BU Summer Challenge 2

Computer Science

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Course Overview

- 1. Computer Science basics What is Computer Science? Software vs. Hardware, What is an Algorithm? What tasks can be automated? Data representation, Abstractions
- **2. Python programming** Data types, variables, conditionals, loops, functions, classes, recursion
- **3. Exposure to breadth of CS topics** Artificial Intelligence, Algorithmic theory, Search and optimization, Natural Language Processing,

Reference Book: Algorithms to Live By (Brian Christian and Tom Griffiths)

Group project - final presentations on July 21

No assignments or grades!

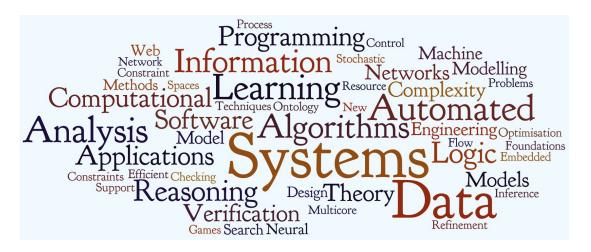
Introductions + Group Activity

- Introduce yourself (name, class, hometown)
- Why are you interested in this course?
- Application of Computer Science that interests you

Sorting Game

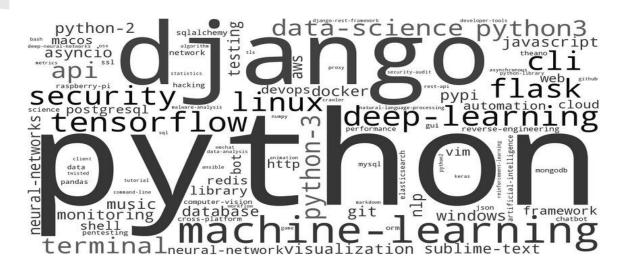
- Split into two groups and stand in a line.
- You are only allowed to communicate with the person to your immediate left/right.
- The goal is to sort yourselves in alphabetical order by first name.

What is Computer Science?



- Areas of Computer Science
- Software vs. Hardware
- Data and Representations
- Computation and algorithms

What is Computer Science?



- Programming Languages
- Applications of Computer Science

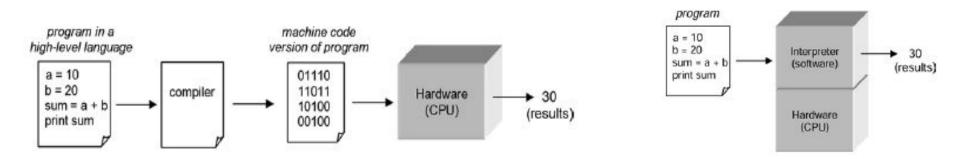
Computer Hardware

- Central Processing Unit and Main Memory
- Peripheral Components: Keyboard, Monitor, Printer
- Transistors and Integrated Circuits
 - Simple electronic ON/OFF switches



Computer Software

- Operating system: Machine code, CPU
- Low-level vs. High-level language
- Compilers and Interpreters
 - A compiler is a translator program that translates programs directly into machine code to be executed by the CPU. An interpreter executes program instructions in place of ("running on top of") the CPU.
- **Syntax:** Set of characters and the acceptable sequences of those characters
- **Semantics:** Meaning associated with characters



Representing Data - Digitization

- Decimal system Base 10
 - Regular numbers with 9 digits
- Binary System Base 2
 - o ON/OFF switches 0 or 1
 - o **Bit**: Binary Digit
 - o Byte: Group of bits, usually consisting of 8 bits

Binary to Decimal

2 ¹⁰	2 ⁹	2 ⁸	2 ⁷	2 ⁶	2 ⁵	24	2 ³	2 ²	2 ¹	2º
1024	512	256	128	64	32	16	8	4	2	1

$$1011001_2 = 1 \times 64 + 1 \times 16 + 1 \times 8 + 1 \times 1 = 89$$

Man, Cabbage, Goat, Wolf Problem



Man, Cabbage, Goat, Wolf Problem

A man with a wolf, a goat, and a cabbage must cross a river by boat. The boat can carry only the man and a single item.

If left unattended together, the wolf would eat the goat, or the goat would eat the cabbage. How can they cross the river without anything being eaten?

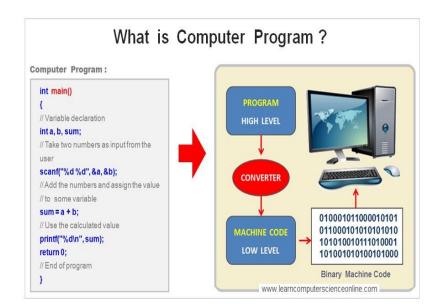
- What is important and relevant?
- Representations and abstraction
- What is a solution?
 - Solution finding algorithm

Computational Problem Solving

- Problem: what are we trying to solve? what is the goal?
- Constraints: what is allowed?
- Representation: capture all the relevant aspects of the problem
- Algorithm: technique to solve the problem
- Time and Computational Resources: can we solve it quickly?



- ★ All computer programs take some input data, process the data and then output results
- ★ Variables: A variable is a name that is assigned to a value.
- ★ Data Types: The three types of data most commonly used in Python are int, float, and string
- ★ Operators: Python supports arithmetic and logical operators like addition (+), subtraction (-), multiplication (*) and exponentiation (**).
- ★ Input and Output: The input() command can be used to obtain user input, and the print() function is used to output data.



Python's Encoding Scheme

- Python uses the UTF-8, an 8-bit encoding scheme. For example, 'A' is encoded as **01000001** (65) and 'a' is encoded as **01100001** (97).
- The **ord** function converts a character to its UTF-8 encoding (**ord('A')** = **65)**, and the **chr** function converts a number to its character encoding (**chr(97)** = 'a')

Space	00100000	32	А	01000001	65
!	00100001	33	В	01000010	66
**	00100010	34	C	01000011	67
#	00100011	35			
			Z	01011010	90
0	00110000	48	а	01100001	97
1	00110001	49	b	01100010	98
2	00110010	50	C	01100011	99
9	00111001	57	Z	01111010	122

Numeric Value	String Value		
01111100	001100010	011001000	110100
124	'1'	'2'	'4'

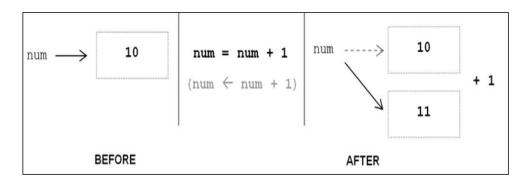
Control Characters

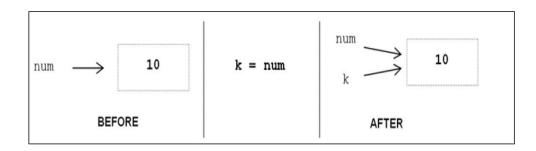
- Special characters that are not displayed on the screen.
- Control the display of output
- Control characters do not have a corresponding keyboard character and represented by a combination of characters called an escape sequence.
- The backslash (\) serves as the escape character in Python.
- For example, the escape sequence '\n', represents the newline control character, used to begin a new screen line.

Escape Sequence	Meaning			
\a	Bell			
\ b	Backspace			
\ f	Formfeed			
\n	NewLine			
\r	Carriage Return			
\t	Horizontal Tab			
\ v	Vertical Tab			
\newline	Backslash and NewLine Ignored			

Variables

- A variable is a name (identifier) that is associated with a particular value.
- It can be assigned different values during a programs execution.
- Wherever a variable appears in a program (except on the left-hand side of an assignment statement), it is the value associated with the variable that is used, and not the variable's name.
- Variables are assigned values using the assignment operator (=).
- Variables can be assigned to the values of other variables.







Identifiers and Keywords

An Identifier is a sequence of one or more characters used to provide a name for a given program element.

Valid Identifiers	Invalid Identifiers	Reason Invalid	
totalSales totalsales salesFor2010 sales_for_2010	'totalSales' total sales 2010Sales _2010Sales	quotes not allowed spaces not allowed cannot begin with a digit should not begin with an	

A **Keyword** is an identifier that has a predefined meaning, and cannot be used as a regular identifier.

and	as	assert	break	class	continue	def
del	elif	else	except	finally	for	from
global	if	import	in	is	lambda	nonlocal
not	or	pass	raise	return	try	while
with	yield	false	none	true		

Control Structures: Loops and Conditionals

- **Control flow is the order that instructions are executed in a program**. A control statement is a statement that determines the control flow of a set of instructions.
- There are three fundamental forms of control that programming languages provide—sequential control, selection control, and iterative control.

Sequential Control	Selection Co	entrol	Iterative Control	
ļ	True	False	condition True	▼ False

Boolean Expressions (Conditions)

- The Boolean data type contains two Boolean values, denoted as **True** and **False** in Python.
- A Boolean expression is an expression that evaluates to a Boolean value. Boolean expressions are used to denote the conditions for selection and iterative control statements.

Relational Operators	Example	Result
== equal	10 == 10	True
!= not equal	10 != 10	False
< less than	10 < 20	True
> greater than	'Alan' > 'Brenda'	False
<= less than or equal to	10 <= 10	True
>= greater than or equal to	'A' >= 'D'	False

If-Else Statements

- An if statement is a selection control statement based on the value of a given Boolean expression.
- One fairly unique aspect of Python is that the amount of indentation of each program line is significant - indentation is used to associate and group statements

if statement	Example use	
if condition: statements	<pre>if grade >= 70: print('passing grade')</pre>	<pre>if grade == 100: print('perfect score!')</pre>
else: statements	<pre>else: print('failing grade')</pre>	

If-Else Statements

```
if which == 'F':
                                                                        header
 First clause
                       converted temp = (temp - 32) * 5/9
                                                                        suite
of if statement
                       print(temp, 'degrees Fahrenheit equals',
                             converted temp, 'degrees Celsius')
                   else:
                                                                        header
Second clause
                       converted temp = (9/5 * temp) + 32
                                                                        suite
of if statement
                       print(temp, 'degrees Celsius equals',
                             converted temp, 'degrees Fahrenheit')
```

If-Else Statements

Valid indentation		Invalid indentation		
(a) if condition: statement statement else: statement statement	(b) if condition: statement statement else: statement statement	(c) if condition: statement statement else: statement statement	(d) if condition:	

```
Nested if statements
                                  Example use
if condition:
                          if grade >= 90:
    statements
                              print('Grade of A')
else:
                          else:
    if condition:
                              if grade >= 80:
        statements
                                  print('Grade of B')
    else:
                              else:
        if condition:
                                  if grade >= 70:
            statements
                                      print('Grade of C')
                                  else:
                                       if grade >= 60:
            etc.
                                           print('Grade of D')
                                      else:
                                           print('Grade of F')
```

While Loops

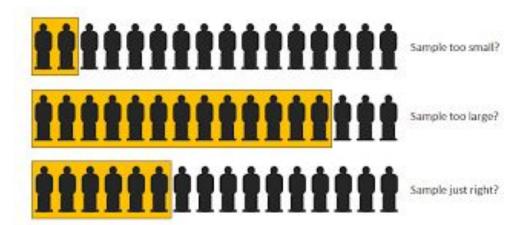
A **while** statement is an iterative control statement that repeatedly executes a set of statements based on a provided Boolean expression (condition). All iterative control needed in a program can be achieved by use of the while statement.

while statement	Example use
while condition: suite	sum = 0 current = 1
	<pre>n = int(input('Enter value: '))</pre>
	while current <= n:
	<pre>sum = sum + current current = current + 1</pre>



Optimal Stopping

- Secretary Problem: Group Activity
- Finding a Fiance
- Parking a Car
- House Selling



Why is decision making hard?

What assumptions do we have in each of these problems?

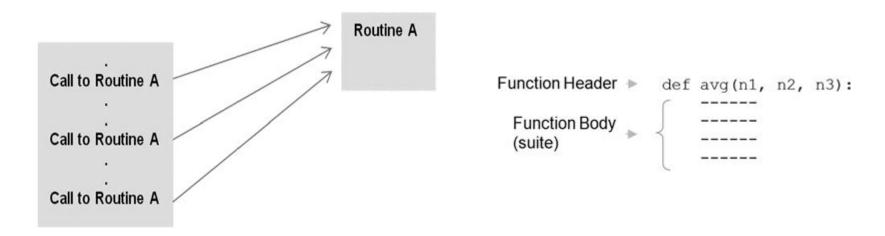
Why do people usually stop earlier?

Numberphile Video



Python Functions

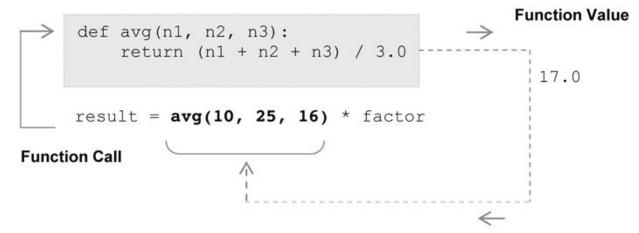
A **program routine** is a named group of instructions that accomplishes some task. A routine may be invoked (called) as many times as needed in a given program. A **function** is Python's version of a program routine.



Python Functions

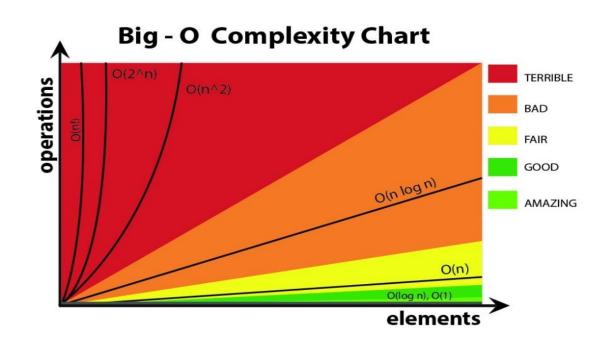
Arguments are the values passed to functions to be operated on. Parameters are the "placeholder" names for the arguments passed.

Function Definition



Sorting

- Why is sorting important?
- Examples of sorting
- Algorithmic time complexity
 - > Efficiency
 - Big-O Notation

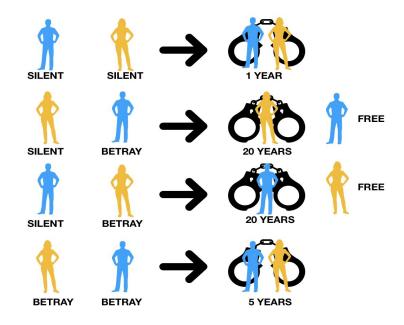




Game Theory

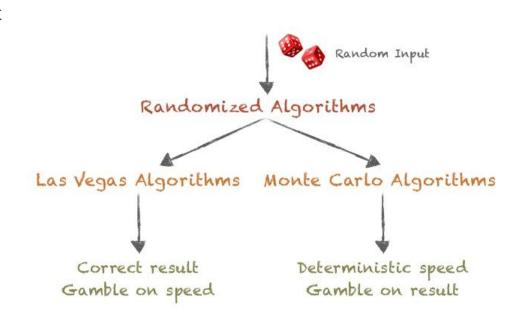
- Two-player zero-sum games
 - > Tic Tac Toe
 - > Chess
- Equilibrium and dominant strategies
 - Prisoner's Dilemma
 - Rock-paper-scissors
- Tragedy of the Commons
- Algorithmic Game Theory
 - Cooperation vs. Competition
 - > Selfish-routing

PRISONER'S DILEMMA





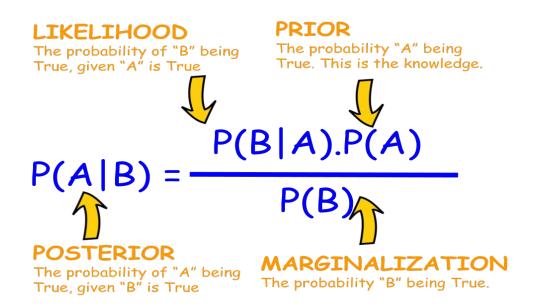
- A randomized algorithm is one that uses a random number to solve a problem.
- Monte Carlo vs. Las Vegas Algorithms
 - Correctness vs. Running time
- Median Finding
- Random Graph Models



Probability - Bayes' Rule

- Conditional Probability
- Prior Beliefs

3Blue1Brown Video



Artificial Intelligence and Machine Learning

Artificial Intelligence

Machine Learning

Deep Learning

The subset of machine learning composed of algorithms that permit software to train itself to perform tasks, like speech and image recognition, by exposing multilayered neural networks to vast amounts of data.

A subset of AI that includes abstruse statistical techniques that enable machines to improve at tasks with experience. The category includes deep learning

Any technique that enables computers to mimic human intelligence, using logic, if-then rules, decision trees, and machine learning (including deep learning)

Artificial Intelligence and Machine Learning

