```
!#
       PROGRAM TO FIND NUMERICAL SOLUTION OF A BAR
!#
       GOVERNING EQUATION: -du/dx(EA(x)*du/dx) + C*u = f(x)
                                                              #
!#
       where EA = Eo + E1*X
                                                              #
!#
             C = constant
                                                              #
!#
             f = Fo + F1 * X + F2 * X**2
       BOUNDARY CONDICTIONS: DISPLACEMENT AT ANY ENDS OF THE BAR
1#
!#
                                     or
!#
                            APPLIED FORCE AT ANT ENDS OF THE BAR #
!#
                                     or
                            SPRING MASS AT ANT ENDS OF THE BAR
!#
!#
                                     or
!#
                           ANY COMBINATION OF ABOVE THREE B.C's
!#
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                                                              #
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!#
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                                                              #
implicit real(a-h,o-z)
!
       MAXIMUM NUMBER OF NODES = maxnodes
!
       MAXIMUM ORDER OF SHAPE FUNCTION PLOYNOMIAL = 9
       MAXIMUM POINTS OF GAUSS QUADRATURE RULE
١
       parameter(maxnodes = 1000)
       common i,j,k,l,m,n,n1,h,h1,ajacob,aincob,nel,npts,barlt,xi,nn
       common alpha1,alpha2,dampcof,maxgqpts,ngqpts,igaus1,igaus2
       common maxgaus,ibtype1,ibtype2,bdata1(5),bdata2(5)
       common f1,f2,f3,eps,alpha,maxits,sorelax,iunknowns
       dimension ea(maxnodes,5),f(maxnodes,5),weight(15),gqpt(15)
       dimension zeta(15), sh(15,15), sh1(15,15)
       dimension stiffmt(maxnodes, maxnodes), x(maxnodes), xloc(maxnodes)
       dimension elementk(15,15),forcemt(maxnodes)
       dimension finalk(maxnodes, maxnodes), finalf(maxnodes)
       dimension soln(maxnodes),slope(maxnodes),exact(maxnodes)
       dimension der(maxnodes),eder(maxnodes)
       dimension a(maxnodes, maxnodes), b(maxnodes)
       character*30 key
       common input, twicese
       input = 5
C
       read(input,*) key
       write(6,*)key
       read(input,*) key
if (key.eq.'done') then
102
         goto 101
       else if (key.eq.'order') then
         read(input,*)npts
       else if(key.eq.'numel') then
       read(input,*) nel
else if(key.eq.'barlength') then
         read(input,*) barlt
       else if(key.eq.'initialPoint') then
         read(input,*) xi
       else if(key.eq.'EAconst1') then
         read(input,*) alpha1
       else if(key.eq.'EAconst2') then
        read(input,*) alpha2
       else if(key.eq.'Fconst1') then
        read(input,*) f1
```

```
else if(key.eq.'Fconst2') then
       read(input,*) f2
else if(key.eq.'Fconst3') then
        read(input,*) f3
       else if(key.eq.'dampCoeff') then
        read(input,*) dampcof
       else if (key.eq.'RelaxFact') then
        read(input,*) sorelax
       else if (key.eq.'epsilon') then
        read(input,*) eps
       else if(key.eq.'maxiter') then
        read(input,*) maxits
        end if
       go to 102
101
       continue
       open(unit=9,file='bc.inp',status='old')
read(9,*) ibtype1,bdata1(1), bdata1(2)
       read(9,*) ibtype2,bdata2(1), bdata2(2)
       close(9)
C
       igaus1 = npts
       calculating (Na1, Na2) term's ploynomial order
ļ
       if(npts.gt.1.or.dampcof.ne.0) igaus2 = (npts*2)-2
       evaluating the (Na,f) term's ploynomial order
!
       if(f2.ne.0) igaus1 = npts+1
       if(f3.ne.0) igaus1 = npts+2
       calculating Max order of ploynomial for Max number of
!
       gauss quadrature points
!
       if(igaus1.ge.igaus2) then
       maxgaus = igaus1
       else
       maxgaus = igaus2
       end if
       write(6,*)" max order of the polymonial", maxgaus
C
       ngapts = (maxgaus+1)/2
!
       roundoff the max gauss quadrature points for
!
       maximum odd order of the polynomial (e.g. 2.5 = 2)
       if(mod(maxgaus,2) .eq.0) ngqpts = 1 + (maxgaus+1)/2
C
       if(ibtype1.eq.2.and.ibtype2.eq.2) then
       write(6,*)"-----"
       write(6,*)" THE DETERMINANT OF THE STIFFNESS MATRIX IS ZERO "
       write(6,*)" FIX ONE END OF THE BAR TO GET SOLUTION '
       write(6,*) "i.e set ibtype =1 or ibtype2 = 1 "
       write(6,*)"-----"
       goto 90
       end if
       if(ngqpts.ge.10) then
       write(6,*)"-----"
       write(6,*) " maxinum GAUSS QUADRATURE RULE reached"
       write(6,*) " Decrease the order of ploynomial to get solution"
       write(6,*) "------
       goto 110
       end if
       write(6,*) " number of G-Q points",ngqpts
```

```
С
               = barlt/nel
        aincob = (2.0*nel)/barlt
        ajacob = barlt/(2.0*nel)
             = nel * npts + 1
                                          !total number of nodes
        write(6,*) "total number of nodes ",nn
        write(6,*)"number of elements",nel
C
        call shapefun(npts,nel,barlt,ajacob,zeta,sh,sh1)
        open(unit =10, file ='ShapeCoeff.dat', status='unknown')
        do i=1.npts+1
                 -
write(10,*)"-----"
                 write(10,*) "shape function",i, "is"
                write(10,*) (sh(i,k),'x**',npts-k+1,k=1,npts+1)
write(10,*)"derivative of shape function",i,"is"
                 write(10,*) (sh1(i,j),'x**',npts-j,j=1,npts)
write(10,*)"-----"
        end do
        close(10)
C
        call mesh(maxnodes,nn,xi,barlt,x)
        open(unit=11,file='mesh.dat',status='unknown')
        write(11,*)"number of nodes",nn
        write(11,*)"number of elements",nel
        write(11,*) "node no location"
        write(11,111)(i,x(i),i=1,nn)
111
        format(i4,4x,1f9.5)
        close(11)
C
        converting EA as a function of X to zeta
        call matdata(maxnodes,nn,alpha1,alpha2,h1,x,ea)
        open(unit =12,file='young.dat',status='unknown')
        write(12,*) "location ea(1) ea(2) "
        do i=1,nn
        write(12,*) x(i), ea(i,1), ea(i,2)
        end do
        close(12)
С
        converting F as a function of X to zeta
        call forcedata(maxnodes,f1,f2,f3,h1,nel,npts,x,f)
        open(unit=13,file='force.dat',status='unknown')
        write(13,*) "location f(1) f(2) f(3)"
        do i=1.nn
        write(13,*) x(i), f(i,1), f(i,2), f(i,3)
        end do
        close(13)
!
        calculating Gauss quadrature points and weights
        call gauss(ngqpts,npts,weight,gqpt,maxgqpts)
        open(unit =14,file='GSpoints.dat',status='unknown')
write(14,*) "number of gauss quadrature pts",ngqpts
        write(14,*) "Gauss Quadrature points"
        write(14,*)" pointNo. location, weight "
         do i=1, ngqpts
        write(14,*) i,gqpt(i),weight(i)
        end do
        close(14)
C
         Global stiffness matrix and load vector formation
```

```
call elemstiff(maxnodes,ea,sh,sh1,f,ajacob,aincob,weight,gqpt,
     $
                         dampcof, barlt, npts, nn, nel, ngqpts, stiffmt,
     $
                         forcemt)
C
        call boundary(maxnodes,nn,ibtype1,ibtype2,
     $
                         bdata1,bdata2,stiffmt,forcemt,finalk,finalf)
C
        open(unit=15,file='forceVector.dat',status='unknown')
        write(15,*) "number of nodes is=",nn
        write(15,*)" force vector is"
        open(unit=16,file='Stiffmatrix.dat',status='unknown')
        write(16,*)"stiffness matrix of order",nn,'x',nn
        write(16,*) "stiffness matrix is"
        do i=1,nn
                write(16,161)(finalk(i,j),j=1,nn)
                write(15,151) finalf(i)
        end do
151
        format(2x,1e12.5)
161
        format(4(2x,1f9.5))
        close(15)
        close(16)
C
        CALL ELIMIN(FINALK, FINALF, MAXNODES, NN, SOLN)
C
        twicese = 0.0d0
        do i=1,nn
        twicese = twicese +finalf(i) * soln(i)
        write(6,*) "strain energy",twicese/2.0
C
        open(unit=17,file='se.dat',status='unknown',access='append')
        write(17,*)"number of nodes",nn
write(17,*) "strain energy",twicese/2.0
        close(17)
C
        do i=1,nn
        exact(i) = -x(i)**2/2.0 + 11.0 *x(i)
        end do
        do i=1,nn-1
        eder(i) = -(x(i)+x(i+1))/2.0+11.0
        der(i) = (soln(i+1) - soln(i))*2.0/h1
        end do
        open(unit=18,file="slope.dat",status="unknown")
        write(18.*)""
        write(18,*) "SLOPE AT MID POINT"
        write(18,*) "location,slope_exact,slope_fem"
        write(18,*)"number of nodes",nn
        do i=1,nn-1
        write(18,181)(x(i)+x(i+1))/2.0, eder(i), der(i)
        end do
181
        format(1f9.3,2(2x,1f9.3))
        close(18)
        open(unit=19,file='disp.dat',status='unknown')
        write(19,*) 'SOLUTON OF ', nn, ' X ', nn, " EQUATIONS BY GAUSS
     $ ELIMINATION METHOD is"
        write(19,*)"LOCATON DISPLACEMENT_fem DISPLACEMENT_exact"
```

```
write(19,*)"number of nodes",nn
       do i=1,nn
       write(19,191) x(i), soln(i), exact(i)
       end do
191
       format(1f9.3,2(2x,1f10.4))
       close(19)
С
100
       format(a30)
110
       continue
90
       continue
       end
subroutine boundary(maxnodes,nn,ibtype1,ibtype2,bdata1,
                             bdata2,stiffmt,forcemt,condK,condF)
       dimension condK(maxnodes,maxnodes), condF(maxnodes)
       dimension stiffmt(maxnodes, maxnodes), forcemt(maxnodes)
       dimension bdata1(5),bdata2(5)
C
       do i=1,nn
              do j=1,nn
              condK(i,j) = stiffmt(i,j)
              end do
       condF(i) = forcemt(i)
       end do
!******* bytype1 is specified at X=0 ************
       ibctype1 =1 for displacement boundary condition at x=0
١
!
                             Uo o-----
!
        Uo = bdata1(1)
       if (ibtype1.eq.1) then
       condF(1) = bdata1(1)
       do i=2,nn
              condF(i) = condF(i) - stiffmt(i,1)*bdata1(1)
              condK(i,1) = 0.0d0
              condK(1,i) = 0.0d0
       end do
       condK(1,1) = 1.0d0
!
       ibctype1 =2 for force boundary condition at X=0
!
                             P1 <-----
       P1 = bdata1(1)
!
       if(ibtype1.eq.2) then
              condF(1) = condF(1) - bdata1(1)
!
       ibctype1 =3 for spring load at X =0
                                        | | ----
!
                                             k1. delta1
!
       k1
               = bdata1(1)
!
       delata1 = bdata1(2)
       else if (ibtype1.eq.3) then
              condK(1,1) = condK(1,1) + bdata1(1)
              condF(1) = condF(1) + bdata1(1)*bdata1(2)
 ******
               Implementation of Bctype1 is completed **********
                                                   *****
 ******
                Implementing bytype2 at X=L
        ibctype2 =1 for displacement boundary condition at x=L
!
!
                               ----o U L
       U_L = bdtata2(1)
!
       else if (ibtype2.eq.1) then
              condF(nn) = bdata2(1)
              do i=1,nn-1
```

```
condF(i) = condF(i) - stiffmt(i,nn) * bdata2(1)
             condK(i,nn) = 0.0d0
             condK(nn,i) = 0.0d0
             end do
!
      ibctype2 =2 for force boundary condition at X=0
!
                           ----> P2
      P2 = bdata2(1)
١
      else if (ibtype2.eq.2) then
             condF(nn) = condF(nn) + bdata2(1)
!
      ibctype2 =3 for spring load at X =0
                           ____^^^^__|
١
                             k2, delta2
1
      k2
             = bdata2(1)
1
      delata2 = bdata2(2)
!
      else if (ibtype2.eq.3) then
             condK(nn,nn) = condK(nn,nn) + bdata2(1)
             condF(nn) = condF(nn) - bdata2(1)*bdata2(2)
      end if
             Implementing bytype2 at X=L is completed ***************
      return
      end
subroutine elemstiff(maxnodes,ea,sh,sh1,f,ajacob,aincob,weight,
    $
                   gqpt,dampcof,barlt,npts,nn,nel,ngqpts,globalk,globalf)
C
      implicit real(a-h,o-z)
      dimension sh(15,15), sh1(15,15), f(maxnodes,15), weight(15)
      dimension eleK(15,15),eleF(15),gqpt(15),ea(maxnodes,15)
      dimension globalk(maxnodes, maxnodes), globalf(maxnodes)
      dimension temp(maxnodes,15),temp1(maxnodes,15),ym(maxnodes,15)
      dimension ftemp(maxnodes, 15), tempea(maxnodes, 15)
      dimension tempfr(maxnodes,15)
      integer ij,jk,itemp,icon
C
      ajacob = barlt/(2.0*nel)
do i=1.npts+1
             do j=1, ngqpts
                   temp(i,j) = 0.0d0
                   if (i.ge.2) then
                          temp1(i-1,j) = 0.0
                   end if
                   ym(i,j)
                             = 1.0d0
                   ftemp(i,j) = 1.0d0
             end do
!---- INITIALISION LOCAL STIFFNESS MATRIX AND LOAD VECTOR -----
      do i=1,npts+1
             do j=1,npts+1
             eleK(i,j) = 0.0d0
             end do
             eleF(i) = 0.0d0
      end do
!---- INITIALISATION OF GLOBAL STIFFNESS MATRIX AND LOAD VECTOR -----
      do i = 1,nn
```

```
do j=1,nn
                     globalk(i,j) = 0.0d0
              end do
       globalf(i) = 0.0d0
       end do
  ------ COMPLETED ------
!---- EVALUATING LOCAL SHAPE FUNCTIONS AND IT'S DERIVATIVES AT THE----
           GAUSS QUADRATURE POINTS ------
  ------ shape functions ------
       do i=1,ngqpts
              do j=1,npts+1
                     do k=1,npts+1
                            temp(j,i) = temp(j,i) + sh(j,k)*
    $
                            (gqpt(i)**(npts+1-k))
                     end do
              end do
       end do
            ----- shape function's derivatives -----
       do i=1,ngqpts
             do j=1,npts+1
                      do k=1,npts
                            temp1(j,i) = temp1(j,i) + (sh1(j,k)*
    $
                            gqpt(i)**(npts-k))
                     end do
              end do
       end do
!---- VALUE OF EA AND F AT GAUSS QUADRATURE POINTS FOR ALL THE NODES --
       do i=1,nn
              do k=1,ngqpts
                     ym(i,k) = ea(i,1) + ea(i,2) * gqpt(k)
                     ftemp(i,k) = f(i,1) + f(i,2)*gqpt(k) + f(i,3) *
    $
                     gqpt(k)**2
              end do
       end do
!----- FORMATIONS OF A LOCAL STIFFNESS MATRIX and LOAD VECTOR for--
!----each element AND ADD IT TO THE CORRESPONDING GLOBAL STIFFNESS-
!-----MATRIX AND LOAD VECTOR -----
                            !starting node number of an element
      1 = 1
                            !ending node number of an element
      m = npts+1
       do itemp = 1,nel
                                          !number of elements
!----- LOCAL STIFFNESS MATRIX for one element -----
       do i=1,npts+1
       icon = (itemp-1)*npts + i
                      do j=1,ngqpts
                     tempea(i,j) = ym(icon,j)
                     tempfr(i,j) = ftemp(icon,j)
                     end do
       end do
С
       do i=1,npts+1
              do j=1,npts+1
                     do k=1,ngqpts
                     eleK(i,j) = eleK(i,j) + tempea(i,k)*
    $
                                   temp1(i,k)*temp1(j,k)
    $
                                   *aincob *weight(k) +
    $
                                   dampcof*temp(i,k)*
```

```
$
                              temp(j,k)*ajacob*weight(k)
                  end do
            end do
     end do
!----- LOCAL LOAD VECTOR for one element-----
     do i=1,npts+1
           do j=1,ngqpts
                  eleF(i) = eleF(i) + tempfr(i,j)*temp(i,j)*
   $
                        weight(j)*ajacob
            end do
     end do
1-----
Adding the local element stiffness matrix and load vector to
!
     global stiffness matrix and load vector for one element
!
     do i=1, npts+1
            j=itemp
            ij = (j-1)*npts + i
            globalf(ij) = globalf(ij) + eleF(i)
                  do k = 1, npts+1
                        jk = (j-1)*npts + k
                        globalk(ij,jk) = globalk(ij,jk)+ eleK(i,k)
                  end do
     end do
!---- setting LOCAL STIFFNESS MATRIX and LOAD VECTOR to ZERO for
                  the next element -----
      do i=1,npts+1
            do j=1,npts+1
            eleK(i,j) = 0.0d0
            end do
     eleF(i) = 0.0d0
     end do
!-----
     1 = 1 + npts
     m = m + npts
     end do
     return
subroutine mesh(maxnodes,nn,xi,barlt,y)
     implicit real(a-h,o-z)
     dimension y(maxnodes)
     real temp
     temp = 0.0d0
     temp = 1.0d0 *barlt/(nn-1)
!
     хi
         = starting point
     barlt = length of the bar
!
     do i=1.nn
            y(i) = xi + 1.0d0 *(i-1)* temp
     end do
C
     return
     end
subroutine gauss(ngqpts,npts,wght,qpt,maxn)
     dimension wght(15),qpt(15)
     ONE POINT GAUSS QUADRATURE RULE
Ţ
```

```
if(ngqpts.eq.1) then
                        = 0.0d0
               qpt(1)
               wght(1) = 2.0d0
!
       TWO POINT GAUSS QUADRATURE RULE
       else if (ngqpts.eq.2) then
               qpt(1)
                       =
                           -sqrt(1.0/3)
                            -qpt(1)
               qpt(2)
               wght(1) =
                            1.0d0
               wght(2) =
                            wght(1)
!
       THREE POINT GAUSS QUADRATURE RULE
       else if (ngqpts.eq.3) then
                            - sqrt(3.0d0/5)
                       =
               qpt(1)
                            0.0d0
                        =
               qpt(2)
                        =
               qpt(3)
                           -qpt(1)
               wght(1) =
                            5.0d0/9
               wght(2) =
                            8.0d0/9
               wght(3) =
                            wght(1)
       FOUR POINT GAUSS QUADRATURE RULE
!
       else if(ngqpts.eq.4) then
                               sqrt((3.0 + (2.0*sqrt(6.0/5)))/7.0)
               qpt(1)
                              sqrt((3.0 - (2.0*sqrt(6.0/5)))/7)
               qpt(2)
               qpt(3)
                             -qpt(2)
                             -qpt(1)
               qpt(4)
               wght(1) =
                               (18.0 - sqrt(30.0))/36
               wght(2) =
                               (18.0 + sqrt (30.0))/36
                              wght(2)
               wght(3)
                        =
               wght(4)
                              wght(1)
                        =
       FIVE POINT GAUSS QUADRATURE RULE
!
       else if(ngqpts.eq.5) then
                 qpt(1)
                              (sqrt(5.0+(2*sqrt(10.0/7))))/3
                 qpt(2)
                              (sqrt(5.0-(2*sqrt(10.0/7))))/3
                             0.0d0
                 qpt(3)
                             -qpt(2)
                 qpt(4)
                 qpt(5)
                              -qpt(1)
                wght(1) =
                              (322.0 - (13.0 * sqrt(70.0)))/900
                wght(2) =
                              (322.0 + (13.0 * sqrt(70.0)))/900
                wght(3) =
                             128.0/225
                wght(4) =
                              wght(2)
                wght(5) =
                               wght(1)
       SIX POINT GAUSS QUADRATURE RULE
!
       else if (ngqpts.eq.6) then
                               -.9324695142032520
               qpt(1)
                       =
                        =
                               -.6612093864662650
               qpt(2)
               qpt(3)
                               -.2386191860831970
                        =
               qpt(4)
                               -qpt(3)
                        =
                               -apt(2)
               apt(5)
               qpt(6)
                        =
                                -qpt(1)
                                0.1713244923791700
               wght(1)
                        =
               wght(2)
                        =
                               0.3607615730481390
                               0.4679139345726910
               wght(3)
                        =
                        =
                               wght(3)
               wght(4)
               wght(5)
                        =
                               wght(2)
               wght(6)
                               wght(1)
       SEVEN POINT GAUSS QUADRATURE RULE
!
       else if (ngqpts.eq.7) then
               qpt(1) =
                               -0.9491079123427590
                               -0.7415311855993940
               qpt(2) =
               qpt(3) =
                               -0.4058451513773970
```

```
qpt(4)
                                 0.0
                                 -qpt(3)
                qpt(5)
                qpt(6) =
                                 -qpt(2)
                qpt(7) =
                                 -qpt(1)
                wght(1) =
                                 0.1294849661688700
                wght(2) =
                                 0.2797053914892770
                wght(3) =
                                 0.3818300505051190
                wght(4) =
                                 0.4179591836734690
                wght(5) =
                                 wght(3)
                wght(6) =
                                wght(2)
                wght(7) =
                                wght(1)
        EIGHT POINT GAUSS QUADRATURE RULE
!
        else if (ngqpts.eq.8) then
                                 -0.9602898564975360
                qpt(1) =
                                 -0.7966664774136270
                qpt(2)
                qpt(3)
                                 -0.5255324099163290
                                 0.1834346424956500
                qpt(4)
                qpt(5)
                                -qpt(4)
                qpt(6)
                                 -qpt(3)
                qpt(7)
                                 -qpt(2)
                qpt(8)
                                 -qpt(1)
                wght(1) =
                                 0.1012285362903760
                wght(2) =
                                 0.2223810344533740
                wght(3) =
                                 0.3137066458778870
                wght(4) =
                                0.3626837833783620
                wght(5) =
                                wght(4)
                wght(6) =
                                wght(3)
                wght(7) =
                                wght(2)
                wght(8) =
                                wght(1)
        NINE POINT GAUSS QUADRATURE RULE
        else if(ngqpts.eq.9) then
                                 -0.9681602395076260
                qpt(1)
                                 -0.8360311073266360
                qpt(2)
                                 -0.6133714327005900
                qpt(3)
                                 -0.3242534234038090
                qpt(4)
                qpt(5)
                                 0.0
                qpt(6)
                                 -qpt(4)
                qpt(7)
                                 -qpt(3)
                apt(8)
                                 -apt(2)
                qpt(9)
                                 -qpt(1)
                                 0.0812743883615740
                wght(1) =
                wght(2) =
                                 0.1806481606948570
                wght(3) =
                                 0.2606106964029350
                wght(4) =
                                 0.3123470770400030
                wght(5) =
                                 0.3302393550012600
                wght(6) =
                                wght(4)
                wght(7) =
                                wght(3)
                wght(8) =
                                wght(2)
                wght(9) =
                                wght(1)
        TEN POINT GAUSS QUADRATURE RULE
١
        else if (ngqpts.eq.10) then
                qpt(1)
                                 -0.9739065285171720
                         =
                                 -0.8650633666889850
                qpt(2)
                qpt(3)
                         =
                                 -0.6794095682990240
                qpt(4)
                         =
                                 -0.4333953941292470
                                -0.1488743389816310
                qpt(5)
                         =
                qpt(6)
                                -qpt(5)
                         =
                qpt(7)
                         =
                                -qpt(4)
```

```
qpt(8)
                            -qpt(3)
              qpt(9)
                            -qpt(2)
              qpt(10) =
                            -qpt(1)
              wght(1) =
                            0.0666713443086880
              wght(2) =
                            0.1494513491505810
              wght(3) =
                            0.2190863625159820
                            0.2692667193099960
              wght(4) =
              wght(5) =
                            0.2955242247147530
              wght(6) =
                            wght(5)
              wght(7) =
                            wght(4)
              wght(8) =
                            wght(3)
              wght(9) =
                            wght(2)
              wght(10) =
                            wght(1)
       end if
C
       return
       end
subroutine forcedata(maxnodes,f1,f2,f3,h1,nel,npts,x,force)
       implicit real(a-h,o-z)
       dimension force(maxnodes,5),x(maxnodes)
             = f1 + f2 *x + f3 * x**2
!
!
       f(i) = f(i,1) + f(i,2) *zeta + f(i,3) * zeta**2
       do i=1,npts*nel+1
       force(i,1) = f1 + (f2*h1/2.0d0) + (f3*h1*h1/4.0d0) +
    x(i)*(f2+f3*x(i)+f3*h1)
       force(i,2) = (f2*h1/2.0d0)+(f3*h1*x(i))+(f3*h1*h1/2.0d0)
       force(i,3) = f3*h1**2/4.0d0
       end do
C
       return
       end
subroutine matdata (maxnodes,nn,alpha1,alpha2,h1,x,young)
       implicit real (a-h,o-z)
       dimension young(maxnodes,5) ,x(maxnodes)
!
             = alpha1 + alpha2 * x
!
       EA(i) = young(i,1) + young(i,2) * zeta
       do i=1.nn
       young(i,1) = (alpha1 + (alpha2*h1)/2.0d0) + alpha2 *x(i)
       young(i,2) = alpha2*h1/2.0d0
       end do
C
       return
       end
subroutine shapefun(npts,nel,barlt,ajacob,zeta,b,b1)
       implicit real(a-h,o-z)
       dimension zeta(15), b(15,15), b1(15,15)
       common i,j,k,l,m,n,n1,n2,n3,n4,h
       real*8 const(15),c0(15),c1(15)
       real*8 c2(15),c3(15),c4(15),c5(10),c6(15)
       real*8 c7(15),c8(15),c9(15)
C
       do i=1,npts+1
              c0(i) = 0.0d0

c1(i) = 0.0d0
```

```
c2(i) = 0.0d0
                      = 0.0d0
                c3(i)
                c4(i) = 0.0d0
                c5(i) = 0.0d0
                c6(i) = 0.0d0
                c7(i) = 0.0d0
                c8(i) = 0.0d0
                c9(i) = 0.0d0
                const(i) = 1.0d0
                do j=1,npts+1
                        b(i,j) = 1.0d0
                        b1(i,j) = 1.0d0
                end do
        end do
        INITIAL AND FINAL POINT
        do i=1,npts+1
        zeta(i) = 1.0 - 2.0*(i-1)/npts
        end do
C
        ajacob = barlt/(nel*2.0d0)
C
        do i=1,npts+1
        c0(i) = c0(i)+1.0d0
          do j=1,npts+1
            if(j.ne.i) then
               c1(i) = c1(i) + zeta(j)
                do k=j+1,npts+1
                  if (k.ne.i) then
                    c2(i) = c2(i) + zeta(j)*zeta(k)
                     do l=k+1,npts+1
                       if (l.ne.i) then
                         c3(i) = c3(i) + zeta(j)*zeta(k)*zeta(l)
                           do m=1+1,npts+1
                              if (m.ne.i) then
                                c4(i) = c4(i) + zeta(j)*zeta(k)*zeta(l)*
     $
                                         zeta(m)
                                 do n = m+1.npts+1
                                    if (n.ne.i) then
                                      c5(i) = c5(i) + zeta(j)*zeta(k)
     $
                                              *zeta(1)* zeta(m)*zeta(n)
                                         do n1 = n+1, npts+1
                                           if(n1.ne.i) then
                                             c6(i) = c6(i) + zeta(j)*
                                             zeta(k)*zeta(1)*zeta(m)*
                                             zeta(n)*zeta(n1)
                                               do n2 = n1+1, npts+1
                                                 if(n2.ne.i) then
                                                   c7(i) = c7(i)+zeta(j)*
                                                 zeta(k)*zeta(l)*zeta(m)*
     $
                                                zeta(n)*zeta(n1)*zeta(n2)
     $
                                                     do n3 = n2+1, npts+1
                                                       if(n3.ne.i) then
                                                         c8(i) = c8(i)
     $
                                       + zeta(j)*zeta(k)*zeta(l)*zeta(m)*
                                       zeta(n)*zeta(n1)*zeta(n2)*zeta(n3)
     $
                                                          do n4 = n3 + 1,
     $
                                                               npts+1
```

```
if(n4.ne.
    $
                                                  i) then
                                                   c9(i) =
    $
                        c9(i)+ zeta(j)*zeta(k)*zeta(l)*zeta(m)*
    $
                      zeta(n)*zeta(n1)*zeta(n2)*zeta(n3)*zeta(n4)
                                                 end if
                                               end do
                                            end if
                                           end do
                                       end if
                                      end do
                                  end if
                                 end do
                             end if
                           end do
                        end if
                      end do
                   end if
                 end do
              end if
             end do
         end if
        end do
C
       do j=1,npts+1
          if (j.ne.i) then
             const(i) = const(i)*(-zeta(i) +zeta(j))
          end if
       end do
C
       b(i,1) = c0(i)/const(i)
       b(i,2) = c1(i)/const(i)
       b(i,3) = c2(i)/const(i)
       b(i,4) = c3(i)/const(i)
       b(i,5) = c4(i)/const(i)
       b(i,6) = c5(i)/const(i)
       b(i,7) = c6(i)/const(i)
       b(i,8) = c7(i)/const(i)
       b(i,9) = c8(i)/const(i)
       b(i,10) = c9(i)/const(i)
C
       do k=1.npts
             b1(i,k) = b(i,k) * (npts-k+1)
       end do
C
      end do
      return
      end
!*
      SOLUTION OF LINEAR SYSTEM OF EQUATIONS BY THE
!*
               GAUSS- ELIMINATION METHOD
!*
           = SYSTEM OF MATRIX (STIFFNESS MATRIX)
! *
            = VECTOR CONTAINING THE INDEPENDENENT COEFFICIENTS
!*
       SOLN = ARRAY WHICH, AFTER SOLUTION, WILL CONTAIN THE VALUES
! *
              OF THE SYSTEM OF UNKNOWNS
```

```
!*
             = ORDER OF SYSTEM
subroutine elimin(A,B,MAXNODES,N,SOLN)
       DIMENSION A(MAXNODES, MAXNODES), B(MAXNODES), SOLN(MAXNODES)
       WRITE (6,*) ('***GAUSSIAN ELIMINATION ****')
! CONVERT TO UPPER TRIANGULAR FORM
       DO K = 1, N-1
              IF (ABS(A(K,K)).GT.1.E-6) THEN
                     DO I = K+1, N
                     X = A(I,K)/A(K,K)
                            DO J = K+1, N
                            A(I,J) = A(I,J) -A(K,J)*X
                            ENDDO
                     B(I) = B(I) - B(K)*X
                     ENDDO
              ELSE
              WRITE (6,*) 'ZERO PIVOT FOUND IN LINE:'
              WRITE (6,*) K
              STOP
              END IF
       ENDDO
       BACK SUBSTITUTION
!
       DO I = N, 1, -1
              SUM = B(I)
              IF (I.LT.N) THEN
                     DO J= I+1,N
                     SUM = SUM - A(I,J)*B(J)
                     ENDDO
              END IF
       B(I) = SUM/A(I,I)
       SOLN(I) = B(I)
       ENDDO
       ! PRINT THE RESULTS
!
       write(6,*) ('SOLUTION VECTOR')
       CALL PRINTV(B, MAXNODES, N, 6)
       SUBROUTINE PRINTA(A, IA, M, N, ICH)
! WRITE A 2D ARRAY TO OUTPUT CHANNEL 'ICH'
       DIMENSION A(IA,IA)
       WRITE(ICH,2) (A(I,J),J=1,N)
!
       ENDDO
       FORMAT(2X,1E12.4)
2
      END SUBROUTINE PRINTA
!-----
       SUBROUTINE PRINTV(VEC, MAXNODES, N, ICH)
! WRITE A COLUMN VECTOR TO CHANNEL 'ICH'
       DIMENSION VEC(MAXNODES)
       WRITE(ICH,*)"SOLUTION VECTOR"
       WRITE(ICH,1) (VEC(I), I=1,N)
1
       FORMAT(1X, 1E12.4)
       END SUBROUTINE PRINTV
```