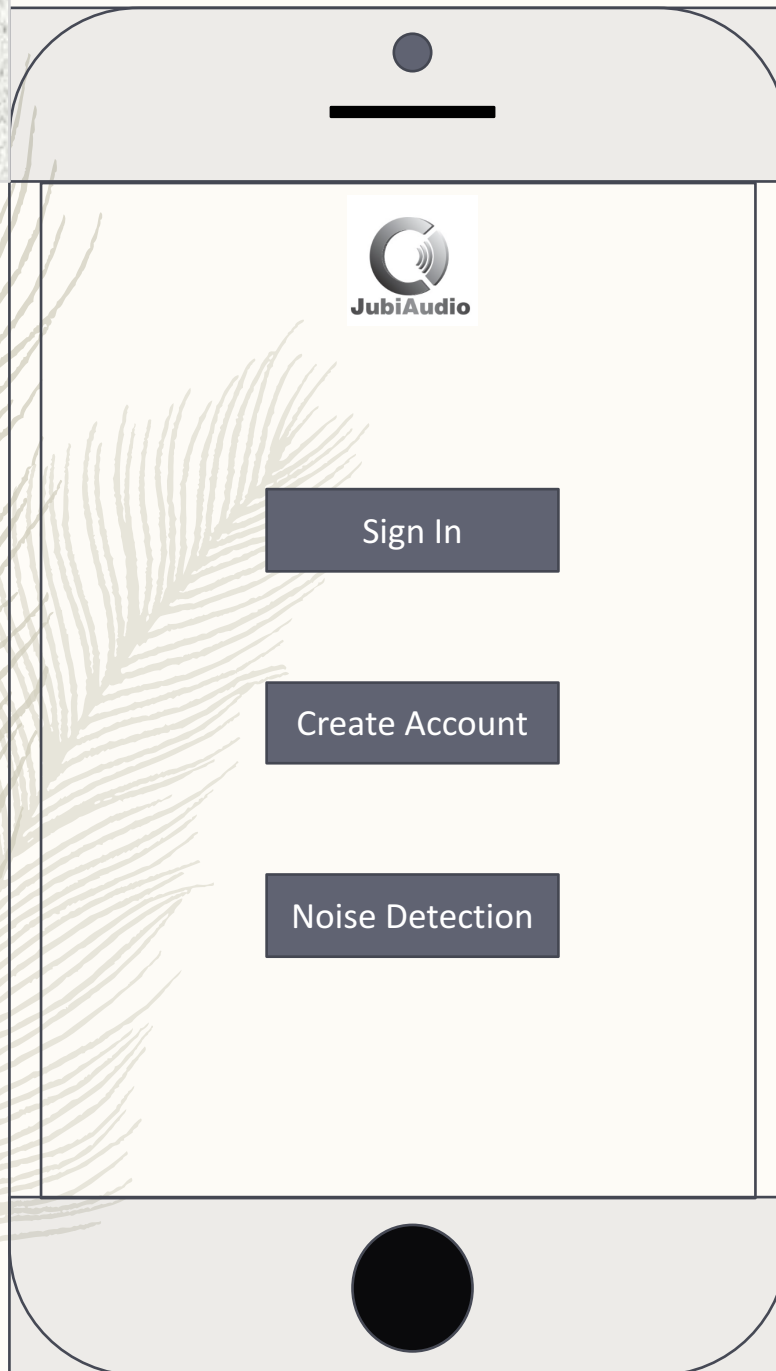


# Home

(Wireframe)



This is the initial screen, i.e **home screen (HS)**, when the App is turned on or the **[home]** button is pressed.

**[Sign In]** button navigates to Wafeframe[Sign-in]

**[Create Account]** button navigates to Wafeframe[Create Account]

Note: User accounts should be kept in the devise and in the cloud.

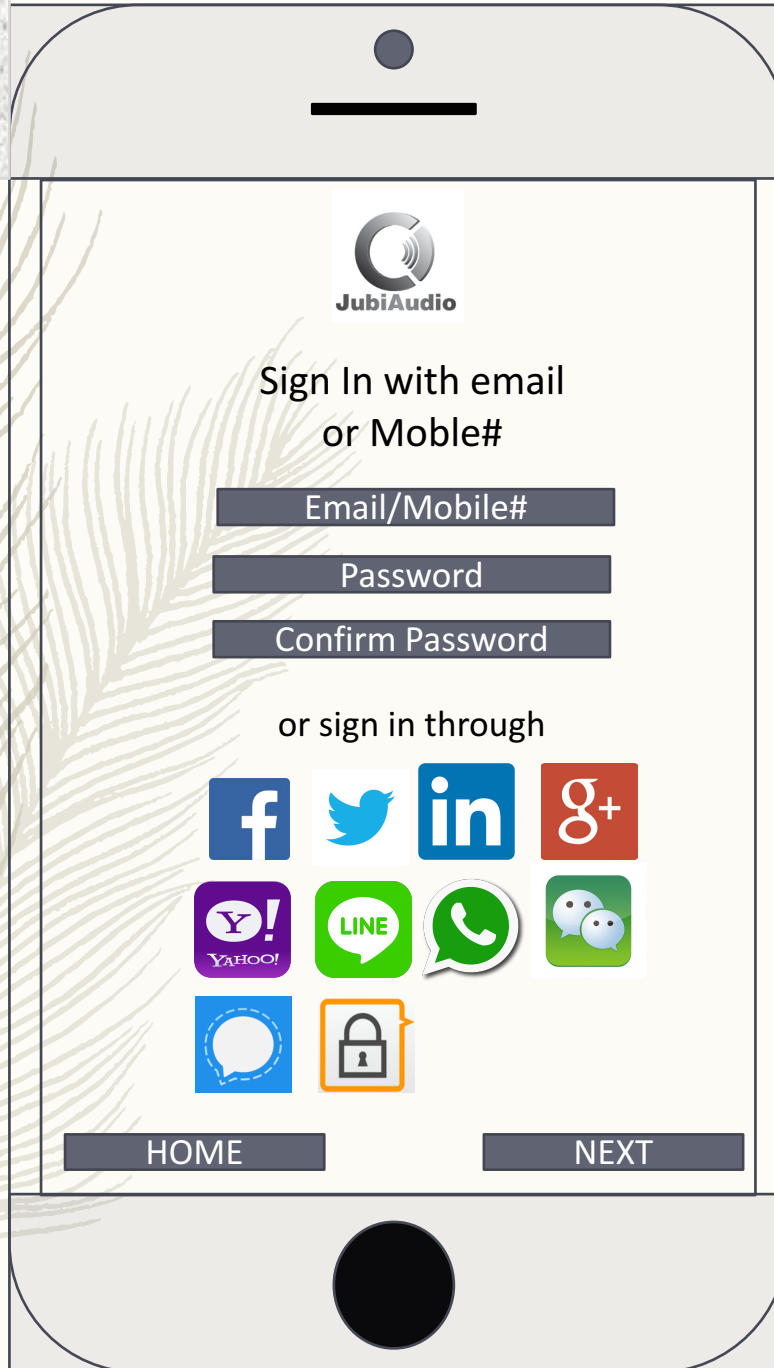
**[Noise Detection]** jumps to Wireframe[Noise Detection]

Note 1: You could choose the screen orientation to be either portrait or landscape

Note 2: You may use any artworks

Note 3: The screen layouts are reference only

# Sign-in (Wireframe)



An User can either sign in using (A) Email/Mobile# OR (B) a social media login

After (A) or (B) is completed User presses [**NEXT**]

If the Account is verified it goes to Wireframe[Noise Detection] otherwise, it display a message asking to re-sign-in. (Account Locking might be needed after 3 attempts?)

(B) is **optional**

Press [**HOME**] cancel the current task and navigates back to HS

## Create Account (Wireframe)

The wireframe shows a mobile app interface for account creation. At the top is the 'JubiAudio' logo. Below it is the title 'Create Account with email or Mobile#'. There are two input fields: 'Email/Mobile#' and 'Password'. Below these is the text 'or Create through' followed by a grid of social media icons: Facebook, Twitter, LinkedIn, Google+, Yahoo!, LINE, WhatsApp, and WeChat. At the bottom are two buttons: 'HOME' and 'NEXT'.

JubiAudio

Create Account  
with email or  
Mobile#

Email/Mobile#

Password

or Create through

f Twitter in g+ Y! LINE WhatsApp WeChat

HOME NEXT

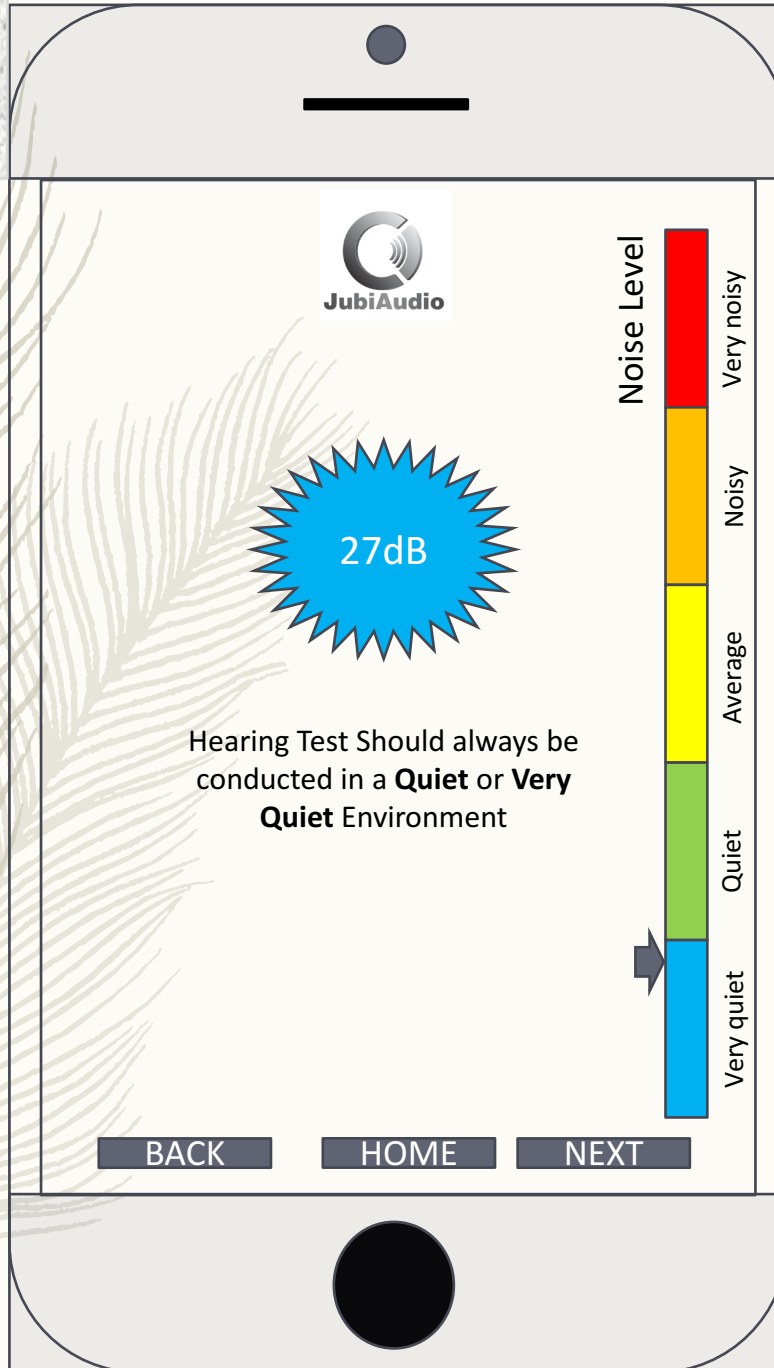
An User can either crate an account using (A) Email/Mobile# OR (B) a social media login

After (A) or (B) is completed User presses [**NEXT**] and it goes to Wireframe[Noise Detection]

(B) is **optional**

Press [**HOME**] cancel the current task and navigates back to HS

## Noise Detection (Wireframe)



The microphone(s) will start to pick up the surrounding noise and display the noise in dB in 2 places:

- (1) in the center with proper color and
- (2) (**optional**) move the pointer along the Noise Level Bar in the correct color region and scale. The colors of the noise level do have meanings, therefore, it is preferred to use a color system close to this wireframe.

Note: iPhone, by default, returns a value of 0 dB indicates full scale, or maximum power; a return value of -160 dB indicates minimum power (that is, near silence). see: <https://developer.apple.com/reference/avfoundation/avaudiorecorder/1387176-averagepower>

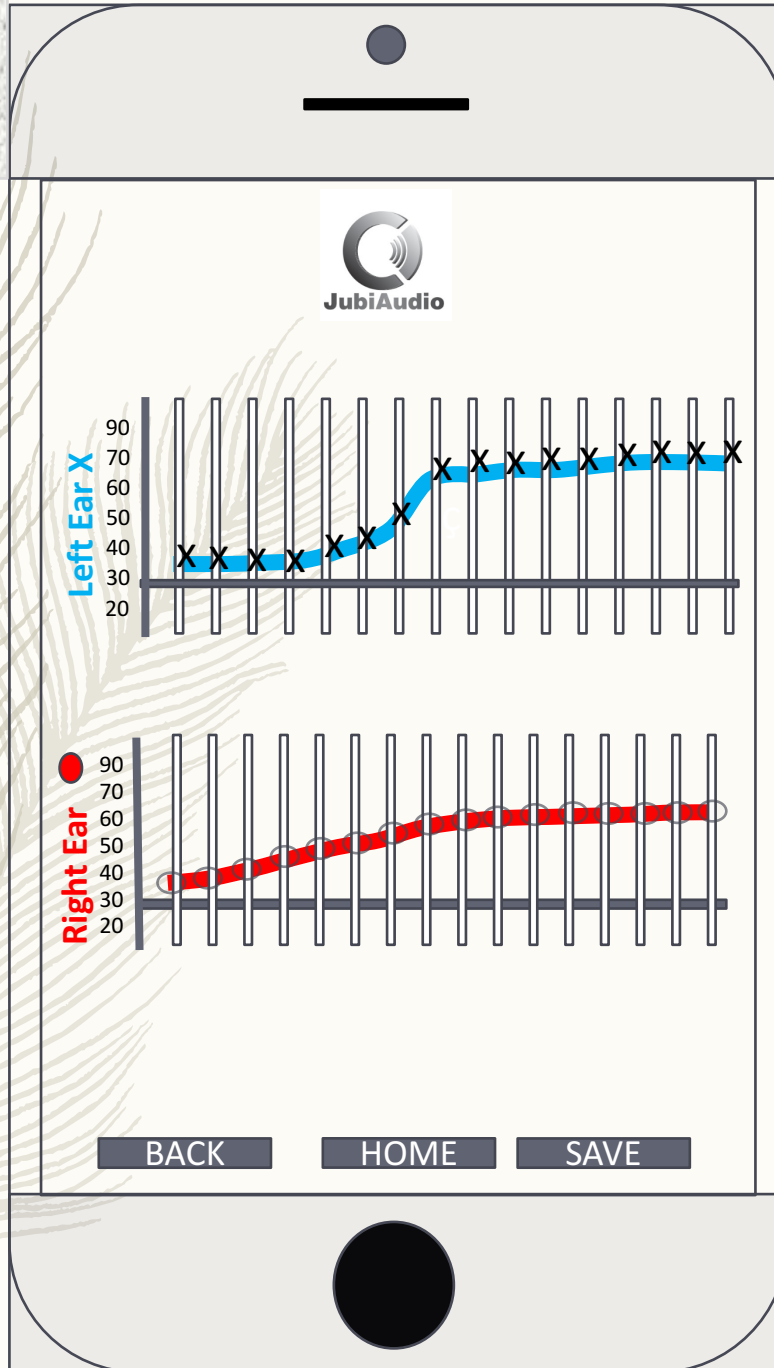
However, following the common practice, we advise to set the 50 dB when the noise level is detected in a quite room. The dB scale then can be calculated using logarithmic scale.

[**BACK**] goes back to the previous screen

[**HOME**] goes to **HS**

[**NEXT**] goes to Wireframe[**Equalizer**]

# Equalizer (Wireframe)



The microphone(s) will start to pick up the sound and display multiple ( $\geq 12$ ) frequency bands for the left and right ears/microphones.

The knobs of the frequency bands shall be placed at the horizontal bar initially.

Adjust the knobs shall increase or decrease the volume of a particular frequency.

(Optional) The BLUE and RED curves are plotted when the knobs are adjusted to enhance visual effect

[BACK] goes back to the previous screen

[HOME] goes to **HS**

[SAVE] saves the current knob settings into a user's profile database; display a WARNING message: "Equalizer setting can only be saved when an User has log into his/her account.. Please press HOME button to login your account or create an account"