# Learning Arbitrary RDF Dataset Enrichment Graphs Using Pre- & Postcondition Broadcasting





#### Kevin Dreßler

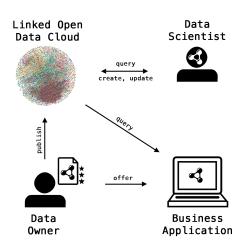
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#### Outline

- Motivation
- Approach
  - Classification of Enrichment Graphs
  - An Efficient Representation
  - Baseline GP Algorithm
  - Enrichment Table Compaction
  - Semantic Genetic Operators
- Evaluation
  - Hyperparameter Optimization
  - Performance on Real World Example
- Conclusion

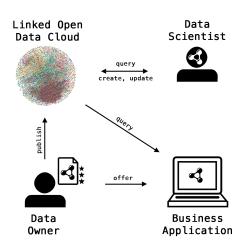
#### Linked Data Integration



 Publishing 5-Star Linked Open Data (LOD)



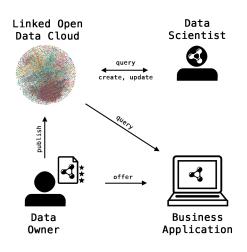




- Publishing 5-Star Linked Open Data (LOD)
- Flexible distribution of datasets to customers



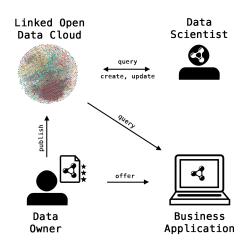




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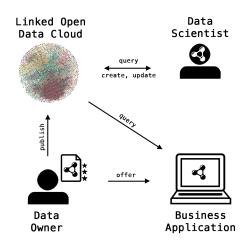




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- Preparing data for experiments



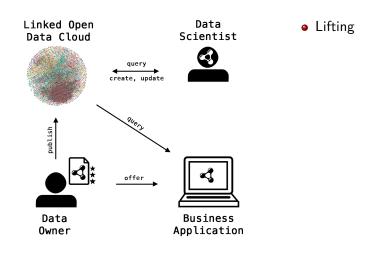




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- Flexible distribution of datasets to customers
- Investigating research questions
- Preparing data for experiments
- Integrating LOD into business applications

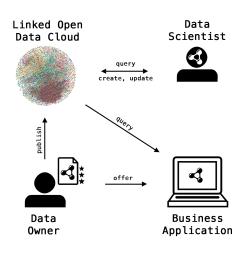








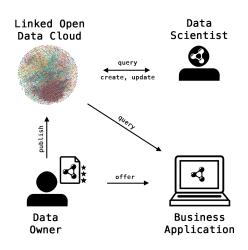




- Lifting
- Fusion



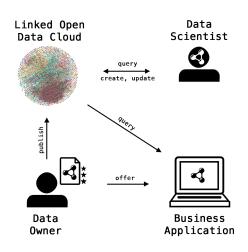




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- Lifting
- Fusion
- Linking
- Enrichment
  - →RDF Dataset Enrichment Framework (DEER)





RDF Dataset Enrichment Framework (DEER)

Generalistic framework for RDF dataset enrichment







- Generalistic framework for RDF dataset enrichment
- Goal: accessible easy enrichment for non-experts







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- Enrichment represented as pipelines





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- Goal: accessible easy enrichment for non-experts
- Enrichment represented as pipelines
- Most enrichment functions need configuration
- → Requires expert knowledge ∮
- → Try to use machine learning







#### ML Algorithm in original DEER

- Training data: RDF Datasets Source (S) and Target (T)
- Fitness Function:  $F_1$  score over triples
- Iterative construction with an upward refinement operator
- Good theoretical properties (finite, proper, complete, not redundant)







Analysis of Existing ML Algorithm in DEER

• But several incorrect implicit assumptions





- But several incorrect implicit assumptions
  - Sequential chaining is sufficient for arbitrary enrichment 4





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  - ullet  $F_1$  score over triples is a good fitness measure  $\normalfont{\rlap/}$
  - Enrichment Operators are independent &
  - ullet Training data always contains sufficient information for deterministic self-configuration  ${\it f}$





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  - $F_1$  score over triples is a good fitness measure  $\frac{1}{2}$
  - Enrichment Operators are independent 4
  - Training data always contains sufficient information for deterministic self-configuration 4
- Objective of this thesis: develop new approach (DEER2)





Derived Goals & Research Questions

• Design goals: DEER2 should





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  - (G2) represent RDF dataset enrichment workflows efficiently as DAG





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- Research questions w.r.t. learning algorithm:
  - **(Q1)** What is the optimal set of hyperparameters?
  - (Q2) How does our approach perform on real world datasets?





## **Definition Dataset Operator**

$$\mathfrak{O}_{(n,m)} \colon \mathcal{D}^n \times \mathcal{D} \to \mathcal{D}^m \\
\left( \left( D_1^{(\mathsf{in})}, \dots, D_n^{(\mathsf{in})} \right), P \right) \mapsto \left( D_1^{(\mathsf{out})}, \dots, D_m^{(\mathsf{out})} \right)$$

•  $\mathbb{O}_{(0,1)}$  is called a **dataset emitter**,





## **Definitions**



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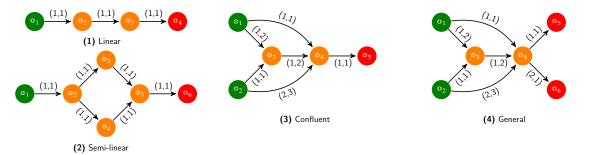
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- $\mathfrak{O}_{(0,1)}$  is called a **dataset emitter**,
- $O_{(1,0)}$  is called a **dataset acceptor**,
- $\mathbb{O}_{(n,m)}$  is called an **enrichment operator** for n,m>0 and
- $\mathfrak{O}_{(n,1)}$  is called a **confluent enrichment operator**.





### Definitions (Cont.)



# Definition Enrichment Graph

Let  $G = (\mathbf{V}, \mathbf{E}, \mathbf{L}, \Phi, \Psi)$  be a directed acyclic labeled multigraph.

$$L: E \to 2^{(\mathbb{N} \times \mathbb{N})}$$

$$\Phi \colon \mathbf{V} \to \mathbb{O}$$

$$\Psi \colon \mathbf{V} \to \mathcal{D}$$

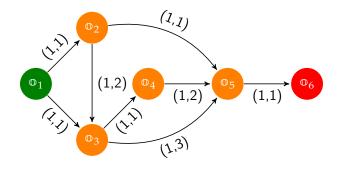
$$e=(u,v)\mapsto \left\{(i_1,j_1),\ldots,(i_n,j_n)\right\}$$

$$v \mapsto \mathbb{O}_{(n,m)}$$

$$v \mapsto P$$



#### Enrichment Tables - An Efficient Representation for Learning



1:	$\mathbb{O}_1$	$P_1$	0	0	0	0
2:	$\mathbb{O}_2$	$P_2$	1	1	0	0
3:	03	$P_3$	2	1	2	0
4:	$\mathbb{O}_4$	$P_4$	1	3	0	0
5:	<b>0</b> 5	$P_5$	3	2	4	3





Learning Problem

• Restrict leaning problem to





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  - enrichment operators with in-degree in {1,2}





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- Training data
  - source training datasets(s) ( $\leq 2$ )
  - and target training dataset (= 1)
- Learn enrichment table using Genetic Programming (GP) and Multi-Expression Programming (MEP)
- Use linear combination of  $F_1$  measure on subjects, predicates, objects and whole triples as fitness function





### Genetic Programming Algorithm

•  $(\mu + \lambda)$  Genetic Algorithm:



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- Initialize current population  $p_c$





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  - Insert resulting childs into  $p_n$





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  - Insert resulting childs into  $p_n$
  - Insert  $\lambda \mu$  individuals into  $p_n$  using tournament selection on  $p_c$
  - Apply mutation to each individual  $\mathbb{T} \in p_n$  with probability  $\sigma$





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  - Insert resulting childs into  $p_n$
  - Insert  $\lambda \mu$  individuals into  $p_n$  using tournament selection on  $p_c$
  - Apply mutation to each individual  $\mathbb{T} \in p_n$  with probability  $\sigma$
  - For each row  $\mathbb{T}_i$  of individuals chosen for mutation, mutate the row with probability  $\rho$





#### Multi-Expressive Enrichment Tables

• MEP: One genotype represents multiple solutions (phenotypes)

1:	$\mathfrak{O}_1$	$P_1$	0	0	0	0
2:	02	$P_2$	1	1	0	0
3:	03	$P_3$	2	1	2	0
4:	06	$P_6$	2	3	1	0
5:	$\mathbb{O}_4$	$P_4$	1	3	0	0
6:	07	$P_7$	1	5	0	0
7:	08	$P_8$	2	4	3	0
8:	<b>0</b> 5	$P_5$	3	2	5	3
9:	09	$P_9$	1	7	0	0





#### Multi-Expressive Enrichment Tables

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- Use MEP for enrichment tables

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5:	$\mathbb{O}_4$	$P_4$	1	3	0	0
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3:	Φ3	$P_3$	2	1	2	0
4:	<b>0</b> 6	$P_6$	2	3	1	0
5:	$\mathbb{O}_4$	$P_4$	1	3	0	0
6:	07	$P_7$	1	5	0	0
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9:	Φ9	P <sub>9</sub>	1	7	0	0





Population Initialization

Add all dataset emitters







### Population Initialization

- Add all dataset emitters
- Randomly generate rows

1:	$\mathfrak{o}_1$	$P_1$	0	0	0	0	
2:	$\mathbb{O}_2$	Ø	1	1	0	0	





### Population Initialization

Add all dataset emitters

• Randomly generate rows

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5:	$\mathbb{O}_4$	Ø	1	3	0	0
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### **Enrichment Table Compaction**

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5:	$\mathbb{O}_4$	$P_4$	1	3	0	0
6:	<b>0</b> 7	$P_7$	1	5	0	0
7:	<b>0</b> 8	$P_8$	2	4	3	0
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### Enrichment Table Compaction II

1:	$\mathbb{O}_1$	$P_1$	0	0	0	0
2:	$\mathbb{O}_2$	$P_2$	1	1	0	0
3:	Φ3	$P_3$	2	1	2	0
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Semantic Genetic Operators

• Take into account the problem domain





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- More like a guided search, not completely random





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- Intereseting properties of our problem domain:





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- Take into account the problem domain
- More like a guided search, not completely random
- Intereseting properties of our problem domain:
  - Structure of the graph
  - Applicability of enrichment operators





**Graph Merging Crossover** 

• Idea: select two most promising phenotypes





#### **Graph Merging Crossover**

- Idea: select two most promising phenotypes
- → combine them into a new genotype





#### **Graph Merging Crossover**

- Idea: select two most promising phenotypes
- → combine them into a new genotype
- With probability of 0.25: insert an enrichment operator merging both together



Pre- & Postcondition Mutation

• Idea: method on enrichment operators states applicability





- Idea: method on enrichment operators states applicability
- Select row for mutation





- Idea: method on enrichment operators states applicability
- Select row for mutation
- Broadcast pre-/postconditions to operators





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- Operators return applicability





- Idea: method on enrichment operators states applicability
- Select row for mutation.
- Broadcast pre-/postconditions to operators
- Operators return applicability
- Roulette wheel selection proportionate on applicability





#### **Evaluation Setup**

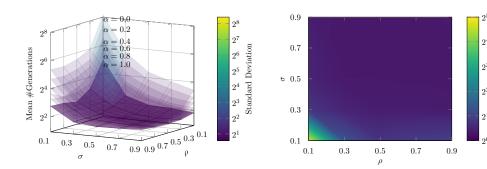
- Fist set of experiments: Hyperparameter Optimization
  - Grid search
  - Mutation probability  $\sigma \in \{0.1, 0.3, 0.5, 0.7, 0.9\}$
  - Mutation rate  $\rho \in \{0.1, 0.3, 0.5, 0.7, 0.9\}$
  - Offspring fraction  $\alpha = \frac{\lambda}{\mu} \in \{0, 0.2, 0.4, 0.6, 0.8, 1.0\}$
- Second set of experiments: Performance on real world example





## Hyperparameter Optimization

- Very simple toy learning problem
- 3 enrichment operators, order does not matter
- only baseline algorithm ( $\mu = 30, r = 7, g = 5000$ )
- 1000 repetitions
- best set of parameter  $(\alpha/\sigma/\rho) = (1.0/0.9/0.9)$



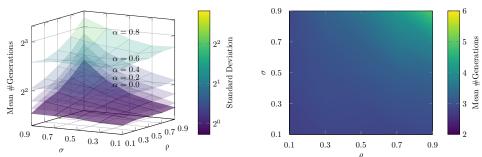


Mean #Generations



## Hyperparameter Optimization

- Very simple toy learning problem
- 3 enrichment operators, order does not matter
- with enrichment table compaction enabled
- 1000 repetitions
- best set of parameter  $(\alpha/\sigma/\rho) = (0.0/0.1/0.1)$

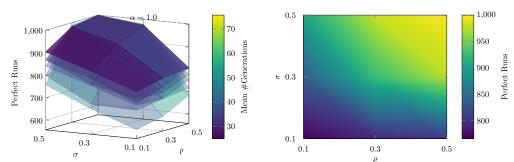






## Hyperparameter Optimization

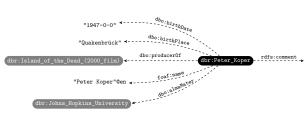
- Much harder problem
- 5 enrichment operators, order does matter
- with all optimizations enabled
- 1000 repetitions
- best set of parameter  $(\alpha/\sigma/\rho) = (1.0/0.5/0.5)$



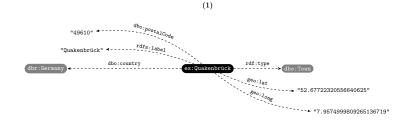




#### Performance on Real World Example



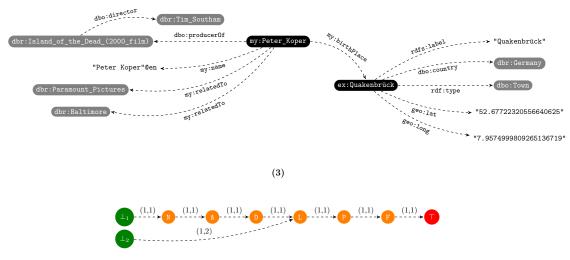
"Peter Koper (born 1947) is an American journalist, professor, screenwriter, and producer. He numbers among the original Dreamlanders, the group of actors and artists who worked with independent film maker John Waters on his early films. He has written for the Associated Press, the Baltimore Sun, American Film, Rolling Stone, and People. He worked as a staff writer and producer for America's Most Wanted, and has written television for the Discovery Channel, the Learning Channel, Paramount Television and Lorimar Television. Koper wrote and co-produced the cult movie Headless Body in Topless Bar, and wrote the screenplay for Island of the Dead. He has taught at the University of the District of Columbia, and Hofstra University."







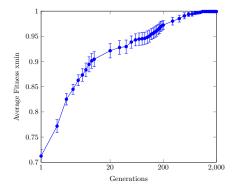
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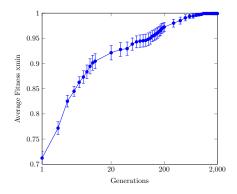
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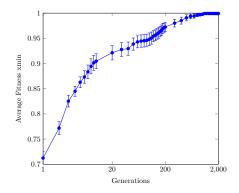


• maximum 2000 generations





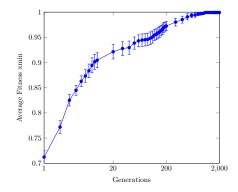
## Performance on Real World Example



- maximum 2000 generations
- $\mu = 30, \alpha = 1, \sigma = 0.5, \rho = 0.5$



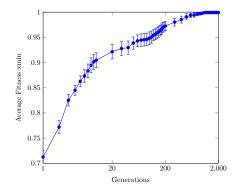




- maximum 2000 generations
- $\mu = 30, \alpha = 1, \sigma = 0.5, \rho = 0.5$
- measure best fitness in each generation



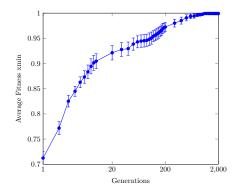




- maximum 2000 generations
- $\mu = 30, \alpha = 1, \sigma = 0.5, \rho = 0.5$
- measure best fitness in each generation
- compute average fitness for each generation



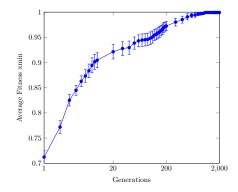




- maximum 2000 generations
- $\mu = 30, \alpha = 1, \sigma = 0.5, \rho = 0.5$
- measure best fitness in each generation
- compute average fitness for each generation
- compute 95%-confidence intervals using Students *t*-distribution







50 repetitions

- maximum 2000 generations
- $\mu = 30, \alpha = 1, \sigma = 0.5, \rho = 0.5$
- measure best fitness in each generation
- compute average fitness for each generation
- compute 95%-confidence intervals using Students t-distribution
- Result: on average solution quality over 99% after 500 generations with 95%-confidence interval of  $\pm 0.6\%$





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- Supplied several optimizations
- Optimizations successfully improved solution quality & time to convergence
- Over 99% after 500 generations with 95%-confidence interval of +0.6% in a real-world test case





Thank You for Your Attention



