Jakub Kvita

EDUCATION

2014 - 2016 Master of Science

COMPUTER SCIENCE

Brno University of Technology.

Brno, Czech Republic.

2013 - 2014 Master of Science

COMPUTER SCIENCE

University of South Wales.

Cardiff, United Kingdom.

2010 - 2013 Bachelor of Science

COMPUTER SCIENCE

Brno University of Technology.

Brno, Czech Republic.

WORK EXPERIENCE

OCTOBER 2017 - PRESENT

freelancer

Devops consulting and support

Czechia. Helping small companies with their infrastructure, improving their CI/CD pipeline, site monitoring and leveraging modern container tools like Docker and Kubernetes.

OCTOBER 2016 - SEPTEMBER 2017

Vestorly, Inc.

Infrastructure Engineer

New York, USA. I worked on infrastructure and automation of SaaS platform - AWS configuration, DNS management, CI/CD pipeline, email delivery and migration from Heroku to Kubernetes.

JULY 2015 - AUGUST 2015

CERN - European Org. for Nuclear Research

OpenLab Summer Student

Geneva, Switzerland. I worked in the Cloud & Virtualization team on configuring backends and backups for Openstack Cinder volumes.

 $\tt June~2014-June~2015$

Red Hat. Inc.

Quality Assurance Engineer

Brno, Czechia. Writing test cases for Pulp project and validating CDN and customer subscriptions. Automation with Python test frameworks.

LANGUAGES

CZECH First language.

ENGLISH Fluent. Cambridge English C1.

SLOVAK Proficient.

RUSSIAN Basic communication skills.

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COURSES AND CERTIFICATES

2014 Computer Vision and Intelligent Computer Systems

Intensive course at *University of Burgundy*. Le Creusot, France

2013 Cambridge ESOL FCE.

Certificate in English, level C1.

2013 **Cisco Certified Network Associate** CCNA Routing and Switching.

SOFTWARE SKILLS

LANGUAGES Ruby, Bash, SQL, C.

SOFTWARE Git, Linux, Ansible, Nginx,

AWS, Docker, Kubernetes, Prometheus, MongoDB, Redis.

CONCEPTS Containers, CI/CD, DNS,

web applications, networking,

reliability, scalability.

SCHOOL/SIDE PROJECTS

2017

Release notes generator

Release notes generation based on merged pull requests using Github API. $\rm CI/CD$ webhooks and time based triggers.

2016

Masters Thesis

Image Captioning with Recurrent Neural Networks

LSTM models generating text on character level created in Torch. Experiments with initialization of the model by CNN output and bag-of-words vector for image captioning purposes.

2013

Bachelors Thesis

Generator of 3D objects based on L-Systems

Interactive application for generating and viewing 3D models using OpenGL. Fractal modeling and plant growth simulation through L-system rules.