta\phi$

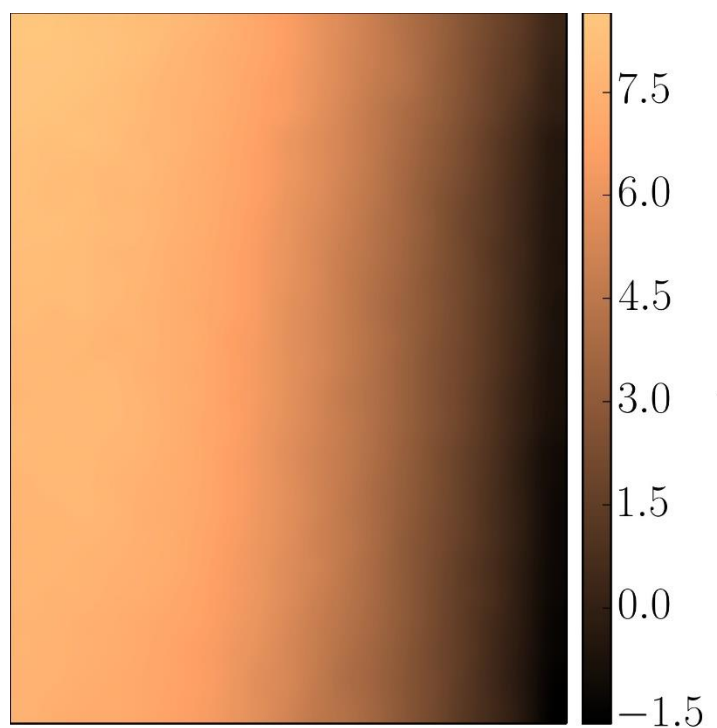




Object's phase map

phase

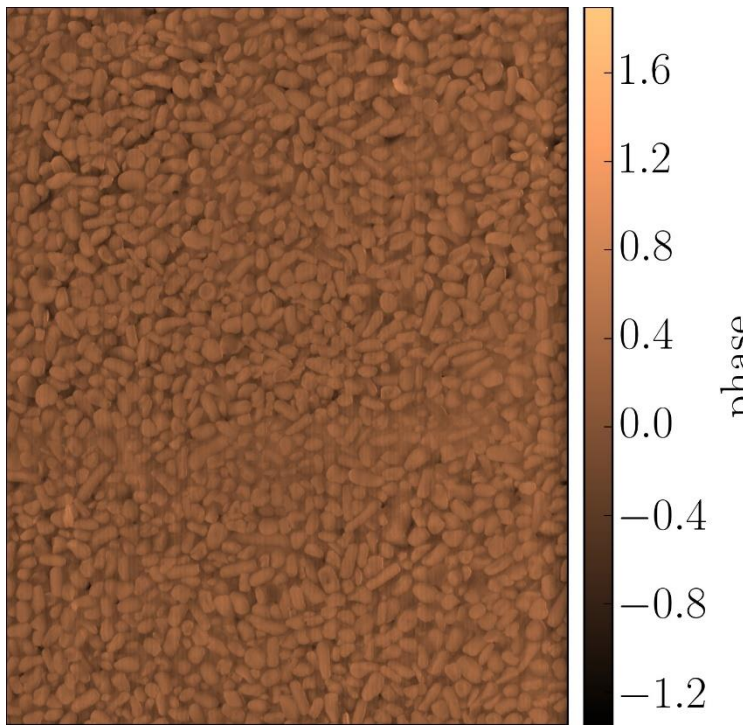
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Reference's phase map

phase

=



Output phase map

phase