DATA STRUCTURES AND ALGORITHMS

(Common to CSE, IT, CSE(AI&ML) & CSE(DS))

Course Code: 22CT1103 L T P C 3 0 0 3

COURSE OUTCOMES:

At the end of the Course the student shall be able to

CO1: apply logarithmic analysis and describe various searching and sorting techniques. (L3)

CO2: describe the concepts of stacks and queues. (L2)

CO3: apply the concepts of linked lists. (L3)

CO4: demonstrate the concepts of trees. (L3)

CO5: illustrate the concepts of graphs. (L3)

UNIT-I 10 Lectures

Analysis of Algorithms: Efficiency of algorithms, Apriori Analysis, Asymptotic notations.

Searching: Introduction, linear search, binary search, Fibonacci search.

Sorting: Introduction, bubble sort, insertion sort, selection sort, quick sort, merge sort.

Learning Outcomes: At the end of the unit, the student will be able to

- 1. illustrate how linear, binary search and Fibonacci search would work with examples. (L2)
- 2. describe insertion, selection, and bubble sort(L2)
- 3. implement programs for linear, binary, and Fibonacci search using arrays. (L3)
- 4. implement programs for quick sort, merge sort. (L3)

UNIT-II 10 Lectures

Abstract Data Types: Introduction, List ADT, Stack ADT, Queue ADT.

Stacks: Introduction, stack operations, applications.

Queues: Introduction, Operations on queues, circular queues, Priority queues, applications.

Learning Outcomes: At the end of the unit, the student will be able to

- 1. illustrate how stack and queue would work with examples. (L2)
- 2. describe the advantages of circular, priority queue. (L2)
- 3. describe the applications of stack, queue, circular queue and priority queue (L2)
- 4. write programs for stack and queue using arrays. (L2)

UNIT-III 10 Lectures

Linked Lists: Introduction, singly linked lists, circular linked lists, doubly linked lists, multiple linked lists, applications.

Linked stacks and linked queues: Introduction, operations on linked stacks and linked queues,

dynamic memory management, implementation of linked representations, applications.

Learning Outcomes: At the end of the unit, the student will be able to

- 1. describe the advantages of linked implementation over array implementation of various data structures. (L2)
- 2. demonstrate how to declare structures to be used in simple linked lists, doubly linked lists and circular linked lists. (L3)
- 3. write the programs for inserting, deleting, and searching in a simple linked list. (L3)

UNIT-IV 10 Lectures

Trees and binary trees: Introduction, Trees: definition and basic terminologies, representation of trees. Binary trees: basic terminologies and types, representation of binary trees, binary tree traversals, applications.

Binary search trees and AVL trees: Introduction, binary search trees: definition and operations, AVL Trees: definition and operations, applications.

Heaps: Heaps, Priority Queues, Definition of a Max Heap, Insertion into a Max Heap, Deletion from a Max Heap, Applications: Heap Sort.

Learning Outcomes: At the end of the unit, the student will be able to

- 1. explain what is meant by a balanced binary tree and why it is important. (L2)
- 2. describe AVL trees, what the definition of AVL property is and demonstrate the ability to identify diagrams of trees as to whether they have the AVL property. (L2)
- 3. discuss, with diagrams, the algorithms for a single left rotation, single right rotation, double left rotation, and double right rotation in AVL trees. (L2)
- 4. demonstrate how to declare structures to be used in binary trees. (L3)
- 5. implement the algorithms for inserting, deleting, and searching for nodes in a binary tree. (L3)

UNIT-V 10

Lectures

GRAPHS: Introduction, definitions and basic terminologies, representations of graphs, graph traversals and applications.

Learning Outcomes: At the end of the unit, the student will be able to

- 1. discuss a basic search algorithm for graphs. (L2)
- 2. demonstrate minimal spanning tree and discuss, with diagrams, Prim's algorithm for finding the minimal spanning tree of a graph. (L3)
- 3. define shortest path and discuss, with diagrams, Dijkstra's algorithm for finding the shortest path from node x to node y of a graph. (L2)

TEXT BOOKS:

1. Ellis Horowitz, Sartaj Sahni, Dinesh Mehta, *Fundamentals of Data structures in C++*, 2nd Edition, University Press (India) Pvt.Ltd.,2008.

REFERENCES:

- 1. G.A.V. PAI, *Data Structures and Algorithms, Concepts, Techniques and Applications*, Volume1,1st Edition, Tata McGraw-Hill,2008.
- 2. Richard F. Gilberg & Behrouz A. Forouzan, *Data Structures, Pseudo code Approach with C*, 2nd Edition, Cengage Learning India Edition, 2007.
- 3. Langsam, M. J. Augenstein, A. M. Tanenbaum, *Data structures using C and C++*, 2nd Edition, PHI Education, 2008.
- 4. Sartaj Sahni, Ellis Horowitz, *Fundamentals of Data Structures in C*, 2nd Edition, Orient black swan, 2010.

WEB REFERENCES:

1. https://www.cs.usfca.edu/~galles/visualization/Algorithms.html