Question 1

```
give an integer: 6
give another: 5
give a float: 56.7
give another: 4.1
ix * iy: 30, fx * fy: 232.47
fx * ix: 340.2, fx * ix floored: 340
```

Question 2

The swap function with the references was easiest to use. The one with pointers worked, but wasn't as convenient to use. The one without anything was a pain to make and didn't really do anything

```
give num x: 5
give num y: 4
swap without anything: 4 5
swap with ref: 4 5
swap with pointer : 5 4
```

Question 3

```
Rymen@JauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
give number: 5
give operator: +
the answer is: 10
kvnen@JauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
give number: 5
give another: 4
give operator: -
the answer is: 1
kvnen@JauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
give number: 5
give another: 5
give operator: *
the answer is: 25
kvnen@JauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
give number: 5
give operator: *
```

Question 4

```
kVmen@dauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
glve number: 5
glve operator: +
the answer is: 10
kVmen@dauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
glve number: 5
glve another: 4
glve operator: -
the answer is: 12
kVmen@dauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
glve number: 5
glve operator: -
the answer is: 25
kVmen@dauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
glve number: 5
glve operator: -
the answer is: 25
kVmen@dauhoMylly~/Documents/Cpp2025/lab2/q3 > ./run
glve number: 5
glve another: 5
glve another: 5
glve another: 5
glve operator: /
```

Question 5

```
15
10
7
4
```

Quesiton 6

```
kvnen@JauhoMylly~/Documents/Cpp2025/lab2/q6 > g++ m
kvnen@JauhoMylly~/Documents/Cpp2025/lab2/q6 > ./run
what do you want to do?
(1) add student
(2) list all students
(3) search by id
Enter student name: antti
Enter student id: 1234
Enter student grade: 0.6
what do you want to do?
(1) add student
Enter student name: aaaaa
Enter student id: 1234555324
Enter student grade: 14.5
what do you want to do?
(1) add student
Enter student name: jfkdsajöf
Enter student id: 34342
Enter student grade: 4.3
what do you want to do?
(1) add student
   vnen@JauhoMylly~/Documents/Cpp2025/lab2/q6 >
```

Question 7

The same variable can be accessed and modified from both pointers.

```
ptr1 = 100 ptr2 = 100
ptr1 = 101 ptr2 = 101
```

Question 8 Changing the reference changes the actual variable.

