



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

WORKSHEET 2.3

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Section/Group: 606-A

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Subject Name: Computer Networks

Subject Code: 21CSH-256

1. Aim: Configure a network using Distance Vector routing Protocol using Packet Tracer or NS2.

2. Objective: To Understand Routing Mechanism.

3. S/W Requirement:- Packet Tracer or NS2.

4. H/W Requirement:-

- **Processor**– Any suitable Processor e.g. Celeron
- **Main Memory** – 128 MB RAM
- **Hard Disk**– minimum 20 GB IDE Hard Disk
- **Removable Drives** – 1.44 MB Floppy Disk Drive
 - 52X IDE CD-ROM Drive
- **PS/2HCL** - Keyboard and Mouse.

5. Method:-

Step-1: Create simulator objects such as end devices, Routers and Switches.

Step-2: Using switch connect all nodes to the router

Step-3: For every node assign unique IP address

Step4: Provide same Gateway IP.

Step-5: Configure router as Network address

Step6: Configure RIP Protocol.

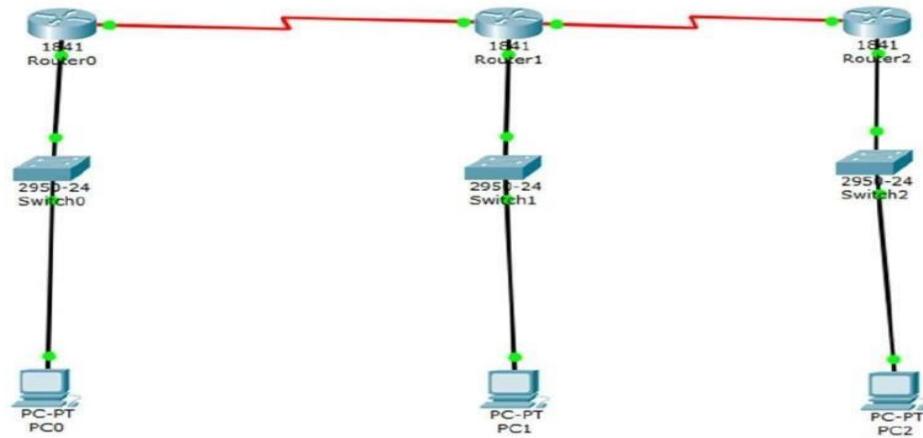


Figure 1: Creation of simulator objects such as end devices, Routers and Switches and using switch connected all nodes to the router.

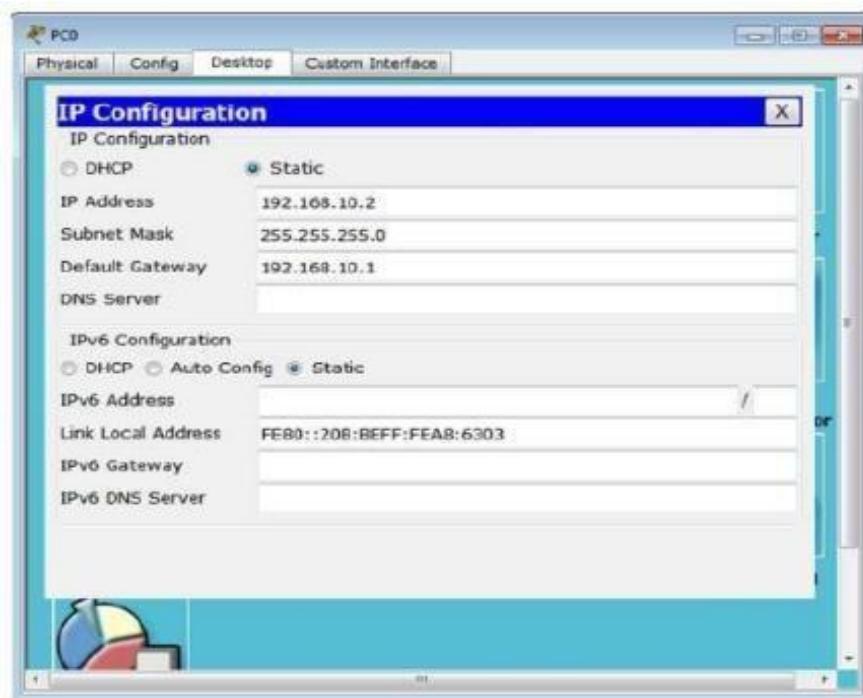


Figure2: IP address and Gateway assignment.

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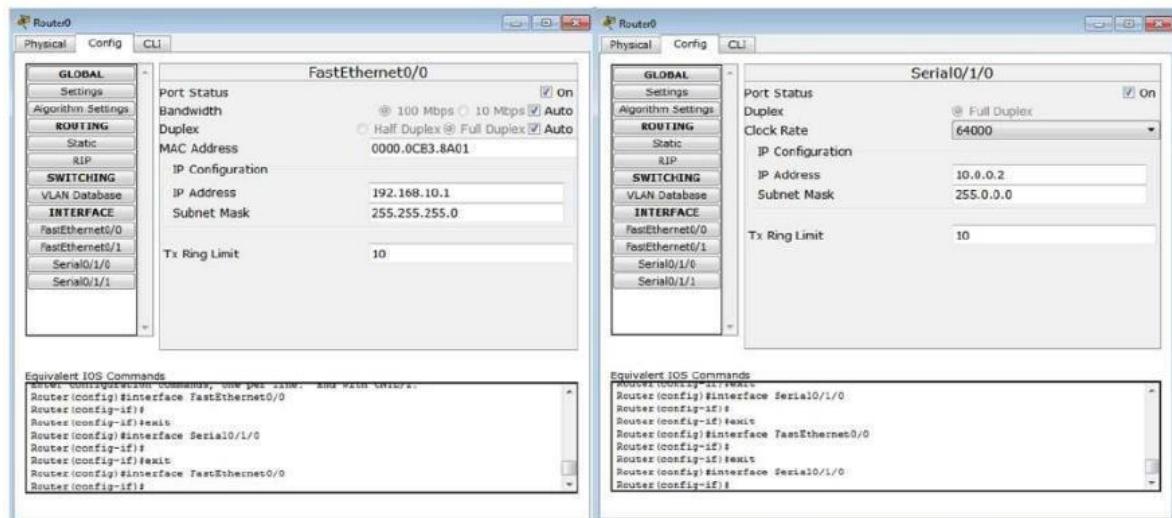


Figure3: Router as Network Address

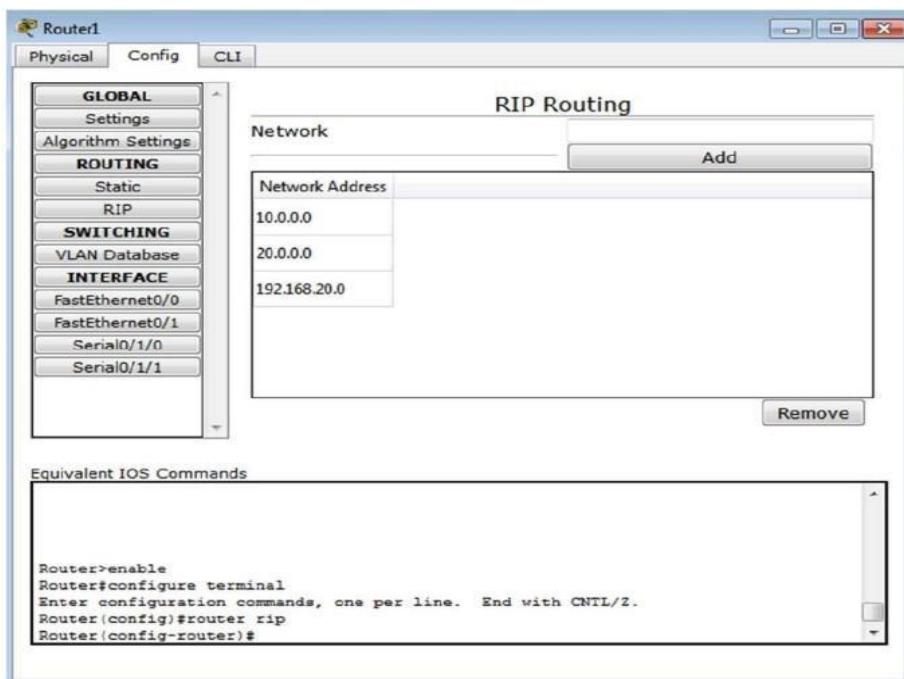


Figure4: RIP protocol configuration



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RESULT: Simulated Distance Vector Routing Protocol.