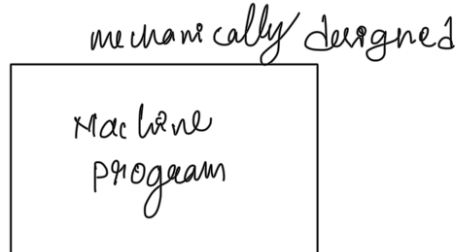


# Basics of Computer Science

Day 2  
12/07/2025

## \* Evolution of Software Industry

The software world came in picture roughly around 1950  
By John.



Thought of Hardware & Software came into picture.

## First Programming Language

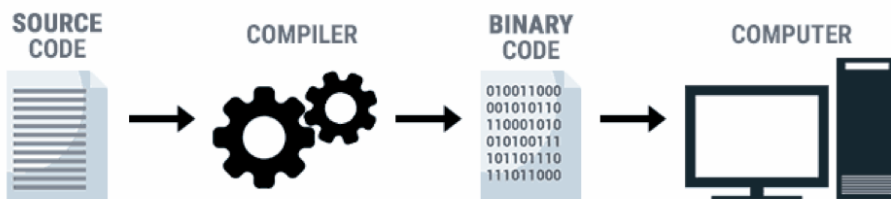
Binary language

1 0 ] Binary language for Computers

"101010" → Binary language

Any type of data / content in the computer is processed in the form of Binary (0 or 1) or stored in the form of Binary.

Ex: Text, Image, Number, Audio ... etc



Initially when the Binary language is used for programming But the Binary language is very difficult to write Programs So the Assembly language is used for programming.

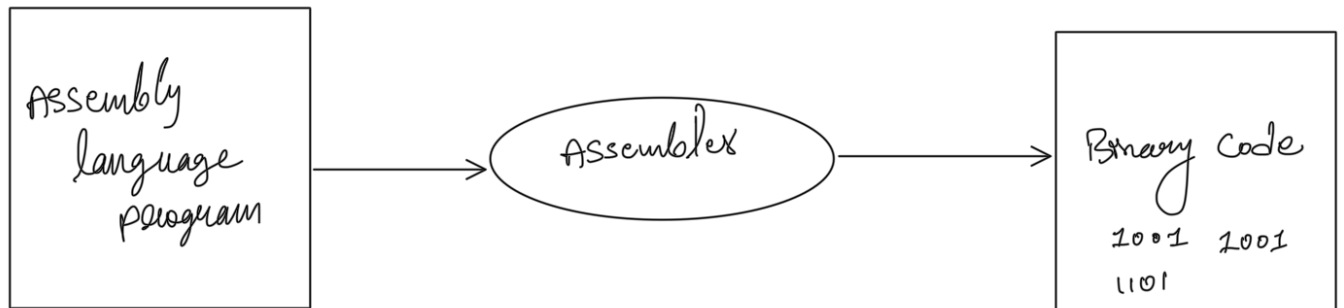
The Assembly language is easier to write compared to writing program in Binary.

Binary language



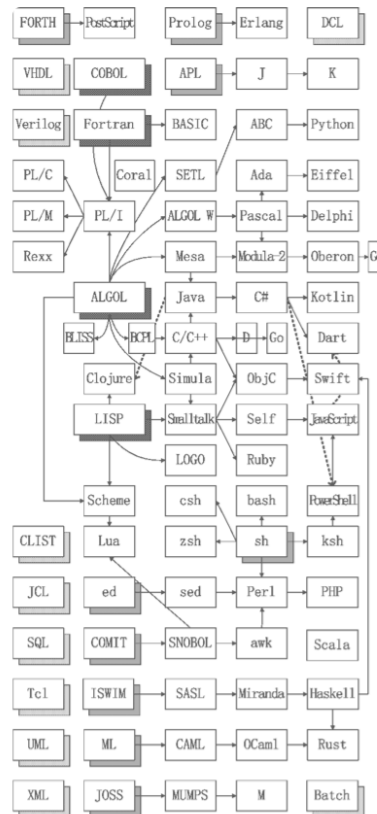
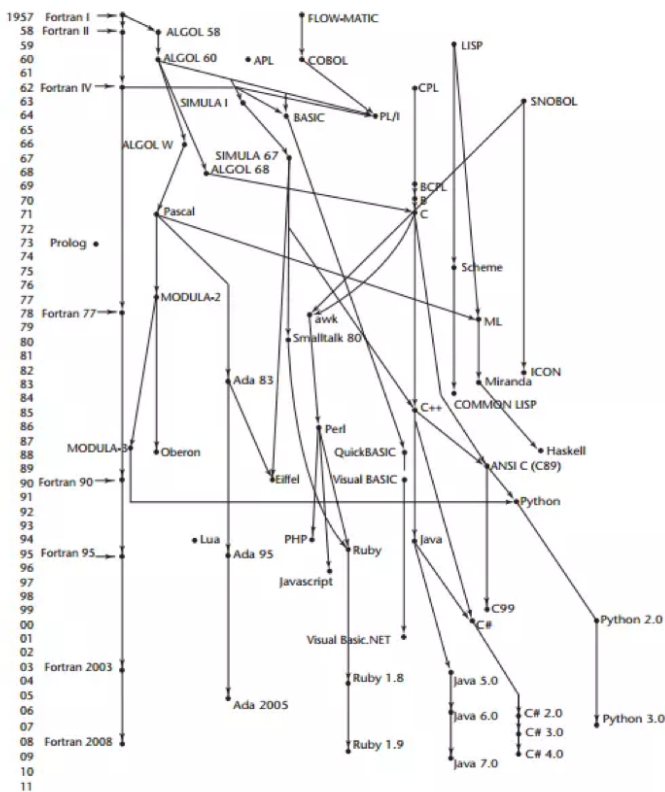
Assembly language

MOV AX 01  
SUM AX  
SET  
JMP



In 1960 or 1970  
prolog Basic

programming languages like Fortrans  
programming languages came into picture



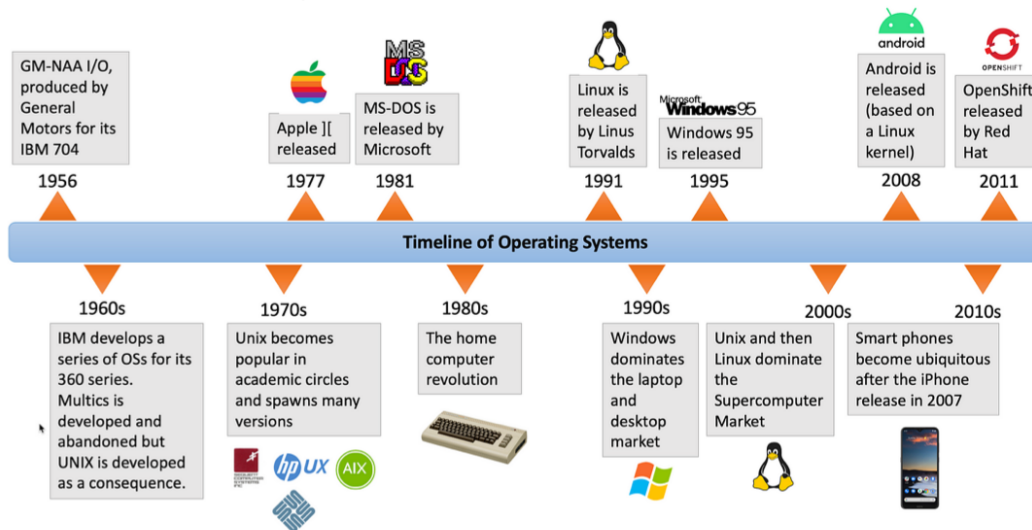
After the  
arrival of  
new programming  
languages in the  
programming

Demand on  
Operating System  
Increases.

Initially the software industry was aiming for improving  
languages & their usage by the programmers

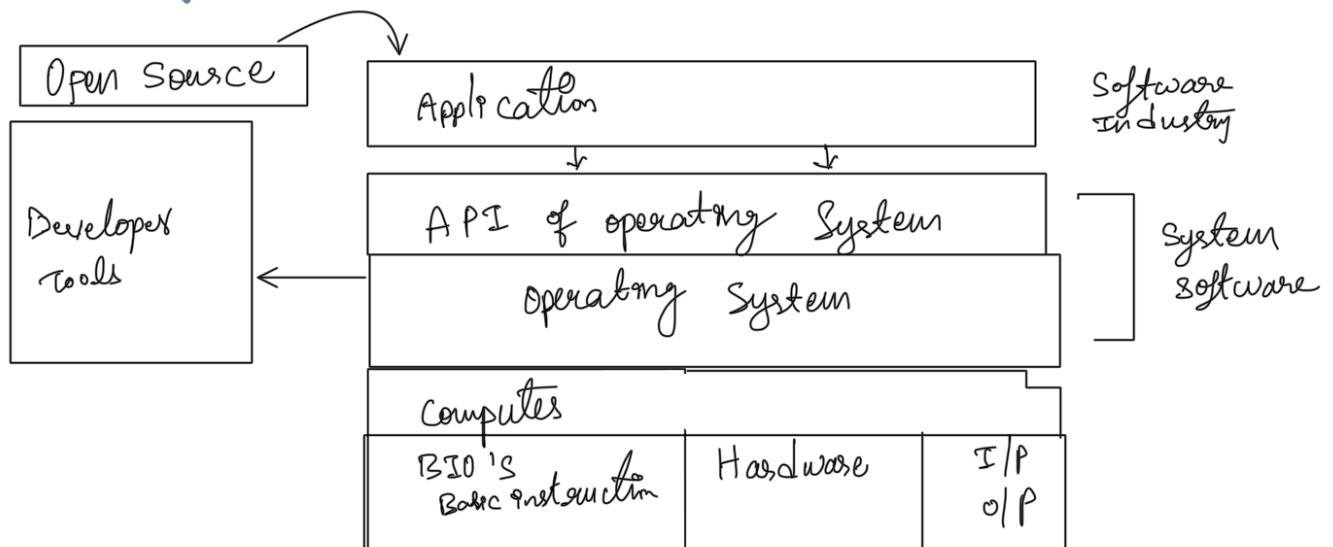
and aimed to increase the No of programmers on the large ratio.

## Evolution of Operating System.



Operating System becomes visible man. for handling API's and other operations.

Operating System makes all the work

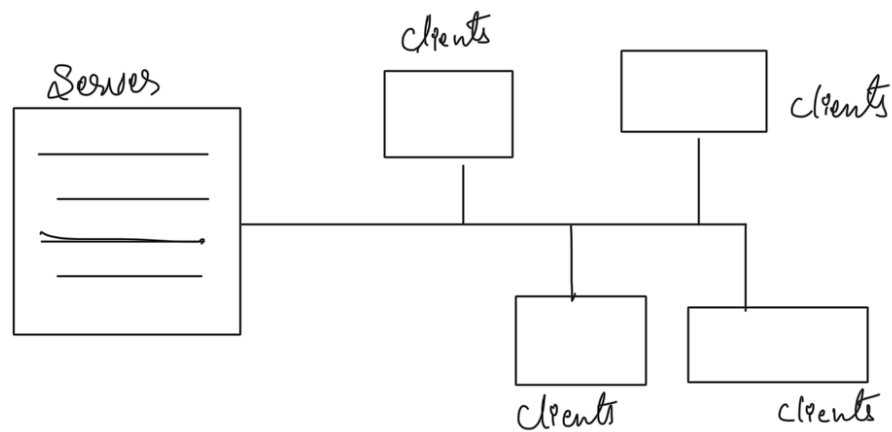


The Industry which develop software Applications, the applications which can run by operating Systems using its API's

This application development Industry called as software Industry.

Developer tools helped to Build application in faster process. The process of developing software applications becomes faster

Network / Internet introduced client server pattern

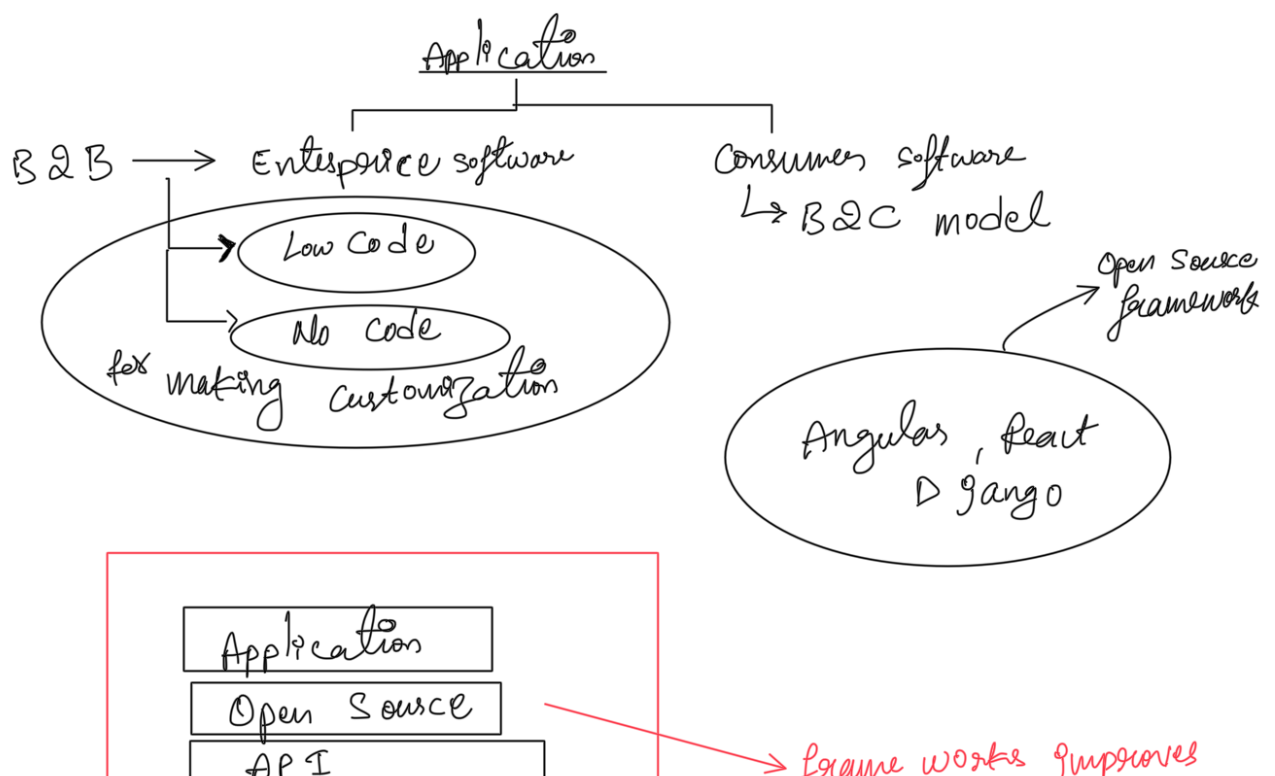


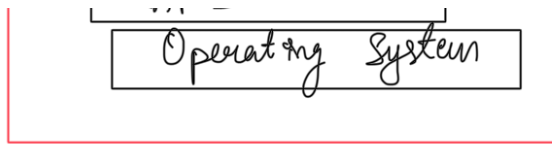
Various permutation & combinations on Computer Network were implemented.

New "Open-Source" trend & evolved

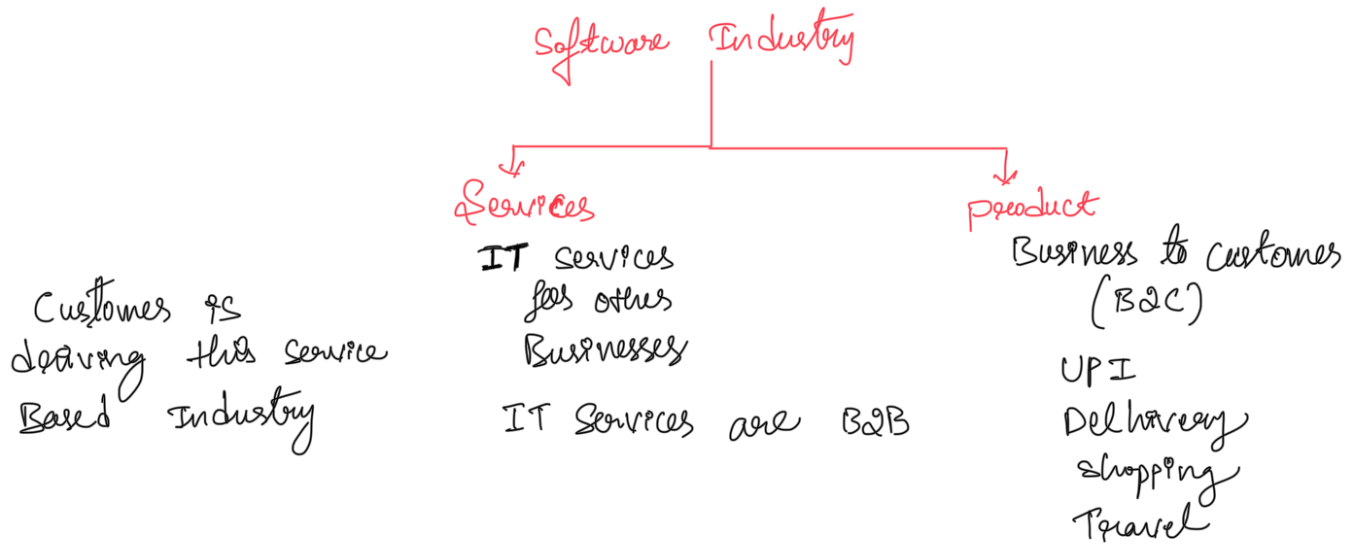
Open Source improved Application development, enhancement of the Application Basically contributions are increased on a Application development.

No code - Low code trend evolved



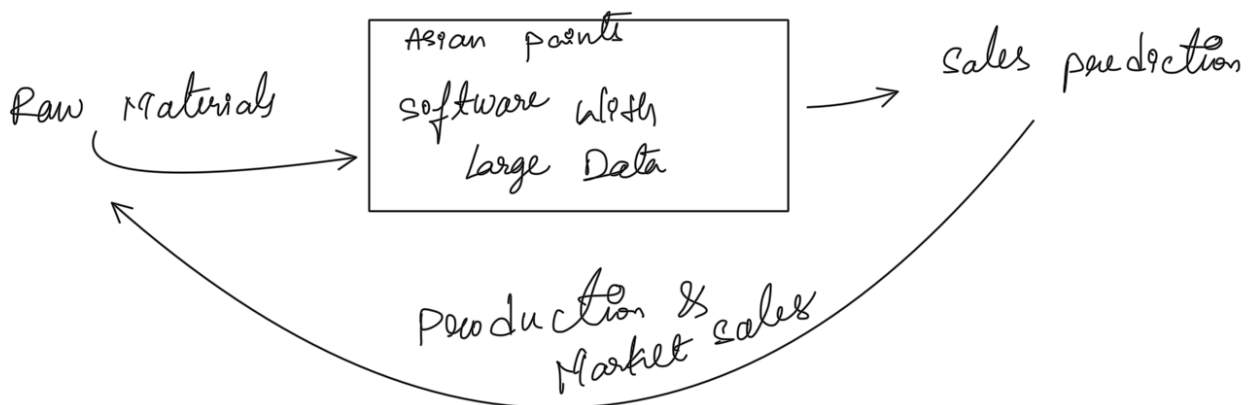


Transparency of code



Meet any Industry using of Software is must to grow in the competitive market.

First Super Computer in India was purchased By "Asian Paints" in 1950



World's GDP 5% is spent on IT Industry

In next 10 years it will be increased to 10%

and ... .. \$

Total revenue Surpassing 1 trillion \$

Top 10 Companies in the world are majorly from Software Industry.

Innovation feeds Innovation

which increases Human Productivity

Human productivity Saves time

# Evolution of Software Industry and Roles – Part 1

## Introduction

we'll explore the fascinating journey of the software industry: from its origin to where it stands today. We'll also discuss different roles, types of software, and how industry dynamics have shaped its growth.

Understanding this big picture is essential — it's like having a GPS for your tech career.

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## How Software Started

- The term “**software**” was coined around **1950** by a mathematician named **John**.
- In early computers, programs were tightly coupled with the machines — mostly mechanical.
- Around the 1950s, the idea emerged that software could be separated from hardware.

## The Binary Language

- Computers operate using **binary (1s and 0s)**.
- Whether it's a **photo, video, text, or number**, it's stored and processed as binary.

## Example

```
# In Python, converting decimal 10 to binary  
bin(10) # Output: '0b1010'
```

---

## Evolution of Programming Languages

### Assembly Language

- Replaced binary programming.
- Used simple instruction sets like:  
  
`MOV AX, SUM`  
`ADD AX, BX`
- Required an **assembler** to convert to machine code.

## High-Level Languages (1960s–70s)

- **Fortran**, **COBOL**, and **BASIC** were developed.
  - Languages became more readable and easier to use.
  - This made programming accessible to more people.
- 

## Rise of Operating Systems

### Why Operating Systems Were Needed

- Originally, programmers had to manage all device interactions (input/output, printing, etc.).
- Example: 5000+ lines of code were needed to print a file.
- With OS and APIs, the same task takes only 4–5 lines.

### Architecture

[ Applications ]

↓

[ Operating System (APIs) ]

↓

[ BIOS + Hardware Drivers ]

↓

[ Computer Hardware ]

- **BIOS** has basic instructions.
  - **OS** bridges between hardware and software.
  - **APIs** handle file I/O, networking, rendering, etc.
- 

## System Software vs. Application Software

### System Software

- Operating systems like **Windows**, **Linux**, **Unix**, **macOS**.
- Developed by Microsoft, Apple, IBM, and open-source communities.

### Application Software

- Runs on top of OS using provided APIs.
  - Two types:
    1. **Enterprise Software** – Salesforce, SAP, Walmart systems (B2B).
    2. **Consumer Software** – Ola, Uber, Swiggy, Amazon (B2C).
-



## Developer Tools and Open Source

- **Microsoft** and others created OS + Developer Tools.
- Tools made it easier to build applications.
- **Open-source** libraries accelerated development.

**Example** Earlier, database operations required 30+ lines of code. Now:

```
import sqlite3
conn = sqlite3.connect('data.db')
```

This simplification was made possible by open-source libraries and reusable client code.

---

## Industry Trends: No-Code & Low-Code

- **Low-code:** Minimal coding needed to customize software.
  - **No-code:** Drag-and-drop interface, no programming required.
  - Common in enterprise workflows where custom solutions are expensive and time-consuming.
- 

## Software Architectures

### Standalone Software

- Installed and run locally.
- Doesn't communicate with other systems.

### Client-Server Model (1980s–1990s)

- Software runs on centralized servers.
- Clients (user devices) connect over a network.
- Enabled by the rise of the internet.

### Peer-to-Peer and Distributed Systems

- Software and resources are decentralized.
  - More scalable and resilient.
- 

## Software Development Models

### 1. Product-Based Companies

- Build and sell their own software products.

- Example: Google, Microsoft, Facebook, Apple, etc.

## 2. Service-Based Companies

- Build custom software for other businesses.
- Example: Infosys, TCS, Wipro, HCL

### Services Model

- Client provides requirements.
  - IT service company builds, deploys, and maintains the software.
  - Most code is proprietary and client-specific.
- 

## Software in Business

Software is now essential across industries: - **Banking**: In-house teams with 5000+ software engineers. - **Manufacturing**: Asian Paints uses software for supply chain and distribution. - **Automotive**: Tesla is as much a software company as a car company.

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## Global Impact of Software

- In 2023, the global IT industry reached nearly **\$1 trillion**.
  - Tech companies dominate the list of top 10 companies globally.
  - Software increases **human productivity**:
    - Automates low-skill jobs.
    - Frees up time for creative and strategic work.
- 

## The Future of Software

- We're still in the **early stages** of this revolution.
- **AI, ML, robotics, automation** will further increase productivity.
- **Government and public sector** are embracing IT for efficiency.

### Example

- Bangalore uses AI to detect traffic violations in real-time.
-

## Summary

- Software evolved from binary and mechanical systems to highly abstracted, API-driven models.
- Operating systems and developer tools reduced development time.
- Open-source tools and no-code/low-code platforms accelerate innovation.
- Software industry spans both consumer and enterprise domains.
- Product vs. Service-based models define company structures.
- Global adoption of IT continues to increase human productivity and transform industries.