Deterministic memory management for container based services

M.Tech Stage-1 Presentation

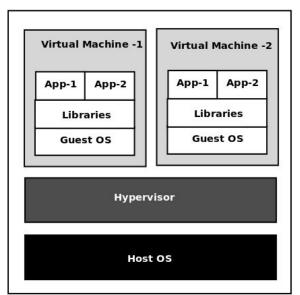
Prashanth, 153050095 Guide: Prof. Puru

Difference between Virtual Machines and Containers

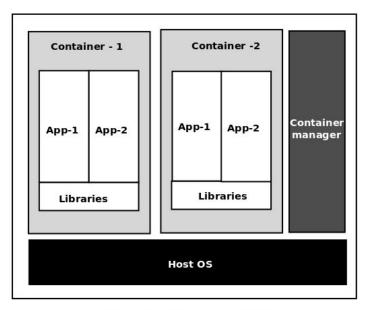
Container is a virtual environment that contains **a** set of processes grouped along with its dependent resources into a single logical OS entity

Share OS-kernel among containers

OS-level virtualization



Hosted Hardware Level Virtualization using VMs



OS Virtualization using containers

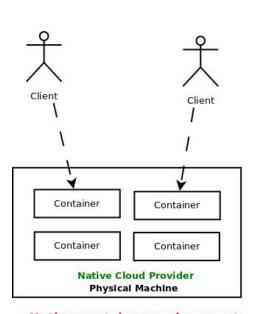
Fig-1: Difference in system stacks used between VMs and Containers

Comparison between native container and derivative cloud environment

Nested hosting

Derivative cloud environment is proposed in Spotcheck [7]

Repackages and resells resources purchased from native IaaS platforms



Native container environment

Derivate cloud (container) environment

Native Cloud Provider

Physical Machine

Virtual

Machine

Virtual

Machine

Client

Fig-2: Comparison between native container cloud and derivative cloud provider

Client \

Container

Container

Derivative Cloud Provider

Virtual

Machine

Virtual

Machine

Virtual Machine

Motivation

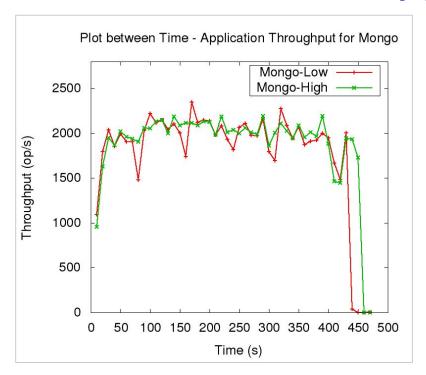
Consider **2 mongoDB clients with memory intensive workloads** on a cloud provider who uses containers to provision clients,

Table-1: Client requirements and their provisioning using existing container knobs

Clients	Cost Paid for service	Avg. Memory usage	Memory Provisioned using existing knobs	Desired App throughput
Mongo-Low	1x	1x	1x	1x
Mongo-High	2x	2x	2x	1x

Desired App throughput = Memory Provisioned / Avg. Memory usage

Containers under no memory pressure versus under pressure



Plot between Time - Application Throughput for Mongo Mongo-Low 2500 Mongo-High 2000 Throughput (op/s) 1500 1000 500 250 300 350 400 Time (s)

Fig 3: Containers under no memory

Fig 4: Containers under memory pressure

Not achieving desired throughput ratios of 1:1

Penalizing higher priority (allocation) container

Desired characteristics

Table-2: Average throughput in each case (op/s)

Client	No pressure	Observed with pressure	Desired with pressure	
Mongo low	1825	1268	1255(-)	
Mongo high	1972	1242	1255(+)	

Desired characteristics while provisioning

Differentiated

Notion of priority

Deterministic

1:1 throughputs every time in this case

Adaptive

External factors shouldn't disrupt

Elastic

Scale as and when required

Satisfy SLAs

Satisfy all SLAs promised

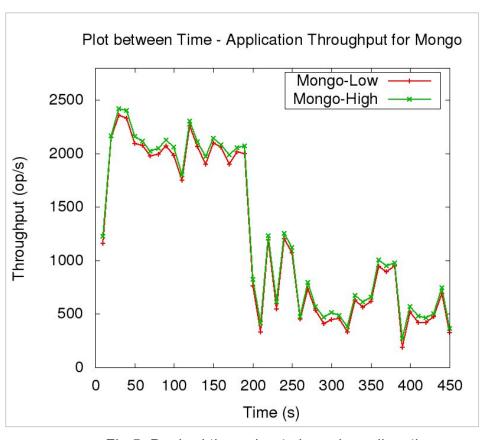


Fig 5: Desired throughputs based on allocation

Problem Description

- Understand memory management policies used by Linux for containers by going through existing literature and perform empirical analysis when necessary
- Extrapolate its implications on applications running in a,
 - Native container environment
 - Derivative cloud environment
- **Identify issues** with existing policies in both environments
- Make a new of requirements for a new policy
- Design and implement a policy that satisfies the requirements

Related Works

Memory management

Ballooning [1], Page deduplication [2], Elastic memory management in IaaS using VM (Vertical Scaling) [3], Overdriver [4], Difference Engine [5], Ex-tmem [6] **Resource provisioning** Aneka [10], Elastic Application Container [9], VM placement for deterministic N/w provisioning[21] **Container characterization** Comparative analysis between VMs and Containers [12] [13] [14] [15] [16] Derivative cloud 🛶 🚬 **Deterministic memory management** Spotcheck [7] for container based services

Memory cgroup

- Provide memory accounting and control
- Tracks,
 - Anonymous/Page-cache pages
 - Kernel memory (when enabled)
- Provide control on
 - Soft limit (SL)

Min. memory limit

Hard limit (HL)

Max. memory limit

- Swappiness
- OOM

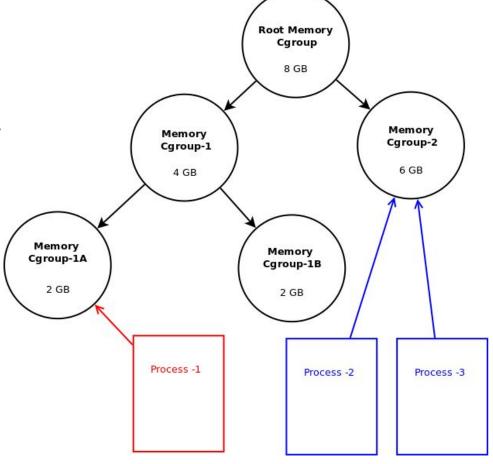
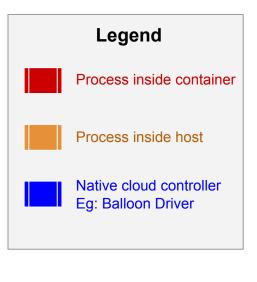
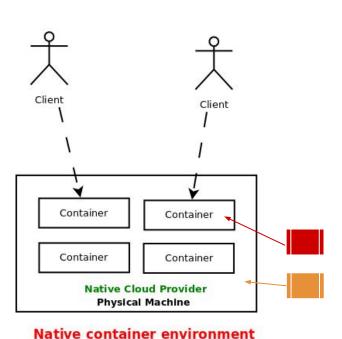
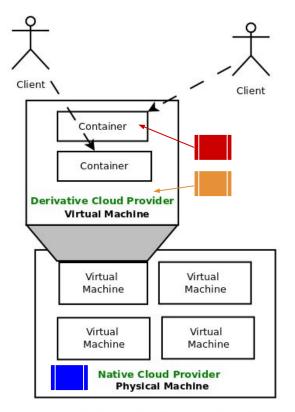


Fig-6: Attaching processes to memory cgroups (containers)

Memory Pressure Generators

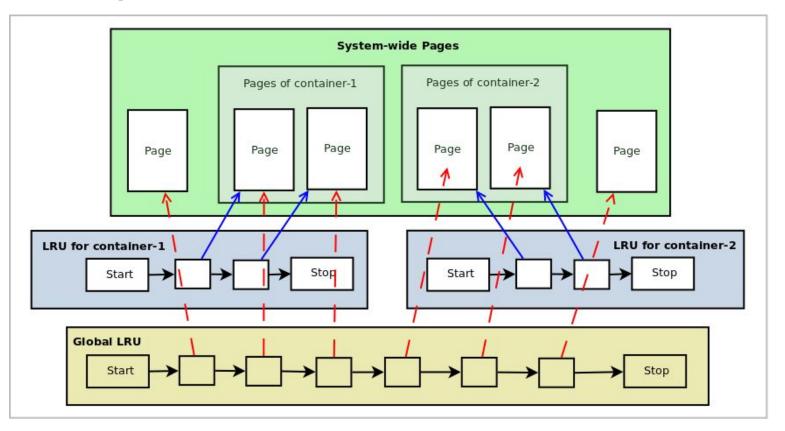






Derivate cloud (container) environment

Container specific LRUs



Memory Reclamation in Linux

We focus on system wide reclamation

Exceed = Usage - SL

Two types

- 1. Soft Memory Reclamation (SMR)
- 2. Global LRU Reclamation (GLR)

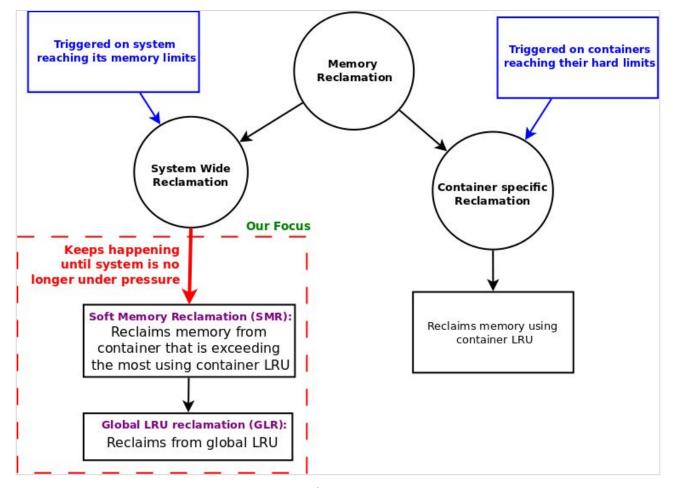


Fig-9: Memory reclamation in a Linux system

Need for empirical study

- Presented background is based on Kernel implementation with no concrete proof
- Many unanswered questions
- Need for empirical analysis to,
 - 1. To verify proposed hypotheses
 - 2. Understand parts for which hypotheses couldn't be drawn

Hypotheses to be verified

- → SMR purely based on exceed at occurs above soft limits.
- → Reclamation below soft limits / No soft limits falling back to native GLR hold good?

Questions

- → In what order and how much memory reclaimed on a reclamation request from all containers?
- → What are the parameters that affect reclamation?
- → When containers are exceeding by the same values and different values, how is the reclamation occurring?
- → Do existing knobs work as desired?
- → What effect does all this have on application performance?

Experimental parameters and metrics

Parameters

- 1. No. of containers
- 2. Soft limits (SL)
- 3. Hard limits (HL)
- 4. Usage
- 5. Workload
- 6. External memory pressure
- 7. Memory size of host machine

Metrics

Per container

- 1. Memory assigned
- 2. Memory newly allocated
- 3. Memory reclaimed using **SMR**
- 4. Total memory reclaimed
- 5. Application metrics

On the whole,

1. Memory reclaimed using **GLR**

Experimental setup - Native container

Table-3: Base configuration for native container setup

	Container-1 (M1)	Container-2 (M2)
HL (MB)	1000	1000
SL (MB)	150	150
Usage (MB)	500	500
Exceed (MB)	350 35	
Ext Pressure (MB)	200 - 400 - 600 - 800 - 1000 Changed every 50(s)	
Size of VM (GB)		2

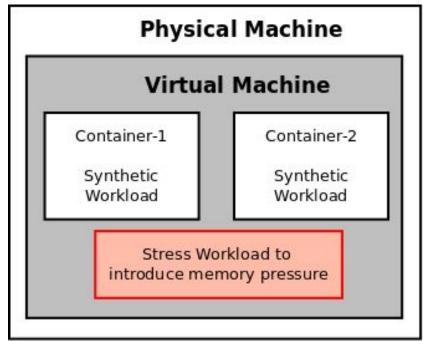
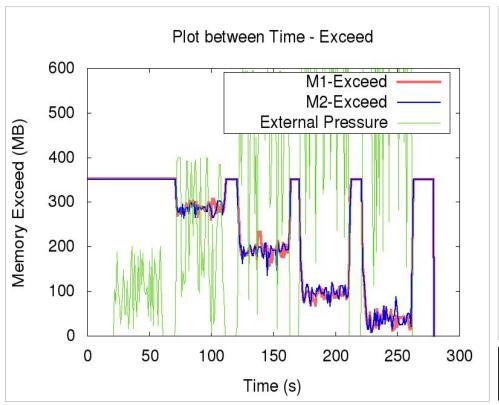
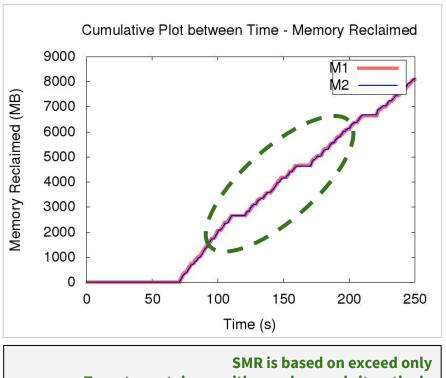


Fig-10: Native container testbed

Reclamation above soft limits





Targets containers with equal exceeds iteratively

Fig-11: Plots for analysis of reclamation when both containers are exceeding by same value (Above SL) *M1* (**Usage: 500**, *SL*: 150, *Exceed*: 350), *M2* (**Usage: 650**, *SL*: 300, *Exceed*: 350)

Reclamation above soft limits

Most reclamation using SMR

Small amounts using GLR (Removes any inactive pages in global LRU)

Pressure increases, GLR increases

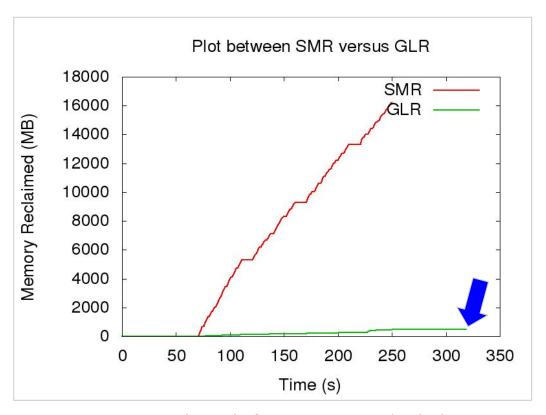
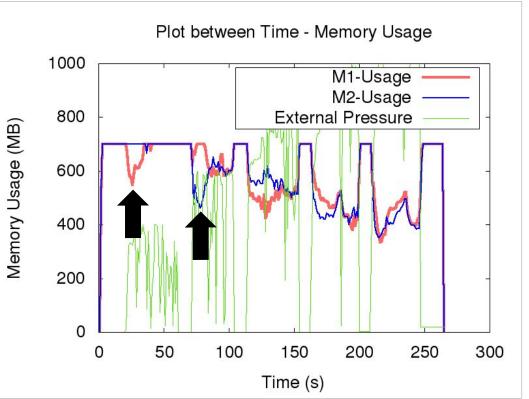
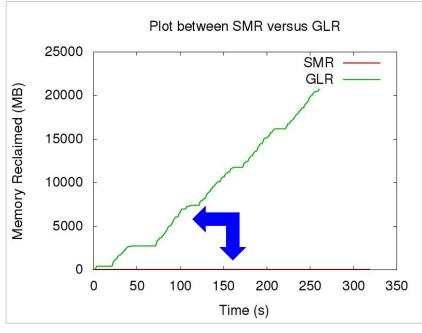


Fig-12: Cumulative plot for SMR versus GLR when both containers are **exceeding by same value (Above SL)**

Reclamation above below limits



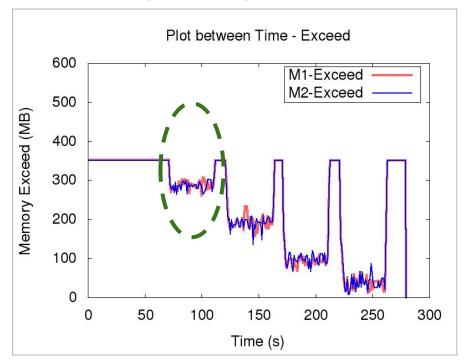


Non deterministic reclamations although usage is same All reclamation using GLR

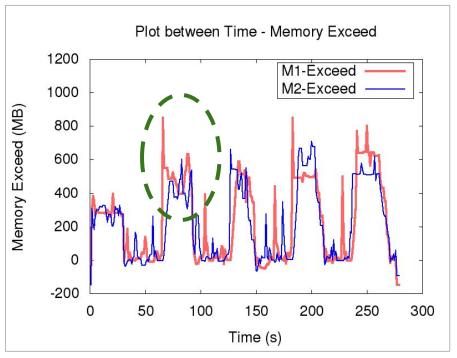
Fig-13: Plots for analysis of reclamation when both containers are **having same usage (No SL/Below SL)** M1 (**Usage: 700, S**L:1000), M2 (**Usage: 700, S**L:1000)

Effect of workload on reclamation

Anonymous memory consumer



Page cache memory consumer



Abnormalities were observed in reclamation chunks, hence further analysis was done on reclamation chuck / request

Empirical analysis for reclamation chunk

Table: Reclamation chunk per reclamation request to a container (MB/req) with base config

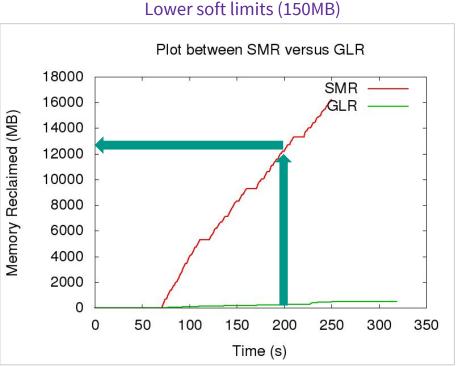
Workload characteristic	Min	Avg	Max
Anonymous memory consumer	0	11.57	22.57
Page cache page consumer	0	20.42	202.23

Observations

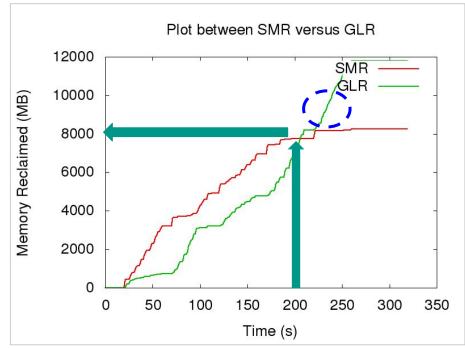
- Further analysis with higher workloads it was found that
 - o Maximum of 6400 pages (25MB) can be reclaimed from anonymous memory / per request
 - All the page cache pages of the container can be reclaimed if necessary
- Workloads with page cache pages targeted more in single request

Reclamation chunk = Anonymous memory pages (<25MB) + Page cache pages

Reclamation moving above SL to below SL



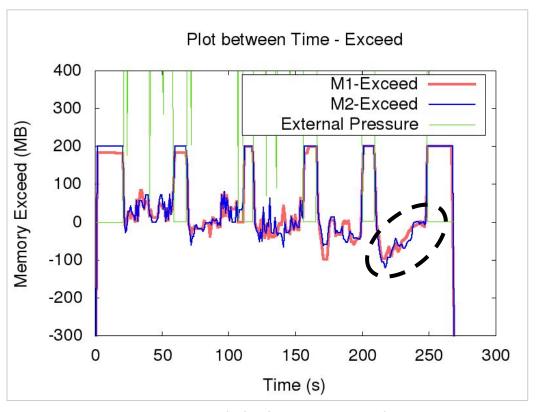




Lower soft limits gives more opportunity for SMR Once no more exceeding containers, only GLR

Fig-16: Plots for analysis of reclamation when **soft limits are increased**

Violation of soft limit



SL is violated

Fig-17: Exceed plot for in previous where, soft limits are increased

Key inferences

Above SL

- Most reclamation occurs using SMR that is based on exceed
- Page cache pages are reclaimed at larger chunks
- Exceeds are equal, equally and iteratively targeted

Below SL

- Usage < SL reclamation falls back to GLR
- GLR is haphazard and there is no control over it
- Soft limit is not an absolute guarantee, best effort approach

Experimental setup - Derivative cloud

Physical Machine:
Native Cloud Provider

Virtual Machine-1:
Derivative Cloud

Provider

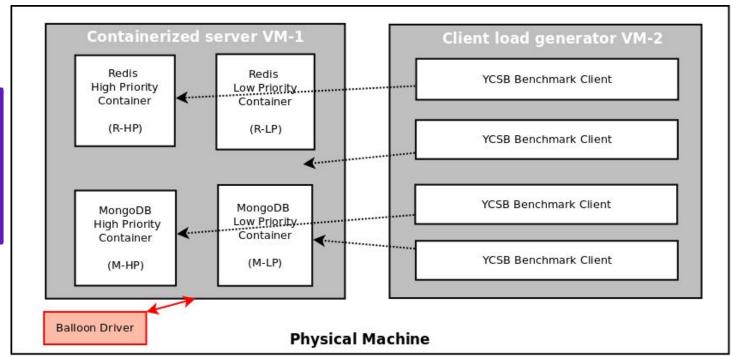


Fig-19: Derivative cloud testbed

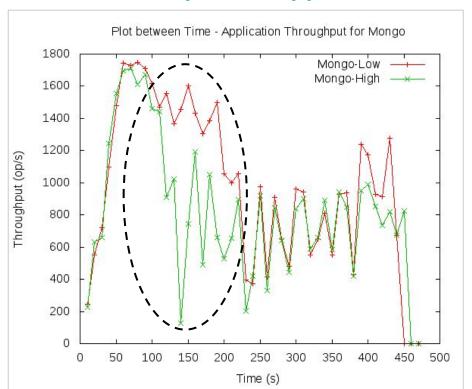
Experimental config - Derivative Cloud

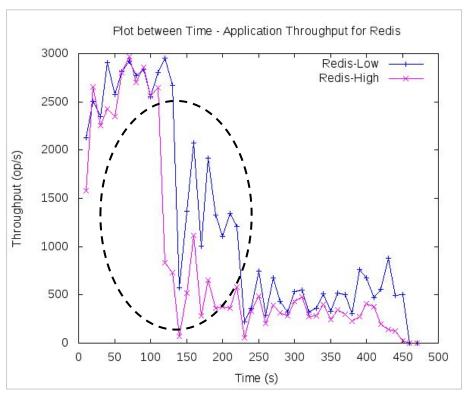
- Containers were loaded with data offline
- During the experiment one client (with 2 threads) connected to one server each
- No pressure from balloon driver in the initial 100s, after which balloon driver increases pressure every 30s

Table: Base configuration for derivative cloud setup

Container	HL (GB)	SL (GB)	Workload size (records)	Avg. Usage (GB)
Redis-Low	2	0.5	500K	1.3
Mongo-Low	2	0.5	500K	1.3
Redis-High	4	1	1000K	2.6
Mongo-High	4	1	1000K	2.6

Impact on application when reclamation above soft limits



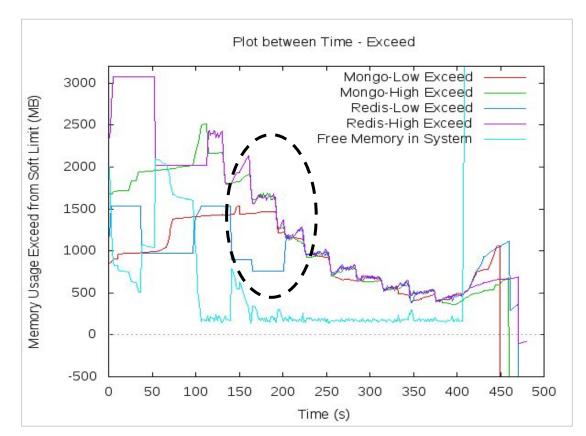


Reached desired throughputs when no pressure (100s)

Higher priority containers are affected negatively

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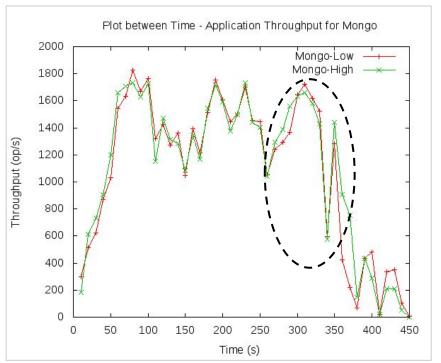
Reclamation in derivative cloud above soft limits

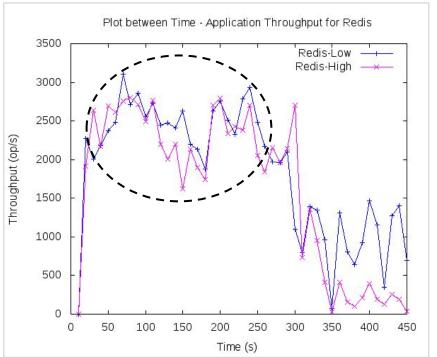


Containers with different exceeds equalize and then reclaim alternatively

Fig-21: Plot for analysis on reclamation when all containers are **above SL**

Impact on application when reclamation below soft limits

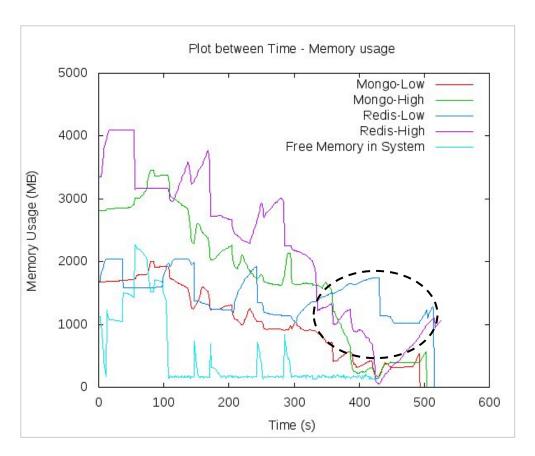




Throughputs vary in a haphazard fashion

Avg. throughputs seem to better, however that's since all containers are actively using memory

Reclamation in derivative cloud below soft limits



No deterministic reclamation

Non-determinism is highly undesirable to cloud providers who promise QOS guarantees

Fig-22: Plot for analysis on reclamation when all containers are **Below SL / No SL**

Key inferences

- Reclamation above SL may impact negatively while we try to provision containers based on QOS guarantees
- Reclamation below SL causes non-determinism which is not a desired property for a cloud provider
- **Soft Limit is not a definite guarantee**, it is mere best effort approach

Requirements of a new policy

1. Differentiated memory reclamation:

Provide a differentiated policy where each container can be assigned a priority / is assigned a priority based on its configuration

2. **Deterministic provisioning:**

The memory allocated to a given container at every instance must be predictable

3. Elastic Provisioning:

Memory must be resizable as and when required

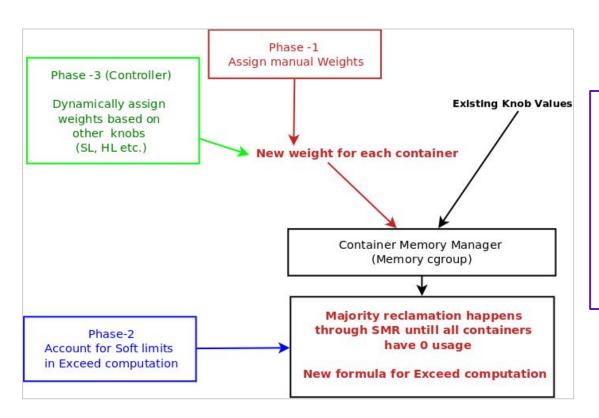
4. Adaptive provisioning:

The policy must be able adapt itself when there is a change in memory in such a way that it doesn't negatively affect containers with higher priority

5. Strict enforcement of limits:

Existing notion of soft limits must be strengthened

Possible Solution Design



- Memory Usage for a container (MU)
- Total memory Usage for all containers in system (TU) = Σ (MU)
- Relative weight for each container (W)
- Total weight in system (TW) = Σ (W)
- Expected Allocation for a container (EA)TU x W / TW
- New exceed for each container (EX)

Fig-22: High level overview of proposed design

Demonstration of exceed value computation

- Expected Allocation for a container (EA) = TU x W / TW
- New exceed for each container (EX) = U EA
- Consider 3 containers with below given configurations
- U, EA, EX are in MB in our case)

Table: Exceed computation using new formula for 3 containers with same usage and different weights

	Container 1	Container 2	Container 3	
Weight (W)	1	2	3	TW = 6
Usage (U)	2000	2000	2000	TU = 6000
Expected Allocation (EA)	1000	2000	3000	
New Exceed (EX)	1000	0	- 1000	

Variation of usage over time

Table: Variation of usage over time as pressure increases 500MB each interval (-Memory reclaimed in interval)

Time (t)	Total Usage (TU)	Container 1	Container 2	Container 3
1	6000	2000	2000	2000
2	5500	(-500) 1500	2000	2000
3	5000	(-500) 1000	2000	2000
4	4500	(-166) 833	(-333) 1667	2000
5	4000	(-166) 666	(-333) 1338	2000
6	3500	(-166) 500	(-172) 1167	(-166) 1833
7	3000	500	(-166) 1000	(-366) 1500
8	2500	(-83) 417	(-166) 833	(-250) 1250

Conclusions & Future Work

Conclusions

- 1. Initial attempt to understand memory management between containers
- 2. Proposed a new design to fix existing issues

Future work

- 1. Evaluate the correctness of the proposed design
- 2. Implement the new memory management policy in the 3 phases proposed
- 3. Analyze memory hierarchy in cgroups
- 4. Proper accounting for shared memory pages
- 5. Explore other resource controllers
- 6. **End goal** is to provide an **adaptive resource provisioning** framework **for containers**

References

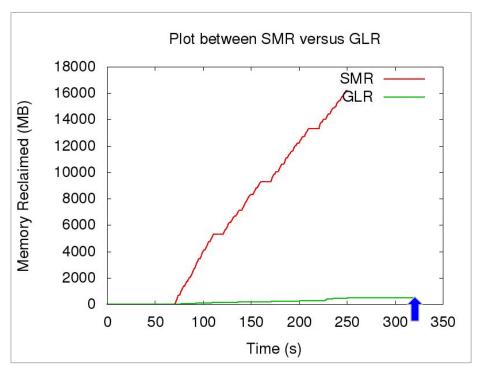
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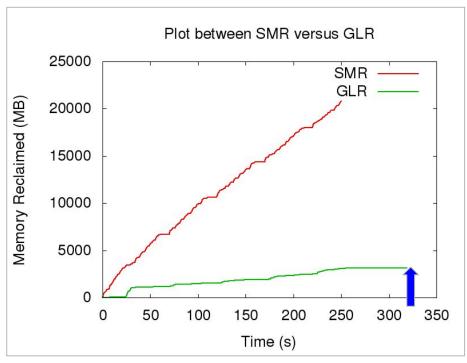
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Backup Slides

Lesser memory pressure

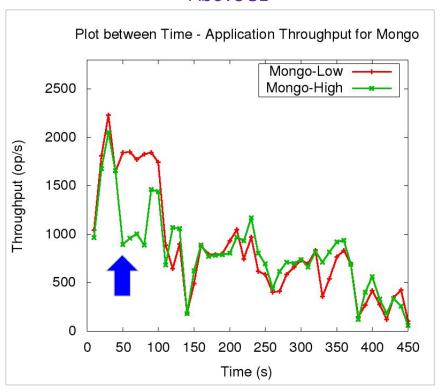


Higher memory pressure

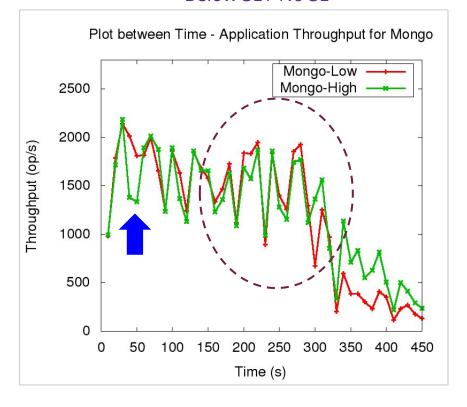


Lesser SMR, More GLR

Above SL



Below SL / No SL



Low

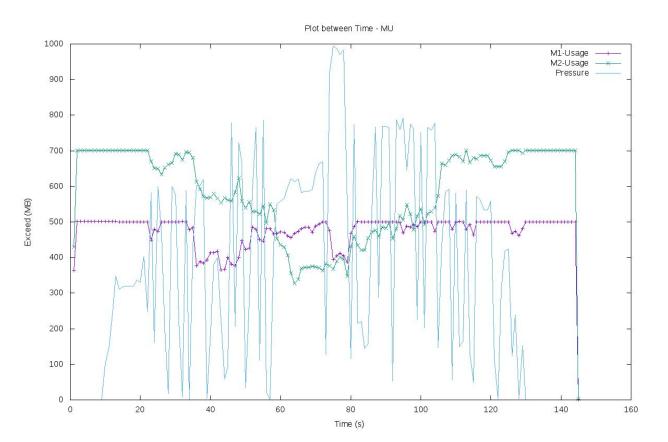
SL: 0.5 GB Avg. Usage: 1.3 GB

High

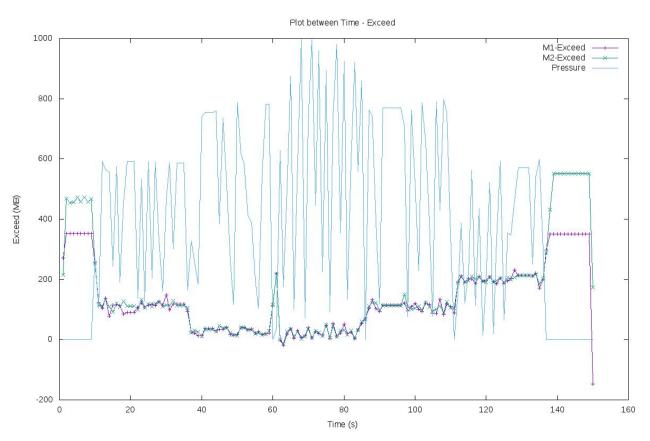
SL: 1 GB Avg. Usage: 2.6 GB

Negatively impacts containers with higher allocations Non deterministic performance

Reassignment without SL



Reassignment with SL



Reassignment without SL

