MAD3703, Numerical Analysis I, MWF, 2:30-3:20, room Love 102 Lecture February 23:

Newton's method in class group work:

$$f(x) = 0$$

$$f(x) = x^{4} - 10 \quad f'(x) = 4x^{3}$$

$$p_{n+1} = p_{n} - \frac{f(p_{n})}{f'(p_{n})}$$

Suppose $p_0 = 1.0$:

$$p_1 = 1 - \frac{1^4 - 10}{4(1)^3} = 3.25$$

$$p_2 = 3.25 - \frac{3.25^4 - 10}{4(3.25)^3} = 2.51033$$

$$p_3 = 2.51033 - \frac{2.51033^4 - 10}{4(2.51033)^3} = 2.04078$$

$$p_4 = 2.04078 - \frac{2.04078^4 - 10}{4(2.04078)^3} = 1.82472$$

$$p_5 = 1.82472 - \frac{1.82472^4 - 10}{4(1.82472)^3} = 1.78002$$

Polynomial interpolation or piecewise polynomial interpolation (spline interpolation)

given (x_i, y_i) , i = 0, ..., n find $P_n(x)$ such that $P_n(x_i) = y_i$, i = 0, ..., n. Polynomial interpolation is used to either (i) replace a given f(x) with a simpler function to handle, or (ii) provide compact representation of available data (this latter case is more appropriately called "approximation").

Lagrange basis polynomial:

$$L_{n,i}(x) \equiv \prod_{j=0, j \neq i}^{n} \frac{x - x_j}{x_i - x_j}$$

Lagrange interpolating polynomial:

$$f(x) \approx P_n(x) = \sum_{i=0}^n f(x_i) L_{n,i}(x)$$

Note: (Theorem 3.2) polynomial interpolation is unique. Note: One can use matrix technique to find interpolant. example: find $P_n(x)$ if $f(x) = e^x$ and x_i given :

Error in polynomial interpolation:

$$f(x) = P_n + R_n(x)$$

$$R_n(x) = \frac{f^{(n+1)}(\xi(x))}{(n+1)!} \prod_{j=0}^n (x - x_j)$$

Example: bound on error for linear interpolation? quadratic? : use $f(x) = e^x$ as test function. What if test function was discontinuous?