

Coresets for Streaming & Clustering

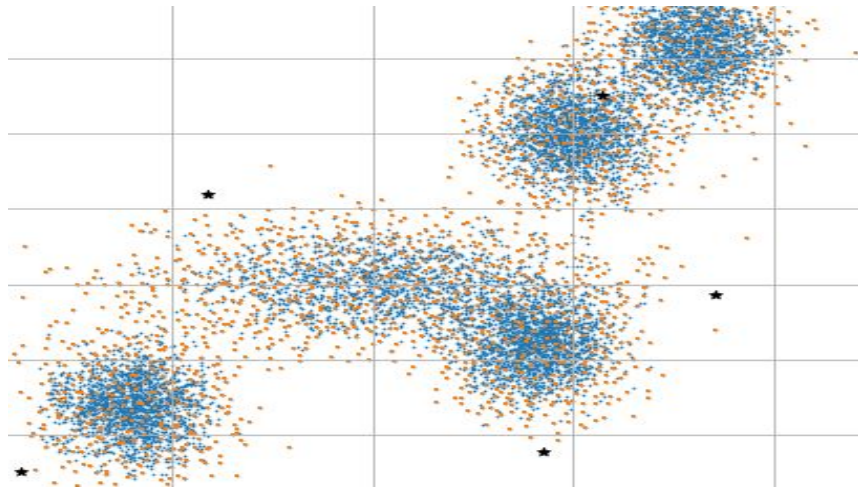
December 09, 2021

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What is a Coreset?

Given a set of input points P , a Coreset S is a subset of P , such that we can get a good approximation to the original input by solving the problem directly on S .

Coresets are much smaller than the input (typically poly-logarithmic)



Coresets Algorithms Implementation

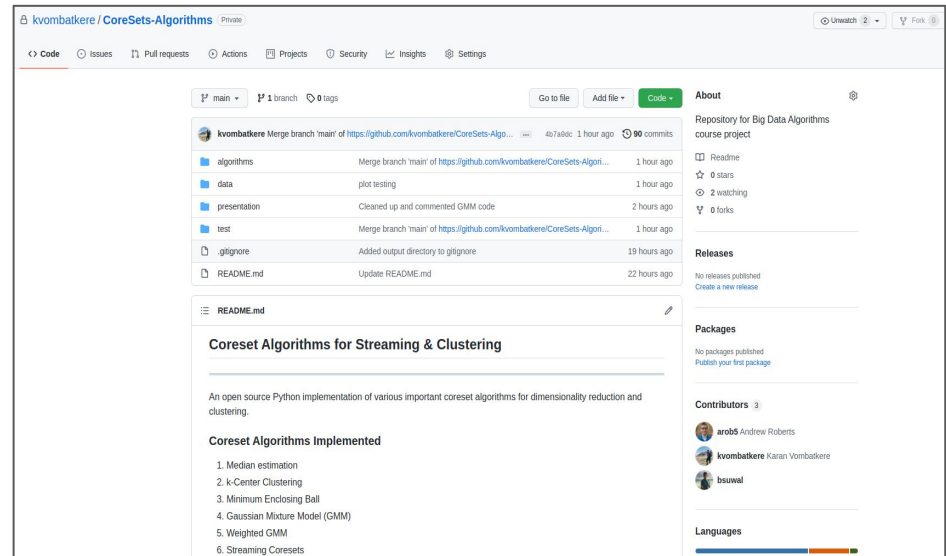
GitHub Repository: <https://github.com/kvombatkere/CoreSets-Algorithms>

Coreset Algorithms:

- Median Estimation
- Minimum Enclosing Ball (MEB)
- k-center Clustering
- Streaming k-means/k-median
- Gaussian Mixture Models (GMM)
- Weighted GMM

Experiments/Analysis:

- Synthetic, random data
- Real-world datasets

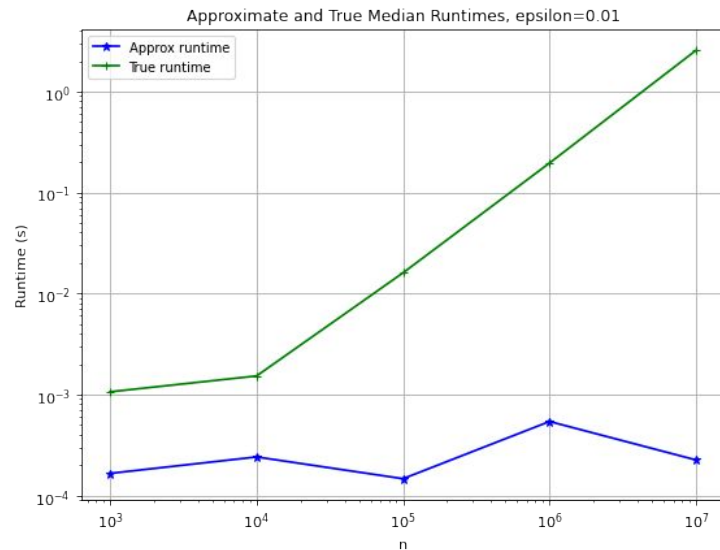
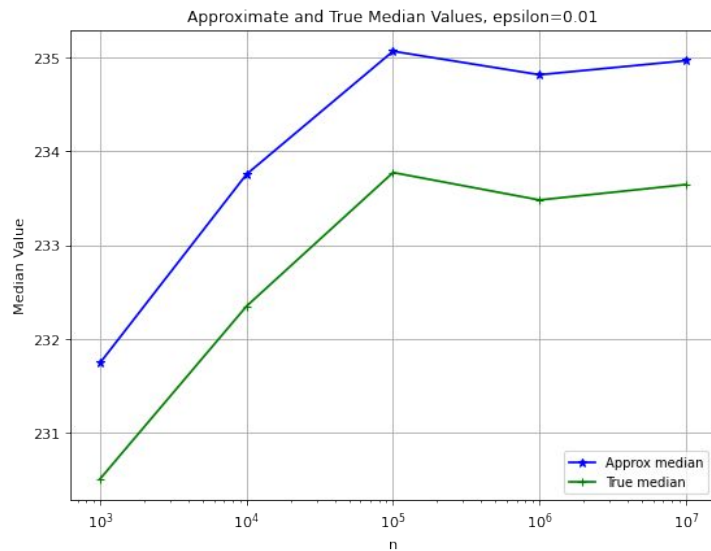


Coreset for Median Estimation

Given sequence of numbers x_1, \dots, x_n - partition into $O(1/\epsilon)$ subsequences, compute $\pm \epsilon n$ approximate median

Analyzed on synthetic data with samples drawn randomly from $\Gamma(k, \theta) = \Gamma(5, 50)$

Runtime comparison with `numpy.median()`



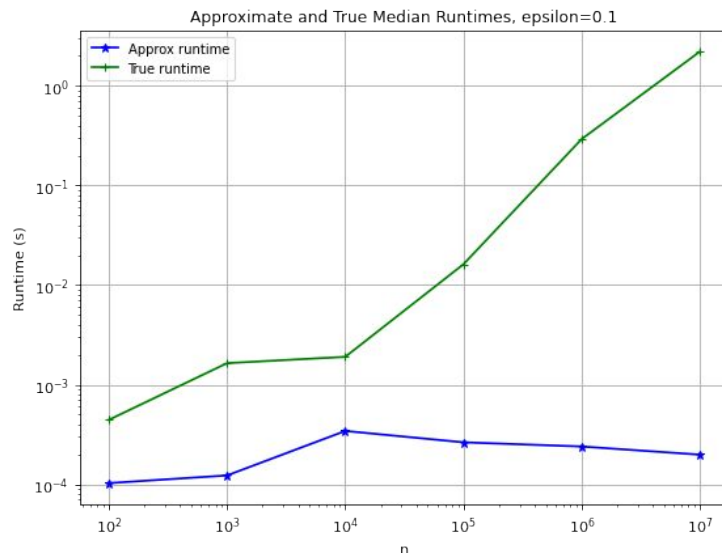
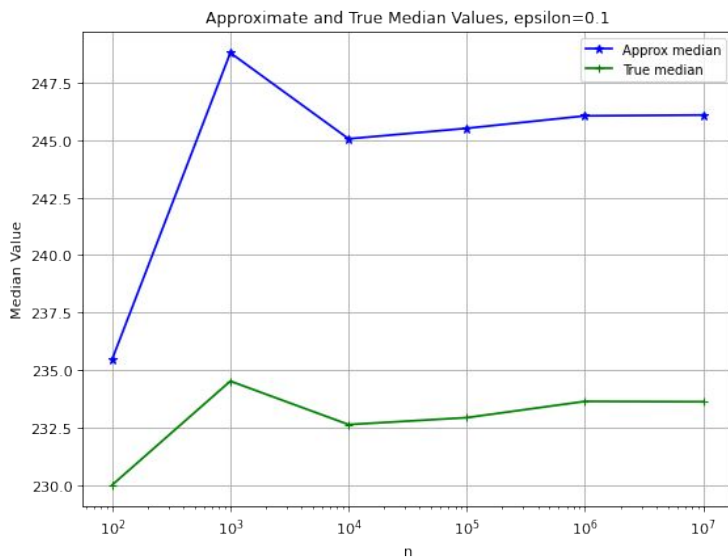
Median Estimation, $\epsilon=0.01$

Coreset for Median Estimation

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Runtime comparison with `numpy.median()`



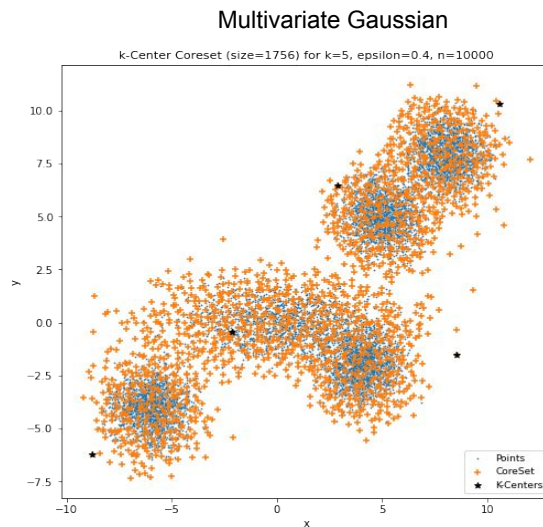
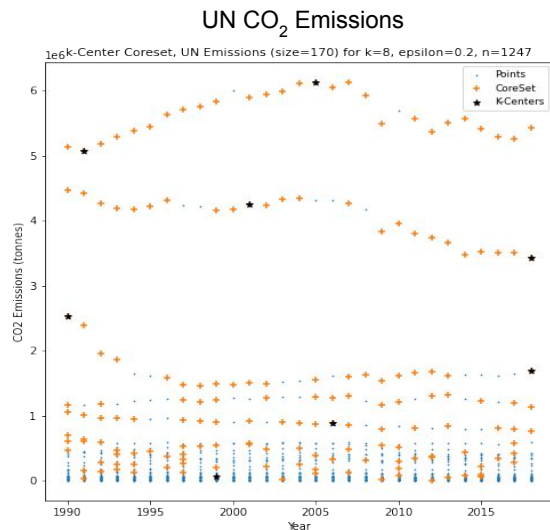
Median Estimation, $\epsilon=0.1$

Coresets for k-Clustering

Given a set P of n of points in \mathbb{R}^d , and an integer $k > 0$, the goal is to partition P into k subsets such that a cost function μ that measures the extent of a cluster is minimized.

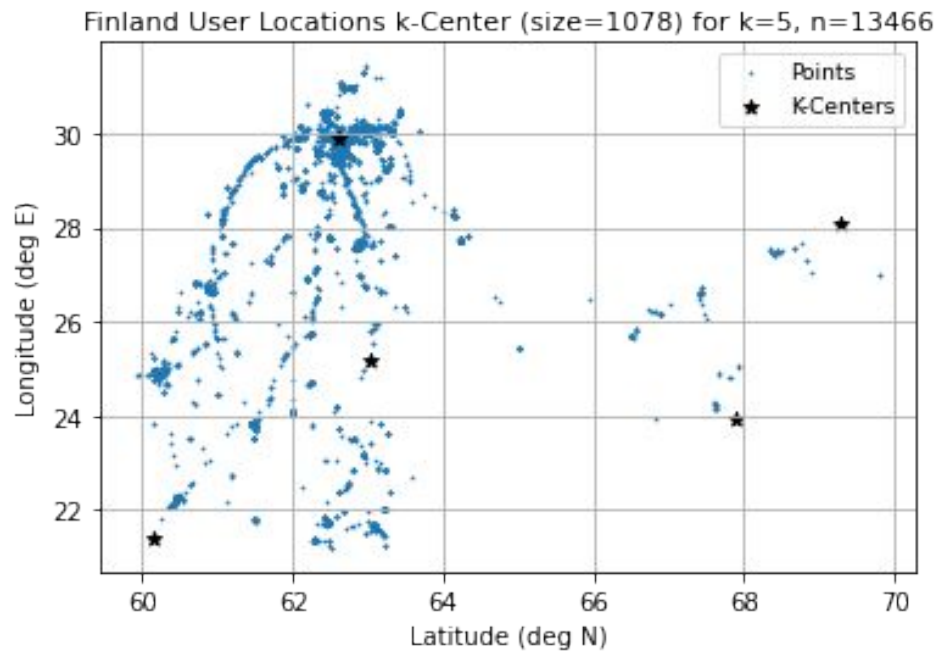
- **k-center**: objective is $\max \mu(P_i)$
- **k-means/k-median**: objective is $\sum \mu(P_i)$

For $0 < \epsilon < 1/2$, we compute an additive ϵ -coreset of size $O(k/\epsilon^d)$ for k-center clustering.



k-center Clustering: Experimental Results

Finland 2012 User Locations (MOPSI GPS Data): $n=13466$

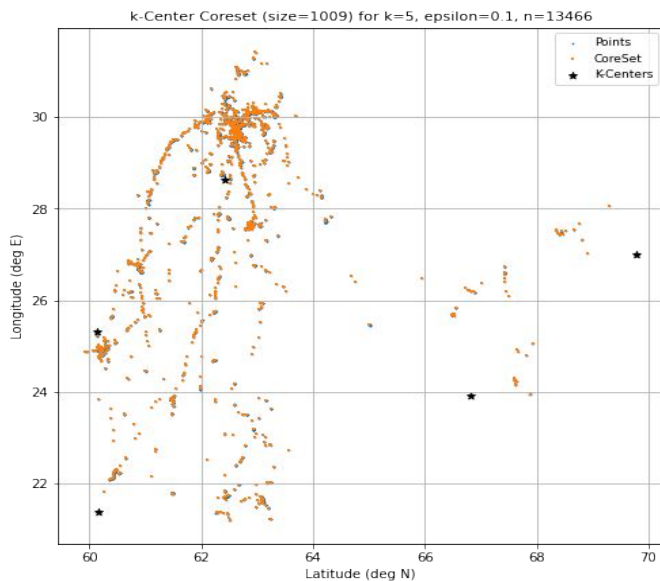


k-center clustering on original data ($n=13466$)

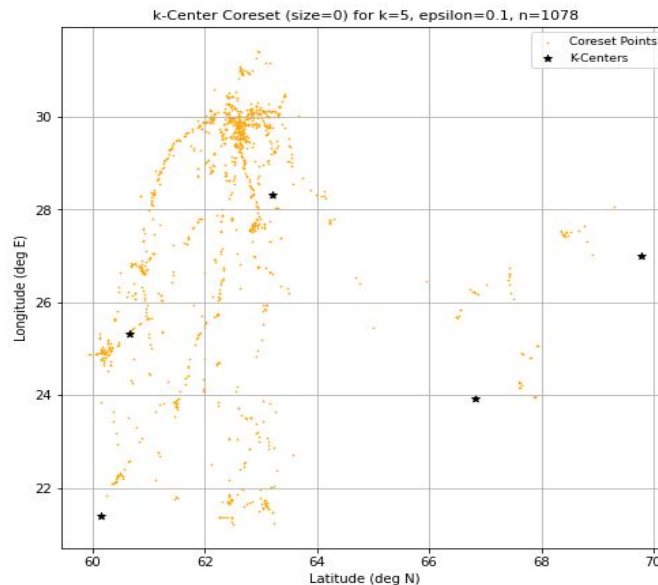
k-center Clustering: Experimental Results

Performed k-center clustering on all n points, and then on coreset (50 iterations)

- k-center ($k=5$) average clustering cost = 3.29
- Coreset k-center ($k=5$, $\epsilon=0.1$) average clustering cost = 3.36



k-center coreset and original k-centers



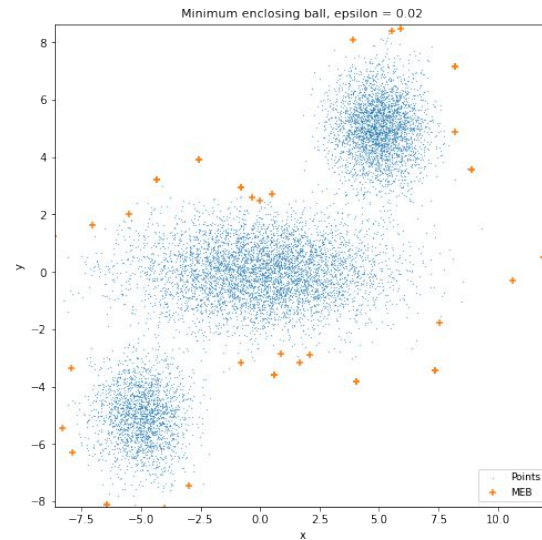
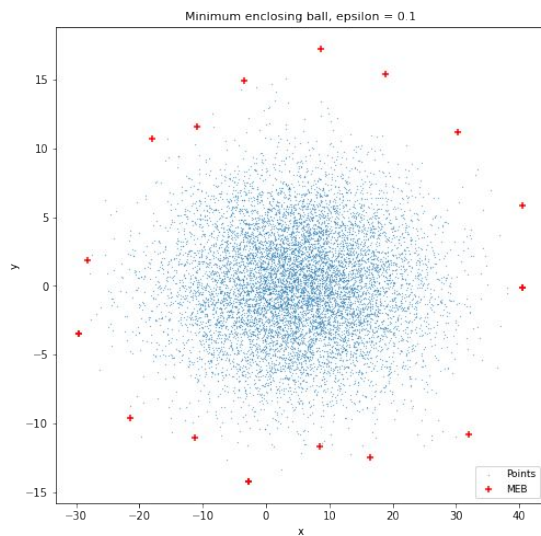
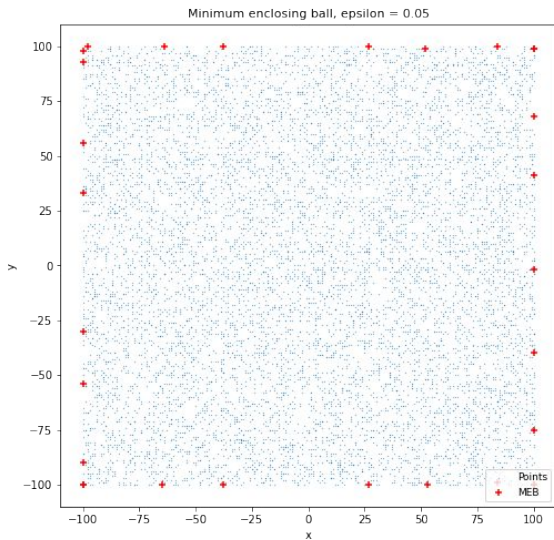
k-center clustering on coreset ($n=1078$)

Coreset for Minimum Enclosing Ball (MEB)

Given a set of points P , the MEB problem consists of finding the smallest ball that encloses the points in P .

Compute a θ -grid consisting of $O(1/\theta^{(d-1)})$ vectors, $(1+\epsilon)$ -coreset of size $O(1/\epsilon^{(d-1)/2})$

Tested on synthetic data with samples drawn randomly from uniform and gaussian distributions.

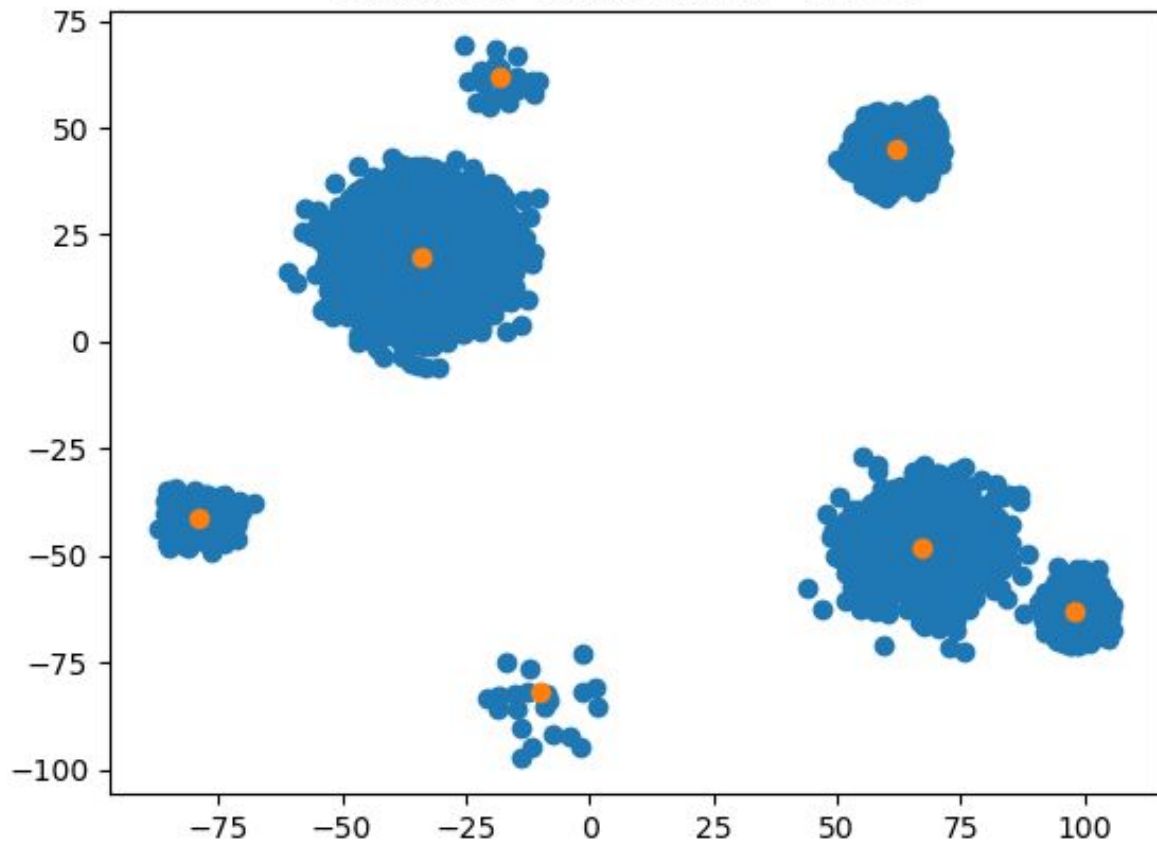


Gaussian Mixture Models (GMMs)

$$p(x_i|\theta) = \sum_{j=1}^k w_j \mathcal{N}(x_i|\mu_j, \Sigma_j)$$

$$\theta = (w_1, \mu_1, \Sigma_1, \dots, w_k, \mu_k, \Sigma_k)$$

Simulated GMM Data, N = 20000



Coresets for GMMs

- K-means approximation

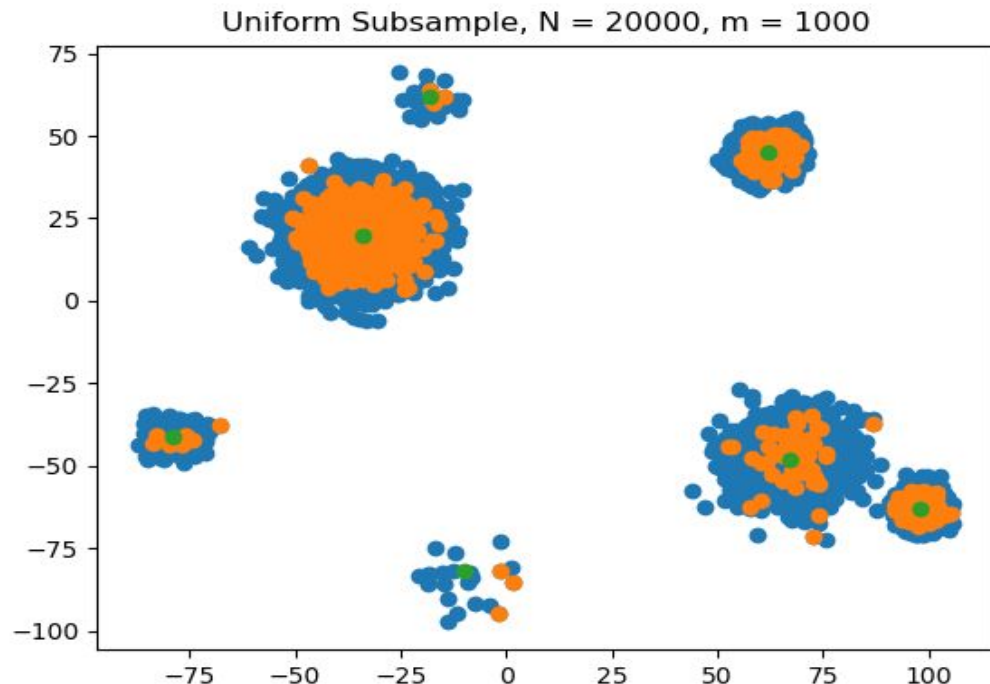
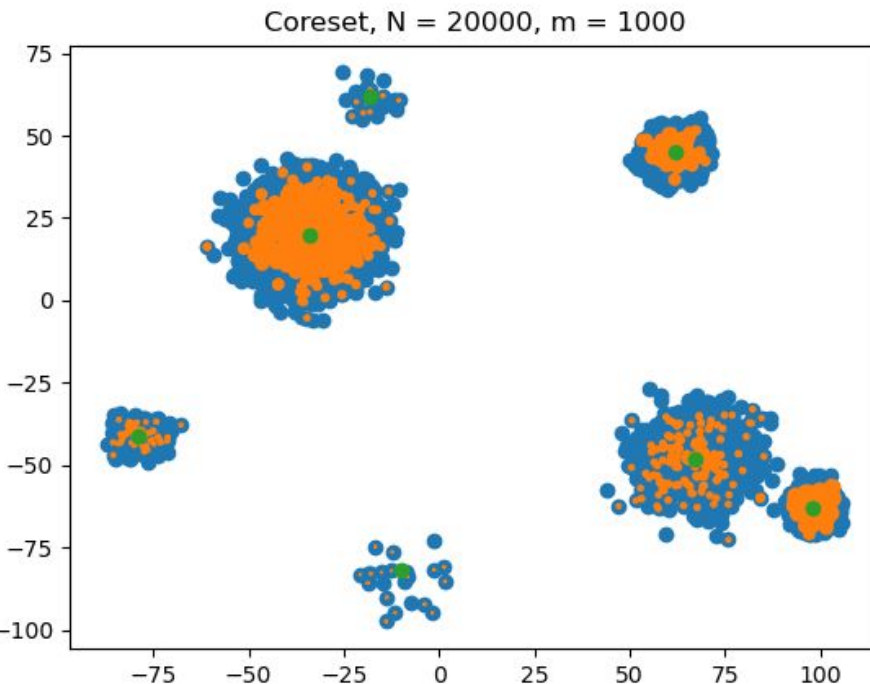
- Importance Sampling

$$\mathcal{L}(C) = \sum_{x \in C} \gamma_x \log p(x|\theta) \approx \sum_{x \in \mathcal{X}} \log p(x|\theta) = \mathcal{L}(\mathcal{X})$$

- Weighted EM Algorithm

Mario Lucic, Matthew Faulkner, Andreas Krause, and Dan Feldman. “Training Gaussian Mixture Models at Scale via Coresets.” *Journal of Machine Learning Research*. 2018.

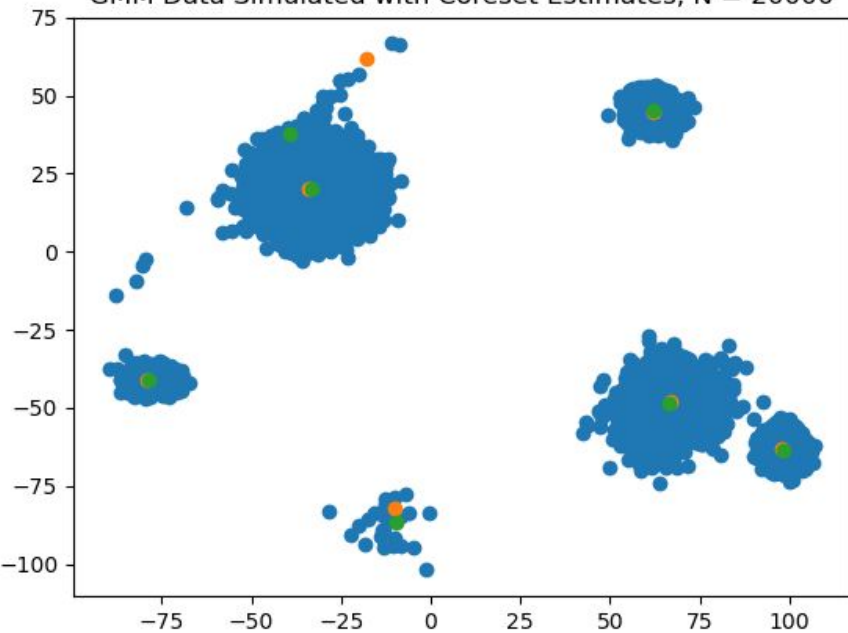
Coresets for GMMs



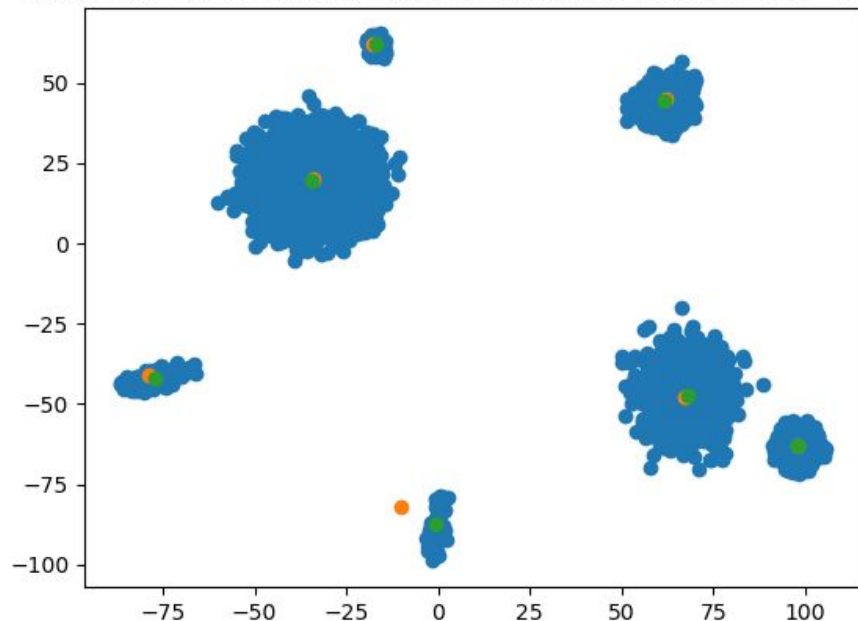
Mario Lucic, Matthew Faulkner, Andreas Krause, and Dan Feldman. "Training Gaussian Mixture Models at Scale via Coresets." *Journal of Machine Learning Research*. 2018.

Coresets for GMMs: Experimental Results

GMM Data Simulated with Coreset Estimates, $N = 20000$



GMM Data Simulated with Uniform Subsample Estimates, $N = 20000$



Coresets for Streaming

k-means: objective is to minimize $\sum \mu(P_i)^2$

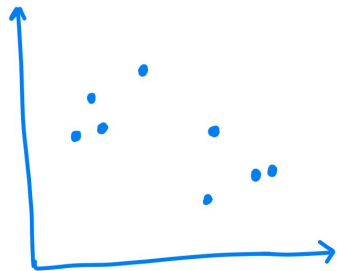
k-medians: objective is to minimize $\sum \mu(P_i)$

The challenge is to maintain a (k, ϵ) coreset having seen incomplete data.

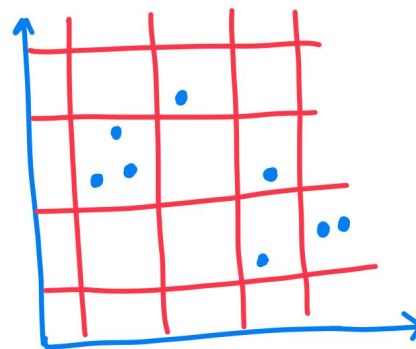
This is motivated by the fact we can't hold entire dataset in memory.

1. Partition point sequence into chunks P_1, P_2, \dots, P_n
2. Build a d-dimensional grid in the point space.
3. Each box in the grid sends one representative chosen uniformly at random to the coreset Q_i , and the weight of representative is the sum of weights of points in the box.
4. If too many points in coreset, double the side-length of the grid boxes.
5. Coreset $Q = \bigcup Q_i$

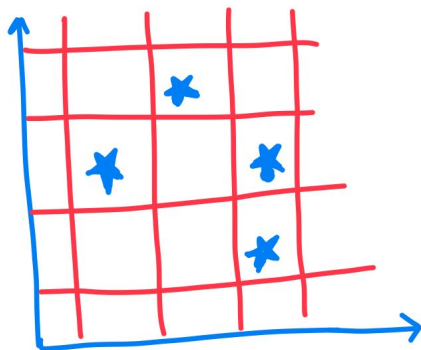
Har-Peled, Sariel, and Soham Mazumdar. "On coresets for k-means and k-median clustering." Proceedings of the thirty-sixth annual ACM symposium on Theory of computing. 2004.



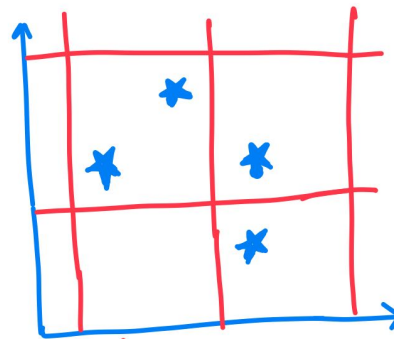
1. Take in points in a chunk P_1



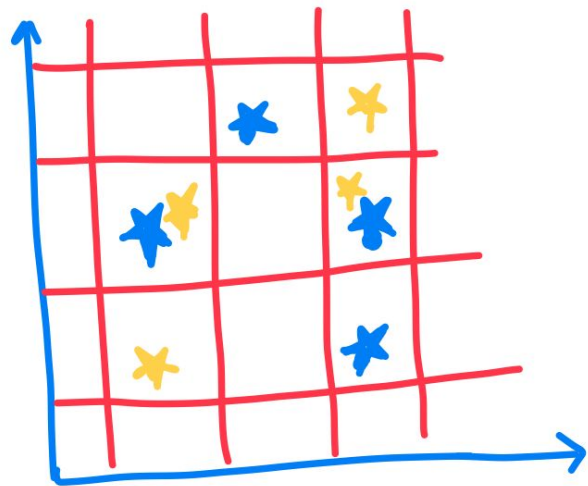
2. Build a grid in the point space



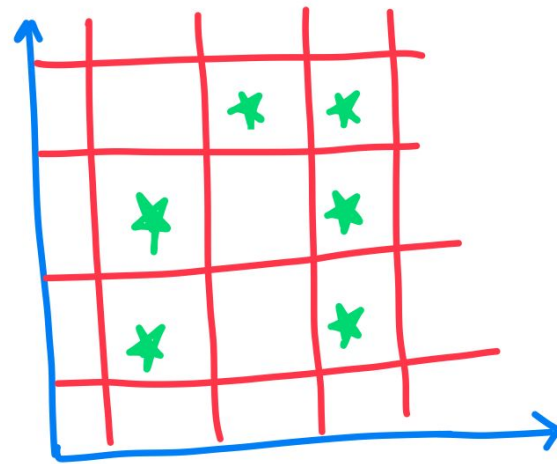
3. Select a representative to be in coreset



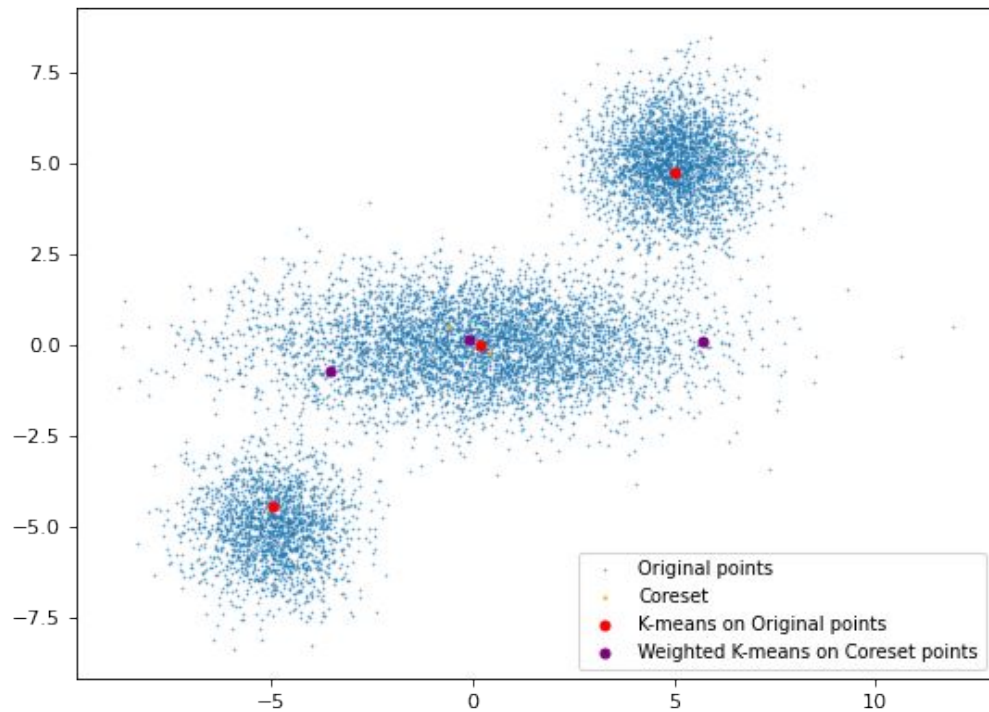
4. Increase grid size if too many points in coreset



5. Take a union of $P_1 \cup P_2$

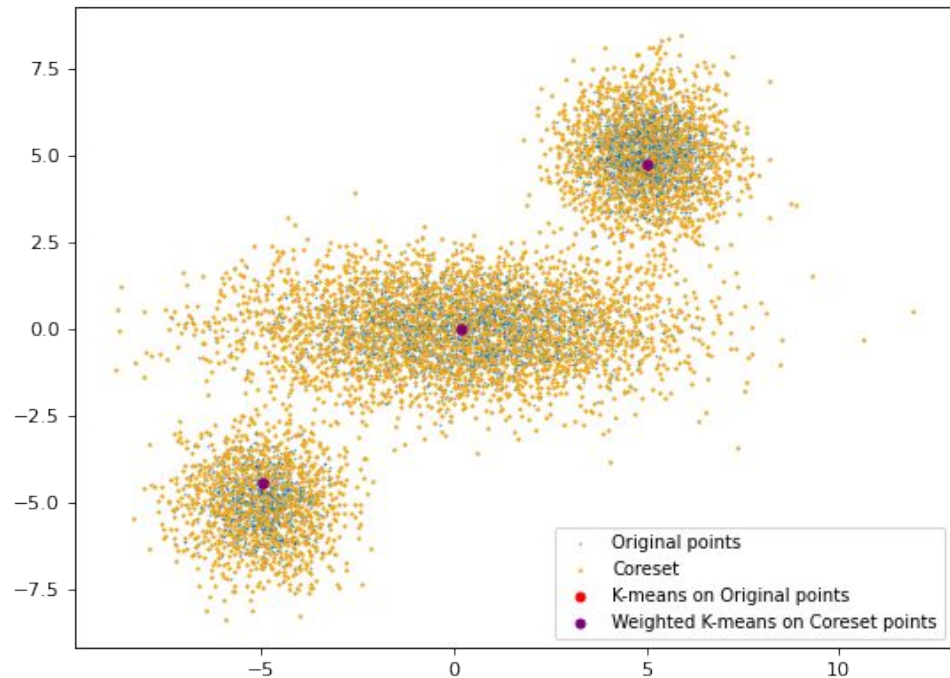


6. Build new coreset



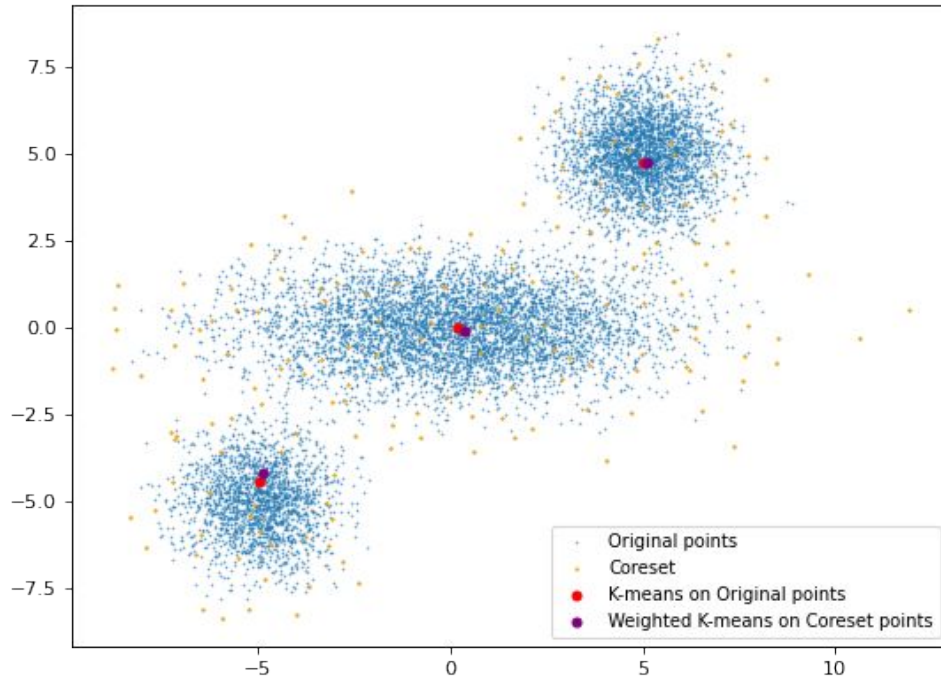
Max Coreset Size: 5
Total Stream Length: 10k
Chunk size: 1k

Grid boxes are too big,
results aren't great.



Max Coreset Size: 7k
Total Stream Length: 10k
Chunk size: 1k

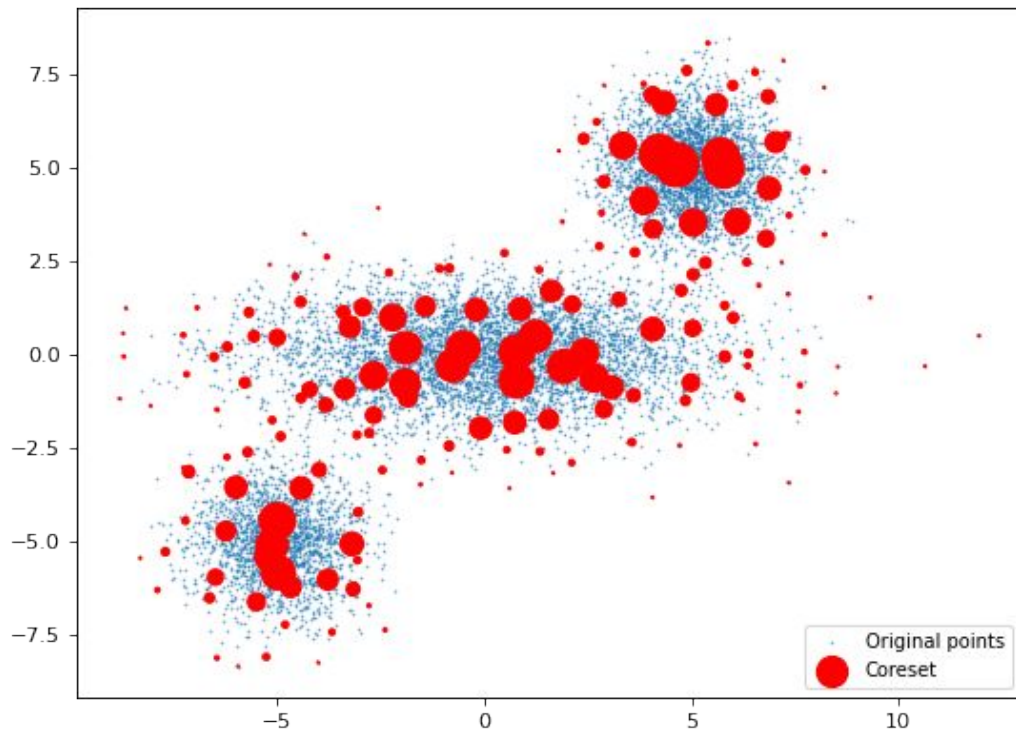
Size of coreset is large,
Results improve.



Max Coreset Size: 500
Total Stream Length: 10k
Chunk size: 1k

Good results with
poly(log) memory usage.

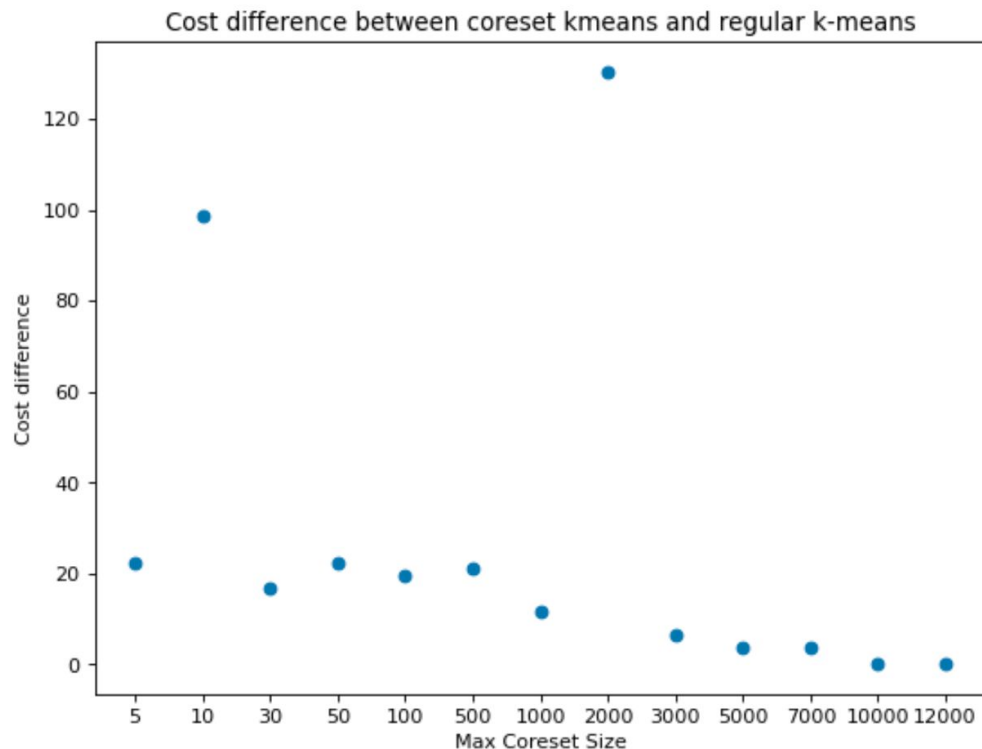
Same coreset, sized by weight.



Max Coreset Size: 500
Total Stream Length: 10k
Chunk size: 1k

Good results with
poly(log) memory usage.

Cost decreases as Coreset size increases (unsurprisingly)



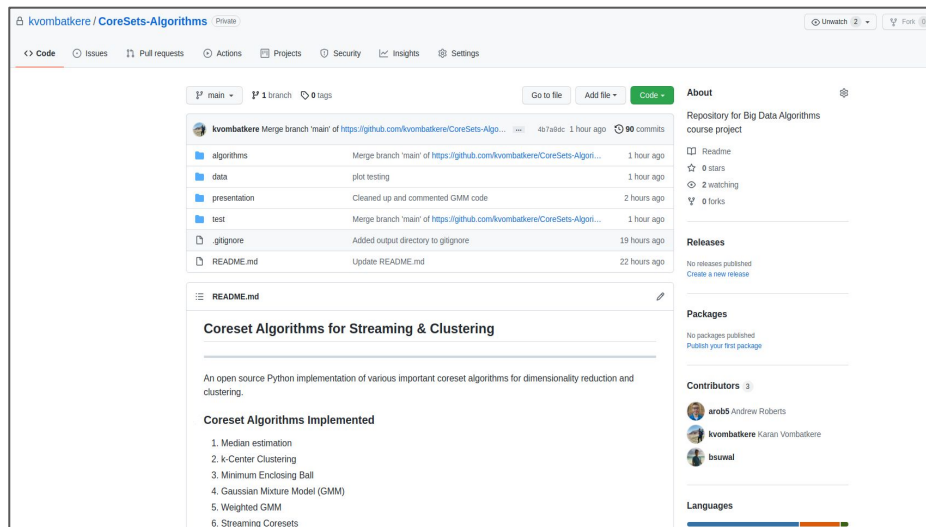
- Each point is the median over 30 runs
- Outlier value at Coreset size 2000 (2x chunk size) points towards relationship between chunk size and cost (??)
- Similar qualitative results for K-medians

Summary

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References

1. Agarwal, Pankaj K., Har-Peled, Sariel, and Kasturi R. Varadarajan. "Geometric approximation via coresets." *Combinatorial and computational geometry* 52.1-30 (2005): 3.
2. Feldman, Dan, Matthew Faulkner, and Andreas Krause. "Scalable Training of Mixture Models via Coresets." *NIPS*. 2011.
3. Har-Peled, Sariel, and Soham Mazumdar. "On coresets for k-means and k-median clustering." *Proceedings of the thirty-sixth annual ACM symposium on Theory of computing*. 2004.
4. Mario Lucic, Matthew Faulkner, Andreas Krause, and Dan Feldman. "Training Gaussian Mixture Models at Scale via Coresets." *Journal of Machine Learning Research*. 2018.