

Project 4 due by March 16, beginning of class. Analytical work will not be accepted after this time. You must make an appointment to visit my office on or before March 16, 2:30, at a mutually agreeable time, in order to demonstrate the programming part of this project for me. I can make appointments during spring break.

Project 4 involves numerical methods for polynomial interpolation and approximation.

1. find the linear interpolant,  $P_1(x)$ , of  $f(x) = (1+x)^{1/3}$  through the points  $x_0 = 0.0$  and  $x_1 = 1.0$ . Use your interpolant in order to predict  $(4/3)^{1/3}$ . Find a bound on the error for  $0 \leq x \leq 1$  using the formula

$$R_n(x) = \frac{f^{(n+1)}(\xi(x))}{(n+1)!} \prod_{i=0}^n (x - x_i). \quad (1)$$

Compare the actual error,  $|(4/3)^{1/3} - P_1(1/3)|$ , to the error bound.

2. Repeat problem 1 except using quadratic interpolation through the points  $x_0 = 0.0$ ,  $x_1 = 1.0$ , and  $x_2 = 2.0$ .
3. Use Newton's divided difference tables in order to construct the cubic interpolant of  $f(x) = \cos(x)$  through the points  $x_0 = 0$ ,  $x_1 = \pi/8$ ,  $x_2 = \pi/4$ , and  $x_3 = 3\pi/8$ . Use 4 digit rounding arithmetic. From your divided difference table, extract your interpolant in 3 different ways (i.e. find the interpolant using the original ordering of the points, plus using two different permutations of the original ordering). Predict  $\cos(\pi/3)$  using your interpolant.
4. a. Show that the cubic polynomials

$$P(x) = 3 - 2(x+1) + 0(x+1)(x) + (x+1)(x)(x-1) \quad (2)$$

and

$$Q(x) = -1 + 4(x+2) - 3(x+2)(x+1) + (x+2)(x+1)(x) \quad (3)$$

both interpolate the data,

$$(x_i, f(x_i)) = (-2, -1), (-1, 3), (0, 1), (1, -1), (2, 3). \quad (4)$$

- b. Why does part (a) not violate the uniqueness property of interpolating polynomials?
5. For a function  $f$ , the Newton divided difference formula gives the interpolating polynomial,

$$P_3(x) = 1 + 4x + 4x(x-1/4) + \frac{16}{3}x(x-1/4)(x-1/2), \quad (5)$$

on the nodes  $x_i = 0, 1/4, 1/2, 3/4$ . Find  $f(3/4)$ .

6. For a function  $f$ , the divided difference table is given by:

$x_k$	$f[x_k]$	$f[x_k, x_{k+1}]$	$f[x_k, x_{k+1}, x_{k+2}]$
$x_0 = 0.0$	$f[x_0]$		
$x_1 = 0.4$	$f[x_1]$	$f[x_0, x_1]$	
$x_2 = 0.7$	$f[x_2] = 6$	$f[x_1, x_2] = 10$	$f[x_0, x_1, x_2] = 50/7$

Determine the missing entries in the table.

7. This problem pertains to the sample program `lagrange_polyinterp_sample.cpp` posted online.

- a. Add the function,

$$f_{transition}(x) = \tanh\left(\frac{x}{\epsilon}\right) \quad (6)$$

to your program and plot the polynomial interpolant,  $P_n(x)$ , together with the original function for a few different values of  $n$  and  $\epsilon$ . e.g.  $n = 5, 10$  and  $\epsilon = 1, 0.1, 0.01$ . Note:  $f_{transition}(x)$  appears often when studying thermal or viscous boundary layers. Note: since ‘`lagrange_interp`’ takes a function parameter, just declare a new function e.g. ‘`fx_tanh`’ and pass it instead of ‘`fx_smooth`’.

- b. Write your own polynomial interpolation routine, with the same parameter structure as ‘`lagrange_interp`’ except using the Newton’s divided difference table algorithm for finding “y”. Test this for different functions, and different  $n$ .
- c. Write your own “piecewise polynomial” interpolation routine by copying and pasting the routine ‘`lagrange_interp`’ to a new routine ‘`lagrange_pieewise_interp`’ in which the Lagrange interpolating polynomial,

$$L_{n,i}(x) \equiv \prod_{j=0, j \neq i}^n \frac{x - x_j}{x_i - x_j}$$

is replaced with,

$$L_{n,i}(x) \equiv \begin{cases} 1 & \text{if } x = x_i \\ \frac{x - x_{i-1}}{x_i - x_{i-1}} & \text{if } x \text{ is inbetween } x_{i-1} \text{ and } x_i \\ \frac{x_{i+1} - x}{x_{i+1} - x_i} & \text{if } x \text{ is inbetween } x_i \text{ and } x_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

Test your new piecewise polynomial routine for different functions, and different  $n$ .