

VISHAL KUMAR Weekend Assignment 21BCS133

Here is a Python code that can be used to create a new cultural destination in India and provide a platform for emerging talents using digital technology solutions:

```
#      creating a function to create art space
which saves detail about art import unittest
import
json
import
os

def create_art_space(name, location, description):
    #      Create a dictionary to hold
    the art space details art_space
    = {
        'name': name,
        'location': location,
        'description': description
    }
```

```
#Open the file to store the art space details
with open('art_spaces.json', 'a') as file:
    # Write the art space
    details to the file

    file.write(json.dumps(art
    _space))

    file.write('\n') # add a newline character to separate entries

#Return a message indicating success
return f'Art space {name} created successfully!'
```

```
class TestArtSpace(unittest.TestCase):

    def setUp(self):

        self.filepath = 'test_art_spaces.json'
        with open(self.filepath, 'w') as file:
            file.write("")

    def tearDown(self):

        os.remove(self.filepath)

    def test_create_art_space(self):

        name = 'Test Art Space'
        location = 'Test Location'
        description = 'Test Description'

        result = create_art_space(name, location, description)

        expected_output = f'Art space {name}'
        created_successfully!'

        self.assertEqual(result,
            expected_output)
```

```
with open(self.filepath, 'r') as file:
```

```
    art_spaces = [json.loads(line) for line in file]
```

```
    self.assertEqual(len(art_spaces), 1)
```

```
    self.assertEqual(art_spaces[0]['name'], name)
```

```
    self.assertEqual(art_spaces[0]['location'], location)
```

```
    self.assertEqual(art_spaces[0]['description'], description)
```

```
#user management system
```

```
class User:
    def __init__(self, username, password, email):
        self.username = username
        self.password = password
        self.email = email
        self.profile = {}

    def create_profile(self, name, bio, location):
        self.profile = {"name": name, "bio": bio, "location": location}

class UserManagement:
    def __init__(self):
        self.users = {}

    def create_user(self, username, password, email):
        if username not in self.users:
            self.users[username] = User(username, password, email)
            return True
        else:
            return False

    def login(self, username, password):
        if username in self.users:
            user = self.users[username]
            if user.password == password:
                return user
        return None
```

```
def update_profile(self, user, name=None, bio=None, location=None):  
    if name:  
        user.profile["name"] = name  
    if bio:  
        user.profile["bio"] = bio  
    if location:
```

```
user.profile["location"] = location
```

```
import unittest
```

```
class TestUserManagement(unittest.TestCase):
```

```
    def setUp(self):
```

```
        self.user_management = UserManagement()
```

```
        self.user1 = User("user1", "password1", "user1@example.com")
```

```
        self.user2 = User("user2", "password2", "user2@example.com")
```

```
        self.user_management.create_user("user1", "password1",  
                                         "user1@example.com")
```

```
    def test_create_user(self):
```

```
        self.assertTrue(self.user_management.create_user("user2",  
                                                         "password2", "user2@example.com"))
```

```
        self.assertFalse(self.user_management.create_user("user1",  
                                                           "password1", "user1@example.com"))
```

```
    def test_login(self):
```

```
        self.assertEqual(self.user_management.login("user1", "password1"),  
                           self.user1)
```

```
        self.assertIsNone(self.user_management.login("user3", "password3"))
```

```
self.assertIsNone(self.user_management.login("user1", "password2"))
```

```
def test_update_profile(self):
```

```
self.user_management.update_profile(self.user1, name="User One",  
bio="A bio", location="New York")
```

```
self.assertEqual(self.user1.profile, {"name": "User One", "bio": "A bio",  
"location": "New York"})
```



```
self.user_management.update_profile(self.user1, bio="Another bio")  
self.assertEqual(self.user1.profile, {"name": "User One", "bio": "Another  
bio", "location": "New York"})
```

```
def create_programming(name, description, category, date, location,  
performers):
```

```
#    logic to create a new
```

```
programming item in the database
```

```
programming_item = {
```

```
    'name': name,
```

```
    'description': description,
```

```
    'category': category,
```

```
    'date': date,
```

```
    'location': location,
```

```
    'performers': performers
```

```
}
```

```
#save the programming item in the database
```

```
#return the ID of the new programming item
```

```
return programming_item['id']
```

```
def get_programming(id):
```

```
#    logic to get a programming item from
```

```
the database using its ID return
```

```
programming_item
```

```
def update_programming(id, name=None, description=None,
category=None, date=None, location=None, performers=None):
    # logic to update a programming item
    in the database using its ID
    programming_item =
    get_programming(id)
    if name:
        programming_item['name'] = name
    if description:
        programming_item['description'] = description
    if category:
        programming_item['category'] = category
    if date:
        programming_item['date'] = date
```

```
if location:
    programming_item['location'] = location
if performers:
    programming_item['performers'] = performers
#    save the updated

programming item in the database

return programming_item
```

```
def delete_programming(id):
    #logic to delete a programming item from the database using its ID
    #    return True if the item was deleted

    successfully, False otherwise return

    'deleted_successfully'
```

```
import unittest
```

```
class TestProgrammingManagement(unittest.TestCase):
```

```
    def test_create_programming(self):
        result = create_programming('Test Programming', 'This is a test
programming item', 'music', '2023-04-01', 'New Delhi', ['performer1',
'performer2'])

        self.assertIsInstance(result, str)
        self.assertGreater(len(result), 0)
```

```
def test_get_programming(self):
    id = create_programming('Test Programming', 'This is a test
programming item', 'music', '2023-04-01', 'New Delhi', ['performer1',
'performer2'])

    result = get_programming(id)
    self.assertIsNotNone(result)

def test_update_programming(self):
    id = create_programming('Test Programming', 'This is a test
programming item', 'music', '2023-04-01', 'New Delhi', ['performer1',
'performer2'])

    result = update_programming(id, name='Updated Programming',
location='Mumbai')
    self.assertIsNotNone(result)
```

```
self.assertEqual(result['name'], 'Updated Programming')
self.assertEqual(result['location'], 'Mumbai')
```

```
def test_delete_programming(self):
    id = create_programming('Test Programming', 'This is a test
programming item', 'music', '2023-04-01', 'New Delhi', ['performer1',
'performer2'])

    result = delete_programming(id)
    self.assertTrue(result)
```