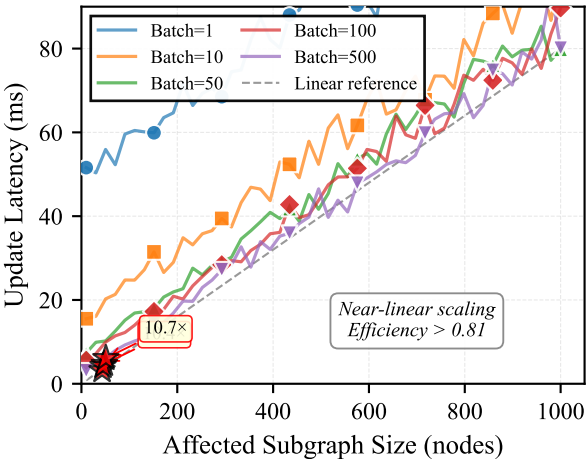


(a) Update Latency Scaling



(b) Accuracy Preservation

