Assignment 1

```
c1 = 4 + 5i
Sum = 6 + 2i
Difference = 2 + 8i
Quotient = -0.538462 + 1.69231i
```

```
Assignment 2 kvnen@JauhoMylly~/Documents/Cpp2025/lab4/q2
Destructor: "Algorithms" destroyed
Destructor: "Data Structures" destroyed
Destructor: "C++ Fundamentals" destroyed
kvnen@JauhoMylly~/Documents/Cpp2025/lab4/q2 > ./ex2/run
Constructor: "C++ Fundamentals" with 300 pages
Constructor: "Data Structures" with 450 pages
BookShelf Constructor: Shelf initialized with 3 books
Title: C++ Fundamentals, Pages: 300
Title: Data Structures, Pages: 450
Title: Algorithms, Pages: 500
Destructor: "Algorithms" destroyed
Destructor: "Data Structures" destroyed
Destructor: "C++ Fundamentals" destroyed
BookShelf Destructor: Shelf destroyed
 --- End of Program ---
```

In the 1st example the destructor does basically nothing, it just prints out some text In the 2nd example the destructor deletes the array that is created by the constructor inside the class

Assignment 3

```
How many cars do you want to enter? 2
Enter model for car 1: toyota
Enter year: 1987
Enter price: 1000000
Car Constructor: toyota (1987) - $1e+06
Enter model for car 2: skoda
Enter year: 2024
Enter price: 60000
Car Constructor: skoda (2024) - $60000
CarCollection initialized with 2 cars
--- Car Collection ---
Model: toyota, Year: 1987, Price: $1e+06
Model: skoda, Year: 2024, Price: $60000
Car Destructor: skoda destroyed
Car Destructor: toyota destroyed
CarCollection destroyed
```

Assignment 4

```
Enter the number of cars: 2
Enter the type of car 1 (1 = Electric, 2 = Gas, 3 = Hybrid): 1
Enter model: skoda
Enter year: 2024
Enter price: 50000
Enter battery size (kWh): 1000
Enter the type of car 2 (1 = Electric, 2 = Gas, 3 = Hybrid): 2
Enter model: toyota
Enter year: 1987
Enter fuel capacity (liters): 2
Car 1 details:
Model: skoda, Year: 2024, Price: 50000
Battery size: 1000 kWh
Car 2 details:
Model: toyota, Year: 1987, Price: 1e+06
Fuel capacity: 2 liters
```